INFORMATION SYSTEM ANALYSIS AND DESIGN – 2024

PROJECT

BUILD PART OF SPECIFICATION, DESIGN DOCUMENT AND PROGRAMMING

Each student must take part in all activities of development process

- Requirement determination and analysis
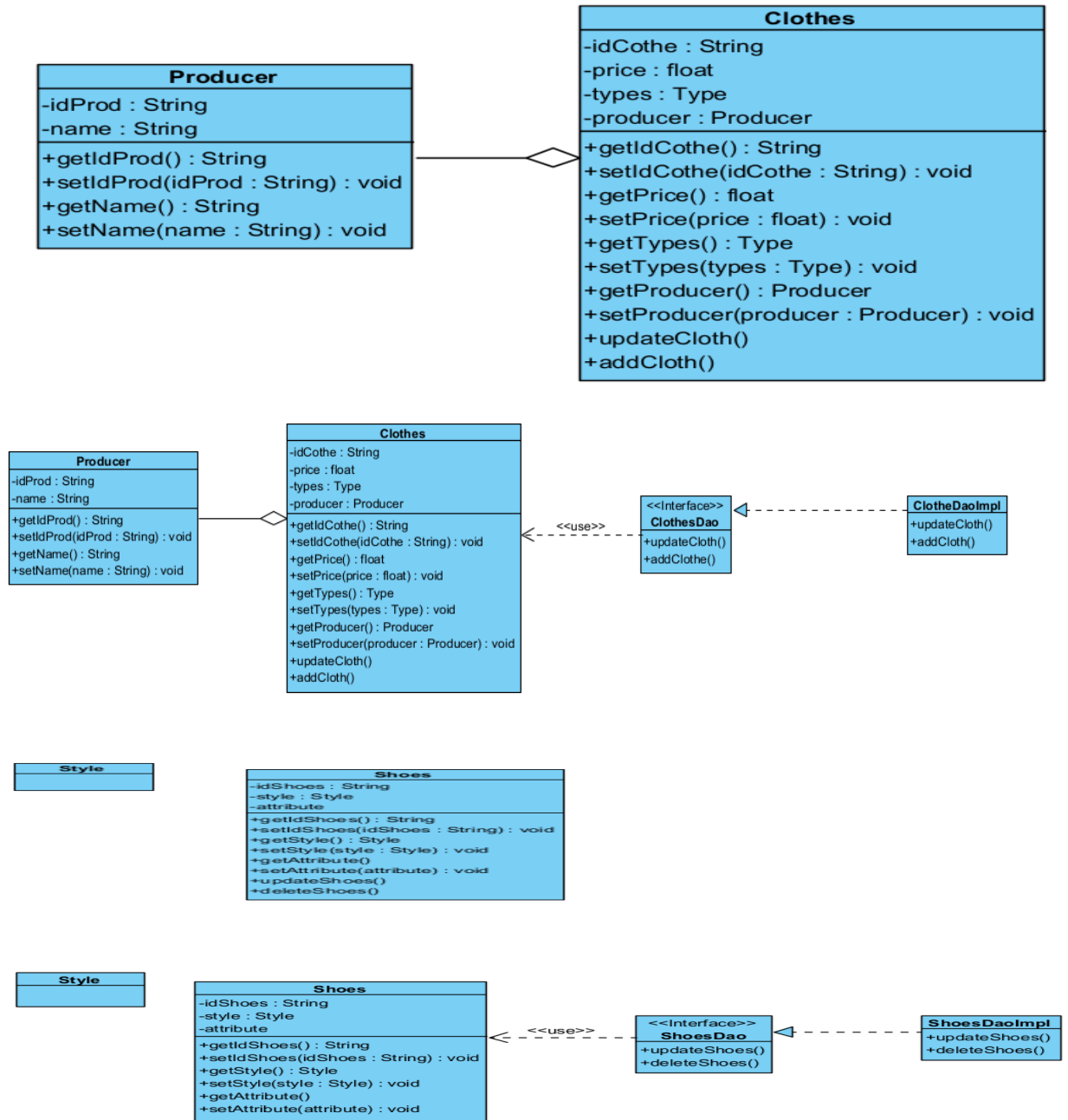- Design overall and detail
- Programming

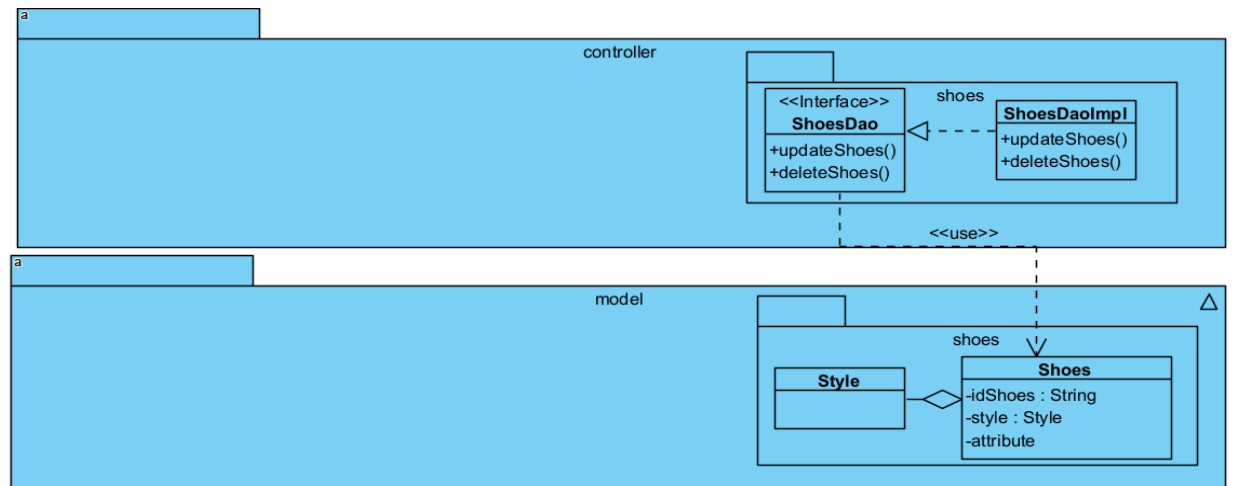| Tasks	Detail tasks	Students	Due date
Req. Deter. & Analysis			**21/10—27/10**
Design			**04/11—10/11**
Programming			**18/11—25/11**

Develop an e-commerce site, which may be users by types of customers, types of staff, managers. This site provides services of purchasing *books, clothes, mobile phone, laptop, shoes, electronic devices*. Your tasks:

1. Determine requirements
   - Define use cases and draw use case diagram in two levels: General level (>=20 use cases) and Level 1 (detail)
   - Write 30 scenarios and 30 user stories + acceptance criteria
   - Draw 5 activity/swimlane diagrams + 5 sequence diagrams for the processes executed by customer and staff:
     o Create cart, checkout, select ship (drone), select pay and order, give comments & feed back of items
     o Process order: alert order (automatically), check order, send invoice/feedback to customer, send requirements to ship department and repository
     o Process payment
     o Process shipment (using drone)
2. Requirement Analysis
   - Write 50 CRC Cards
   - Draw a class diagram (analysis) with 50 classes
   - Construct data dictionary
   - Create data model
3. Design
   - Construct a class diagram (design)
     o Validate the class diagram in analysis (Name, attributes, methods, relationship...)

- o Add attributes, add methods, change multiplicity, change relationship
- o Change association classes into suitable relationships (aggregation, composition)
- Using MVC model to design the e-commerce system
  - o Using DAO pattern to classes
  - o Using package notion in UML to group classes into packages and layers with the model MVC: Model layer, Controller model, View model
- Construct database
  - o Validate data model: check fields, key, connection multilicity...
  - o Select a model for inheritance
  - o Generate database with
- Design interface (user interface and system interface)
- Design forms such as bill, report....

4. Programming and Integration
- Using Java Spring (Boot), JSP, CSS, NoteJS....
- Developing/utilizing techniques in deep learning to build modules search, analyze opinions/comments, recommender items, generate plots of analyzing customer's tendency....
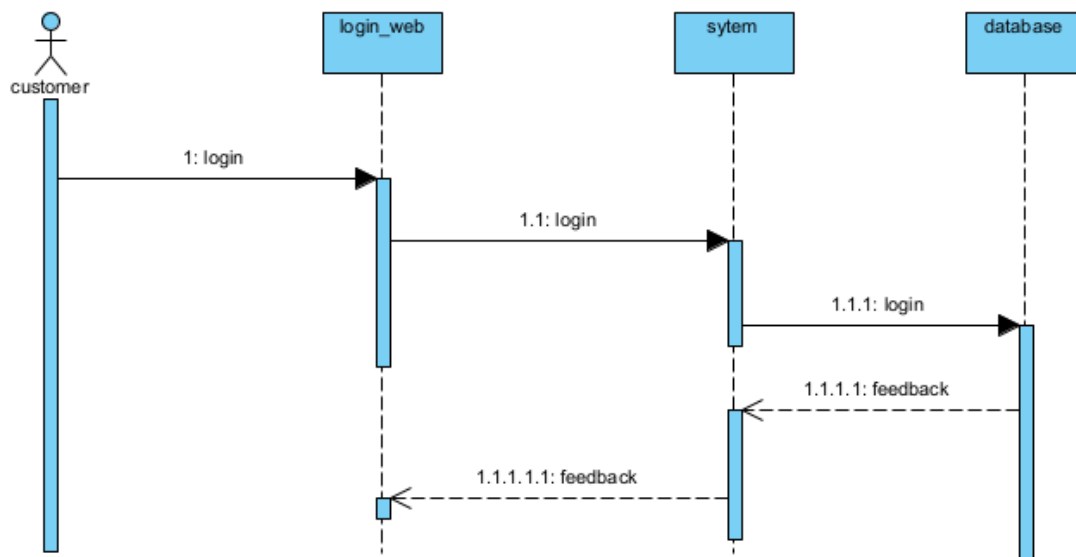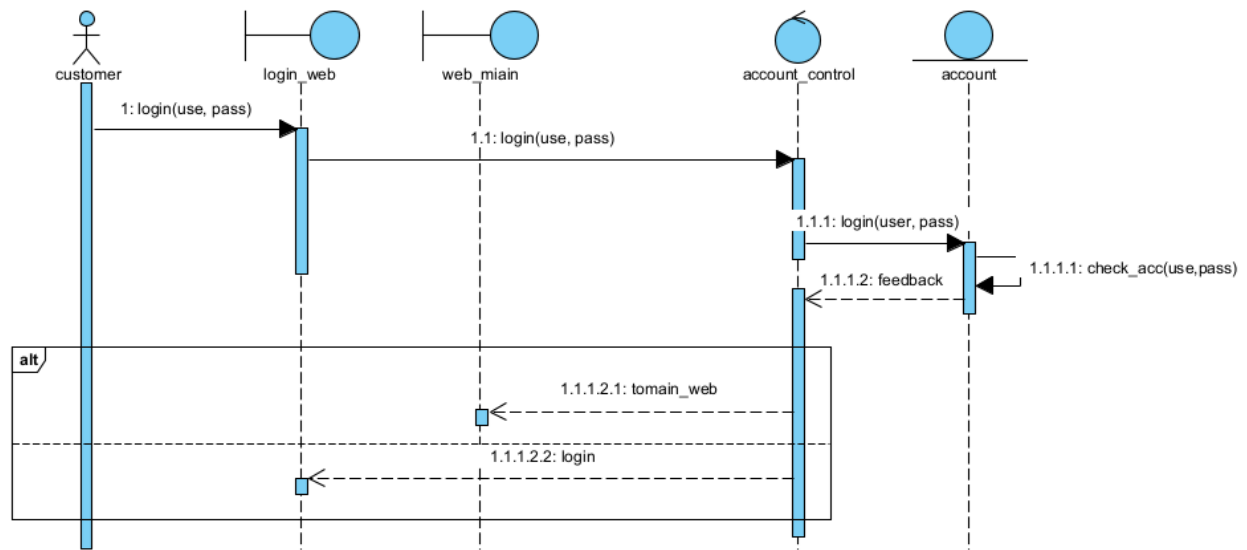
REFERENCES

Producer

-idProd : String
-name : String

+getIdProd() : String
+setIdProd(idProd : String) : void
+getName() : String
+setName(name : String) : void

Clothes

-idCothe : String
-price : float
-types : Type
-producer : Producer

+getIdCothe() : String
+setIdCothe(idCothe : String) : void
+getPrice() : float
+setPrice(price : float) : void
+getTypes() : Type
+setTypes(types : Type) : void
+getProducer() : Producer
+setProducer(producer : Producer) : void
+updateCloth()
+addCloth()

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-name : String

+getIdProd() : String
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+addCloth()

<<use>>

<<Interface>>
ClothesDao

+updateCloth()
+addClothe()

ClotheDaoImpl

+updateCloth()
+addCloth()

Style

Shoes

-idShoes : String
-style : Style
-attribute

+getIdShoes() : String
+setIdShoes(idShoes : String) : void
+getStyle() : Style
+setStyle(style : Style) : void
+getAttribute()
+setAttribute(attribute) : void
+updateShoes()
+deleteShoes()

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<<Interface>>
ShoesDao

+updateShoes()
+deleteShoes()

ShoesDaoImpl

+updateShoes()
+deleteShoes()

SEQUENCE DIAGRAM

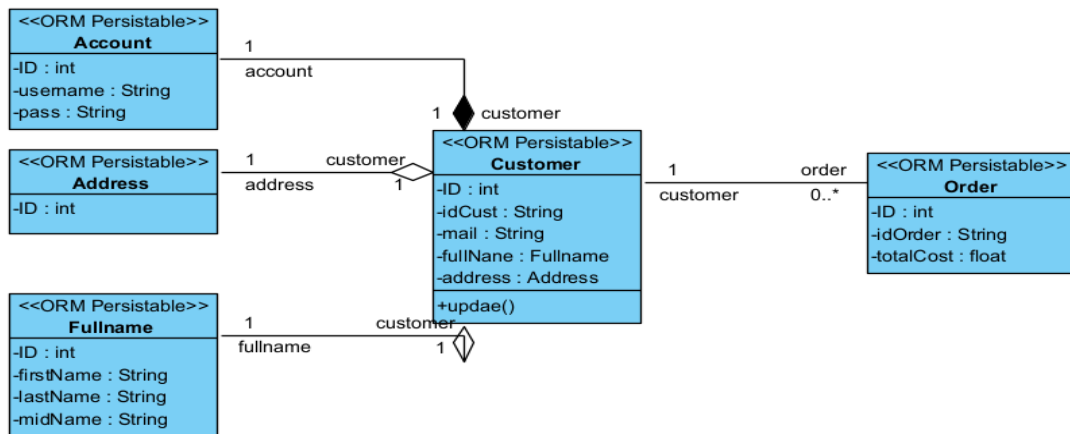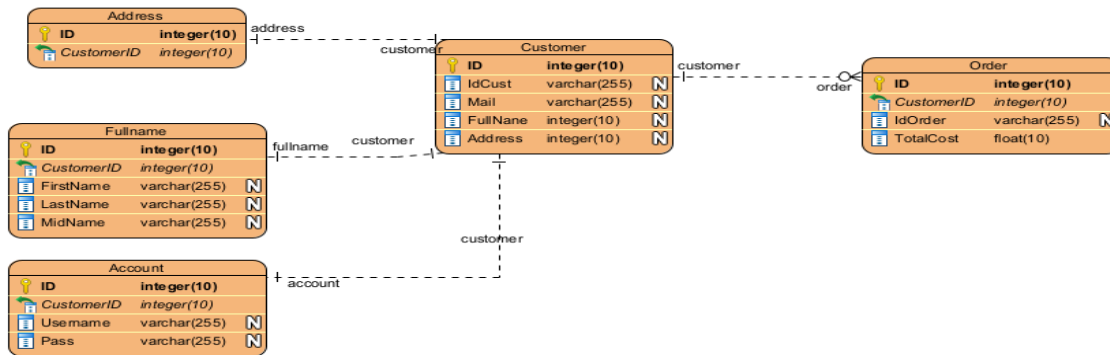**Initial diagram Sequence in the analysis phase**

Sequence Diagram in design phase
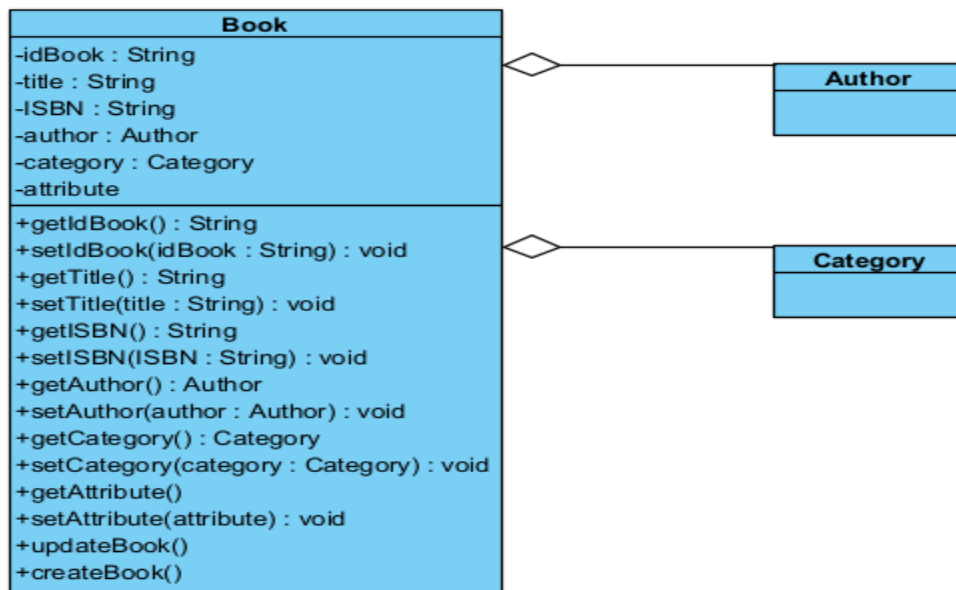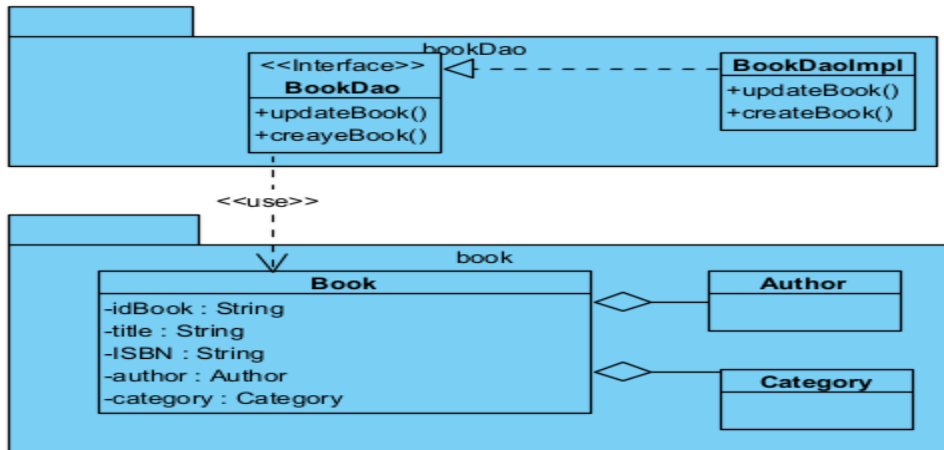
BUILDING DATA MODEL

DATA MODEL

DESIGN STEPS

STEP 1: VALIDATE CLASS

STEP 2 CREATE DAO

Book
- -idBook : String
- -title : String
- -ISBN : String
- -author : Author
- -category : Category
- -attribute

- +getIdBook() : String
- +setIdBook(idBook : String) : void
- +getTitle() : String
- +setTitle(title : String) : void
- +getISBN() : String
- +setISBN(ISBN : String) : void
- +getAuthor() : Author
- +setAuthor(author : Author) : void
- +getCategory() : Category
- +setCategory(category : Category) : void
- +getAttribute()
- +setAttribute(attribute) : void

<<Interface>>
BookDao
- +updateBook()
- +creayeBook()

BookDaoImpl
- +updateBook()
- +createBook()

Author

Category

<<use>>

STEP 3: PACKAGE

bookDao

<<Interface>>
BookDao
- +updateBook()
- +creayeBook()

BookDaoImpl
- +updateBook()
- +createBook()

<<use>>

book

Book
- -idBook : String
- -title : String
- -ISBN : String
- -author : Author
- -category : Category

Author

Category

STEP 4: Layer

EXAMPLE OF THE LAST DESIGN

Diagram 1

Fullname

Patient
- -idPatient : String
- -name : Fullname

- +getIdPatient() : String
- +setIdPatient(idPatient : S...
- +getName() : Fullname
- +setName(name : Fullnam...
- +updatePatient()

Doctor

Appoitment
- +getPatient(Patient)
- +getDoctor(Doctor)

Diagram 2

Fullname

Patient
- -idPatient : String
- -name : Fullname

- +getIdPatient() : String
- +setIdPatient(idPatient : S...
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