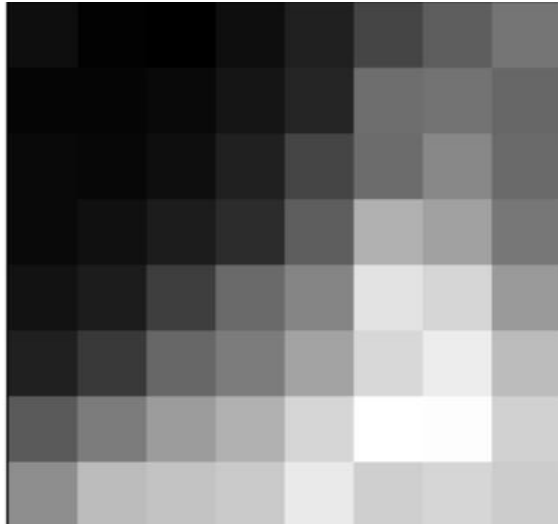


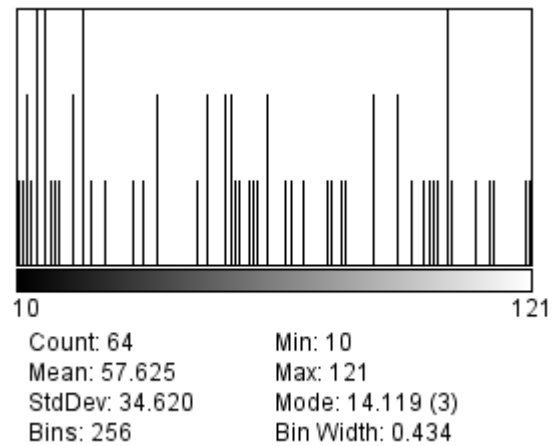
## Session 4

### 9. Lossy JPEG Image Approximation

1. 8×8 pixels image containing standard JPEG quantization weights Q at 50% quality was created as shown in figures 1.



8\*8\_Q at 50% quality

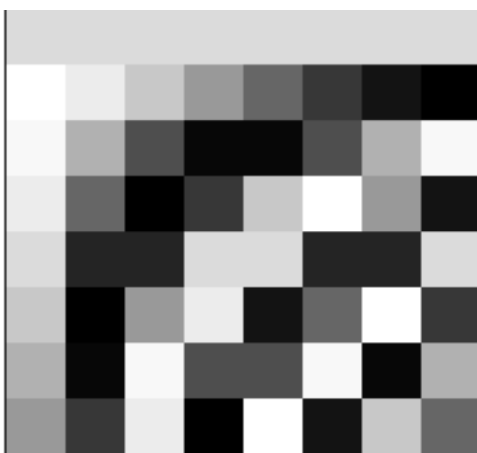


Histogram of 8\*8\_Q at 50% quality

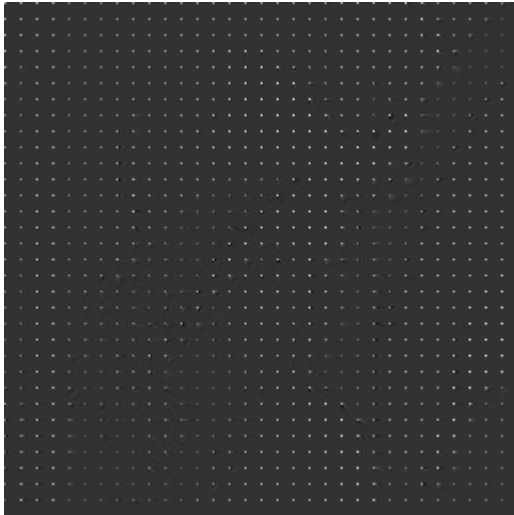
#### Figures1

The common image trend decides the values in the q-matrix. The DC component of an image and low AC components dominates an image representation. The top left corner of the DCT has majority of the image strength, the q-matrix is made smaller at the top left corner to preserve this part of the image. The values in the bottom right of the q matrix are made high because the top left portion already characterizes well the image. High frequency signals are attenuated.

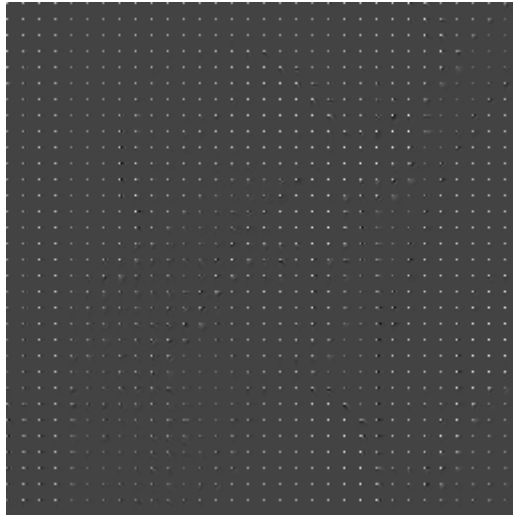
2. An approximate function that apply for each 8 × 8 pixels blocks: DCT, Q, IQ, IDCT was written.



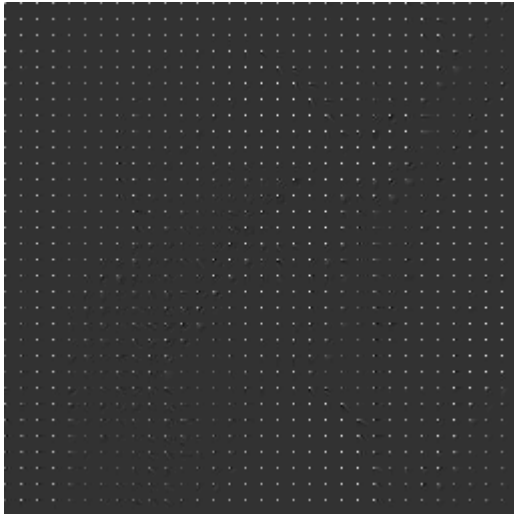
DCT\_matrix (8\*8)



DCT



DCT\_Q



DCT\_Q\_IQ



DCT\_Q\_IQ\_IDCT

## Figures 2

3. A clip function for exporting images to 8 bpp integer grayscale values was written limiting integer values in the valid range [0..255].

4. Create a difference image of your 8 bpp result with a baseline JPEG file at 50% quality

- Set the JPEG quality in the “Edit > Options > Input/Output...” menu in ImageJ
- Is the difference image zero everywhere, as expected? If not, can you explain why?



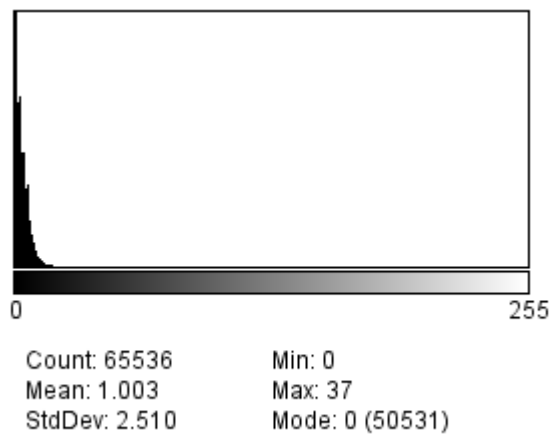
Clipped image



50% quality



Difference Image



Histogram of difference Image

### Figures 3

The difference image is mostly “0” everywhere. This is because of the slight difference in the implementation of the clipping function of the Image J when compared to that of C++.

### Packing DCT coefficients

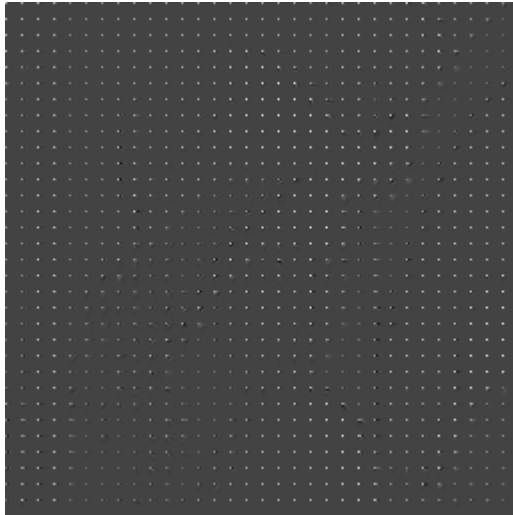
1. Write two encode and decode functions for splitting the approximate method into:

1. Encoding an original image into  $8 \times 8$  pixels blocks of quantized DCT coefficients

2. Decoding the image approximation from  $8 \times 8$  pixels blocks of quantized DCT coefficients.

An encode function was written to encode an original image into  $8 \times 8$  pixels blocks of quantized DCT coefficients.

A decode function was written to decode the image approximation from  $8 \times 8$  pixels blocks of quantized DCT coefficients.



Encoded Image

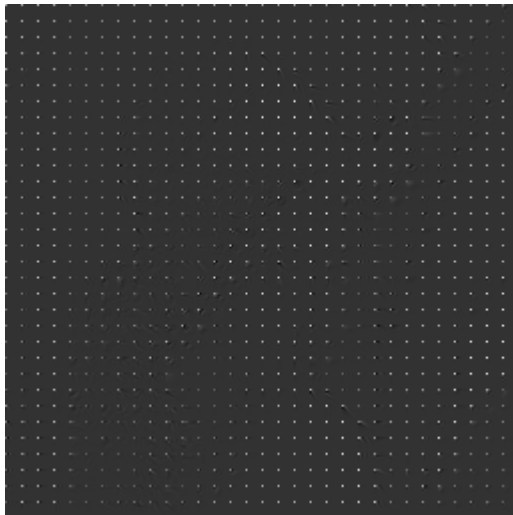


Decoded Image

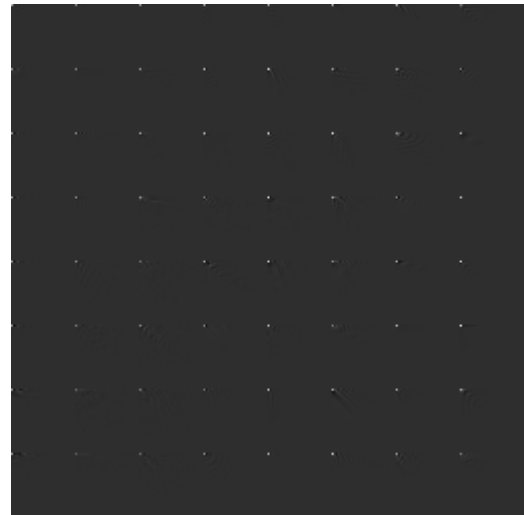
**Figures 4**

2. Compare two ways to layout the DCT coefficients (for a  $256 \times 256$  pixels image):

1.  $256 \times 256$  pixels layout with a  $32 \times 32$  grid of  $8 \times 8$  contiguous DCT coefficients
2.  $256 \times 256$  pixels layout with a  $8 \times 8$  grid of  $32 \times 32$  interleaved DCT coefficients
3. Compare side-by-side the two options above. What is your favorite layout? Why?

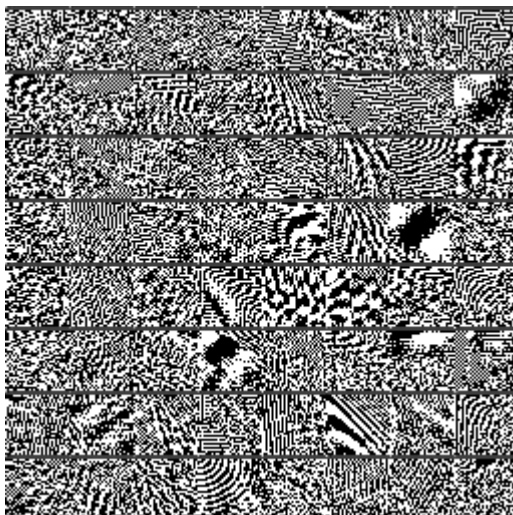


32 × 32 grid of 8 × 8 contiguous DCT coefficients

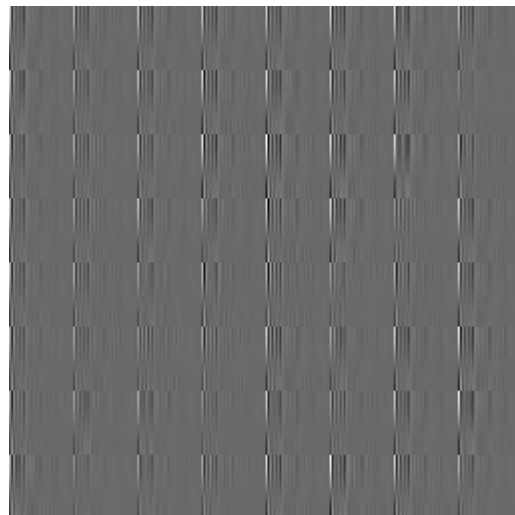


8 × 8 grid of 32 × 32 interleaved DCT coefficients

**Figures 5**



Encoded Interleaved

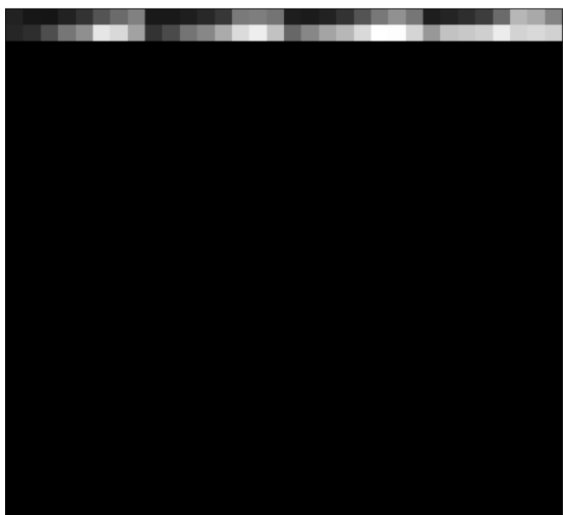


Decoded Interleaved

**Figures 6**

I prefer 32 × 32 grid of 8 × 8 contiguous DCT coefficients because the encoded and decoded image produced a meaningful result.

I also tried encoding and decoding the interleaved pixels and the result is as shown in figures 6. The reason why this happened was because I used a Quantization matrix of 8\*8 (64 elements) but (32\*32 elements are required). If I used a quantization matrix of 32\*32, I am hopeful I would get a better Encoded and Decoded image when compared to the one in Figures 6.



Q matrix (32\*32): Only 64 elements are present

**Figures 7**