Random Forest

Random Forest

- Algorithm used for both Classification and Regression
 - ☐ Works best for *Classification*
- Also known as an "ensemble classifier" (many models working together)
- Multiple Decision Trees are grown by taking different attributes of the same dataset; and an average is taken. For classification, voting is done (using *mode*)
- Overcomes the problem of overfitting of a single tree and generalises well
- Trees not pruned
- Uses bootstrap method to select samples
- Easily affected by correlation; not much by outliers
- Algorithm has parameters to finetune the final model eg: mtry (number of variables used),
 mtree (number of decision trees to build) etc.
- Important variables can be selected

Bootstrapping

- Bagging
- A random sampling with replacement
- Samples are also called Out of Bag samples
- Models are built in parallel
- Steps
 - 1. Randomly select an observation/record from the original dataset
 - 2. Replace the observation back in the dataset
 - Repeat process (1 and 2) 'n' times
 n → Total number of records in the original dataset / sample
- Final bootstrap sample with 'k' samples

Out of Bag Error

- Error estimated on these out of bag samples is known as out of bag error
- Study of error estimates by OOB is as accurate as a test set (of the same size as the training set)

Advantages of Random Forest

- High accuracy
- Effectively used on very large datasets
- Gives estimates of important variables
- Maintains a good accuracy in case of missing data
- DT is better than RF when the variables are binary in nature

Tree building process

- Let **N** be the total number of records and **M** be the full set of features / variables
- Takes a random set of data **(n)** with replacement. This is the training set for the tree
- Takes a random set of features (m) [m < M]
 - ☐ For each iteration, *m* is fixed
- Study the performance of this tree
- A forest of DT's are built in this process
- Error rates of each tree is calculated
- Joint set of variables are determined that give the strongest model

Process (of building a tree)

N=1000, M=30, n=500, m=3

First Tree

- Random sample data S1 (n)
- Using **\$1**, build a "random" tree
- Take *m* features from *M* eg: *m2, m16, m29*
- Identify the best attribute eg: $m16 \rightarrow$ root node
- Split S1 on m16 gives 2 new subsets eg: S1_a and S1_b
- For **S1_a**, select **m** eg: **m1,m5,m10**
 - Identify the best attribute eg: m1
 - Split **S1_a** into **S1_a_1**, **S1_a_2**
- For **\$1_b**, select **m** eg: **m11,m15,m10**
 - Identify the best attribute eg: m15
 - Split **S1_b** into **S1_b_1**, **S1_b_2**
- etc...
- Tree over

- $N \rightarrow$ Total number of records
- n → Random set of data with replacement.
 (This is the training set for the tree)
- *M* → Full set of features / variables
- *m* → Selected features (number kept constant)

Boosting techniques