Nishad Wanjari

Student

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Work Experience

Web Developer

Microsoft

📅 30/6/2017-30/6/2019

📍 Remote

Software developer

Google

📅 30/11/2019-14/11/2023

📍 Remote

Skills

1. C++
2. HTML
3. CSS
4. Java Script
5. Python
6. DBMS
7. SQL
8. App Development
9. React.js
10. OS

Projects

Chess Clock (Duration August 2023 - September 2023)

- Made a fully functional android chess clock in android studio and java to tackle the problem of shortage of chess clocks in

Education

B.tech computer science

MIT-WPU , PUNE

Achievements

1. All india University National Chess Participant West zone 2022 3rd Runner up

RESUME SUMMARY

I am a motivated and talented B.Tech student specializing in Computer Science. With a passion for software development, I have successfully completed projects in Android application development, cryptography, music player development, website security, and game development. My goal is to leverage my skills in C++, Java, HTML, CSS, JavaScript, and Python to contribute to innovative software solutions.

chess club . Skills used - Java,Android Application Development,Android Studio

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Encryption-Decryption Tool (Duration March 2023 - April 2023)

- Made a cryptography tool to encrypt or decrypt messages with different algorithms and techniques such as Ceaser cypher, rsa, deffiehelman,hashing etc using PYQT5 and sql lite Skills used - Cryptography,Cyber Security,Python,Pyqt,SQLite

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Sonic (Duration February 2022 - March 2022)

- made a music player with the qt framework and C++. Skills used - C++,QT Creator,qt

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Anti-Brutus (Duration July 2023 - September 2023)

- made a website to store and save passwords in vault in a safe way. The files are hashed on and off the server making it very secure.(group project) Skills used - HTML,CSS,tailwind,Javascript,SQL,Node.js

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Portfolio (Duration September 2023 - September 2023)

- Used HTML,CSS and javascript to make beautiful portfolio website Skills used - HTML,CSS,Javascript

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Hand Motion Water dispenser (Duration January 2023 - February 2023)

- Made an IOT Device to sense hand moment and automatically manage water dispensing as per requirement. Skills used - IoT,Arduino Uno,Arduino IDE,C++

Average Cube in Ohio (Duration October 2022 - December 2022)

- Made a 3D cube game with C# and unity to learn the basics of game developement. Skills used - c#,Unity Framework,Unity 3D Game Developer