

Sprint plan #2

Game: Bejeweled

Group: 37

User story	Task	Task assigned to	Estimated effort
As a user I want to be able to get a special gem when a make a special combination.	Create the images for the special gems.	Kiran	1
	Make sure that a flame gem appears (on the place of one of the tiles where the combination was made) when a valid combination of four jewels in a line is made.	Samuel	3
	Make sure that a hypercube gem appears (on the place of one of the tiles where the combination was made) when a valid combination of five jewels in a line is made.	Samuel	3
	Make sure that a star gem appears (on the place of one of the tiles where the combination was made) when a valid combination of a T or L shape is made.	Mayke	3
As a user I want to be able to make a combination with a special gem and cause the correct reaction for the specific special gem.	When a valid combination with a flame gem is made, the gem itself together with all directly surrounding jewels (including the diagonal ones) should be destroyed. The player earns 20 points per jewel destroyed.	Mayke	3
	When a (valid) combination with a hypercube gem is made, it will destroy all the jewels of the colour of the gem with which the hypercube was matched. The player earns 50 points per destroyed jewel.	Irene	3
	When a valid combination with a star gem is made, all jewels in the horizontal and vertical line of the star gem are destroyed. The player earns 50 points for every jewel destroyed.	Irene	3
As a user I want to be able to save and close the game and restart it at a later moment.	Implement that if the game is exited, the current game is written to a file.	Tabe (+Kiran)	6
	When the game is started the game that was played previously should be started, in the same state where it was left off.	Kiran (+Tabe)	5