**Game**

IDEE: Kreaturen züchten, verbessern, gegeneinander kämpfen

**Spielablauf:**

S1: hostet das Spiel

S2: joint

Crafting

****Waffen:

Artefakte

Essen

Ideas

Card design: <https://imgur.com/a/JOKAx#77>

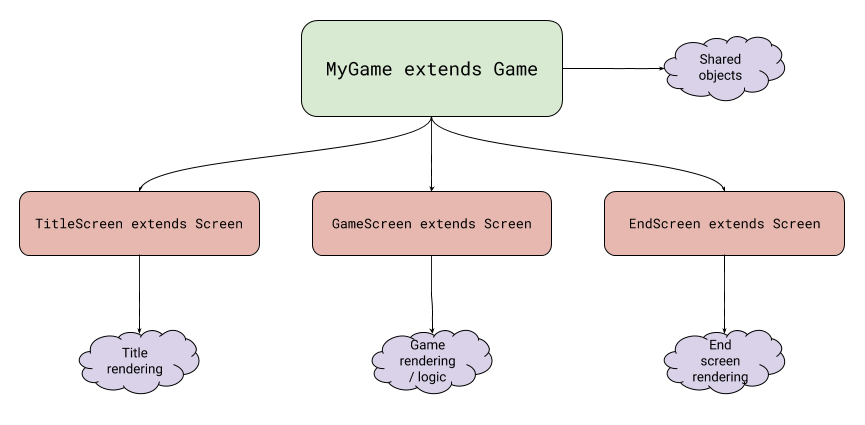
Monster/ Player character <https://pin.it/xvxejejes4v3jm>

**Build artifact:**

gradlew desktop:dist

* The artifact is

Structure



./gradlew desktop:dist