

#### UNIVERSIDADE FEDERAL DO CEARÁ - UFC CIÊNCIA DA COMPUTAÇÃO PROJETO DE MÉTODOS NUMÉRICOS I PARTE II

Tema (2): Encontrar os raios dos círculos para o cálculo das áreas



## Equipe

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#### Ferramentas de desenvolvimento







#### Enunciado

São passados como parâmetro um número n (tamanho da Matriz [C] — quantidade de raios a ser calculado), a matriz [C], que armazenará os coeficientes do sistema a ser resolvido e um vetor b. Com isto, resolveremos um sistema do tipo

$$[C]\{r\} = \{b\}$$

onde o vetor r nos retornará o valor dos raios que desejamos obter.

### Objetivo

- \* Encontrar e analisar aproximações de raios de circunferência resolvendo os sistemas lineares através dos seguintes métodos exatos:
- ➢ Gauss;
- ➤ Gauss-Jordan.

### UML

#### TemplateGauss coefficientMatrix: Matrix\* independentTermsMatrix: Matrix\* unknownsMatrix: Matrix\* results: ListResults\* solvable : bool executionTime : long double # resetList(): void # saveOnList( desc : string ) : void # retroSubstitutions(): void Gauss # beforeSolve(): void # afterSolve(): void # pivoting(A: Matrix\*, b: Matrix\*, numberOfLines,: int, k:int): void # switchRows( m : Matrix\*, line\_i : int, line\_j : int) : void + resolveSytem( usePivot : bool ) : void # setSolvable( s : bool ) : void + GaussTemplate( independentTermsMatrix : Matrix\*, coefficientMatrix : Matrix\* ) GaussJordan + setCoefficienMatrix( matrix : Matrix\* ) : void + getCoefficienMatrix(): Matrix\* + setIndependentTerms(Matrix\* matrix) : void + getIndependentTerms() : Matrix\* + resolveSytem( usePivot : bool ) : void + getUnknownsMatrix(): Matrix\* + setExecutionTime(executionTime : long double) : Matrix\* + getExecutionTime() : long double + getResults(): ListResults\* + isSolvable():bool

```
void GaussTemplate::beforeSolve(){
    Matrix* copy1 = getIndependentTerms()->getCopy();
    Matrix* copy2 = getCoefficienMatrix()->getCopy();
    this->independentTermsMatrixTemp = getIndependentTerms();
    this->coefficientMatrixTemp = getCoefficienMatrix();
    setIndependentTerms(copy1);
    setCoefficienMatrix(copy2);
    setSolvable(true);
    setExecutionTime(0);
    resetList();
void GaussTemplate::afterSolve(){
    delete getIndependentTerms();
    delete getCoefficienMatrix();
    setIndependentTerms(this->independentTermsMatrixTemp);
   setCoefficienMatrix(this->coefficientMatrixTemp);
```

```
void GaussTemplate::retroSubstitutions(){
    Matrix *coefficientsMatrix = getCoefficienMatrix();
    Matrix *independentTermsMatrix = getIndependentTerms();
    int numberOfLines = independentTermsMatrix->getHeight();
    Matrix *unknowns = new Matrix(numberOfLines,1);
    double unknown k;
    double sum;
    unknown_k = \frac{inde}{pendentTermsMatrix->getValue(numberOfLines-1,0)/coefficientsMatrix->getValue(numberOfLines-1,numberOfLines-1);
    unknowns->setValue(numberOfLines-1,0,unknown k);
    for(int k=number0fLines-2; k>=0; k--){
        sum = 0;
        for (int j=(k + 1); j \le numberOfLines-1; j++){
            sum = sum + coefficientsMatrix->getValue(k,j) * unknowns->getValue(j,0);
        unknown k = (independentTermsMatrix->qetValue(k,0) - sum)/coefficientsMatrix->qetValue(k,k);
        unknowns->setValue(k,0,unknown k);
    if (this->unknownsMatrix!=NULL){
        delete this->unknownsMatrix:
    this->unknownsMatrix = unknowns;
```

```
void GaussTemplate::pivoting(Matrix* A, Matrix* b, int numberOfLines, int k){
    double max = A->getValue(k,k);
    int index = k;

    for( int i = k+1; i < numberOfLines; i++){
        if ( fabs( A->getValue( i, k ) ) > fabs( max ) ){
            max = A->getValue( i, k );
            index = i;
        }

    }

if(index!=k){
    std::ostringstream description;
    description
description
"Operação realizada: L"<< k <<" <-> L"<< index <<"\n";
    saveOnList(description.str());
    switchRows(A,k,index);
    switchRows(b,k,index);
}

}</pre>
```

```
void GaussTemplate::multiplyRowByScalar(Matrix* A, Matrix* b, int line_i, double scalar){
   int numberOfColumns = A->getWidth();
   double newValue;

   for(int j = line_i; j <= numberOfColumns; j++ ){
      newValue = A->getValue( line_i, j ) * scalar;
      A->setValue( line_i, j, newValue );
   }

   b->setValue( line_i, 0, b->getValue(line_i,0) * scalar);
}
```

```
void GaussTemplate::addRowByOtherRowMultipliedByScalar(Matrix *A, Matrix *b, int line_i, int line_j, double scalar){
   int numberOfColumns = A->getWidth();
   double newValue;

   for(int k = line_j; k <= numberOfColumns; k++ ){|
        newValue = A->getValue(line_i, k) - scalar * A->getValue( line_j, k);
        A->setValue( line_i, k, newValue );
   }

   newValue = b->getValue( line_i, 0) - scalar * b->getValue( line_j, 0);
   b->setValue( line_i, 0, newValue );
}
```

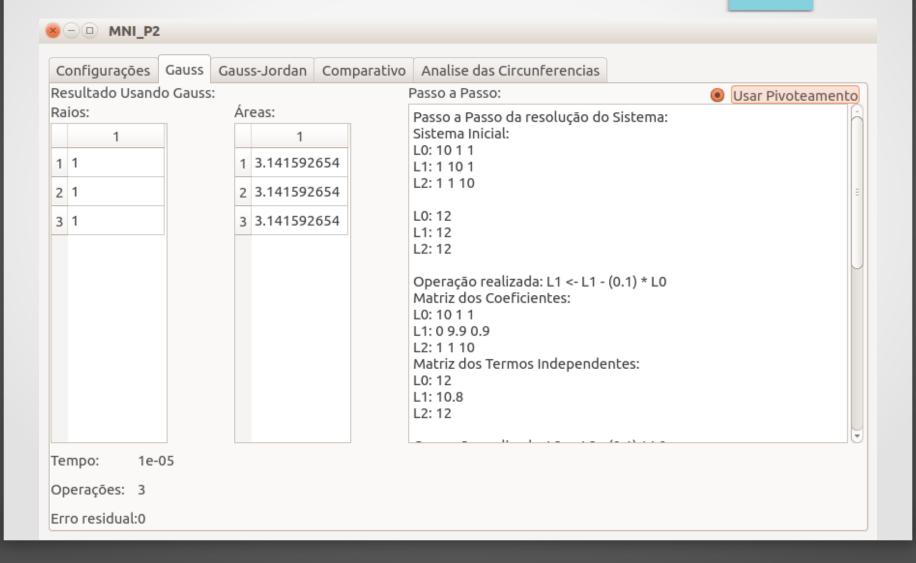
#### Gauss

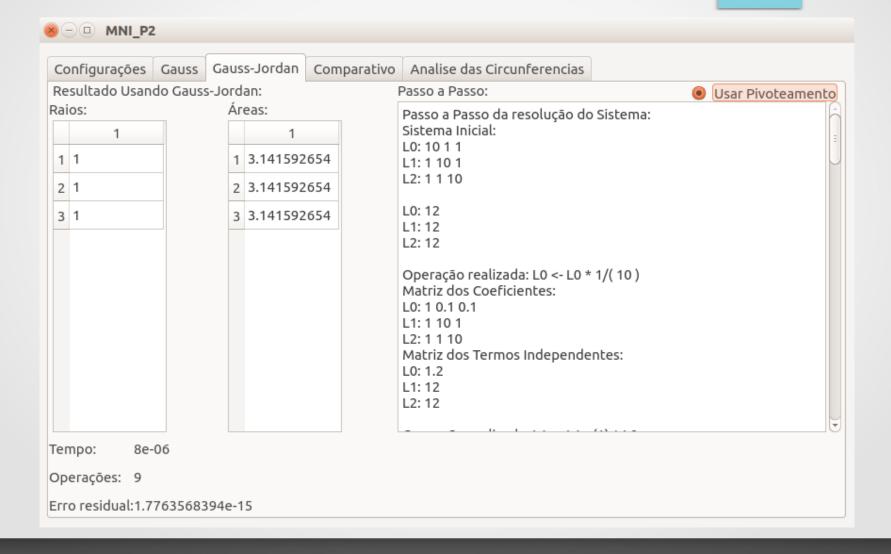
```
beforeSolve();
try{
    for(int k = 0; k<=numberOfLines-2; k++){</pre>
        for(int i = k +1; i<=numberOfLines-1;i++){</pre>
            if(usePivot == true){ pivoting( coefficientsMatrix, independentTermsMatrix, numberOfLines, k );}
            pivo = coefficientsMatrix->getValue(k,k);
            if(pivo == 0) { throw 0; }
            multiplier = coefficientsMatrix->getValue(i,k)/pivo;
            addRowByOtherRowMultipliedByScalar(coefficientsMatrix,independentTermsMatrix,i,k,multiplier);
        if(coefficientsMatrix->getValue(numberOfLines-1, numberOfLines-1) == 0){ throw 1; }
    }
catch(int e){
    setSolvable(false);
afterSolve();
```

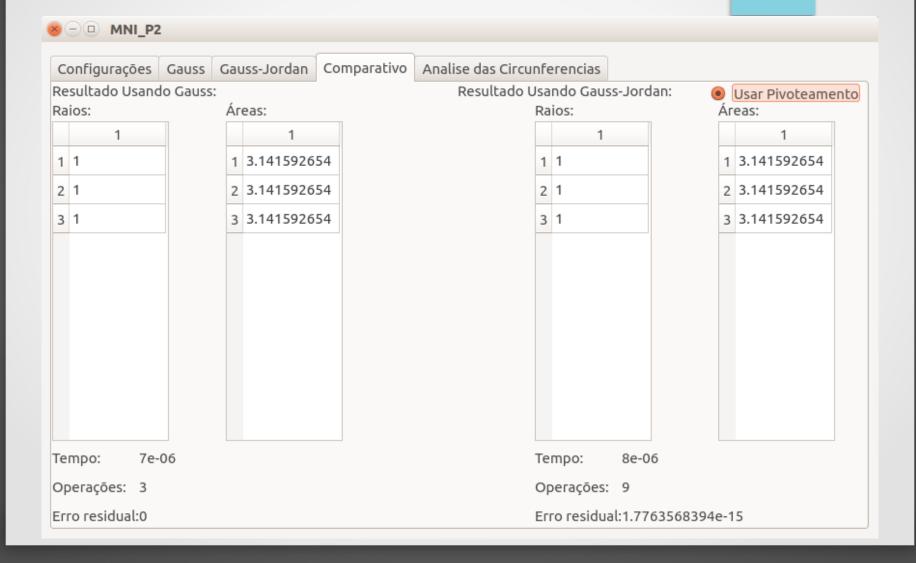
### Gauss-Jordan

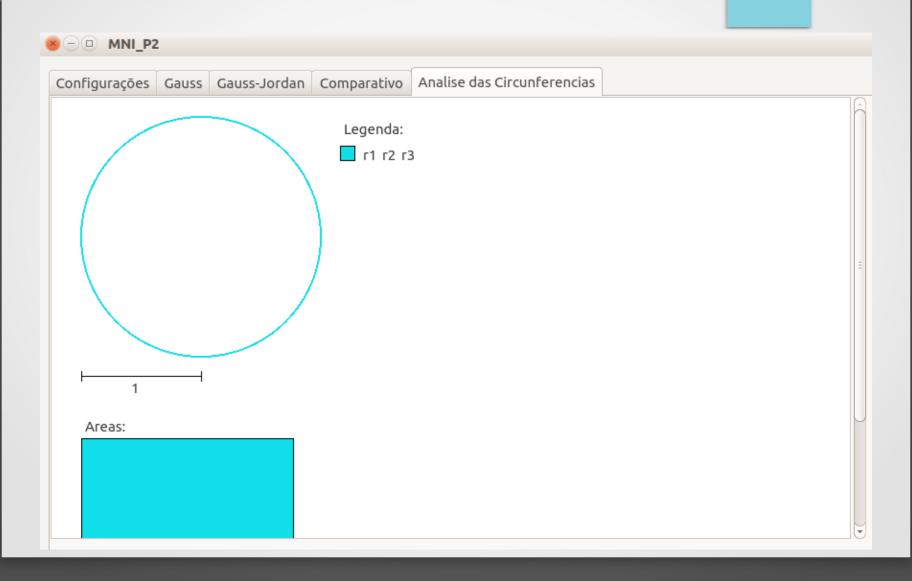
```
beforeSolve();
try{
    for(int k = 0; k < numberOfLines; k++ ){</pre>
        if(usePivot == true){ pivoting( coefficientsMatrix, independentTermsMatrix, numberOfLines, k ); }
        pivo = coefficientsMatrix->getValue(k,k);
        if(pivo == 0){ throw 0; }
        multiplyRowByScalar(coefficientsMatrix, independentTermsMatrix, k, 1/pivo);
        for(int i = 0; i < numberOfLines; i++ ){</pre>
            if( i != k ){
                multiplier = coefficientsMatrix->getValue(i,k);
                addRowByOtherRowMultipliedByScalar(coefficientsMatrix, independentTermsMatrix, i, k, multiplier);
catch(int e){
    setSolvable(false):
afterSolve():
```

⊗ □ □ MNI_P2								
Qu	onfigurações uantidade de C rculos:	D:						
	1	2	3					1
1	10	1	1				1 12	
2	1	10	1				2 12	
3	1	1	10		7	• R =	3 12	
						Calcular		









#### Conclusão

- Dificuldades encontradas:
- Fazer o slide;
- Convencer alguns membros a n\u00e3o recriar o c\u00f3digo;
   (It was not effective)
- Superações:
- Ter convencido tais membros a não recriar o código.

# Obrigado!

