

Google Summer of Code

Proposal - Google Summer of Code 2025

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Project Title: Implement Open LLM Models with JAX and Flax

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1. Synopsis

This project aims to build clear and modular implementations of open-source large language models (LLMs) using JAX and Flax. By porting established LLM architectures (e.g., GPT-2, OPT, or similar models) into a clean, educational codebase, the end result will provide reference implementations that other researchers and developers can adapt or extend. The focus is on reproducibility, clarity of code, and comprehensive documentation—in short, making state-of-the-art LLMs more accessible within the JAX/Flax ecosystem.

2. Benefits to the Community

Educational Value:

The project will generate well-documented, modular implementations with accompanying Jupyter notebooks. These resources will help demystify LLM architectures and serve as an excellent learning tool for developers new to JAX and Flax.

Research & Development:

Having reproducible reference implementations will accelerate research and experimentation with LLMs, as well as allow for benchmarking, performance tuning, and integration of pretrained weights from established models.

• Open Source Contribution:

The resulting GitHub repository will act as a community resource, inviting collaboration, review, and further enhancement of the implementations. This aligns with the broader goals of open science and reproducibility in machine learning.

3. Deliverables

1. Codebase:

- Modular Flax implementations of at least two open-source LLM architectures.
- Integrated tools for loading pretrained weights (using either HuggingFace conversion tools or direct weight conversion scripts).
- Utility modules for autoregressive text generation, including attention, MLP blocks, and positional encodings.

2. Educational Notebooks:

- Jupyter notebooks demonstrating step-by-step usage of each model (inference, performance profiling, and optional training loops).
- Clear explanations of architectural design decisions, including attention to how JAX's functional paradigms are leveraged.

3. Documentation & Testing:

- Detailed documentation covering installation, usage, and contribution guidelines.
- Unit tests for core modules to ensure code correctness and reproducibility.

4. Benchmarks & Evaluation:

- o Initial performance benchmarks on TPU/GPU setups.
- Comparative analysis of inference times and resource utilization.

4. Timeline

Below is a phase-by-phase timeline aligned with the official GSoC schedule:

Community Bonding Period (May 8 – June 1)

Orientation & Model Study:

- Familiarize with JAX and Flax best practices.
- Analyze reference implementations (HuggingFace models, miniGPT, etc) and discuss model choices with mentors.

• Environment Setup:

 Configure local and Colab environments for JAX and TPU/GPU experimentation.

Coding Phase 1 (June 2 – July 14)

Implementation of First Model:

- Develop a Flax implementation of the first LLM (e.g., GPT-2).
- Integrate pretrained weight loaders and validate inference correctness.
- Build a comprehensive Jupyter notebook that demonstrates model usage.

Documentation & Code Reviews:

 Draft detailed documentation and receive preliminary feedback from mentors.

Midterm Evaluation Preparation:

 Prepare a progress report along with working code and notebooks by July 14.

Coding Phase 2 (July 19 – August 25)

• Porting Additional Model(s):

- Extend the codebase to implement a second open LLM (e.g., OPT or another decoder-only model).
- Enhance utility modules for scalability and performance (e.g., multi-device support with jax.pmap).

• Benchmarking & Optimization:

 Profile the models on TPU/GPU and integrate performance optimizations.

• Final Documentation & Polishing:

 Refine notebooks, add additional use cases, and finalize documentation.

Final Submission (August 25 – September 1)

- Complete final repository version, including all notebooks, documentation, and performance reports.
- Submit final work product and mentor evaluation.

Note: I remain flexible for extended contributions (up to November 10) if longer timelines are preferred.

5. Technical Approach

Modular Architecture

• Reusable Blocks:

Build Flax modules for standard transformer components (e.g., multi-head self-attention, feed-forward networks, and positional embeddings) to ensure easy reuse.

• Weight Conversion & Loading:

Develop scripts to convert and load pretrained weights from existing models. This might leverage HuggingFace's conversion utilities and custom preprocessing as needed.

• Inference Module:

Construct an autoregressive decoder that implements a simple generation loop. Use JAX's just-in-time compilation (jit) to optimize runtime performance.

• Scalability Considerations:

Optimize for multi-device use with jax.pmap to harness the power of TPU and GPU clusters for inference and optional fine-tuning.

Documentation & Educational Notebooks

• Provide clear, step-by-step explanations within interactive notebooks that illustrate:

- Model architecture and design rationale.
- How to load and test the models with provided examples.
- Techniques for benchmarking and optimizing performance.

Tools & Libraries

- JAX & Flax for core model implementation.
- Optax for optimization routines.
- TensorFlow Datasets / HuggingFace Datasets for lightweight data loading during evaluation.
- GitHub Actions for continuous integration and testing.

6. About Me

I have a strong foundation in deep learning and machine learning frameworks, with hands-on experience in multiple projects:

Research Internship:

At Cheng Chung University (Taiwan) in collaboration with SRM University, I developed CNN-based models for image and audio classification, created custom preprocessing pipelines, and achieved competitive accuracy on challenging datasets.

Hackathon Project – Image-to-Comic Strip Generation:

Github Link

I played a key role in developing an AI system that integrated LLM-based storytelling with computer vision (using Stable Diffusion) to generate comic strips, emphasizing modular code and clear documentation.

Current Project – Text-to-GIF Generation in JAX:

Github Link

I am developing a model that uses a CLIP text encoder and a custom 3D U-Net diffusion model in JAX/Flax. This project involves TPU parallelism, pmap-based training pipelines, and comprehensive end-to-end system design, deepening my understanding of JAX's functional paradigms and performance optimization.

I have experience with PyTorch, TensorFlow, and have recently embraced JAX/Flax for its high-performance computing capabilities. My work is always focused on building clear, reproducible solutions—traits that I intend to bring to this GSoC project.

I have also created a GitHub repository dedicated to this project which contains the proposal PDF and will serve as a home for all implementations, notebooks, and resources I build during GSoC. **Repository Link:** https://github.com/MayukhTunga/Gsoc2025-jax-flax-llm

7. Commitment & Availability

I am committed to dedicating 35–40 hours per week throughout the GSoC period. I have thoroughly reviewed the GSoC timeline and, aside from my end-semester examinations from **May 16 to May 26**, during which I anticipate allocating around 1-3 hours per day to GSoC, I have no conflicting commitments following that. I will be available full time during the coding phases and will keep in close communication with my mentors and the community via GitHub, Slack, and regular email updates.

8. Conclusion

I am excited by the opportunity to implement open LLM models in JAX and Flax, a project that sits at the intersection of cutting-edge research and educational outreach. My background in deep learning, hands-on project experience, and passion for clear, accessible code make me a strong candidate for this role. I look forward to contributing to the open-source community and advancing the state-of-the-art in LLM development with JAX and Flax.

Thank you for considering my proposal. I am excited to collaborate and bring this project to fruition.