

# Sprint plan #4

**Game:** Bejeweled

**Group:** 37

| User story                                                                 | Task                                                               | Task assigned to | Estimated effort | Priority |
|----------------------------------------------------------------------------|--------------------------------------------------------------------|------------------|------------------|----------|
| <b>As a user I want to be able to play the game with multiple players.</b> | Make requirements for this                                         | Kiran            | 1                | A        |
|                                                                            | Do research on what libraries can be used.                         | Kiran (+Tabe)    | 4                | A        |
|                                                                            | Do research on how this could be realized within our code.         | Samuel           | 4                | A        |
|                                                                            | Make UML diagrams                                                  | Tabe (+Kiran)    | 4                | B        |
| <b>Exercise 2 – Software metrics</b>                                       | Create analysis file                                               | Kiran            | 0.1              | A        |
|                                                                            | Explain design choices or errors leading to detected design flaw 1 | Irene            | 2                | A        |
|                                                                            | Fix or explain design flaw 1                                       | Mayke            | 4                | A        |
|                                                                            | Explain design choices or errors leading to detected design flaw 2 | Irene            | 2                | A        |
|                                                                            | Fix or explain design flaw 2                                       | Irene            | 4                | A        |
|                                                                            | Explain design choices or errors leading to detected design flaw 3 | Irene            | 2                | A        |
|                                                                            | Fix or explain design flaw 3                                       | Mayke            | 4                | A        |