

Mayukh Deb

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DOB: 9th November, 2000

EXPERIENCE

Google Summer of Code 2020, INCF

May 2020 - August 2020 | April 2021 - Present

Worked with OpenWorm to build a set of deep-learning based tools to extract useful metadata from videos/images of the C. elegans embryo.

Intern @ RunwayML

January 2021 - February 2021

Implemented, optimized and dockerized DL pipelines for:

- Tracking key-points on videos with a RAFT based model. It ended up being 41% faster than the original implementation.
- Generating interpolations between frames for slow-motion with Real-Time Intermediate Flow Estimation.

Author: Torch-Dreams

September 2020 - Present

Torch-Dreams is a python library that helps visualize what each feature within a CNN looks for in an input image. It has over 150 stars on GitHub.

Author: DevoLearn

August 2020 - Present

DevoLearn is a python library which helps accelerate data driven research on embryos with Pre-Trained deep learning models used for feature extraction directly from microscopic videos and images.

Member + Mentor: amFOSS

July 2019 - Present

amFOSS is India's leading computer science club with over 50 passionate students who actively contribute to open source software.

EDUCATION

B. Tech, Electrical and Computer Engineering, Amrita Vishwa Vidyapeetham

Expected 2023

CGPA: 8.66

Higher Secondary, Amrita Vidyalayam, Kolkata

2018

Marks: 93%

SKILLS

PyTorch, NumPy, SciPy,
Pandas, OpenCV, PIL

Tools: Git, Jupyter Notebooks

Other: FastAPI, Docker

LANGUAGES

English, Bengali, Hindi

RELEVANT PROJECTS

Differentiable-morphogenesis

March 2021

Implemented differentiable self organizing systems using neural cellular automata on PyTorch.

Patrick

December 2020

Tiny neural net library written from scratch with CuPy.

Gradient Games

August 2020

Wrote simple neural networks on numpy from scratch along with their backpropagation algorithms and visualized the weights as they trained.

Deep chicken terminator

February 2020

Tracked various animals using deep-learning from the live feed of the player's perspective in the game Minecraft.

Deep chicken saviour

March 2020

Generated "adversarial textures" within the game which were misclassified as animals by the model from deep chicken terminator.

Mind the bend

December 2019 - August 2020

Made a car steer by itself in a 3D racing game using an ensemble model and some automation with PyAutoGUI. The model was trained on custom data which comprised of images from two perspectives of the road for better performance

VOLUNTEER WORK + EXTRACURRICULAR ACTIVITIES

Black Belt in Kyokushin Karate

I've been a part of the martial arts class in my school and participated in multiple tournaments in Kolkata, India under the mentorship of Sensei Bejoy Dhara, branch chief and country representative for IKO Matsushima.

Co-ordinated charity events to support villages

Helped put together events where students donated basic medical supplies and other utilities which were to be given to the poor and needy children in villages near Kolkata, India. This programme was a part of Mata Amritanandamayi devi's (Popularly known as "Amma") efforts to help the poor and the needy throughout the world.

Amala Bharatam

Volunteered on clean-up drives in Kolkata as a part of the "Amala Bharatam" programme under Mata Amritanandamayi Math