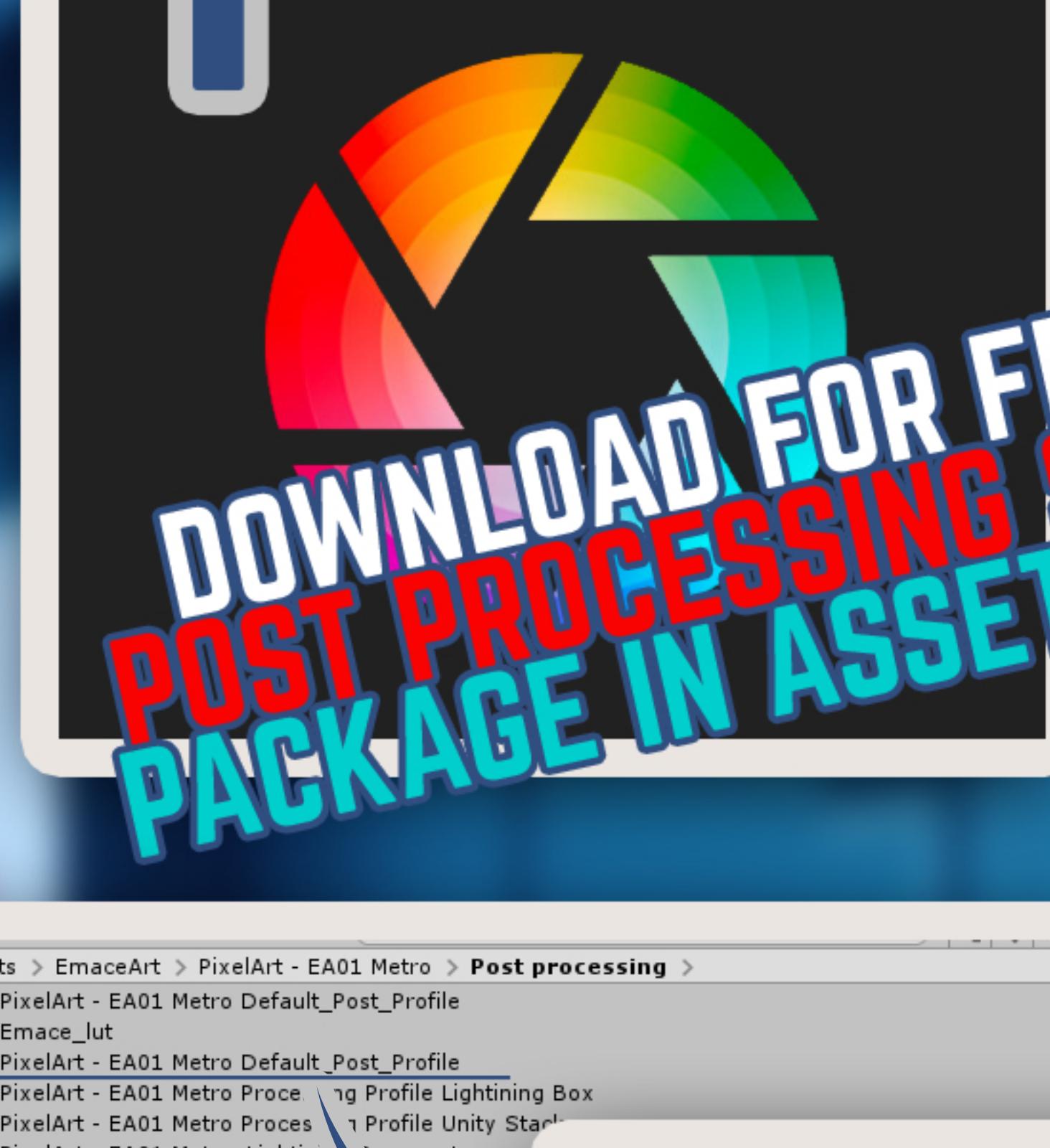


THANKS TO INSTRUCTION YOU WILL LEARN HOW TO ADD TO UNITY UNLIT AND RAW, COLOURLESS SCENE SOME LIGHT WITH LUSTROUS AND VIBRANT COLOURS LIKE MY SCREENS

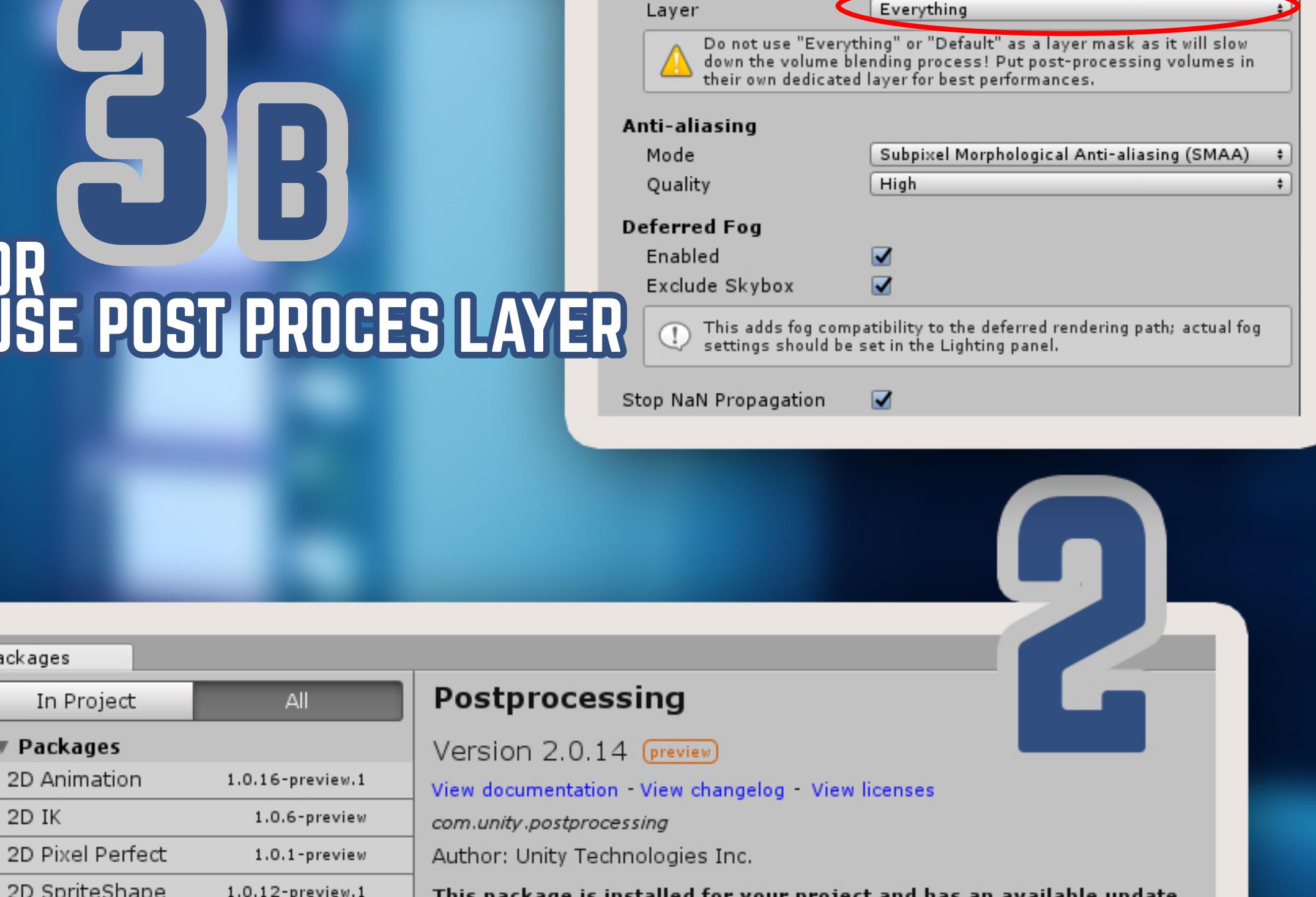
THIS CAN BE DONE EASILY AND EFFORTLESSLY THANKS TO THE POSTPROCESSING STACK TOOL.



**DOWNLOAD FOR FREE!
POST PROCESSING STACK
PACKAGE IN ASSETSTORE**

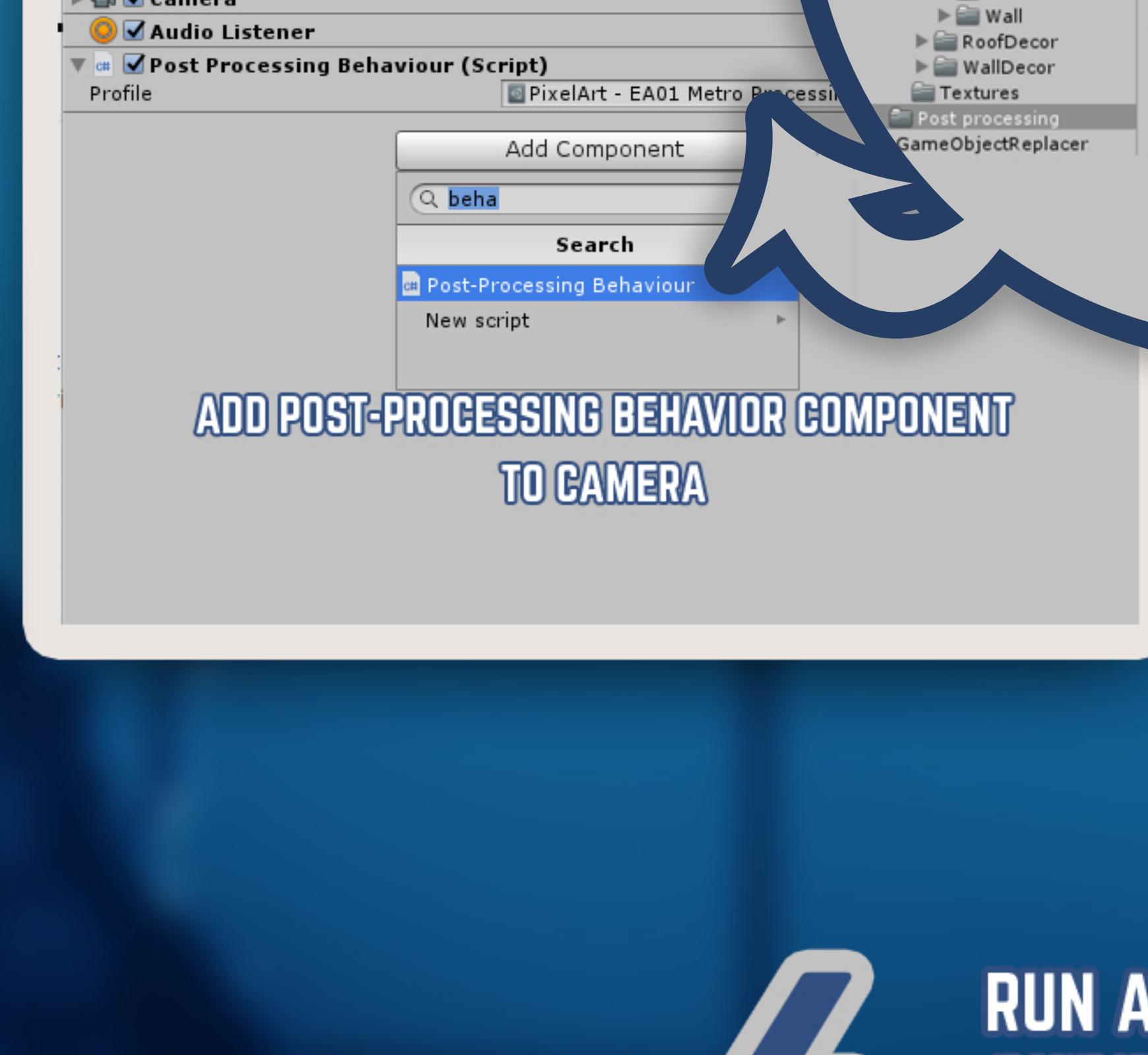


1

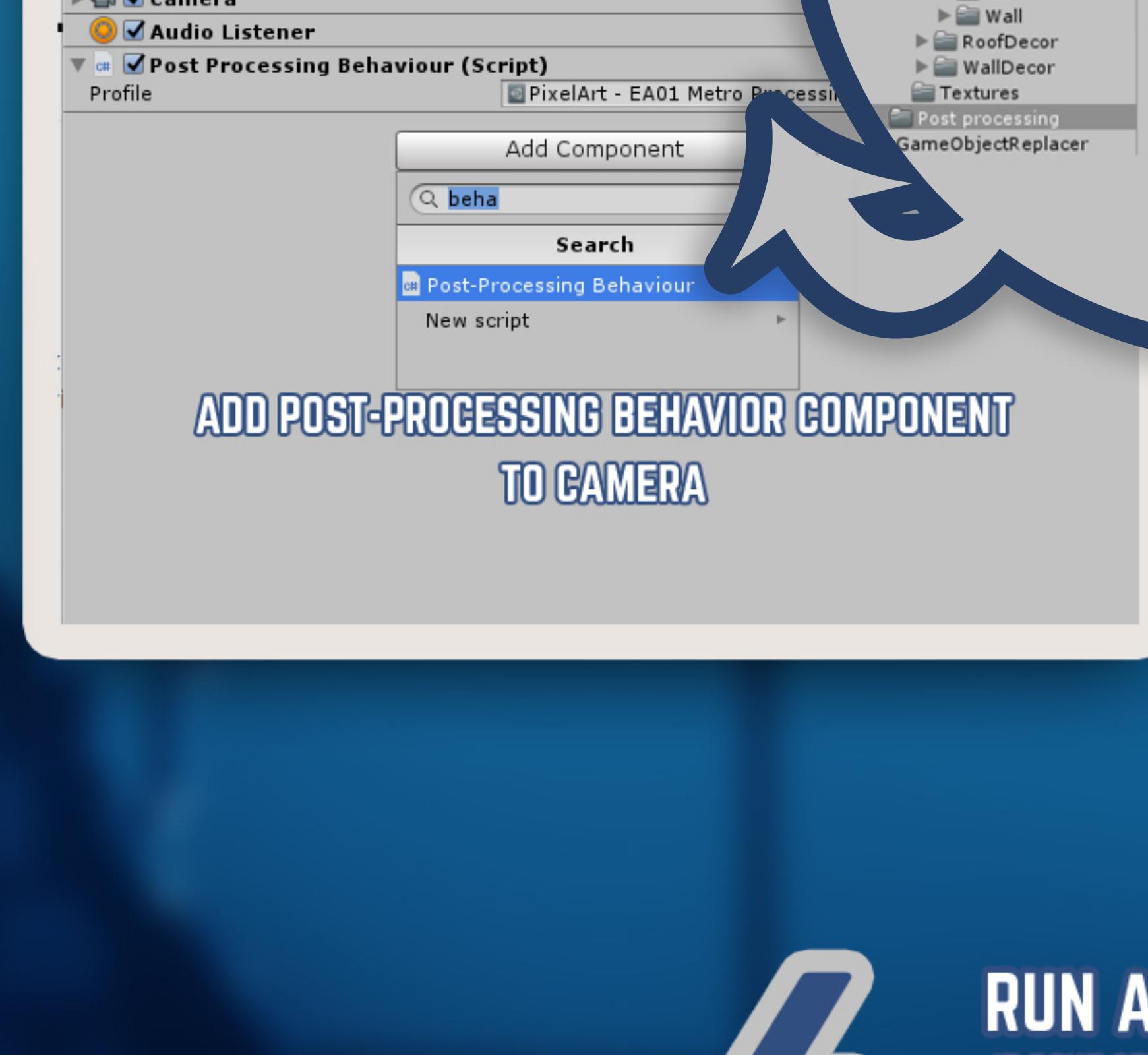


**3B
OR
USE POST PROCES LAYER**

3A



USE MY READY PROFILE

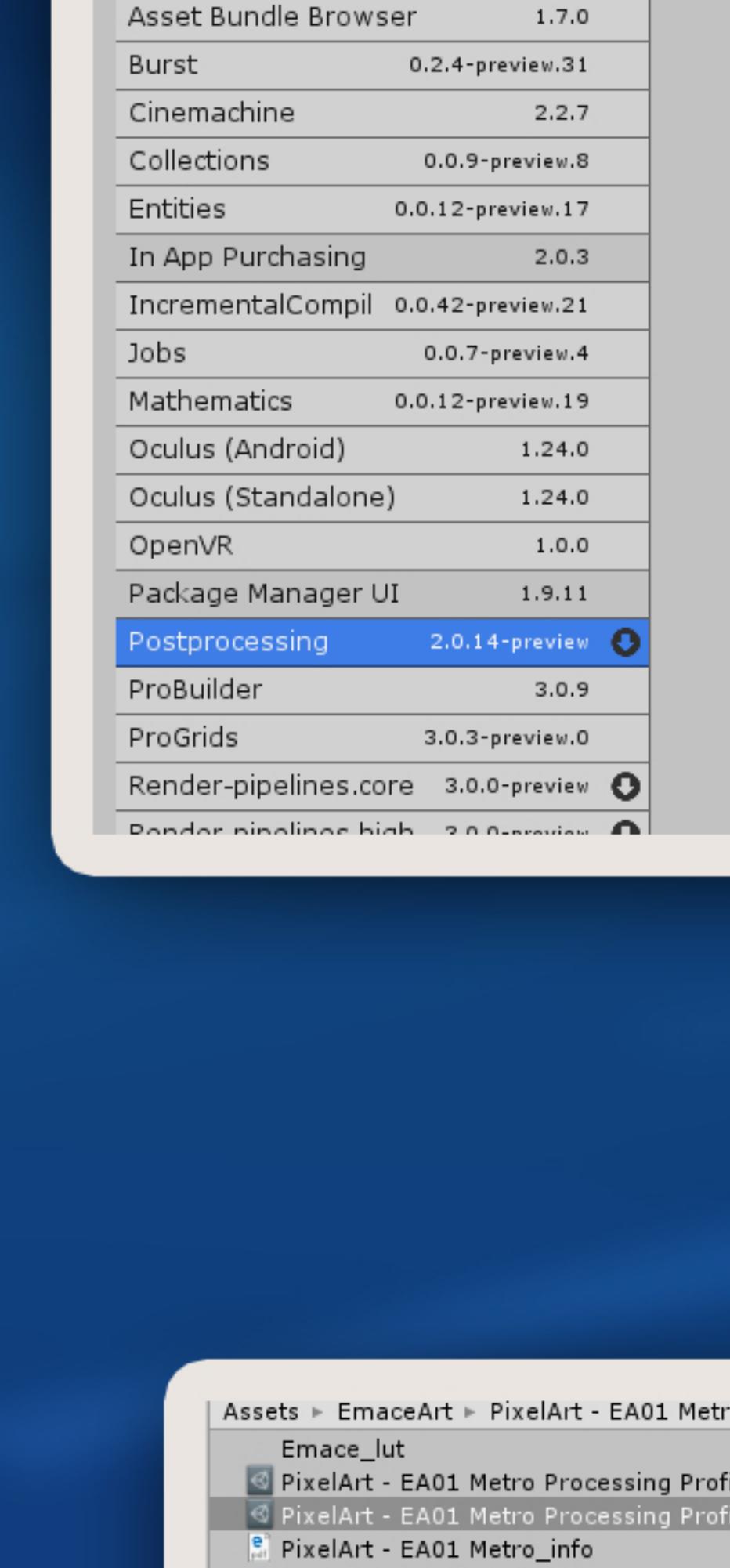
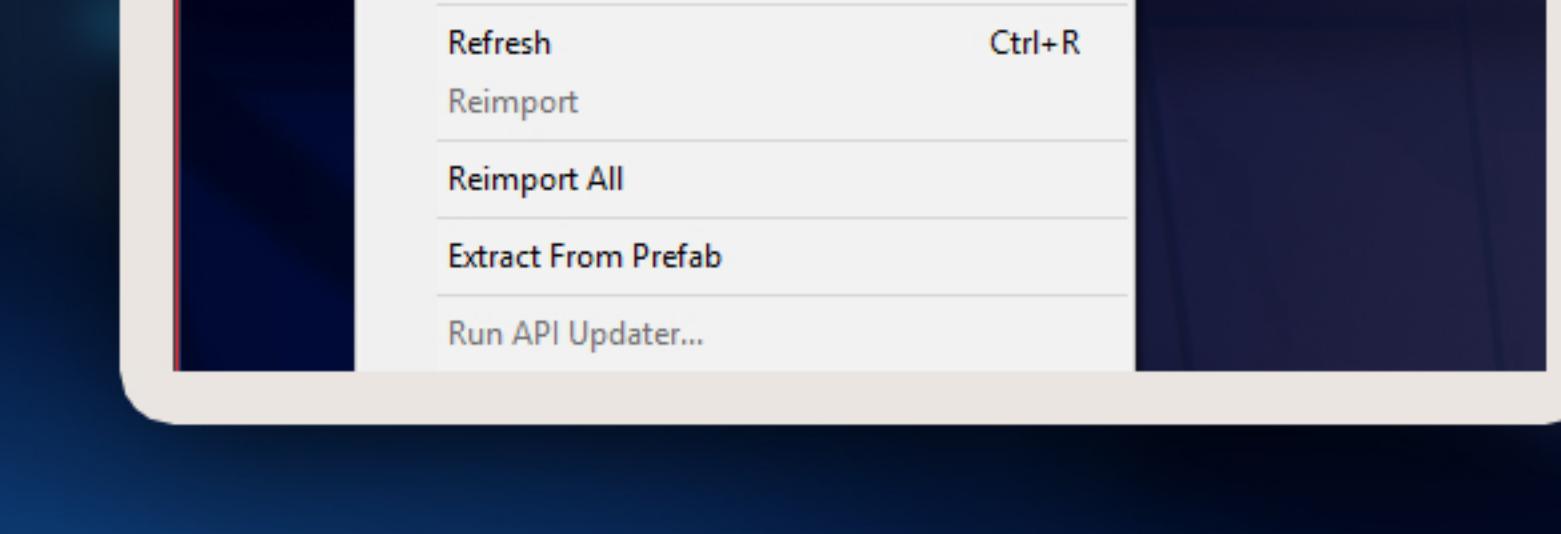


2

**INSTALL POSTPROCESSING PACKAGE
WINDOWS - PACKAGE MANAGER - ALL - PACKAGES - POSTPROCESSING**

4

**RUN API UPDATER
IF DONT SEE BEHAVIOR COMPONENT OR SEE ANY ERRORS IN CONSOLE WINDOW**

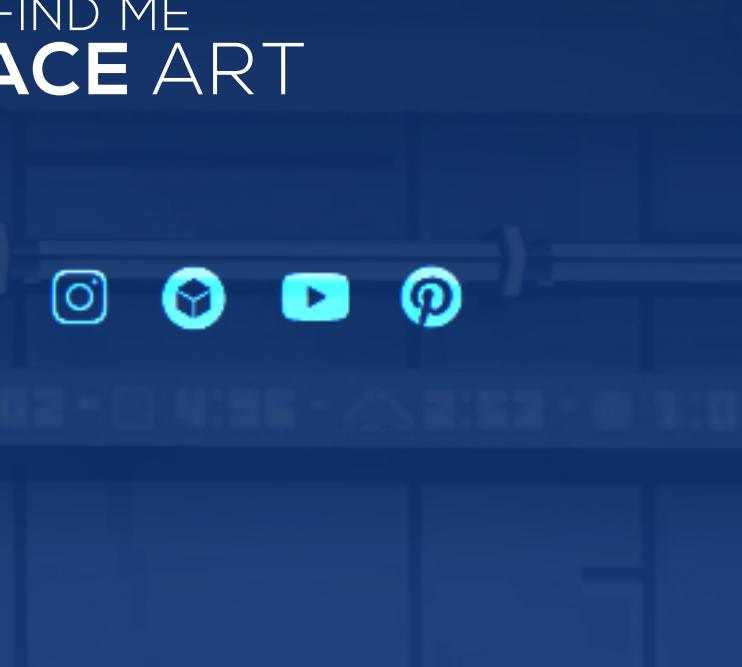
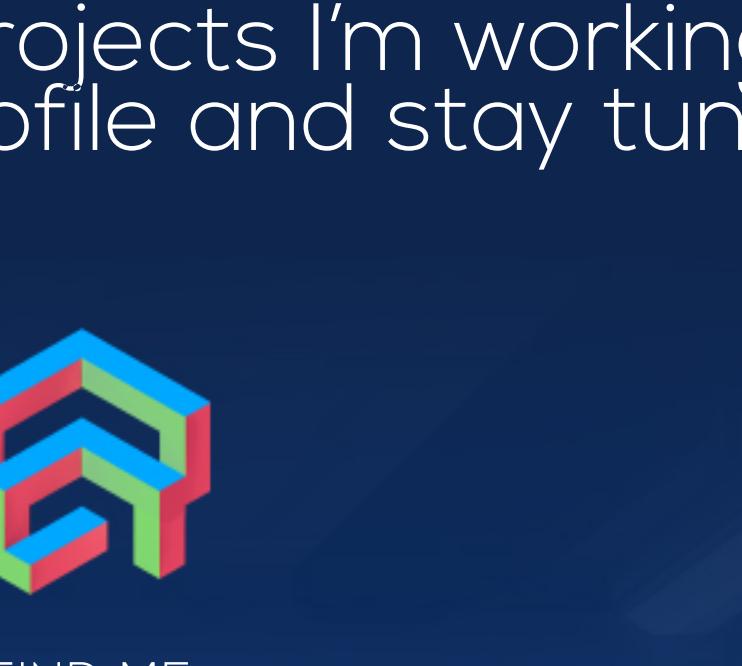
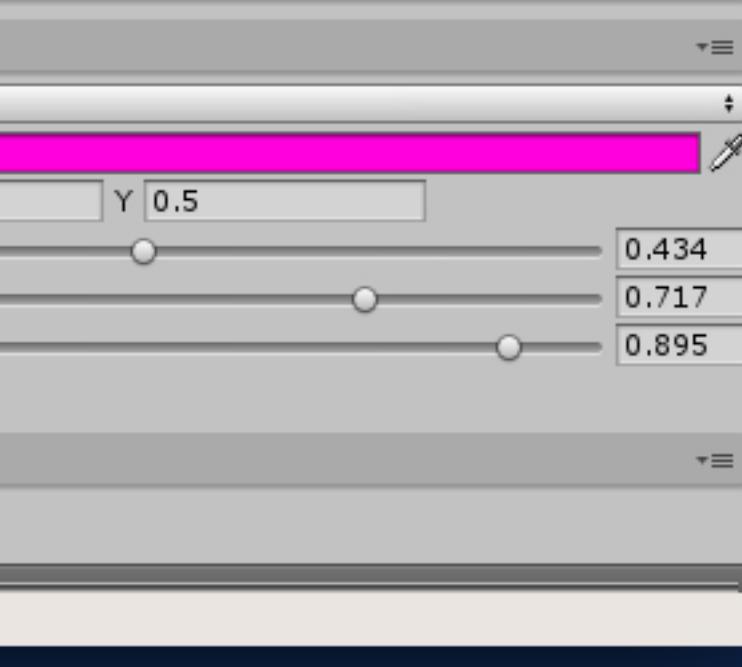
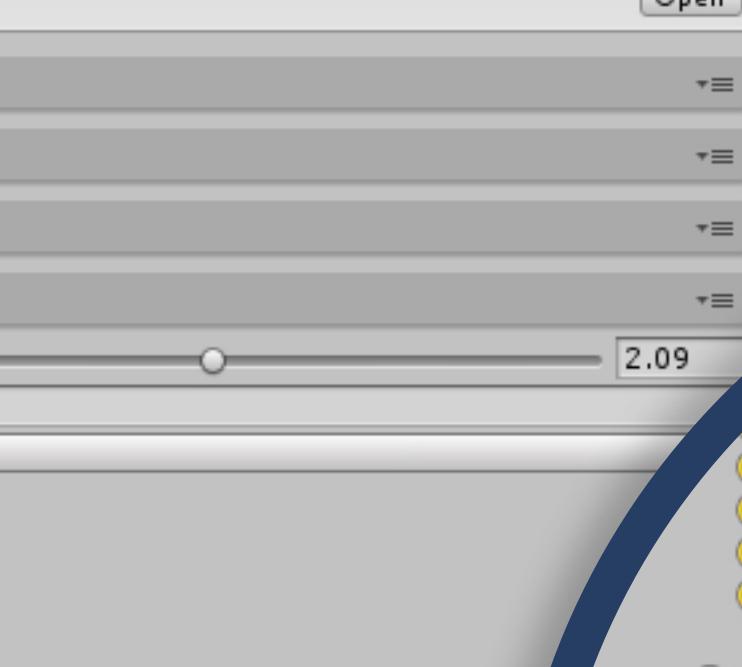


**SELECT READY PROFILE
AND LOOK TO INSPECTOR**

5

THESE IS READY MADE SETUP OF UNITY STACK

YOU CAN EXPERIMENT



**USE
LUT COLOR CORRECTION**

On my Social media there are more information about different projects I'm working on. Follow my FB profile and stay tuned!



FIND ME
EMACE ART



**THANKS FOR YOUR ATTENTION
HAVE FUN!**