

4/1/23

- young's double slit experiment

In quantum theory state could be represented as column vectors.

Stern Gerlach experiment

$$|+\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|-\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Vector space $V = \{v_1, v_2, v_3\}$

Rule of Addition (+)

Rule of multiplication (.)

Properties

$$i) v_l + v_m = v_m + v_l \in V$$

$$ii) v_l + (v_m + v_k) = (v_l + v_m) + v_k$$

$$iii) 0 + v_m = v_m + 0 = v_m$$

Null vector $\exists -v_m \in V$ for every v_m

$$iv) v_m + (-v_m) = (-v_m) + v_m = 0$$

$$v) c v_m \in V \quad c \in \text{Complex numbers system.}$$

Ex: $V = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} \mid x, y \in \mathbb{R} \right\}$

claim: $\begin{pmatrix} 0 \\ 0 \end{pmatrix}$ is the null vector.

$$+ : \begin{pmatrix} a \\ b \end{pmatrix} + \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} a+p \\ b+q \end{pmatrix}$$

$$\cdot : \alpha \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} \alpha a \\ \alpha b \end{pmatrix} \in V$$

claim: $\begin{pmatrix} -a \\ -b \end{pmatrix}$ is the additive inverse of $\begin{pmatrix} a \\ b \end{pmatrix}$

$$\begin{pmatrix} a \\ b \end{pmatrix} + \begin{pmatrix} -a \\ -b \end{pmatrix} = \begin{pmatrix} a+(-a) \\ b+(-b) \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

A set endowed with these two properties is
the vector space.

Ex: $V = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} \mid x, y \in \mathbb{R} \right\}$

$$+ : \begin{pmatrix} a \\ b \end{pmatrix} + \begin{pmatrix} p \\ q \end{pmatrix} = \begin{pmatrix} a+q \\ b+p \end{pmatrix}$$

$$\cdot : \alpha \begin{pmatrix} a \\ b \end{pmatrix} = \begin{pmatrix} \alpha a \\ \alpha b \end{pmatrix}$$

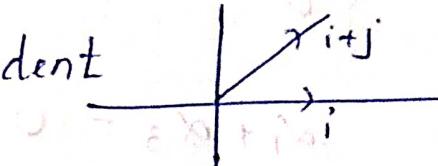
Is this a vector space?

Linear Independence

We cannot write \hat{i} in terms of \hat{j} .

When we cannot express one vector as constant multiplied with another vector, then we say that those two vectors are linearly independent.

$\hat{i}, \hat{i} + \hat{j}$ are linearly independent



Given n nonzero vectors

$$v_1, v_2, \dots, v_n \text{ such that } (0, 0, 0) = (\alpha_1, \alpha_2, \dots, \alpha_n)$$

$$\text{if } \alpha_1 v_1 + \alpha_2 v_2 + \dots + \alpha_n v_n = 0$$

$$\Rightarrow \text{if } \alpha_1 = 0, \alpha_2 = 0, \dots, \alpha_n = 0 \text{ then }$$

is the ONLY solution then

$\{v_1, v_2, \dots, v_n\}$ is a linearly independent set.

Ex: Are $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$ LI?

$$\alpha_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \alpha_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \alpha_1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ \alpha_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \alpha_1 \\ \alpha_2 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\alpha_1 = 0, \alpha_2 = 0$$

∴ set is linearly independent.

Ex $\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

$$\alpha_1 \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \alpha_2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \alpha_3 \begin{pmatrix} 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} \alpha_1 \\ 0 \end{pmatrix} + \begin{pmatrix} 0 \\ \alpha_2 \end{pmatrix} + \begin{pmatrix} \alpha_3 \\ \alpha_3 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\alpha_1 + \alpha_3 = 0$$

$$\alpha_2 + \alpha_3 = 0$$

$(\alpha_1, \alpha_2, \alpha_3) = (0, 0, 0)$ satisfies but

$(1, 1, -1), (2, 2, -2)$ also satisfies

\therefore These is not linearly independent

Ex

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

$$\alpha_1 + \alpha_3 + \alpha_4 = 0$$

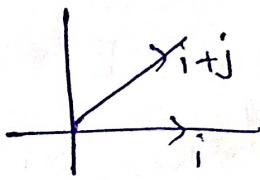
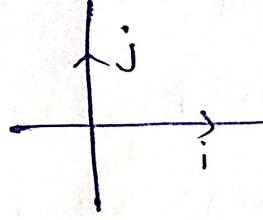
$$\alpha_2 + \alpha_3 - \alpha_4 = 0$$

If we have a subset which is not linearly independent then we can say that set is not linearly independent.

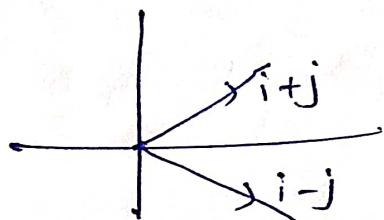
Dimension:

The maximal number of LI vectors in a

vector space is the dimension of the space.



Orthogonal vectors are always linearly independent



Ex of LI sets

$$\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$$

$$\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\}$$

$$\left\{ \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right\}$$

$$\left\{ \begin{pmatrix} 1 \\ e \end{pmatrix}, \begin{pmatrix} \sqrt{2} \\ -8 \end{pmatrix} \right\}$$

If we have a maximal LI set then every vector can be uniquely expressed as a linear sum of the vectors from the LI set.

$$\begin{pmatrix} x \\ y \end{pmatrix} = a \begin{pmatrix} 1 \\ 0 \end{pmatrix} + b \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$a=x$, $b=y$ only possibility.

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$$\vec{A} = a_1 \hat{i} + a_2 \hat{j}$$

$$|\vec{A}| = \sqrt{a_1^2 + a_2^2}$$

$$|\vec{A}|^2 = a_1^2 + a_2^2$$

Complex numbers

$$c = a + ib$$

$$c^* = a - ib$$

$$cc^* = a^2 + b^2 = |c|^2$$

$$\mathbb{C}^2 \quad \vec{A} = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

Column vector (n) dimensions

~~Not~~ $|\vec{A}\rangle = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$

Ket vector

$$|v\rangle = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

Dual $\langle v | = [c_1^* \ c_2^*]$

Inner product

$$\langle v | v \rangle = [c_1^* \ c_2^*] \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = c_1^* c_1 + c_2^* c_2$$

For diff
vectors
Inner
product

$$|v\rangle = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

$$|w\rangle = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

$$\langle w | v \rangle = [a_1^* \quad a_2^*] \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

\mathbb{C}^n n dimensional complex vector spaces

$$|v\rangle = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix} \quad \langle v | = \begin{bmatrix} c_1^* & c_2^* & \dots & c_n^* \end{bmatrix} = \langle v |$$

Addition

$$|v\rangle = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

$$|v_2\rangle = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

$$|v\rangle = |v_1\rangle + |v_2\rangle = \begin{bmatrix} a_1 + b_1 \\ a_2 + b_2 \end{bmatrix}$$

Multiplication by a scalar

$$|v_1\rangle = \begin{bmatrix} a_1 \\ a_2 \end{bmatrix}$$

Multiply with $\frac{1}{\sqrt{2}}$

$$|v_1\rangle = \begin{bmatrix} a_1/\sqrt{2} \\ a_2/\sqrt{2} \end{bmatrix}$$

state of the system ψ and ϕ .

$|\psi\rangle$ or $|\phi\rangle$

Zero vector

$|0\rangle$

$$|\psi\rangle + 0 = |\psi\rangle$$

Tensor product

$$|\psi\rangle = \begin{bmatrix} 1+i \\ 2 \end{bmatrix}_{2 \times 1} \quad |\phi\rangle = \begin{bmatrix} 3 \\ 2+i \\ 0 \end{bmatrix}_{3 \times 1}$$

$$\langle\psi\rangle \otimes |\phi\rangle = \begin{bmatrix} (1+i)3 \\ (1+i)(2+i) \\ 2(2+i) \end{bmatrix}_{4 \times 1}$$

If $A = \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix}_{2 \times 2}$

$$B = \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \end{bmatrix}_{2 \times 2}$$

$$A \otimes B = \begin{bmatrix} a_{11} B & a_{12} B \\ a_{21} B & a_{22} B \end{bmatrix}$$

$$= \begin{bmatrix} a_{11}b_{11} & a_{11}b_{12} & a_{12}b_{11} & a_{12}b_{12} \\ a_{11}b_{21} & a_{11}b_{22} & a_{12}b_{21} & a_{12}b_{22} \\ a_{21}b_{11} & a_{21}b_{12} & a_{22}b_{11} & a_{22}b_{12} \\ a_{21}b_{21} & a_{21}b_{22} & a_{22}b_{21} & a_{22}b_{22} \end{bmatrix}$$

Complex conjugate of a matrix

Replace i with $-i$

$$A = \begin{bmatrix} 1 & 6i \\ 3i & 2+4i \end{bmatrix}$$

$$A^* = \begin{bmatrix} 1 & -6i \\ -3i & 2-4i \end{bmatrix}$$

Adjoint/
Hermitian
conjugate

$$A^+ \text{ (Adjoint)} = (A^*)^T = (A^T)^*$$

Norm of a vector $\|\psi\|$

$$\|\psi\| = \sqrt{\langle \psi | \psi \rangle}$$

Making a unit vector

$$|\psi\rangle = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

unit vector in the
direction $|\psi\rangle$
is (divide $|\psi\rangle$ with
 $\|\psi\|$)

$$\frac{|\psi\rangle}{\|\psi\|}$$

A operator

Two vectors $|\phi\rangle$

Two vectors $A^\dagger |\phi\rangle$ and $|\psi\rangle$

Inner product $\langle \phi | A^\dagger | \psi \rangle$

A spanning set

$$\vec{A} = a\hat{i} + b\hat{j}$$

Any vector $|v\rangle$ in the vector space

can be written as linear combination of
two vectors.

$$|v\rangle = \sum_i a_i |v_i\rangle$$

\mathbb{C}^2 space

i vector $|v_1\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ j vector $|v_2\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$a\hat{i} = \hat{i} + 0\hat{j}$$

$$j\hat{j} = 0\hat{i} + \hat{j}$$

$$|v\rangle = \begin{bmatrix} 2 \\ 3 \end{bmatrix} = 2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
$$= 2 |v_1\rangle + 3 |v_2\rangle$$

$$|V\rangle = \begin{bmatrix} i \\ 2+3i \end{bmatrix} = i \begin{bmatrix} 1 \\ 0 \end{bmatrix} + (2+3i) \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$|V_1\rangle$ and $|V_2\rangle$ span \mathbb{C}^2 space.

But these are not unique.

$$|V_1\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$|V_2\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$|V_1\rangle$ and $|V_2\rangle$ span \mathbb{C}^2 space.

$$|V\rangle = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix} = \frac{c_1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \frac{c_2}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$$\begin{bmatrix} 2 \\ 3 \end{bmatrix} = \begin{bmatrix} \frac{c_1 + c_2}{\sqrt{2}} \\ \frac{c_1 - c_2}{\sqrt{2}} \end{bmatrix}$$

$$c_1 + c_2 = 2\sqrt{2}$$

$$c_1 - c_2 = 3\sqrt{2}$$

$$2c_1 = 5\sqrt{2}$$

$$c_1 = \frac{5}{\sqrt{2}}$$

$$c_1 + c_2 = 2\sqrt{2}$$

$$c_2 = 2\sqrt{2} - \frac{5}{\sqrt{2}}$$

$$c_2 = -\frac{1}{\sqrt{2}}$$

$$|V_1\rangle = \begin{bmatrix} 1 \\ 2 \end{bmatrix}, |V_2\rangle = \begin{bmatrix} 2 \\ 4 \end{bmatrix}$$

$|V_1\rangle$ and $|V_2\rangle$ are not linearly independent.

Linear

Basis set of V

A set of linearly independent vector which span a vector space V

\mathbb{F}^2 $\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$, They are linearly independent and span \mathbb{F}^2 space.

\mathbb{F}^3 $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$

$$|V\rangle = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}_{2 \times 1}$$

Operator
 $A = \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \\ c_1 & c_2 \end{bmatrix}_{3 \times 2}$

$$A|V\rangle = \begin{bmatrix} a_1 & a_2 \\ b_1 & b_2 \\ c_1 & c_2 \end{bmatrix}_{3 \times 2} \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}_{2 \times 1} = \begin{bmatrix} a_1 v_1 + a_2 v_2 \\ b_1 v_1 + b_2 v_2 \\ c_1 v_1 + c_2 v_2 \end{bmatrix}_{3 \times 1}$$

Original vector $|V\rangle$ is in \mathbb{F}^2 vector space

Resultant of $A|V\rangle$ is in \mathbb{F}^3 vector space.

Linear Operator

$$A: V \rightarrow W$$

↓
operator

Linear $A(\sum a_i |V_i\rangle) = \sum_i a_i A|V_i\rangle$

Let $|V_1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ $|V_2\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ $|V\rangle = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$

$A|V\rangle = 2A|V_1\rangle + 3A|V_2\rangle$

$$= 2A\begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3A\begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

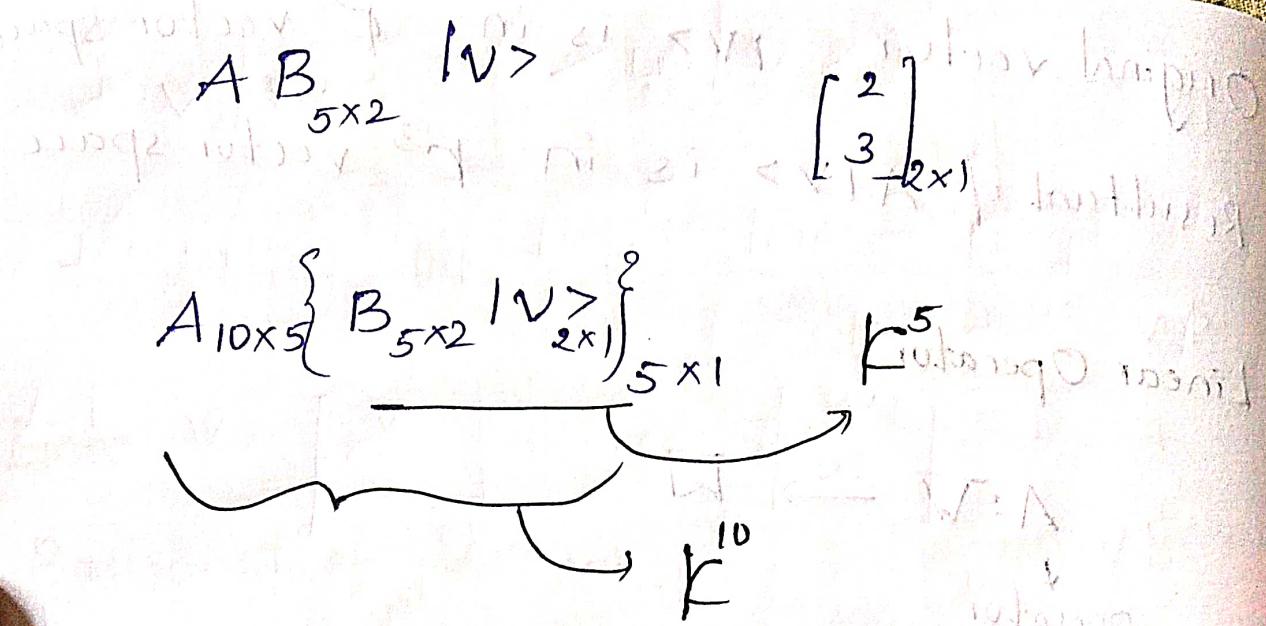
Zero operator

$$\langle 0 | = \langle 0 | A \quad 0|V\rangle = 0$$

* Operators are matrices

Composition of two operators on a vector $|V\rangle$

$$AB|V\rangle = A\{B|V\rangle\}$$



$$\rightarrow A: V \rightarrow W \quad B: W \rightarrow X$$

problem
2.1

Show that

$(1, -1)$, $(1, 2)$, and $(2, 1)$ are linearly dependent

problem
2.2

V is vector space

Basis
vectors

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \quad |1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$A: V \rightarrow V$ such that $A|0\rangle = |1\rangle$
linear operator $A|1\rangle = |0\rangle$

Find A .

$$A|0\rangle = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} a \\ c \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$a = 0, c = 1$

$$A|1\rangle = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} b \\ d \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$b=1 \quad d=0$$

$$A = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$$

Bit flip operator.

Identity operator

$$I|v\rangle = |v\rangle$$

$$\text{For 2 dimensions } I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

Try
2, 3, 2, 4

Pg. NO: 65 \rightarrow Pauli matrices

Inner product

Two vectors $|v\rangle$ and $\sum_i \lambda_i |w_i\rangle$

$$|0\rangle + |1\rangle + |2\rangle + |3\rangle$$

Inner product $\sum_i \lambda_i \langle w_i | v \rangle$

$$2\langle 0|0\rangle + 3\langle 0|1\rangle + 4\langle 0|2\rangle$$

Suppose $|0\rangle, |1\rangle, |2\rangle$ are orthonormal

orthogonal & normal.
 \downarrow
 Inner product = 0

Show that $\langle v | w \rangle = (\langle w | v \rangle)^*$

Inner product of two vectors \rightarrow Complex.

Let $v = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$ $w = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$

LHS $\langle v | w \rangle = [v_1^* \ v_2^*] \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$

$$= v_1^* w_1 + v_2^* w_2$$

$$\langle w | v \rangle = [w_1^* \ w_2^*] \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

$$= w_1^* v_1 + w_2^* v_2$$

RHS $(\langle w | v \rangle)^* = (w_1^* v_1 + w_2^* v_2)^*$

$$= v_1^* w_1 + v_2^* w_2$$

$$(a_1 b_1^* + a_2 b_2^*)^* = a_1 b_1^* + a_2 b_2^*$$

$$|v \rangle \neq 0, \quad \langle v | v \rangle > 0$$

Conclusion of the proof of $\langle v | w \rangle = (\langle w | v \rangle)^*$

Linear independence

Orthogonality

Hilbert Space \equiv Inner product space

Vector space with inner product

Inner product of $\sum_i \lambda_i |w_i\rangle$ and $|v\rangle$

$$= \sum_i \lambda_i^* \langle w_i | v \rangle$$

Orthogonal

Two vectors are orthogonal \rightarrow Inner product = 0

$$\text{Let } \langle v | w \rangle = 0$$

$$\langle v | w \rangle = \begin{bmatrix} 1 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \langle v | v \rangle = \langle w | w \rangle$$

$$\langle v | w \rangle = \begin{bmatrix} 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

$$= 1 - 1$$

be denoted from $\langle v | v \rangle = \langle v | v \rangle \leq v$

$$= 0$$

$\therefore |v\rangle$ and $|w\rangle$ are orthogonal.

Normalisation of $|v\rangle$ is $\frac{1}{\sqrt{\langle v | v \rangle}}$

$$\| |v\rangle \| = \sqrt{\langle v | v \rangle}$$

if norm = 1 \rightarrow vector is normalised.

Kronicker delta δ_{ij}

A set $\{v_i\}$ of vectors is orthonormal if each vector v_i is a unit vector and distinct vectors are orthogonal.

$$\langle v_i | v_i \rangle = 1 \quad \langle v_j | v_j \rangle = 1$$

$$\langle v_i | v_j \rangle = 0 \quad \langle v_i | v_k \rangle = 0$$

$$\langle v_i | v_j \rangle = \delta_{ij} = \begin{cases} 1 & i=j \\ 0 & i \neq j \end{cases}$$

$|w_1\rangle, |w_2\rangle, \dots, |w_n\rangle$ are basis vectors of V .

They are not orthonormal.

But with these it is difficult to work.

$|v_1\rangle, |v_2\rangle, \dots, |v_n\rangle$ are orthonormal set.

How to convert to orthonormal?

Gram-Schmidt Procedure

Converts any set of vectors to orthonormal.

$$|w_1\rangle = \begin{bmatrix} 1 \\ 1 \end{bmatrix} \quad |w_2\rangle = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

These are neither orthogonal nor a unit vector.

$$\Leftarrow \text{TI} \\ |\psi_1\rangle = \frac{|\omega_1\rangle}{\|\omega_1\rangle\|} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$|\psi_{k+1}\rangle = (|\omega_{k+1}\rangle) - \sum_{i=1}^k \langle \psi_i | \omega_{k+1} \rangle |\psi_i\rangle$$

$$|\psi_2\rangle = |\omega_2\rangle - \langle \psi_1 | \omega_2 \rangle |\psi_1\rangle$$

$$= \begin{bmatrix} 2 \\ 3 \end{bmatrix} - \left(\begin{bmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \end{bmatrix} \begin{bmatrix} 2 \\ 3 \end{bmatrix} \right) |\psi_1\rangle$$

$$= \begin{bmatrix} 2 \\ 3 \end{bmatrix} - \frac{5}{\sqrt{2}} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix}$$

$$= \begin{bmatrix} 2 \\ 3 \end{bmatrix} - \begin{bmatrix} \frac{5}{2} \\ \frac{5}{2} \end{bmatrix}$$

$$|\psi_2\rangle = \begin{bmatrix} -\frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

$$\Leftarrow \text{TI} \quad |\psi_1\rangle = \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \quad |\psi_2\rangle = \begin{bmatrix} -\frac{1}{2} \\ \frac{1}{2} \end{bmatrix}$$

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Represent quantum states as vectors:

Ex:

$$\{(0), (1)\} \quad \{(\uparrow), (\downarrow)\}$$

Spin half particles: e^{\pm} , proton, neutron etc.

Quantum bit

Any quantum system with two levels/states
is a qubit.

Cs have closely spaced levels

SQUID

Superconducting Quantum Interference Device

Any physical system having 2 states - qubit

Quantum Gate - transforms bits

$$\text{NOT } (0) = (1)$$

$$\text{NOT } (1) = (0)$$

Supposition of 2 states of NOT gate

$$\text{NOT} [\alpha \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \begin{pmatrix} 0 \\ 1 \end{pmatrix}]$$

$$= \alpha \text{NOT} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \beta \text{NOT} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$= \alpha \begin{pmatrix} 0 \\ 1 \end{pmatrix} + \beta \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

NOT can be represented as a matrix

Matrix changes vectors to some other vectors

$$\text{NOT} \rightarrow \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

Is there a M such that $MIM = \text{NOT}$?

Classically this is not possible to give a

NOT gate after two equivalent circuits.

But it is possible in quantum.

Linear partial differential equation

Wave eqn

Diffusion eqn

Laplace eqn

$$\nabla^2 \phi = \rho \quad (\text{Poisson eqn})$$

$$\nabla^2 \psi = \frac{\partial^2 \psi}{\partial t^2} \quad (\text{Wave eqn})$$

$$\frac{\partial c}{\partial t} = D \cdot \nabla^2 c \quad (\text{Diffusion eqn})$$

Solving differential eqns (φ) \rightarrow Separation of variables

$$\psi(x, y, z, t) = X(x) Y(y) Z(z) T(t)$$

$$\psi(x, t) = X(x) T(t)$$

state of combined system = state of 1st spin \times state of 2nd spin

Two qubits

$$1^{\text{st}} \text{ qubit } (|0\rangle, |1\rangle)$$

$$2^{\text{nd}} \text{ qubit } (|0\rangle, |1\rangle)$$

Possible states corresponds to 1st qubit
state of system = $(|0\rangle \otimes |0\rangle)$

$$(|0\rangle \otimes |0\rangle)$$

$$(|0\rangle \otimes |1\rangle)$$

$$(|1\rangle \otimes |0\rangle)$$

$$\alpha(1) \otimes (0) + \beta(0) \otimes (1)$$

$$\gamma(1) \otimes (1) + \delta(0) \otimes (0)$$

$$(1) \otimes [\alpha(1) + \beta(0)]$$

\downarrow
1st
qubit
1st state

\downarrow
end qubit

superposition of its
possible states.

We can assign
states here
we do not which
belongs to which
qubit.

Not a product of states of the systems
(Entangled state)

Tele

Anything that happens at a distance.

Teleportation

Transfer something from one place to another.

State can be teleported in case of superposition.

(We can make 2nd qubit to have the same state as 1st qubit).

$$\text{NOT} \otimes \text{NOT} : (1) \otimes (0) = \text{NOT}(1) \otimes \text{NOT}(0)$$

Acts on the corresponding
states.

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1x1 \\ 1x0 \\ 0x1 \\ 0x0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} a \\ b \end{pmatrix} \otimes \begin{pmatrix} c \\ d \end{pmatrix} = \begin{pmatrix} ac \\ ad \\ bc \\ bd \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

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Tensor product: lists for distributing rules

$$\begin{pmatrix} a \\ b \end{pmatrix} \otimes \begin{pmatrix} c \\ d \end{pmatrix} = \begin{pmatrix} ac \\ ad \\ bc \\ bd \end{pmatrix} = \begin{pmatrix} a(c) \\ a(d) \\ b(c) \\ b(d) \end{pmatrix}$$

Tensor product of matrices

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \otimes \begin{pmatrix} \alpha & \beta \\ \gamma & \delta \end{pmatrix} = \begin{pmatrix} A(\alpha) & B(\beta) \\ A(\gamma) & B(\delta) \\ C(\alpha) & D(\beta) \\ C(\gamma) & D(\delta) \end{pmatrix}$$

$$\begin{pmatrix} A\alpha & AB \\ A\gamma & A\beta \\ C\alpha & CB \\ C\gamma & C\beta \end{pmatrix} \otimes \begin{pmatrix} B\alpha & B\beta \\ B\gamma & B\delta \\ D\alpha & DB \\ D\gamma & D\beta \end{pmatrix}$$

A matrix is a function on a vector space.

Quantum gates transform qubits

$$\hat{NOT} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\hat{NOT} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Two NOT gates acting on two qubits

$$\hat{NOT} \otimes \hat{NOT} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right] = \hat{NOT} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \hat{NOT} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 0 \\ 1 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$= \begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \end{pmatrix}$$

Given a vector space the maximal LI set

is a basis.

Given two vectors $|a\rangle, |b\rangle$

Inner product

$$\text{between them} = \langle |a\rangle, |b\rangle \rangle = \langle a | b \rangle \in \mathbb{C}$$

fun of two vectors which gives a number.

When a rule can be an Inner product?

$$\langle ab \rangle = \langle ba \rangle^*$$

$$\langle 1a, \alpha b \rangle = (\alpha \langle 1a, b \rangle) = \alpha \langle a, b \rangle$$

$$\langle aa \rangle \geq 0$$

Inner product:

$$V = \{ (x, y) \mid x, y \in F \}$$

$$\langle \begin{pmatrix} a \\ b \end{pmatrix}, \begin{pmatrix} c \\ d \end{pmatrix} \rangle = a^*c + b^*d$$

$$\langle A, B \rangle = (a^* b^*) \begin{pmatrix} c \\ d \end{pmatrix}$$

$$\text{If } \langle A, B \rangle = \langle A | B \rangle = 0$$

then $|A\rangle$ is orthogonal to $|B\rangle$

Inner product is generalisation of dot product

Inner product \rightarrow b/w two vector

Norm \rightarrow of a vector.

$$\|1a\rangle\| = \sqrt{\langle a | a \rangle}$$

$$\| |A\rangle \| = \sqrt{[(a^* b^*) (a \ b)]^*} = \sqrt{|a|^2 + |b|^2}$$

Hilbert space:

Complete, normed, Inner product space.

$$|\psi\rangle = \alpha|1\rangle + \beta|0\rangle$$

Consider a measurement which leaves the system in $|1\rangle$ or $|0\rangle$ as post measurement states
[Stern Gerlach experiment]

Probability of getting $|1\rangle$ as the post measurement state $= |\alpha|^2$

Probability of getting $|0\rangle$ as the post measurement state $= |\beta|^2$

Normalisation $|\alpha|^2 + |\beta|^2 = 1$ sum of all the probabilities of mutually exclusive sets

$$\left(\begin{matrix} 0 \\ 1 \end{matrix}\right) : \text{Norm } \sqrt{(1^2 + 0^2)} \left(\begin{matrix} 1 \\ 0 \end{matrix}\right) = \sqrt{1^2 + 0^2} = 1$$

$$\left(\begin{matrix} 0 \\ 1 \end{matrix}\right) : \text{Norm } \sqrt{(0^2 + 1^2)} \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) = \sqrt{0^2 + 1^2} = 1$$

$$\langle \left(\begin{matrix} 1 \\ 0 \end{matrix}\right), \left(\begin{matrix} 0 \\ 1 \end{matrix}\right) \rangle = 0 \Rightarrow \text{Inner product} = 0$$

$\left(\begin{matrix} 1 \\ 0 \end{matrix}\right)$ is orthogonal to $\left(\begin{matrix} 0 \\ 1 \end{matrix}\right)$

Case ii)

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

Normalising

$$\langle \alpha(1), \alpha(1) \rangle = 1^2 = 1$$

$$(\alpha^+ \quad \alpha^-) \begin{pmatrix} \alpha \\ \alpha \end{pmatrix} = 2 |\alpha|^2 = 1 \Rightarrow |\alpha| = \frac{1}{\sqrt{2}}$$

$$\begin{pmatrix} 1 \\ 1 \end{pmatrix} \rightarrow \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} -1 \\ 1 \end{pmatrix} \rightarrow \frac{1}{\sqrt{2}} \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \frac{1}{\sqrt{2}} \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

These are orthogonal and linearly independent.

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = a \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} + b \frac{1}{\sqrt{2}} \begin{pmatrix} -1 \\ 1 \end{pmatrix}$$

If can only do the experiment in x-axis

$$\vec{v} = 3\hat{i} + 4\hat{j}$$

Dot product with \hat{i} $\hat{i} \cdot \vec{v} = 3$

$$\hat{j} \cdot \vec{v} = 4$$

\hat{i}, \hat{j} are unit vectors and orthogonal.

$$\text{if } \vec{v} = a\left(\frac{\hat{i}+\hat{j}}{\sqrt{2}}\right) + b\left(\frac{\hat{i}-\hat{j}}{\sqrt{2}}\right)$$

$\frac{\hat{i}+\hat{j}}{\sqrt{2}}, \frac{\hat{i}-\hat{j}}{\sqrt{2}}$ are unit vectors

So to get a and b and orthogonal to each other

Do dot product with $\frac{\hat{i}+\hat{j}}{\sqrt{2}}$

$\frac{\hat{i}+\hat{j}}{\sqrt{2}}, \frac{\hat{i}-\hat{j}}{\sqrt{2}}$ form a basis.

$$a = \left\langle \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \begin{pmatrix} \alpha \\ \beta \end{pmatrix} \right\rangle$$

\hat{i}, \hat{j} form a basis

$$= \left(\frac{1}{\sqrt{2}} \right) \left(1^+ \quad 1^+ \right) \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

Both then form basis for the same vector space

$$a = \frac{\alpha + \beta}{\sqrt{2}}$$

$$b = \frac{1}{\sqrt{2}} \left(1^+ \quad -1^+ \right) \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$b = \frac{\alpha - \beta}{\sqrt{2}}$$

$$a = \left(\frac{\hat{i} + \hat{j}}{\sqrt{2}} \right) \cdot \vec{v}, b = \left(\frac{\hat{i} - \hat{j}}{\sqrt{2}} \right) \cdot \vec{v}$$

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$$

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \end{pmatrix} \begin{pmatrix} 1 \\ i \end{pmatrix} = \frac{1+i}{\sqrt{2}} = \frac{1+i}{\sqrt{2}} \cdot \frac{\sqrt{2}}{\sqrt{2}} = \frac{1+i}{\sqrt{2}}$$

$$\boxed{\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}}$$

$$\begin{pmatrix} 1 & -i \end{pmatrix} \begin{pmatrix} 1 \\ -i \end{pmatrix}$$

choose another vector such that its norm is
1 and orthogonal to $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$

Let $\begin{pmatrix} e \\ f \end{pmatrix}$ such that $\sqrt{|e|^2 + |f|^2} = 1$

$$\left\langle \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}, \begin{pmatrix} e \\ f \end{pmatrix} \right\rangle = 0$$

$$e = 1 \quad f = -i$$

$$\begin{pmatrix} \alpha \\ \beta \end{pmatrix} = r \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix} + s \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -i \end{pmatrix}$$

r = Inner product with $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$

$$r = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & -i \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

$$r = \frac{1}{\sqrt{2}} (\alpha - i\beta)$$

$$s = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & i \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \frac{1}{\sqrt{2}} (\alpha + i\beta)$$

$$s = \frac{1}{\sqrt{2}} (\alpha + i\beta)$$

NOT

gate

operation

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \rightarrow \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

Special matrices (operations)

1. Hermitian matrix

$$\text{Adjoint} = (M^T)^*$$

matrix = adjoint

Ex 1

$$M = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$M^T$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

$$(M^T)^*$$

eigenvalues

$$M = (M^T)^*$$

$$\underline{\text{Ex 2}} \quad M = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad M^T = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad (M^T)^* = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \quad 1, -1$$

$$\underline{\text{Ex 3}} \quad M = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad M^T = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad (M^T)^* = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad 1, -1$$

σ_y = imaginary part of binary number

$$\underline{\text{Ex 4}} \quad M = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \quad M^T = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad (M^T)^* = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix} \quad 1, -1$$

$$\begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \quad \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \quad -1, 3$$

To calculate eigen values $|A - \lambda I| = 0$

$$\left| \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} - \lambda \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \right| = 0$$

$$\left| \begin{pmatrix} 1-\lambda & 2 \\ 2 & 1-\lambda \end{pmatrix} \right| = 0$$

$$(1-\lambda)^2 - 4 = 0$$

$$1-\lambda = \pm 2$$

$$1-\lambda = 2$$

$$\lambda = -1$$

$$1-\lambda = -2$$

$$\lambda = 3$$

Eigen values of a Hermitian matrix are real.

Eigen vectors corresponding to different eigen values are orthogonal.

Any eigen vector can be scaled by a number, eigen values don't change.

$$M\vec{v} = \lambda \vec{v}$$
$$\vec{u} = 3\vec{v}$$

$$M\vec{v} = M(3\vec{v}) = 3M\vec{v} = 3\lambda\vec{v}$$
$$= \lambda(3\vec{v})$$
$$= \lambda \cdot \vec{u}$$

Eigen vectors are orthogonal to each other.

Eigen vectors form a basis.

Unitary matrix

$$M^T M = M M^T = I$$

or

transpose
conjugate

$$(A - \lambda I) = 0$$

$$M = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$\begin{vmatrix} 1-\lambda & 0 \\ 0 & 1-\lambda \end{vmatrix} = 0$$

$$M^T = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

$$M M^T = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

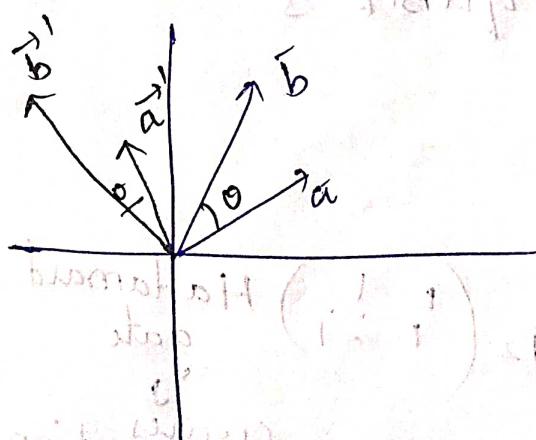
matrix
equivalent

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$

M is an unitary matrix.

$$(e^{j\theta})^*$$

$$e^{j\theta} = 1$$



Rotation \rightarrow Inner product

preserving transformation

Even if we rotate

Inner product of the
vector remains same.

$$\begin{aligned}
 & \langle |b'\rangle, |a'\rangle \rangle \\
 &= \langle M|b\rangle, M|a\rangle \rangle \\
 &= \langle b|M^+M|a\rangle \rangle \\
 &= \langle b|a\rangle \rangle
 \end{aligned}$$

Transpose of a matrix, original matrix will have same eigen values.

Eigen values of a unitary matrix is of the form $e^{i\theta}$.

Eigen values of matrix = $\frac{1}{\text{Eigen values of Inverse matrix.}}$

i) Qubits are described by vector of the

form $\begin{pmatrix} a \\ b \end{pmatrix}$ where $a, b \in \mathbb{C}$

ii) Time evolution of a qubit is

$$\begin{pmatrix} a \\ b \end{pmatrix}$$

Ex: $\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$, $\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$ Hadamard gate.

creates superposition of particles.

$$\frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 0 \end{pmatrix} + \frac{1}{\sqrt{2}} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

iii) Observables are represented by Hermitian matrices.

Ex: position

momentum

spin

excited level of e

Whatever we can measure and get a number in lab are observables.

You cannot get the same number in quantum mechanics.

Only we can find the expected value of that number bcoz of fluctuations

iv) Expectation value of an observable \hat{M} is

$$\langle \hat{M} \rangle = \langle \psi | M | \psi \rangle$$

$$= \langle \psi | M | \psi \rangle$$

Hermitian matrix is guaranteed to be real.

v_1, v_2 be eigen vectors of M .

ψ can be expanded as combination of v_1, v_2

$$M|v_1\rangle = \lambda_1|v_1\rangle$$

$$M|v_2\rangle = \lambda_2|v_2\rangle$$

$$|\psi\rangle = \alpha|v_1\rangle + \beta|v_2\rangle$$

$$M|\psi\rangle = \alpha\lambda_1|v_1\rangle + \beta\lambda_2|v_2\rangle$$

$$\langle\psi|M|\psi\rangle$$

$$= \langle\lambda_1\alpha|v_1\rangle + \lambda_2\beta|v_2\rangle,$$

$$= \alpha|v_1\rangle + \beta|v_2\rangle$$

$$= \lambda_1\alpha^*\alpha^* \langle v_1 | v_1 \rangle + \lambda_2\beta^*\beta^* \langle v_2 | v_2 \rangle$$

18/1/23

Qubits

Any two level system spin $\frac{1}{2}$ particle

Two chosen energy levels of an atom/molecule.

General quantum state of a

$$\text{qubit } |\psi\rangle = \underbrace{\alpha|0\rangle + \beta|1\rangle}_{\text{Superposition of } |0\rangle \text{ & } |1\rangle} \quad \alpha, \beta \rightarrow \text{complex.}$$

$$|\alpha|^2 + |\beta|^2 = 1$$

$$\alpha = \cos \theta/2, \beta = \sin \theta/2$$

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

$$= e^{i\phi} [\alpha|0\rangle + \beta|1\rangle]$$

Overall phase factor is irrelevant in quantum mechanics.

$$|\psi\rangle = |\alpha| e^{i\theta_1} |0\rangle + |\beta| e^{i(\theta_2-\theta_1)} |1\rangle$$

$$= e^{i\theta_1} [|\alpha| |0\rangle + |\beta| e^{i(\theta_2-\theta_1)} |1\rangle]$$

$$= e^{i\theta_1} [|\alpha| |0\rangle + |\beta| e^{i\gamma} |1\rangle]$$

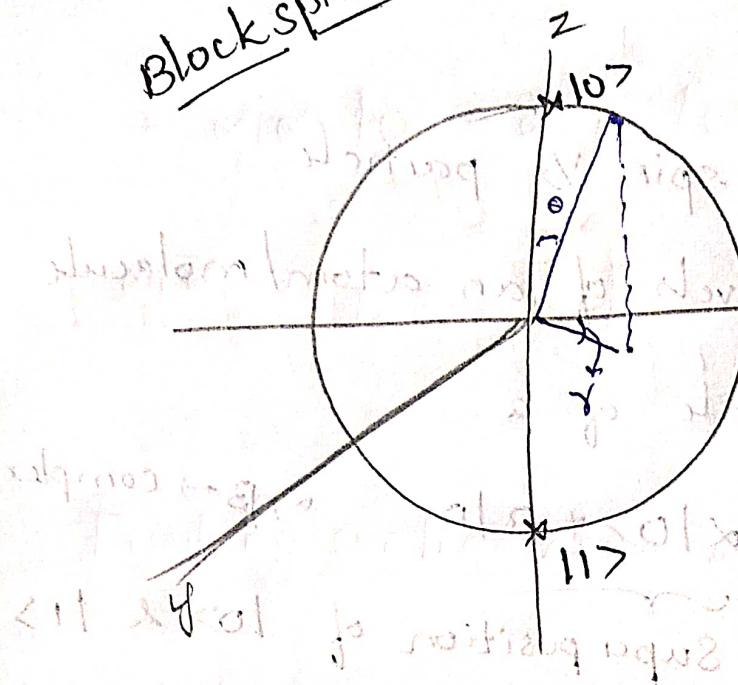
$$\Rightarrow |\alpha| |0\rangle + |\beta| e^{i\gamma} |1\rangle$$

We made one of the coefficients to a real number

$$|\alpha| = \cos \theta/2 \quad |\beta| = \sin \theta/2$$

$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\gamma} \sin \frac{\theta}{2} |1\rangle$$

Block sphere



In this representation
|0> and |1> are not
perpendicular to each other
geometrically

A.4)

Qutrit $|0\rangle, |1\rangle, |2\rangle = |\psi_1\rangle + |\psi_2\rangle$

Represent

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle + \gamma|2\rangle$$

$$\langle 11| \psi \rangle + \langle 01| \psi \rangle = \langle \psi |$$

$$|0\rangle \Rightarrow \theta = 0^\circ, \gamma = 0^\circ$$

$$|1\rangle \Rightarrow \theta = \pi, \gamma = 0^\circ$$

→ Jacobian

$$\left[\frac{\langle 10\rangle + \langle 11\rangle}{\sqrt{2}} \right]_{\text{q1}} + \cos(\text{q1}) \langle 01\rangle_{\text{q1}} = \langle \psi |$$

$$\Rightarrow \theta = \frac{\pi}{2}, \gamma = 0$$

$$\left[\frac{|10\rangle + i|11\rangle}{\sqrt{2}} \right]_{\text{q1}} + \langle 01|_{\text{q1}} = \langle \psi |$$

$$\Rightarrow \theta = \frac{\pi}{2}, \gamma = \frac{\pi}{2}$$

Two qubits

$$|0\rangle \otimes |0\rangle \rightarrow |00\rangle$$

$$\begin{pmatrix} 1 \\ 0 \end{pmatrix} \otimes \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}$$

$$|0\rangle \otimes |1\rangle \rightarrow |01\rangle$$

Four basis states $\{|00\rangle, |01\rangle, |10\rangle, |11\rangle\}$

$\frac{|00\rangle + |01\rangle}{\sqrt{2}}$ states correspond to 1st state
are not orthogonal.

But states corresponding to
2nd state are orthogonal.

$$\langle ab \rangle, \langle cd \rangle$$

$$= \langle ac \rangle \langle bd \rangle$$

$$|\psi_1\rangle = \frac{|00\rangle + |01\rangle}{\sqrt{2}}$$

$$|\psi_2\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

$$|\psi_1\rangle = |0\rangle \left(\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right)$$

Total qubit is
in a state

You cannot write this
state as

$$(|qubit\rangle \otimes |qubit\rangle)$$

This state is an

$$|\psi_1\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |01\rangle) = |\psi_1\rangle \text{ "Entangled state"}$$

How to know that it is an entangled state?

Assume $|\psi_2\rangle = (\alpha_{10}|00\rangle + \beta_{11}|11\rangle) \otimes (\alpha_{20}|00\rangle + \beta_{21}|11\rangle)$

$$= \alpha_1\alpha_2|00\rangle + \alpha_1\beta_2|01\rangle + \alpha_2\beta_1|10\rangle + \beta_1\beta_2|11\rangle$$

$$\alpha_1\alpha_2 = \frac{1}{\sqrt{2}} \quad \beta_1\beta_2 = \frac{1}{\sqrt{2}} \quad \alpha_1\beta_2 = 0 \quad \alpha_2\beta_1 = 0$$

Proof by contradiction: α_1, α_2 and β_1, β_2 are non-zero.

Dense Coding: $|\psi\rangle = |\phi\rangle \otimes |\psi\rangle$

Using 1 qubit generating 4 states, sending it

to other qubit
(fixed)

$$|\psi\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}} \Rightarrow 00$$

$$\sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

flips bits
with sign of σ_z

$$\begin{aligned} \sigma_z \otimes I |\psi\rangle &= \sigma_z \otimes I |00\rangle + \sigma_z \otimes I |11\rangle \\ &= \sigma_z \otimes I (|00\rangle \otimes |00\rangle) + \sigma_z \otimes I (|11\rangle \otimes |11\rangle) \\ &= \frac{(-|00\rangle + |11\rangle)}{\sqrt{2}} \Rightarrow 01 \end{aligned}$$

$$\sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}$$

$$\text{state has NOT } \otimes I |\psi\rangle = \frac{|10\rangle + |01\rangle}{\sqrt{2}} \Rightarrow 10$$

$$\text{So state belongs to } \sigma_y \otimes I |\psi\rangle = \frac{-|10\rangle + |01\rangle}{\sqrt{2}} \Rightarrow 11$$

$$\begin{aligned}
 & \sigma_z \otimes I | \psi \rangle \\
 &= \sigma_z \otimes I |00\rangle + \sigma_z \otimes I |11\rangle \\
 &= \frac{\sigma_z \otimes I (|0\rangle \otimes |0\rangle) + \sigma_z \otimes I (|1\rangle \otimes |1\rangle)}{\sqrt{2}} \\
 &= \frac{\sigma_z |0\rangle \otimes I |0\rangle + \sigma_z |1\rangle \otimes I |1\rangle}{\sqrt{2}} \\
 &= -\frac{|0\rangle \otimes |0\rangle + |1\rangle \otimes |1\rangle}{\sqrt{2}} \\
 &= -\frac{|00\rangle + |11\rangle}{\sqrt{2}}
 \end{aligned}$$

Q2 (1) / 2

$$= \frac{\sigma_z \otimes |100\rangle + \sigma_z \otimes |111\rangle}{\sqrt{2}}$$

$$= \frac{\sigma_z \otimes (|0\rangle \otimes |0\rangle) + \sigma_z \otimes (|1\rangle \otimes |1\rangle)}{\sqrt{2}}$$

$$= \frac{\sigma_z |0\rangle \otimes |0\rangle + \sigma_z |1\rangle \otimes |1\rangle}{\sqrt{2}}$$

$$= \frac{-|0\rangle \otimes |0\rangle + |1\rangle \otimes |1\rangle}{\sqrt{2}}$$

$$= -\frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

23/01/23

Measurements:

Galvanometer - shunt resistance

Ammeter - connect in series

Voltmeter - connect in parallel

Make error as small as possible by increasing
resistance.

- Heisenberg uncertainty

Measurement disturbs a system

$$\vec{v} = 3\hat{i} + 4\hat{j} + 5\hat{k}$$

$$3 = \hat{i} \cdot \vec{v}$$

$$\vec{v} \xrightarrow{\text{post measurement}} 3\hat{i}$$

$$\vec{i} \cdot \vec{v} = \langle \hat{i}, \vec{v} \rangle$$

$$\hat{i} \rightarrow |ii\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\hat{j} \rightarrow |jj\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\vec{v} = \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix}$$

$$\hat{i} \cdot \vec{v} = \langle \hat{i}, \vec{v} \rangle$$

$$= \langle i | \vec{v} \rangle$$

$$|\vec{v}\rangle \xrightarrow{\text{post measurement}} 3|\hat{i}\rangle$$

$$= \langle i | \vec{v} \rangle \langle \hat{i} |$$

$$= \langle i | v \rangle \langle i |$$

$$|i\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$\langle i | = (1 \ 0 \ 0)$$

$$\begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\langle i | v > | i \rangle = [(1 \ 0 \ 0) \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}] | i \rangle$$

$$| i \rangle (1 \ 0 \ 0) \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix}$$

Projection operator $\begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$

$| i \rangle \langle i |$ projection along x axis

$| j \rangle \langle j |$ projection along y axis

$| k \rangle \langle k |$ projection along z axis

All

* If a matrix is Hermitian \rightarrow then its eigen vectors form basis

Corresponding to every state \rightarrow there is a projection.

$$| \psi \rangle = \alpha | + \rangle + \beta | - \rangle \quad | + \rangle = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$$

$$|\alpha|^2 + |\beta|^2 = 1 \quad | - \rangle = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$

Projection operator corresponding to this

$$| + \rangle \langle + | = P_+ \quad \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix} \quad | - \rangle \langle - | = P_- \quad \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$

$$P_+ |\psi\rangle = \alpha |+\rangle$$

$$P_- |\psi\rangle = \beta |-\rangle$$

stein-Gerlach
Projecting state $|\psi\rangle$ along the stream

$$P_+ P_+ = P_+$$

$$P_+^2 |\psi\rangle = P_+ (P_+ |\psi\rangle) \text{ using definition}$$

$$= P_+ (\alpha |+\rangle) \text{ using } (P_+ \alpha)$$

$$= \alpha (P_+ |+\rangle)$$

$$\text{Hence } P_+ \alpha |+\rangle$$

$$P_+^2 = P_+$$

sum of all orthogonal projectors, total sum

will be an identity.

$$P_+ |\psi\rangle = \alpha |+\rangle$$

$$P_- |\psi\rangle = \beta |-\rangle$$

$$(P_+ + P_-) |\psi\rangle = (\alpha |+\rangle + \beta |-\rangle)$$

$$= |\psi\rangle$$

Ideal Measurement is not supposed to disturb the system.

representation of states for Stern Gerlach oriented along y.

$$|+,y\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \quad |-,z\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$|-,y\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

Projection operation (measurement along z axis)

$$P_{+z} |\psi\rangle = \alpha |+\rangle$$

$$P_{-z} |\psi\rangle = \beta |-\rangle$$

$$P_{+y} = |+,y\rangle \langle +y|$$

$$= \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix}$$

$$\underline{P_{-y} = 1 - P_{+y}} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & -1 \\ -1 & 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ -1 & -1 \end{pmatrix}$$

$$\text{SG-y outcome} = +h/2$$

What is the state after measurement?

$$\text{state} \propto P_{+y} |\psi\rangle$$

$$P_{+,y} [\alpha |+,z> + \beta |-,z>]$$

$$|+,y> = \frac{1}{\sqrt{2}}(|+,z> - |-,z>)$$

$$|-,y> = \frac{1}{\sqrt{2}}(|+,z> + |-,z>)$$

$$\propto P_{+,y} |\gamma>$$

$$= P_{+,y} [\alpha |+,z>, \beta |-,z>]$$

$$= |+,y> \underbrace{\langle +,y|}_{\text{Projector}} \propto \frac{|+,y> + |-,y>}{\sqrt{2}} +$$

$$\beta \frac{|+,y> - |-,y>}{\sqrt{2}}$$

$$= \propto \frac{\langle +,y| |+,y> + \langle +,y| |-,y>}{\sqrt{2}} + \beta$$

$$= \frac{\alpha |+, y> + \beta |+, y>}{\sqrt{2}}$$

$$= \frac{(\alpha + \beta)}{\sqrt{2}} |+, y> \xrightarrow{\text{normalization}} |+, y>$$

$$\frac{<+|+> - <0|0>}{\sqrt{2}} <+|y>$$

$$\frac{<0|+> + <1|0>}{\sqrt{2}} <0|y>$$

$$\frac{<0|0> - <1|1>}{\sqrt{2}} <1|y>$$

modo que la base que se considera seaorton

$$|1, 0> <1|y>$$

$$\left(\begin{array}{c} 0 \\ 1 \end{array} \right) <1|y>$$

$$(b) |1, 0> <1|y>$$

Bell states $|+\rangle = |00\rangle + |11\rangle$ $|-\rangle = |00\rangle - |11\rangle$

$$|B_1\rangle = \frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

$$|B_2\rangle = \frac{|00\rangle - |11\rangle}{\sqrt{2}}$$

$$|B_3\rangle = \frac{|01\rangle + |10\rangle}{\sqrt{2}}$$

$$|B_4\rangle = \frac{|01\rangle - |10\rangle}{\sqrt{2}}$$

All observables are represented by self adjoint operator.

All outcomes are eigen vectors of these observable

$$|B_1\rangle \langle B_1|$$

$$|B_1\rangle = \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}$$

$$\langle B_1| = (a^* \ b^* \ c^* \ d^*)$$

$$|B_1\rangle \langle B_1|$$

$$|B_1\rangle \langle B_1| = \begin{pmatrix} a \\ b \\ c \\ d \end{pmatrix}_{4 \times 1} (a^* \ b^* \ c^* \ d^*)_{1 \times 4}$$

$$(\langle B_1 | < B_1 |) = \langle B_1 | < B_1 |$$

$$\underline{(\langle B_1 | < B_1 |)} |B_1\rangle = |B_1\rangle$$

projector

$$(\langle B_1 | < B_1 |) |B_2\rangle = 0$$

Eigen values = $1, 0, 0, 0$

$|B_1\rangle, |B_2\rangle$ are states

$$|\psi\rangle = 0.5 |B_1\rangle - 0.8 |B_2\rangle$$

Probability of $|B_1\rangle$ as post measurement state?

Not normalised.

$$|\psi\rangle = \frac{1}{\sqrt{0.5^2 + 0.8^2}} (0.5 |B_1\rangle - 0.8 |B_2\rangle)$$

probability that $|+\rangle$ is a post measurement state is $|x|^2$

$$= \frac{0.5^2}{0.5^2 + 0.8^2}$$

$P(|B_1\rangle + |B_2\rangle)/\sqrt{2}$ as the post measurement state

$$|\psi\rangle = |S_1\rangle = \frac{|B_1\rangle + |B_2\rangle}{\sqrt{2}}$$

$$|S_2\rangle = \frac{|B_1\rangle - |B_2\rangle}{\sqrt{2}}$$

$$|\psi\rangle = a|S_1\rangle + b|S_2\rangle \quad (a^2 + b^2 = 1)$$

$$|\psi_1\rangle \propto 0.5 \frac{|S_1\rangle + |S_2\rangle}{\sqrt{2}} - 0.8 \frac{|S_1\rangle - |S_2\rangle}{\sqrt{2}}$$

$$|\psi_1\rangle \propto \frac{(0.5 - 0.8)|S_1\rangle}{\sqrt{2}} + \frac{0.5 + 0.8}{\sqrt{2}}|S_2\rangle$$

$P(|S_1\rangle \text{ as post measurement state})$

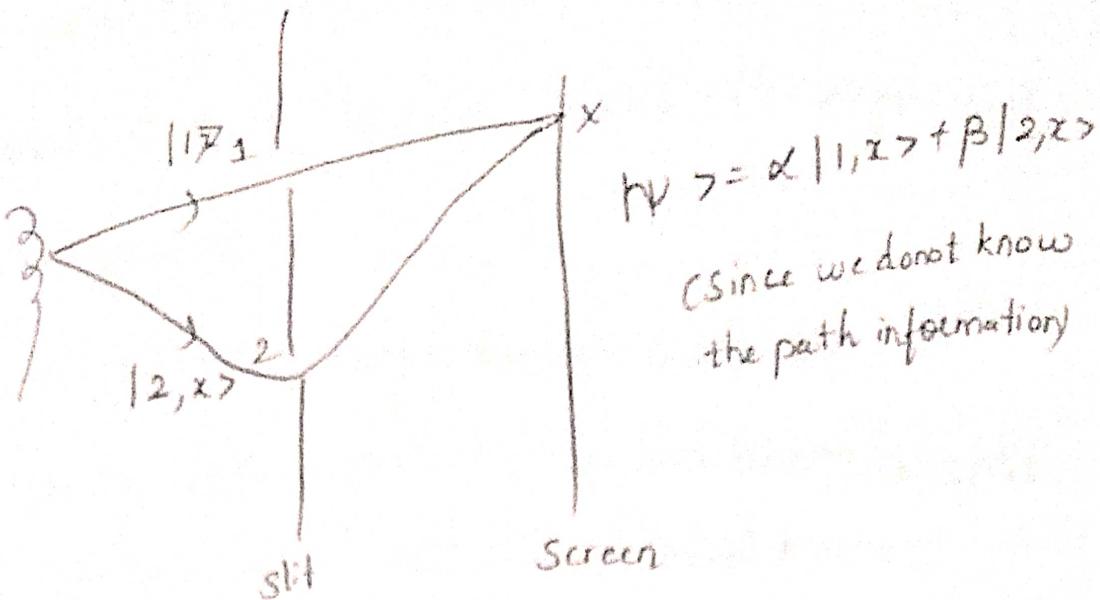
$$\frac{\left(\frac{0.5 - 0.8}{\sqrt{2}}\right)^2}{\left(\frac{0.5 - 0.8}{\sqrt{2}}\right)^2 + \left(\frac{0.5 + 0.8}{\sqrt{2}}\right)^2}$$

$$\text{If } |S_1\rangle = |B_1\rangle + 0.5|B_2\rangle$$

what would be the orthogonal vector?

Find $(P(|B_1\rangle + 0.5|B_2\rangle) \text{ as post measurement state})$

Young's Double Slit Experiment



$$|\psi\rangle = \alpha|1\rangle_x + \beta|2\rangle_x$$

(since we do not know
the path information)

With one particle measurement, we cannot say its

input state
probability of photon to detect at x)

$$P(\text{photon } x) = |\alpha + \beta|^2$$

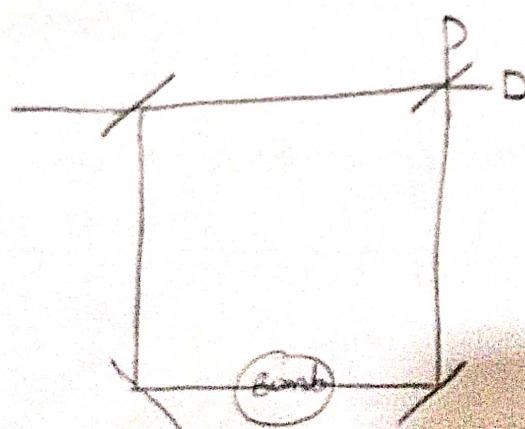
$$= |\alpha|^2 + |\beta|^2 + 2 \underbrace{\text{Re}(\alpha^* \beta)}_{\downarrow}$$

$$\text{max}(\text{Re}(\alpha^* \beta)) \leq |\alpha||\beta|$$

$$\alpha = 1, \beta = re^{i\theta}$$

Vaidman experiment

interferometer



How to detect
the bomb without
exploding

06/02/23

Mach-Zehnder Interferometer

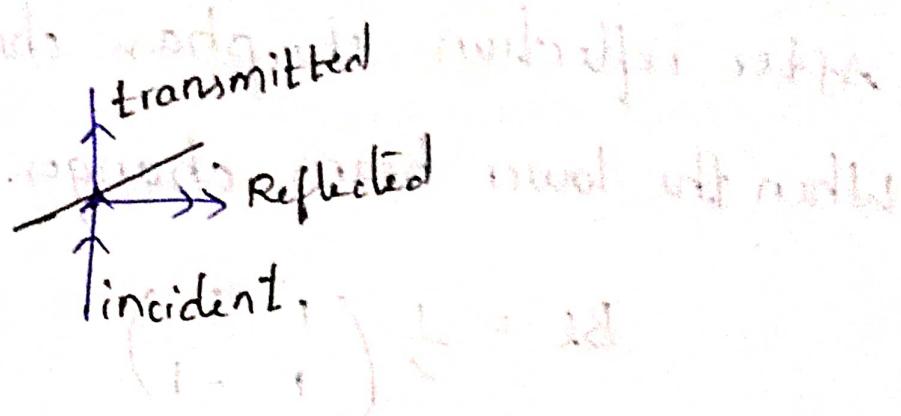
Generalisation of Young's double slit experiment

Basic components

1. Beam splitters (semi-transparent plate)
when light is passed, incident beam is split into reflected and transmitted beams)

2. Mirrors

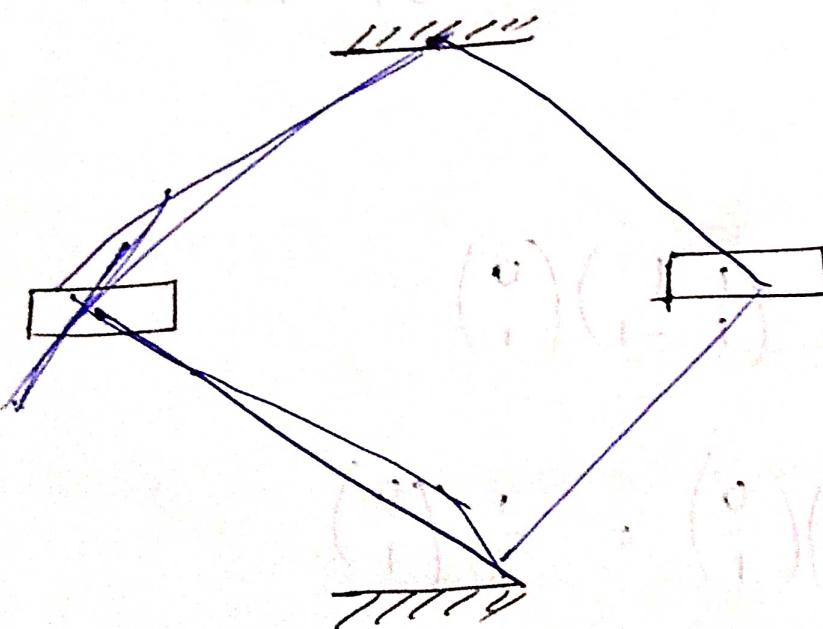
3. Light Detector



Symmetric beam splitter

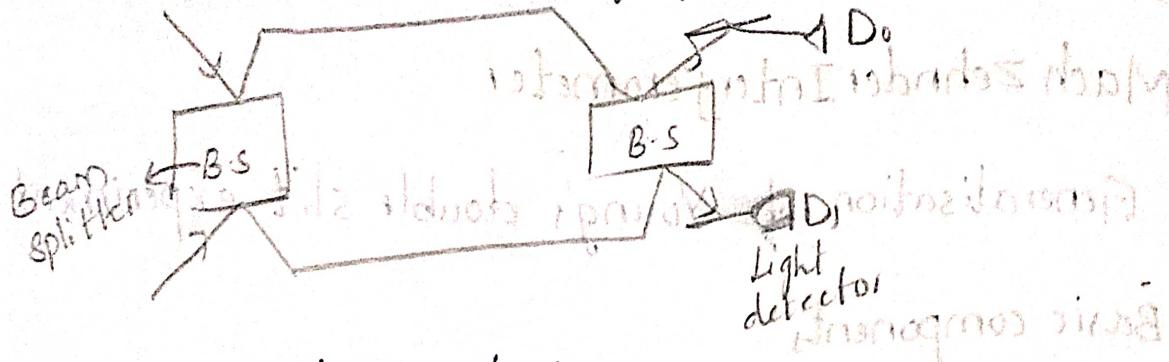
50% of the energy flows

50% transmitted
50% reflected



Assuming ideal mirrors - only changes direction.

2 input 2 output gadget



This is a linear device.

light only in lower part \Rightarrow lower beam = $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$
light in upper part \Rightarrow upper beam = $\begin{pmatrix} 1 \\ 0 \end{pmatrix}$

After reflection the phase changes.

When the lower beam changes its phase by reflecting

$$B_{l'} = \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

For the higher beam $B_{u'} = \frac{1}{2} \begin{pmatrix} -1 & 1 \\ 1 & 1 \end{pmatrix}$

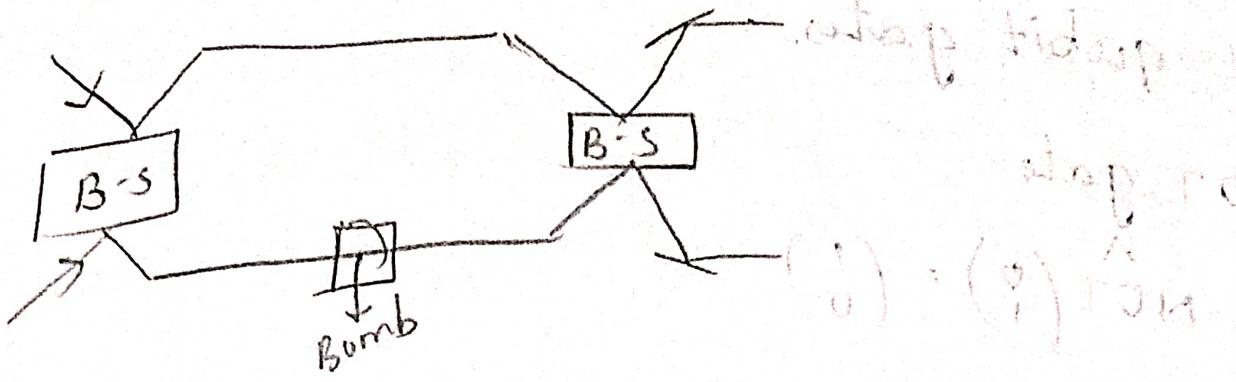
Input light = $\begin{pmatrix} 0 \\ 1 \end{pmatrix}$

$$\frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \left(\frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right)$$

$$\frac{1}{4} \begin{pmatrix} 2 & 0 \\ 0 & 2 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{2} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

Beam splitter has the equal probability that it splits splits to transmitted and reflected.

Both the detectors has to work



$$\begin{pmatrix} 0 \\ 1 \end{pmatrix} \rightarrow \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$A = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \rightarrow$ Absorption of photon

$$\frac{1}{2} \begin{pmatrix} -1 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \frac{1}{2} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\frac{1}{4} \begin{pmatrix} -1 & 0 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\frac{1}{4} \begin{pmatrix} -1 & -1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \frac{1}{4} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

When lower beam is input: $\langle 0|1\rangle \langle 0|1\rangle$

D_1 is detected we cannot say if bomb is active or not.

D_0 is detected \Rightarrow bomb is inactive

0.1 - qubit gates

NOT gate

$$\hat{NOT}(0) = (1)$$

$$\hat{NOT}(1) = (0)$$

$$\hat{NOT}[\alpha(0) + \beta(1)] = \alpha(1) + \beta(0)$$

How

- Linear operator, acting on basis sets

$$|0\rangle = (0)$$

$$|1\rangle = (1)$$

$$|0\rangle \langle 0| = (0)(0)$$

$$|0\rangle \langle 0| |0\rangle = |0\rangle$$

$$|0\rangle \langle 0| |1\rangle = \text{Null vector}$$

$$|1\rangle \langle 1| |0\rangle = \text{Null vector}$$

$$|1\rangle \langle 1| |1\rangle = |1\rangle$$

$$\hat{M} = |0\rangle \langle 0|$$

\hat{M}	$ 0\rangle$	$ 1\rangle$	$\langle 0 M 0\rangle + \langle 1 M 1\rangle$
$\langle 0 $	$\langle 0 M 0\rangle$	$\langle 0 M 1\rangle$	
$\langle 1 $	$\langle 1 M 0\rangle$	$\langle 1 M 1\rangle$	

$$= \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}$$

$$\langle 0| \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} |0\rangle = 1 \cdot 1 + 0 \cdot 0 = 1$$

$$\langle 0| \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} |1\rangle = 1 \cdot 0 + 0 \cdot 1 = 0$$

$$\langle 1| \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} |0\rangle = 0 \cdot 1 + 0 \cdot 0 = 0$$

$$\langle 1| \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} |1\rangle = 0 \cdot 0 + 1 \cdot 1 = 1$$

$$\hat{\theta}|0\rangle = -|0\rangle \quad |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

$$\hat{\theta}|1\rangle = |1\rangle \quad \text{outer product} \rightarrow \text{matrix}$$

$$\hat{\theta} = |1\rangle \langle 1| - |0\rangle \langle 0| \quad \text{inner product} \rightarrow \text{number/complex}$$

$$= \begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 1 & 0 \end{pmatrix} - \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 0 & 1 \end{pmatrix}$$

$$= \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} - \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

hadamard
gate $H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$

$$H|0\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

$$= \frac{1}{\sqrt{2}} \left[\begin{pmatrix} 1 \\ 0 \end{pmatrix} - \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right]$$

$$H|1\rangle = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$

2 Qubit gates

Transforms states of two qubits

How to represent 2qubits? Using tensorproduct.

$$\text{Ex of 2qubit state} \quad |0\rangle|0\rangle = |0\rangle \otimes |0\rangle$$

$$= \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}_{2 \times 1} \otimes \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}_{2 \times 1}$$

$$= \begin{pmatrix} 1 \\ 0 \\ 0 \\ 0 \end{pmatrix}_{4 \times 1}$$

$$\text{Ex of 2qubit gate} \quad \text{NOT} \otimes \text{NOT} \quad \text{NOT Composition}$$

$$|0\rangle|0\rangle \xrightarrow{\text{NOT} \otimes \text{NOT}} |1\rangle|1\rangle \quad <01> \rightarrow <01> \oplus <11> = <11>$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{N_1} \otimes \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}_{N_2} = \begin{pmatrix} 0 \times N_2 & 1 \times N_2 \\ 1 \times N_2 & 0 \times N_2 \end{pmatrix}$$

$$= \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}$$

$$\text{Ex} \quad \underbrace{(\text{NOT} \otimes \text{NOT})}_N \quad (|0\rangle|0\rangle + |1\rangle|1\rangle)/\sqrt{2} \quad \text{Hopping} \quad \text{H step}$$

$$\frac{(|0\rangle|0\rangle + |1\rangle|1\rangle)/\sqrt{2}}{\sqrt{2}} = <01> + <11>$$

$$\frac{|1\rangle|1\rangle + |0\rangle|0\rangle}{\sqrt{2}} \rightarrow \text{same as input}$$

$\hat{N}OT \otimes \hat{N}OT$ is eigen vector of $\frac{|0\rangle\langle 0| + |1\rangle\langle 1|}{\sqrt{2}}$

with corresponding eigen value $1/\sqrt{2}$

Ex: $(\hat{N}OT \otimes \hat{N}OT)(|0\rangle\langle 0| - |1\rangle\langle 1|)/\sqrt{2}$

$$= \frac{|1\rangle\langle 1| - |0\rangle\langle 0|}{\sqrt{2}} \quad \text{eigen value} = \frac{1}{\sqrt{2}}$$

4 eigen vectors, self adjoint

$$\begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{bmatrix} \quad \text{self adjoint}$$

This is a bell state

$$\frac{|0\rangle\langle 1| + |1\rangle\langle 0|}{\sqrt{2}} \rightarrow \text{another bell state}$$

Is this an eigen state of $\hat{N}OT \otimes \hat{N}OT$?

$\hat{N}OT \otimes \hat{N}OT$ have bell states as eigen states.

Bell states are degenerate eigen states with eigen value $+1/\sqrt{2}$ and $-1/\sqrt{2}$

Ex: CNOT gate - 2 qubit gate

$$CNOT |0\rangle\langle 0| = |0\rangle\langle 0|$$

$$CNOT |0\rangle\langle 1| = |0\rangle\langle 1|$$

$$CNOT |1\rangle\langle 0| = |1\rangle\langle 1|$$

$$CNOT |1\rangle\langle 1| = |1\rangle\langle 0|$$

O/P tells uniquely what the i/p is

So this is ~~an~~ ^a reversible gate.

Dimension of hilbert space, in a 2 qubit system = 4

$$(|00\rangle\langle 00|)|00\rangle = |00\rangle$$

$$(|00\rangle\langle 00|)|01\rangle = \text{Null}$$

$$(|00\rangle\langle 00|)|10\rangle = \text{Null}$$

$$(|00\rangle\langle 00|)|11\rangle = \text{Null}$$

$$\hat{CNOT} \quad |00\rangle \quad |01\rangle \quad |10\rangle \quad |11\rangle$$

$$\langle 00| \quad \langle 00| M |00\rangle$$

$$\langle 01|$$

$$\langle 10|$$

$$\langle 11|$$

$$M = \hat{CNOT}$$

$$|00\rangle\langle 00| + |01\rangle\langle 01| + |10\rangle\langle 10| + |11\rangle\langle 11|$$

As a whole it is self adjoint

$$(\hat{N}_T^{\dagger})^{\dagger} = |00\rangle\langle 00| + |01\rangle\langle 01| + |10\rangle\langle 11| + |11\rangle\langle 10|$$

It is unitary

$$CNOT \left[\frac{|00\rangle + |11\rangle}{\sqrt{2}} \right] = \frac{|00\rangle + |10\rangle}{\sqrt{2}}$$

$$= \left(\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right) |0\rangle$$

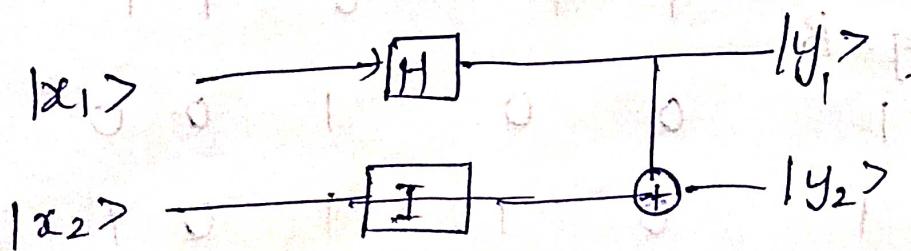
$CNOT$ can change entangled to non-entangled states

$$CNOT \left[\frac{|00\rangle - |11\rangle}{\sqrt{2}} \right] = \frac{|00\rangle - |10\rangle}{\sqrt{2}} \rightarrow \text{not entangled}$$

$$CNOT \left[\frac{|10\rangle + |01\rangle}{\sqrt{2}} \right] = \frac{|11\rangle - |01\rangle}{\sqrt{2}} \rightarrow \text{not entangled}$$

$$CNOT (\hat{H} \otimes I) |x_1\rangle |x_2\rangle$$

$$= CNOT \hat{H} |x_1\rangle \otimes I |x_2\rangle$$



Controlled NOT gate

$$\begin{array}{cc|cc} A & B & A & CNOT B \\ 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{array}$$

$$\begin{array}{cc|cc} & & A & CNOT B \\ & & 0 & 0 \\ & & 0 & 1 \\ & & 1 & 1 \\ & & 1 & 0 \end{array}$$

Addition % 2

Is this reversible?

Yes.

Taffoli gate - reversible gate

Control control not

2 controls one gate

All the conventional gates can be generated from Taffoli gate.

No. of i/p's = 3

A B C

x y z

A B C XOR (A AND B)

0 0 0 0 0 0

0 0 1 0 0 1

0 1 0 0 1 0

~~y=B~~ 1 1 0 1 1

1 0 0 1 0 0

1 0 1 1 0 1

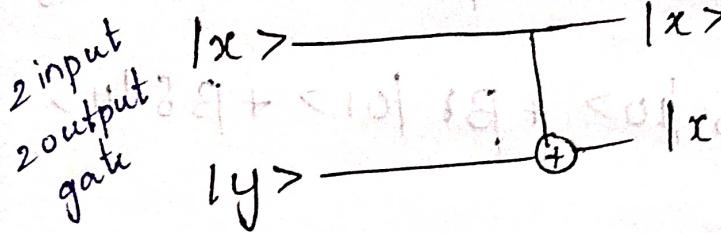
~~1~~ 1 0 1 0 1

0 1 1 1 1 0

(A=1, B=1, C) = NOT(C)

08/2/23

Two qubit gates

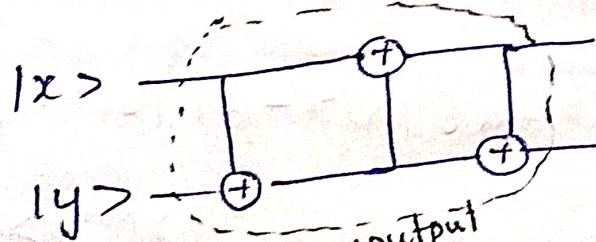


$$|x\rangle |y\rangle \rightarrow |x\rangle |x+y\rangle$$

$$\begin{pmatrix} 0 & 0 \\ 0 & 1 \\ 1 & 0 \\ 1 & 1 \end{pmatrix}$$

In Quantum \Rightarrow no of inputs = no of outputs
else it won't be a unitary matrix and reversible.

SWAP



$$\text{Input } |100\rangle \xrightarrow{S_1} |100\rangle \xrightarrow{S_2} |001\rangle \xrightarrow{\text{Output}} |001\rangle$$

$$|111\rangle \xrightarrow{} |110\rangle \xrightarrow{} |101\rangle \xrightarrow{\text{Output}} |101\rangle$$

$$|110\rangle \xrightarrow{} |111\rangle \xrightarrow{} |010\rangle \xrightarrow{\text{Output}} |010\rangle$$

$$|010\rangle \xrightarrow{} |011\rangle \xrightarrow{} |101\rangle \xrightarrow{\text{Output}} |101\rangle$$

Exchanging x and y.

If $|x\rangle$ is in superposition $\alpha|0\rangle + \beta|1\rangle$

$|y\rangle$ is in superposition $\gamma|0\rangle + \delta|1\rangle$

$$S [\alpha|0\rangle + \beta|1\rangle] [\gamma|0\rangle + \delta|1\rangle]$$

$$= S [\alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle]$$

$$= \alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle$$

$$= \gamma|0\rangle [\alpha|0\rangle + \beta|1\rangle] + \delta|1\rangle [\alpha|0\rangle + \beta|1\rangle]$$

$$= (\alpha|0\rangle + \beta|1\rangle)(\gamma|0\rangle + \delta|1\rangle)$$

$$S' [\alpha|0\rangle + \beta|1\rangle] [\gamma|0\rangle + \delta|1\rangle]$$

$$= [\gamma|0\rangle + \delta|1\rangle] [\alpha|0\rangle - \beta|1\rangle]$$

$$S' [\alpha\gamma|00\rangle + \alpha\delta|01\rangle + \beta\gamma|10\rangle + \beta\delta|11\rangle]$$

$$= [\alpha\gamma|00\rangle + \alpha\delta|10\rangle - \beta\gamma|01\rangle - \beta\delta|11\rangle]$$

$$- (|0\rangle \otimes |1\rangle)$$

$$0 \quad 0 \quad 0 \quad 0$$

$$0 \quad 1 \quad 1 \quad 0$$

$$1 \quad 0 \quad 0 \quad 1$$

$$1 \quad 1 \quad 1 \quad 0$$