



Maydm

Web Development

# Day 4: Advanced CSS

## Transitions & Animations

# Icebreaker!

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# Today's Schedule

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## Morning:

- Moving projects to text editor
- Source control
- GitHub

## Afternoon:

- Recap of CSS
- Pseudo classes
- Transitions
- Animations

# Project: Move to Text Editor

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- Convert all CodePen projects to Text Editor
  - Fan Page, Mondrian, Poster, Portfolio Page
- Create folders for each project
- Add the “missing” HTML code for each project
  - DOCTYPE declaration
  - Head element
  - CSS links
  - Body element

# Version Control

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- What is version control?
  - Version control (aka source control) tracks changes in files.
- Why use it?
  - Go back to previous versions of code in case of bugs.
  - See differences between versions of files.
  - Try out new features without introducing bugs to stable code.
- Git is the most popular version control system.

# Git + GitHub

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By itself, Git creates **local repositories** (repos) but you can also add **remote repos** that are stored on the internet. This means your code is safe should something happen to your laptop.

GitHub is one of the most popular sites for web-based Git version control.

Sign up for a GitHub account at: <https://github.com>

# Using Git

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Git Tutorial for Windows:

<https://www.pluralsight.com/guides/using-git-and-github-on-windows>



# Your First GitHub Repo

- Click on the green “New” button 
- Give your repo a name
  - Use the same name as your local folder
- Click on “Private” if you want to keep your code hidden


## Create a new repository

A repository contains all project files, including the revision history. Already have a project repository elsewhere? [Import a repository](#).

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Owner

Repository name \*


 DisplacedTexan ▾

 /


Great repository names are short and memorable. Need inspiration? How about **potential-octo-eureka**?

Description (optional)

---

☒  **Public**

Anyone can see this repository. You choose who can commit.

☐  **Private**


You choose who can see and commit to this repository.

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☐ **Initialize this repository with a README**

This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾

Add a license: **None** ▾ 

# Worktime

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- Create GitHub repos for all of your text editor projects.
- For each project, add the remote URL to the local Git repo.
- Finish transferring your CodePen projects to the text editor.

# Recap of CSS

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- How do you add CSS to elements?
- What is a CSS selector?
- What is CSS specificity?

# Pseudo-classes

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A pseudo-class is used to define a special state of an element.

It can be used to:

- Style an element when a user mouses over it
- Style visited and unvisited links differently
- Style an element when it gets focus

They are defined by a CSS selector followed by a **colon plus a keyword**.

# Pseudo-classes

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```
a {  
  color: black;  
  text-decoration: none;  
}  
  
a: hover {  
  color: red;  
  text-decoration: underline;  
}
```

In this example, “**a**” is the selector, and “**:hover**” is the pseudo-class.

What does this CSS rule do?

# Pseudo-classes

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```
div {  
  color: white;  
  background-color: blue;  
}  
  
div:first {  
  color: black;  
  background-color: yellow;  
}
```

In this example, "div" is the selector, and ":first" is the pseudo-class.

What does this CSS rule do?

# Transitions

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When using changing CSS properties on a web page, **transitions** are useful for controlling the speed of those changes and making them appear animated.

# Transitions

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Transitions have four properties:

- Transition-property: the CSS property that will be “animated”
- Transition-duration: how long the transition will last
- Transition-timing-function: changes the speed of the transition
- Transition-delay: how long to wait before the transition starts

They are usually written in shorthand:

```
transition: <property> <duration> <timing-function> <delay>;
```



# Transitions

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```
div {  
  transition-property: height;  
  transition-duration: 1s;  
  transition-timing-function: ease-in;  
  transition-delay: 0s;  
}
```

```
div {  
  transition: height 1s ease-in 0s;  
}
```

These CSS rules do the same thing.

# Transitions

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The **transition-timing-function** property is an *acceleration curve* so that the speed of the transition can vary over its duration.

# Transitions

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Using pseudo-class hover, no transition.

Hover to see big text!



# Transitions

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Using pseudo-class hover with transition (ease-in timing function).



# Transitions

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Try it yourself:

- Open Big Text CodePen
- Add a transition to the .big-text class to make text size change smoothly
- Use the shorthand transition property:
  - `transition: <property> <duration> <timing function> <delay>;`

# Animations

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Transitions are useful when you are going between two states -- for example, a link is hovered over, or it's not.

Animations are good for more complex changes, where there are many states, or if the animation begins on page load.

# Animations

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There are two parts to using CSS Animations:

- Creating the animation using the **@keyframes** keyword
- Assigning the animation to an element, which uses the following properties:
  - **animation-name**: the name of the animation
  - **animation-duration**: how long the animation lasts
  - **animation-iteration-count**: how many times the animation repeats
  - **animation-direction**: which direction the animation runs
- Just like transitions, there is a shorthand animation:  
animation: <name> <duration> <iteration-count> <direction>;

# Animations

```
@keyframes slidein {  
  from {  
    margin-left: 100%;  
    width: 300%;  
  }  
  
  to {  
    margin-left: 0%;  
    width: 100%;  
  }  
}
```

Name of the animation.

First step of the animation.

Last step of the animation.



# Animations

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Animations require at least a beginning and an ending state, but can take as many steps as necessary using percentages.

# Animations

```
@keyframes red-to-blue {  
  0% {  
    background-color: red;  
  }  
  50% {  
    background-color: blue;  
  }  
  100% {  
    background-color: red;  
  }  
}
```

First step of the animation.

Second step of the animation.

Last step of the animation.

# Animations

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Assigning an animation to an element is similar to assigning a transition:

```
#circle {  
  animation-name: red-to-blue;  
  animation-duration: 4s;  
  animation-iteration-count: infinite;  
}  
  
#circle {  
  animation: red-to-blue 4s infinite;  
}
```

These CSS rules do the same thing.

# Animations

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Try it yourself:

- Open Rainbow Circle CodePen
- Add an animation to the .circle class to make it change colors using the given animation
- Use the shorthand animation property:
  - `animation: <animation-name> <duration> <iteration-count> <delay>;`

# Project: Animated Solar System

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Add the missing CSS to animate the Solar System

- The animation is given to you (@keyframes rotate)
- You will need to add the animation to only one of the CSS selectors that have been given to you
  - Hint: it will apply to all of the planets and the moon
  - Another hint: the planets are all <li>s with different IDs but the moon is referenced by "li#earth span"
- All of the planets will have a different rotation speed so each of the <li>s will have a different animation-duration.

# Reflection

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Write in your journal about how you feel or what you learned today.

Prompts:

- What did you find challenging about switching to the text editor from CodePen?
- Think about Git and version control. Why would you want to have multiple branches for a project?
- What's the difference between CSS Transitions & Animations?