

Assignment 2 - Sorting

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1. merging $[1, 2, 3, 6]$ and $[-3, 0, 6, 7]$

$[1, 2, 3, 6]$ $[-3, 0, 6, 7]$ $[-3]$
 $[1, 2, 3, 6]$ $[-3, 0, 6, 7]$ $[-3, 0]$
 $[1, 2, 3, 6]$ $[-3, 0, 1]$
 $[2, 3, 6]$ $[-3, 0, 1, 2]$
 $[3, 6]$ $[-3, 0, 1, 2, 3]$
 $[-3, 0, 1, 2, 3, 6]$
 $[-3, 0, 1, 2, 3, 6, 6]$
 $[-3, 0, 1, 2, 3, 6, 7]$

2. insertion sort $[-21, 5, 7, -10, 61, 8, 3, 10]$

$[-21, 5, 7, -10, 61, 8, 3, 10]$ 1st pass
 $[-21, 5, 7, -10, 61, 8, 3, 10]$ 2nd pass
 $[-21, -10, 5, 7, 61, 8, 3, 10]$ 3rd pass
 $[-21, -10, 5, 7, 61, 8, 3, 10]$ 4th pass
 $[-21, -10, 5, 7, 8, 61, 3, 10]$ 5th pass
 $[-21, -10, 3, 5, 7, 8, 61, 10]$ 6th pass
 $[-21, -10, 3, 5, 7, 8, 10, 61]$ 7th pass
 completely sorted moved 10

3. Quicksort $[-5, 4, 2, 619, 11, 5, 620, -3]$

Pivot = last element

less: left greater: right

$[-5, -3, 2, 619, 11, 5, 620, 4]$ partition 1

$[-5, -3, 2, 4, 11, 5, 620, 619]$ partition 2

$[-5, -3, 2, 4, 11, 5, 619, 620]$ partition 3

$[-5, -3, 2, 4, 5, 11, 619, 620]$ sorted

4. Shell sort $[5, 10, 60, 0, -1, 34, 6, 10]$

gap = 4 $[5, 10, 60, 0, -1, 34, 6, 10]$
swap

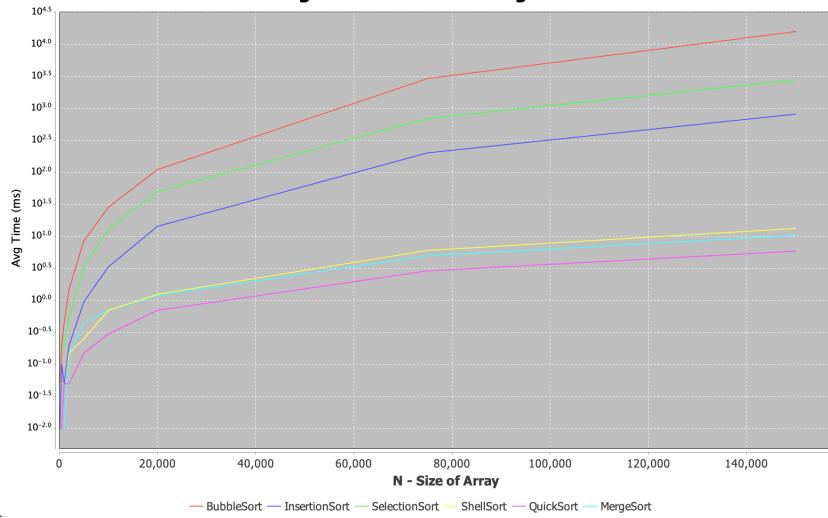
gap = 2 $[-1, 10, 60, 0, 5, 34, 60, 10]$
swap

gap = 1 $[-1, 0, 5, 10, 6, 10, 60, 34]$
swap

$[-1, 0, 5, 6, 10, 10, 34, 60]$

1. Merge Sort: $O(n \log n)$ time complexity; most consistent.
2. Quick Sort: avg $O(n \log n)$ time complexity; less consistent.
3. Shell Sort: Improves on insertion sort; must be faster.
4. Insertion Sort: Doesn't go through full arr each time.
5. Selection Sort: Full pass of arr each time.
6. Bubble Sort: most swaps, sometimes multiple per pass.

9. **Sorting Time For Different Algorithms**

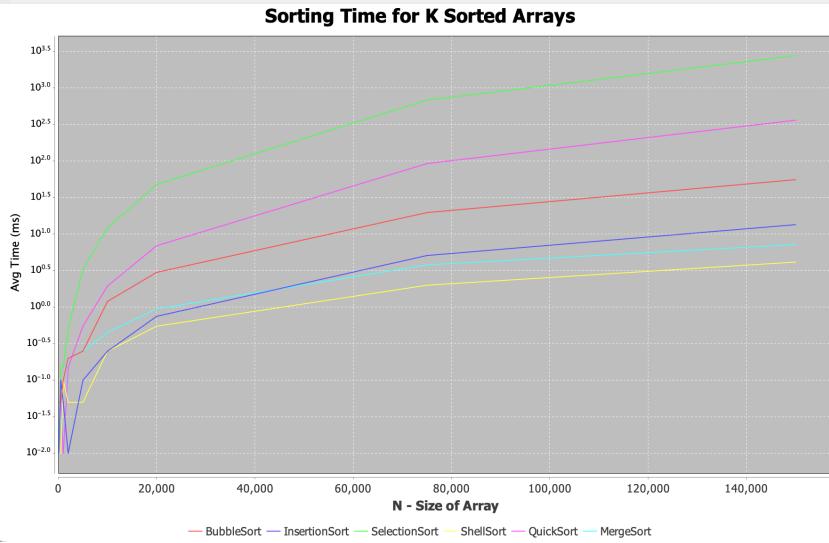


Made in Java with JFreeChart.

Biggest issue I had was the numbers scaled too fast and made the $O(n^2)$ sorting algorithms the only ones to show, which really showed how slow they are. I tried fixing it by using a log scale instead of linear.

10. The results almost matched the rankings I thought of, only with QuickSort beating MergeSort. I say that even if algorithms have the same time complexity, their runtimes can vary a lot. I thought QuickSort would be slower since its slowest is $O(n^2)$ but with large datasets, it beat the competition.

12.



Made in Java

Overall almost every algorithm improved with k sorted data. Only exception is Selection Sort which didn't change at all and QuickSort which did noticeably worse. This is mainly because the partitions are much more uneven when the data is partially sorted and with the pivot I chose as the last element in the array. If I implement using median of 3, then it would probably improve.