

Sprint plan #1

Game: Bejeweled

Group: 37

User story	Task	Task assigned to	Estimated effort
Exercise 1	1.1: Derive classes, responsibilities and collaborations.	Kiran & Tabe	3
	1.2: Describe main classes	Kiran & Tabe	2
	1.3: Describe other classes	Kiran & Tabe	2
	1.4: Derive class diagram	Irene & Mayke	3
	1.5: Derive sequence diagram	Irene & Mayke	4
Exercise 2	2.1: Aggregation and composition	Irene & Mayke	3
	2.2: Parameterization	Irene & Mayke	3
	2.3: Class diagrams	Kiran & Tabe	6
Exercise 3: As a user I want to be able to see a logging file so that I can see which events have taken place.	Define requirements of logging	Irene & Mayke	1
	It should be logged when a player starts a game.	Samuel	1
	It should be logged when a player moves a jewel, and which jewels are moved.	Samuel	2
	It should be logged which combination is made and which tiles will be removed.	Samuel	2
	It should be logged that the player receives points, and how many.	Samuel	2
	It should be logged when the game ends.	Samuel	1