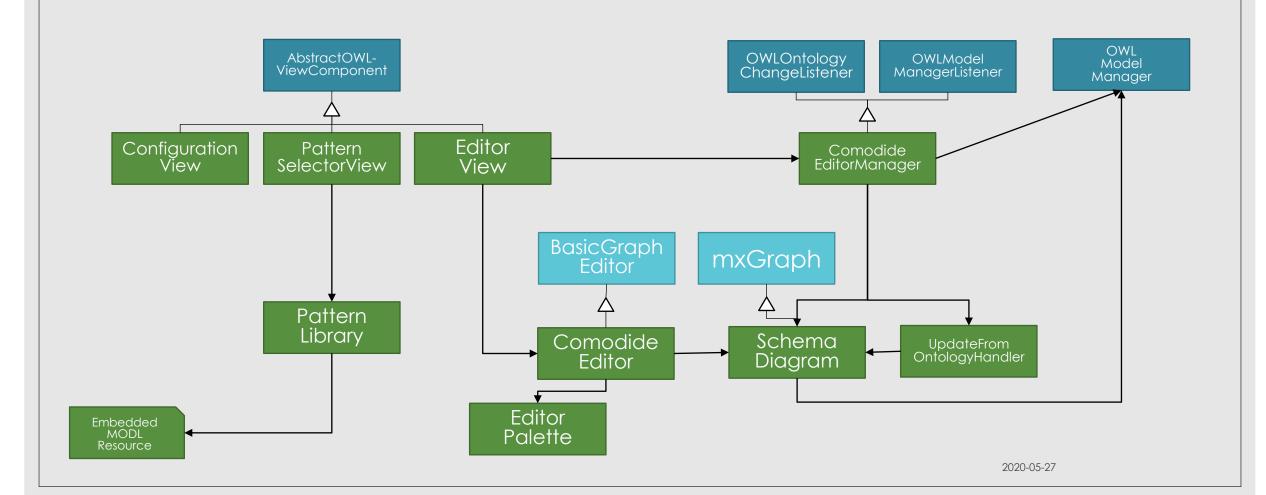
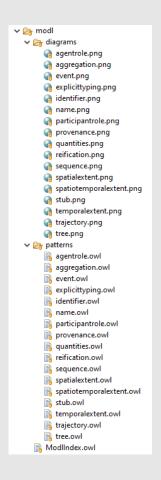
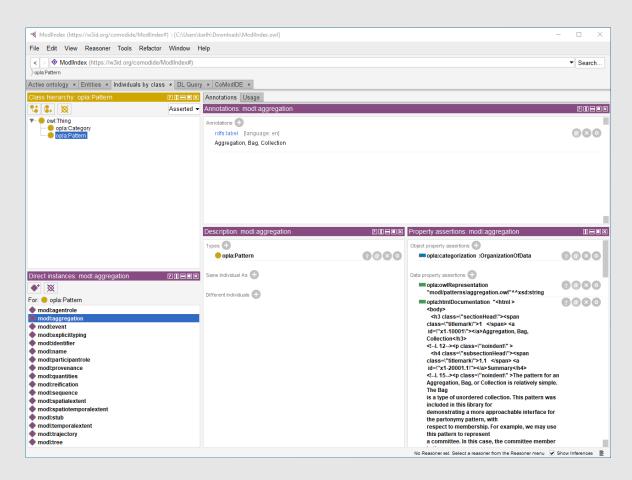


CoModIDE Architecture Overview



Embedded MODL Library



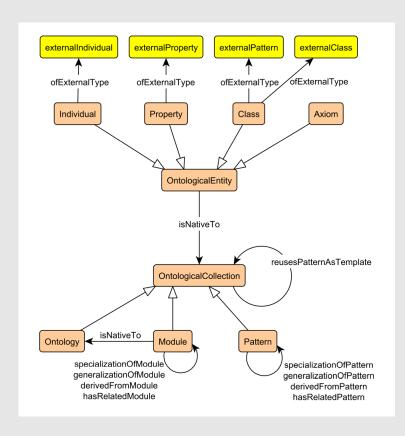


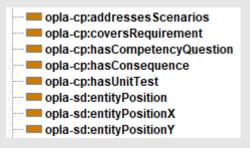
Constructing ODPs

- Top-down vs bottom-up design
 - Construct reasonable model based on understanding of shared reality
 - Makes for nicely coherent catalogues
 - Tends toward overcomplication
 - Extract patterns from existing ontologies or other models
 - Guarantees real-world relevance and applicability
 - Tends toward duplication of effort
- Modelling simplicity
 - Goal is to communicate the proposed design solution. Simplicity is paramount.

- Choose good names
 - Classes: Not too abstract, not too concrete
 - Properties: Not too short, not too long
- Documentation
 - Graphical illustration*
 - Example use*
 - Description
 - Competency questions
- Annotate the module
- Reuse the module*

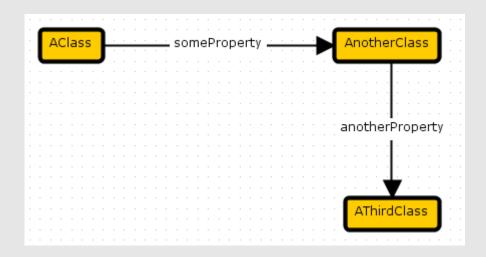
OPLa Annotations



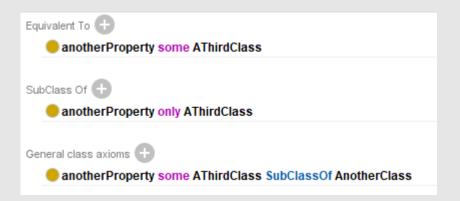


https://github.com/cogan-shimizu-wsu/Extended-OPLa/

Edge Inspector



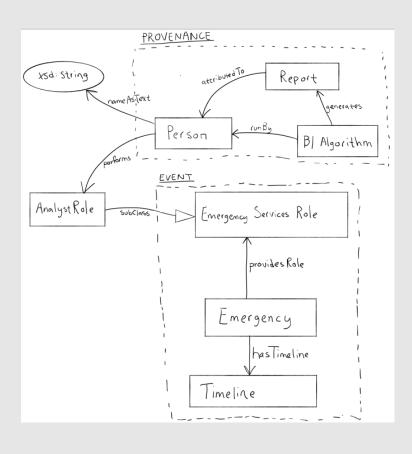
Edge creation axioms: ☐ RDFS Domain/Range ☑ AllValuesFrom constraint ☑ SomeValuesFrom constraint



Custom pattern library

- No-brainer
- But which libraries?
 - They are all rather poor...
- Annotation support tooling may be needed
- However: potentially very useful for reuse within projects, where a project-specific pattern repository can be configured

Grouping and folding of modules



- Folding into self-contained units of functionality
- Necessary for scaling up graphical modelling
- We already have the OPLa annotations and basic support machinery – just need to render it

Automatic Module Composition

- "Snapping" together of modules as they are dropped.
- Requires some notion of slots and fillers, or interfaces and implementations.
- Could be expressed using OPLa or using basic OWL constructs.