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C Dynamic Memory Allocation





# Content

- ◇ C Dynamic Memory Allocation
- ◇ `pointerVariable=(casttype*)malloc(size*sizeof(datatype));`





# C Dynamic Memory Allocation

- ◇ For a C program using standard library functions: `malloc()`, `calloc()`, `free()` and `realloc()`.
- ◇ As you know, an array is a collection of a fixed number of values. Once the size of an array is declared, you cannot change it.
- ◇ Sometimes the size of the array you declared may be insufficient. To solve this issue, you can allocate memory manually during run-time. This is known as dynamic memory allocation in C programming.
- ◇ To allocate memory dynamically, library functions `malloc()`, `calloc()`, `realloc()` and `free()` are used. These functions are defined in the `<stdlib.h>` header file.






# C Dynamic Memory Allocation

## **C malloc()**

- ◇ The name "malloc" stands for memory allocation.
- ◇ The malloc() function reserves a block of memory of the specified number of bytes. And, it returns a pointer of void which can be casted into pointers of any form.

## ◇ **C calloc()**

- ◇ The name "calloc" stands for contiguous allocation.
  - ◇ The malloc() function allocates memory and leaves the memory uninitialized. Whereas, the calloc() function allocates memory and initializes all bits to zero.
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# C Dynamic Memory Allocation

## **C free()**

- ◇ Dynamically allocated memory created with either `calloc()` or `malloc()` doesn't get freed on their own. You must explicitly use `free()` to release the space.

## **C realloc()**

- ◇ If the dynamically allocated memory is insufficient or more than required, you can change the size of previously allocated memory using the `realloc()` function.





# Thanks!

**Any questions?**

