# CS628a Assignment 1 Design Document

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The document discribes how all the 8 properties are satisfied for the storage server using the provided library and methods

**Property 1:** User Creation:

Input: Username, Password

var User struct { uname, password, rsa.key (public/private key pair), file\_key as map ( key: "filename", value:"secretkey") }

- Store Username, Password in \*User
- Generate rsa key pair and store it in \*User
- create argon2key using password as pass and username as salt ->Convert it to string ->use first 10 bits for key {KEY} storage key of datastore
- Serialise \*User and store it in [byte and prepend random iv {VALUE}
- Create aes.key using password
- Use aes.key and iv to encrypt data block using CFBEncrypt
- Create HMAC of {VALUE} using argon2 key from step3 and append block on {VALUE}
- Store {key}{VALUE} on server

## Property 2: Get User

Input: Username, Password

- Generate the argon2key using password as pass and username as salt ->Convert it to string ->use first 10 bits for key {KEY}
- Use {KEY} to get {VALUE} from DataStore
- Verify HMAC using argon2 key from step1
- Create aes.key using password

- Use this key and first block as iv to decrypt data blocks {possible only if key is generated using correct password}
- Deserialise data bocks to get \*User

## Property 3: Storing Data

Input: Username, Password

var User struct { salt, 'list of allowed users' }

- Create random key{m} and store (fname, m) in file\_key map
- Create salt and add owner to the allowed user list.
- Use first 10 Bytes of {m} and store (m, SharingRecord) in DataStore.
- Use Sharing Record to create hash and use its first 10 bits as {KEY}
- Use {m} to generate aes.key and encrypt data in a similar way. (as used in Property 1) (Using CFB)
- Create HMAC using {m} as key and append to data block.
- Store (KEY, data) in DataStore.

#### Property 4: Append Data

Input: fname,data

- Use fname to get secretkey {m} from file\_key map.
- Use first 10 Bytes of {m} to retrieve SharingRecord.
- Create hash of SharingRecord and first 10 Bytes to get file block.
- Verify HMAC using {m}.
- Create aes.key using {m}.
- Use last block of cipher text as iv and {m} as key to encrypt further blocks using CFB method.

# Property 5: Load File

Input: fname, offset

- Use fname to get secretkey {m} from file\_key map
- Create hash of SharingRecord and first 10 Bytes to get file block
- Verify HMAC using {m}
- Create aes.key using {m}
- Use offset-1 block ciphertext is iv and aes.key to decrypt blocks from offset and futher

## Property 6: Share File

Input: fname, receiver

- Use fname to get secretkey {m} from file\_key map
- Add reciever to Sharing Record
- Create hash of new sharing record and use its first 10 Bytes as {KEY}
- Relocate data to new {KEY}
- Retrieve recievers public key from keystore
- Use it to encrypt {m}
- Return encrypted {m} as msg\_id

## Property 7: Receive File

Input: fname', sender, msg\_id

- Decrypt msg\_id as {m} using rsa.privateKey
- Update (fname', m) in file\_key map
- Use first 10 Bytes of {m} to get Sharing Record
- Use first 10 Bytes of hash of Sharing Record to get data block
- verify HMAC using {m}
- Create aes.key using {m} and first data block as iv to decrypt data

### Property 8: Revoke Access

Input: fname

- Use fname to get secretkey {m} from file\_key map.
- Use first 10 Bytes of {m} to get Sharing Record.
- Use first 10 Bytes of hash of Sharing Record to get data.
- Create a new key {m'}.
- Now Remove all other users from Sharing Record and store it using {m'}.
- Verify HMAC and Decrypt data using {m}
- Encrypt again using {m'} and calculte HMAC using {m'}.
- update (fname, m') in file\_key map.