

1. Design suitable data structures and implement pass-I of a two-pass assembler for pseudo-machine. And generate symbol table, literal table and intermediate code for given sample input:

2. Design suitable data structure and implement pass II of a two pass assembler for pseudo-machine for provide sample input:

3. Write a program to simulate FCFS CPU scheduling Algorithm

```
import java.text.ParseException;
class FCFS {
    static void findWaitingTime(int processes[], int n,      int bt[], int wt[]) {
        wt[0] = 0;
        for (int i = 1; i < n; i++) {
            wt[i] = bt[i - 1] + wt[i - 1];
        }
    }
    static void findTurnAroundTime(int processes[], int n, int bt[], int wt[], int tat[]) {
        for (int i = 0; i < n; i++) {
            tat[i] = bt[i] + wt[i];
        }
    }
    static void findavgTime(int processes[], int n, int bt[]) {
        int wt[] = new int[n], tat[] = new int[n];
        int total_wt = 0, total_tat = 0;
        findWaitingTime(processes, n, bt, wt);
        findTurnAroundTime(processes, n, bt, wt, tat);
        System.out.printf("Processes Burst time Waiting"+" time Turn around time\n");
        for (int i = 0; i < n; i++) {
            total_wt = total_wt + wt[i];
            total_tat = total_tat + tat[i];
            System.out.printf(" %d ", (i + 1));
            System.out.printf("      %d ", bt[i]);
            System.out.printf("      %d", wt[i]);
            System.out.printf("      %d\n", tat[i]);
        }
        float s = (float)total_wt / (float) n;
        int t = total_tat / n;
        System.out.printf("Average waiting time = %f", s);
        System.out.printf("\n");
        System.out.printf("Average turn around time = %d ", t);
    }
    public static void main(String[] args) throws ParseException {
        int processes[] = {1, 2, 3};
        int n = processes.length;
        int burst_time[] = {10, 5, 8};
        findavgTime(processes, n, burst_time);
    }
}
```

4. Write a program to simulate Preemptive SJF CPU scheduling Algorithm

```
import java.io.*;
import java.util.*;
public class SJF {
    public static void main(String[] args){
        Scanner input = new Scanner(System.in);
        int n;
        int[][] A = new int[100][4];
        int total = 0;
        float avg_wt, avg_tat;
        System.out.println("Enter number of process:");
        n = input.nextInt();
        System.out.println("Enter Burst Time:");
        for (int i = 0; i < n; i++) {
            System.out.print("P" + (i + 1) + ": ");
            A[i][1] = input.nextInt();
            A[i][0] = i + 1;
        }
        for (int i = 0; i < n; i++) {
            int index = i;
            for (int j = i + 1; j < n; j++) {
                if (A[j][1] < A[index][1]) {
                    index = j;
                }
            }
            int temp = A[i][1];
            A[i][1] = A[index][1];
            A[index][1] = temp;
            temp = A[i][0];
            A[i][0] = A[index][0];
            A[index][0] = temp;
        }
        A[0][2] = 0;
        for (int i = 1; i < n; i++) {
            A[i][2] = 0;
            for (int j = 0; j < i; j++) {
                A[i][2] += A[j][1];
            }
            total += A[i][2];
        }
        avg_wt = (float)total / n;
        total = 0;
        System.out.println("P\tBT\tWT\tTAT");
        for (int i = 0; i < n; i++) {
            A[i][3] = A[i][1] + A[i][2];
            total += A[i][3];
            System.out.println("P" + A[i][0] + "\t" + A[i][1] + "\t" + A[i][2] + "\t" + A[i][3]);
        }
        avg_tat = (float)total / n;
        System.out.println("Average Waiting Time= " + avg_wt);
        System.out.println("Average Turnaround Time= " + avg_tat);
    }
}
```

5. Write a program to simulate Non-preemptive priority CPU scheduling algorithm.

```
import java.util.*;
class Process {
    int pid;
    int bt;
    int priority;
    Process(int pid, int bt, int priority){
        this.pid = pid;
        this.bt = bt;
        this.priority = priority;
    }
    public int prior() { return priority; }
}
public class Priority {
    public void findWaitingTime(Process proc[], int n,int wt[]){
        wt[0] = 0;
        for (int i = 1; i < n; i++)
            wt[i] = proc[i - 1].bt + wt[i - 1];
    }
    public void findTurnAroundTime(Process proc[], int n,int wt[], int tat[]){
        for (int i = 0; i < n; i++)
            tat[i] = proc[i].bt + wt[i];
    }
    public void findavgTime(Process proc[], int n){
        int wt[] = new int[n], tat[] = new int[n],
        total_wt = 0, total_tat = 0;
        findWaitingTime(proc, n, wt);
        findTurnAroundTime(proc, n, wt, tat);
        System.out.print("\nProcesses Burst time Waiting time Turn around time\n");
        for (int i = 0; i < n; i++) {
            total_wt = total_wt + wt[i];
            total_tat = total_tat + tat[i];
            System.out.print(" " + proc[i].pid + "\t\t" + proc[i].bt + "\t " + wt[i] + "\t\t" + tat[i] + "\n");
        }
        System.out.print("\nAverage waiting time = " + (float)total_wt / (float)n);
        System.out.print("\nAverage turn around time = " + (float)total_tat / (float)n);
    }
    public void priorityScheduling(Process proc[], int n){
        Arrays.sort(proc, new Comparator<Process>() {
            @Override
            public int compare(Process a, Process b){
                return b.prior() - a.prior();
            }
        });
        System.out.print("Order in\ " which processes gets executed \n");
        for (int i = 0; i < n; i++)
            System.out.print(proc[i].pid + " ");
        findavgTime(proc, n);
    }
    public static void main(String[] args){
        Priority ob = new Priority();
        int n = 3;
```

```
Process proc[] = new Process[n];  
proc[0] = new Process(1, 10, 2);  
proc[1] = new Process(2, 5, 0);  
proc[2] = new Process(3, 8, 1);  
ob.priorityScheduling(proc, n);  
}  
}
```

6. Write a program to simulate preemptive Round Robin CPU scheduling algorithm.

```
public class RoundRobin {
    static void findWaitingTime(int processes[], int n, int bt[], int wt[], int quantum){
        int rem_bt[] = new int[n];
        for (int i = 0 ; i < n ; i++)
            rem_bt[i] = bt[i];
        int t = 0;
        while(true){
            boolean done = true;
            for (int i = 0 ; i < n; i++){
                if (rem_bt[i] > 0){
                    done = false;
                    if (rem_bt[i] > quantum){
                        t += quantum;
                        rem_bt[i] -= quantum;
                    }
                    else{
                        t = t + rem_bt[i];
                        wt[i] = t - bt[i];
                        rem_bt[i] = 0;
                    }
                }
            }
            if (done == true)
                break;
        }
    }
    static void findTurnAroundTime(int processes[], int n,int bt[], int wt[], int tat[]){
        for (int i = 0; i < n ; i++)
            tat[i] = bt[i] + wt[i];
    }
    static void findavgTime(int processes[], int n, int bt[],int quantum){
        int wt[] = new int[n], tat[] = new int[n];
        int total_wt = 0, total_tat = 0;
        findWaitingTime(processes, n, bt, wt, quantum);
        findTurnAroundTime(processes, n, bt, wt, tat);
        System.out.println("PN " + " B " + " WT " + " TAT");
        for (int i=0; i<n; i++){
            total_wt = total_wt + wt[i];
            total_tat = total_tat + tat[i];
            System.out.println(" " + (i+1) + "\t\t" + bt[i] + "\t " + wt[i] + "\t\t" + tat[i]);
        }
        System.out.println("Average waiting time = " +(float)total_wt / (float)n);
        System.out.println("Average turn around time = " +(float)total_tat / (float)n);
    }
    public static void main(String[] args){
        int processes[] = { 1, 2, 3};
        int n = processes.length;
        int burst_time[] = {10, 5, 8};
        int quantum = 2;
        findavgTime(processes, n, burst_time, quantum);
    }
}
```

7. Write a program to simulate LRU Page Replacement algorithm

```
import java.util.HashMap;
import java.util.HashSet;
import java.util.Iterator;
class LRU {
    static int pageFaults(int pages[], int n, int capacity) {
        HashSet<Integer> s = new HashSet<>(capacity);
        HashMap<Integer, Integer> indexes = new HashMap<>();
        int page_faults = 0;
        for (int i=0; i<n; i++) {
            if (s.size() < capacity) {
                if (!s.contains(pages[i])) {
                    s.add(pages[i]);
                    page_faults++;
                }
                indexes.put(pages[i], i);
            }
            else{
                if (!s.contains(pages[i])) {
                    int lru = Integer.MAX_VALUE, val=Integer.MIN_VALUE;
                    Iterator<Integer> itr = s.iterator();
                    while (itr.hasNext()) {
                        int temp = itr.next();
                        if (indexes.get(temp) < lru) {
                            lru = indexes.get(temp);
                            val = temp;
                        }
                    }
                    s.remove(val);
                    indexes.remove(val);
                    s.add(pages[i]);
                    page_faults++;
                }
                indexes.put(pages[i], i);
            }
        }
        return page_faults;
    }
    public static void main(String args[]) {
        int pages[] = {7, 0, 1, 2, 0, 3, 0, 4, 2, 3, 0, 3, 2};
        int capacity = 4;
        System.out.println(pageFaults(pages, pages.length, capacity));
    }
}
```

1. Interfacing LED bar with the Arduino UNO board

```
void setup(){
    pinMode(1,OUTPUT);
    pinMode(2,OUTPUT);
    pinMode(3,OUTPUT);
    pinMode(4,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    digitalWrite(1,HIGH);
    delay(1000);
    digitalWrite(1,LOW);
    delay(1000);
    digitalWrite(2,HIGH);
    delay(1000);
    digitalWrite(2,LOW);
    delay(1000);
    digitalWrite(3,HIGH);
    delay(1000);
    digitalWrite(3,LOW);
    delay(1000);
    digitalWrite(4,HIGH);
    delay(1000);
    digitalWrite(4,LOW);
    delay(1000);
}
```

2. Interfacing the Piezo Buzzer with the Arduino board for Generating sound and Music

```
void setup(){
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    digitalWrite(1,HIGH);
    delay(1000);
    digitalWrite(1,LOW);
    delay(2000);
}
```


3. Measuring Distance of an object using the Ultrasonic Sensor

```
const int pingPin = 7;
const int echoPin = 6;
void setup() {
    Serial.begin(9600);
}
void loop() {
    long duration, inches, cm;
    pinMode(pingPin, OUTPUT);
    digitalWrite(pingPin, LOW);
    delayMicroseconds(2);
    digitalWrite(pingPin, HIGH);
    delayMicroseconds(10);
    digitalWrite(pingPin, LOW);
    pinMode(echoPin, INPUT);
    duration = pulseIn(echoPin, HIGH);
    inches = microsecondsToInches(duration);
    cm = microsecondsToCentimeters(duration);
    Serial.print(inches);
    Serial.print("in, ");
    Serial.print(cm);
    Serial.print("cm");
    Serial.println();
    delay(1000);
}
long microsecondsToInches(long microseconds) {
    return microseconds / 74 / 2;
}
long microsecondsToCentimeters(long microseconds) {
    return microseconds / 29 / 2;
}
```

4. Interfacing Light Sensor

```
void setup(){
    pinMode(A0, INPUT);
    Serial.begin(9600);
}
void loop(){
    int read=analogRead(A0);
    Serial.print("Light Intensity is: ");
    Serial.print(read);
    delay(3000);
}
```

5. Write an application to read temperature from environment if temperature crosses threshold value then it notifies with buzzer.

```
#include<dht.h>
DHT dht;
void setup(){
    pinMode(2,OUTPUT);
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    int readTemp=DHT.read11(2);
    float t=DHT.temperature;
    Serial.print("Temperature");
    Serial.print(t);
    Serial.print("C|");
    Serial.print((t*9.0)/5.0+32.0);
    if(t>100){
        digitalWrite(1,HIGH);
    }else{
        digitalWrite(1,LOW);
    }
    delay(2000);
}
```

6. Understanding the connectivity of raspberry-pi / beagle board circuit with temperature sensor. Write an application to read the environment temperature. If temperature crosses a threshold value, generate alerts using LEDs.

```
#include<dht.h>
DHT dht;
void setup(){
    pinMode(2,OUTPUT);
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    int readTemp=DHT.read11(2);
    int t=DHT.temperature;
    Serial.print("Temperature");
    Serial.print(t);
    Serial.print("C|");
    Serial.print((t*9.0)/5.0+35.0);
    if(t>100){
        digitalWrite(1,HIGH);
    }else{
        digitalWrite(1,LOW);
    }
    delay(2000);
}
```

7. Implement water level sensor.

```
void setup(){
    pinMode(A0,INPUT);
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    int read=analogRead(A0);
    Serial.print("Water Level is: ");
    Serial.print(read);
    delay(3000);
    if(read>100){
        digitalWrite(1,HIGH);
    }else{
        digitalWrite(1,LOW);
    }
}
```

8. Implement DHT11/DHT22 with LED light

```
#include<dht.h>
DHT dht;
void setup(){
    pinMode(2,OUTPUT);
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    int readTemp=DHT.read11 (2);
    float t=DHT.temperature;
    float h=DHT.humidity;
    Serial.print("Temperature");
    Serial.print(t);
    Serial.print("C|");
    Serial.print((t*9.0)/5.0+32.0);
    Serial.print("F");
    Serial.print("Humidity");
    Serial.print(h);
    if(t>100){
        digitalWrite(1,HIGH);
    }else{
        digitalWrite(1,LOW);
    }
    delay(2000);
}
```

9. Implement Obstacle Detector using Arduino

```
int hasObstacle=HIGH;
void setup(){
    pinMode(1,INPUT);
    pinMode(2,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    hasObstacle=digitalRead(1);
    if(hasObstacle==LOW){
        Serial.print("Stop something is ahead");
        digitalWrite(2,HIGH);
    }else{
        Serial.print("Path is clear");
        digitalWrite(2,LOW);
    }
    delay(3000);
}
```

10. Implement Soil Moisture sensor using Arduino

```
void setup(){
    pinMode(A0,INPUT);
    pinMode(1,OUTPUT);
    Serial.begin(9600);
}
void loop(){
    int read=analogRead(A0);
    Serial.print("Soil Moisture: ");
    Serial.print(read);
    delay(3000);
    if(read>100){
        digitalWrite(1,HIGH);
    }else{
        digitalWrite(1,LOW);
    }
}
```