

Mahatma Gandhi Shikshan Mandal's

**Smt. Sharchchandrika Suresh Patil
Institute of Technology (Polytechnic), Chopda**



**A Project Report On
“College Management Application”**

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Guided By: -

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Department of Computer Engineering 2020-2021



MAHARASHTRA STATE BOARD OF TECHNICAL EDUCATION Certificate

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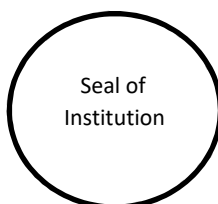
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Date: / / 2020

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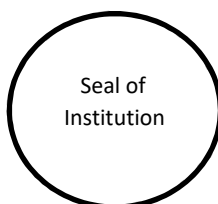
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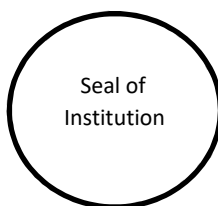
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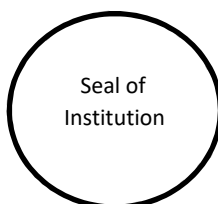
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I am obliged to staff members of SSP poly College, for the valuable information provided by them in their respective fields. I am grateful for their cooperation during the period of our project.

I am extremely thankful to Prof. V.N. Borse ,principal, Smt. Sharchchandrika Suresh Patil Institute of Technology(Polytechnic), Chopda, for providing me infrastructure facilities to work. Lastly, I thank to all for their constant encouragement without which this project would not have been possible.

Submitted By:-

1. Shimpi Chetan Mahesh.
2. Kumbhar Mayur Vasudev.
3. Mahajan Shubham Rajendra.
4. Patil Ketan Nivrutti.

ABSTRACT

The college management system based the particular College related and information about the college. It's the time to change from conventional website to app, which has become the part of our daily routine. We are introducing "**SSP_Poly.apk**" the android application software which would be a miniature of our college website. It works not only as a website, but also it can work as a small college management application. The college Management system in focused the college history and Events programs, placement of the information .

The modules can be subdivided the two-part **admin** app and **user** app. The application becomes also a mobile version of our official website. It gives us more comfort and a better user interface. Students can interact with faculties directly. Latest news and updates about college is got through notification provided by college admin. The application provides online video lectures, online books in pdf form, and it also provide the college location from google map.

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1. INTRODUCTION

The era of mobile technology opens the windows to the android app. The websites are vanishing and the mobile phones are emerging. It's the time to change from conventional websites to apps, which has become the part of our daily routine. We are introducing "SSP_Poly.apk" the android application software which would be a miniature of our college website. It works not only as a website, but also it can work as a small college Management software. Our multipurpose program is considering the user as either a ssplan or non- ssplan, student or parent, faculties or office staffs individually. Project gives a total solution to everyone. The application becomes also a Mobile version of our official website. It gives us more comfort and a better user interface. It acts as an overview about the campus to a non ssplan like the college history, departments, workshops, faculties, library etc & major events conducted. It acts as a college assistant for ssplan. Latest news and updates about college is got through notifications. Individual account can be created for students. Department organizations can invite or make publicity to their events. It is also useful for the parents to communicate college authorities ,faculties etc. Students can interact with faculties directly. Latest news and updates about college is got through notifications. The application gathers your current location and shows the exact minimal route to the SSP Polytechnic campus accessing the GPS.

2. SYSTEM STUDY

2.1 IMPORTANCE OF JAVA :

Java has had a profound effect on the Internet. This is because Java has had a profound effect on the Internet. This is because Java expands the Universe of objects that can move about freely in Cyberspace. In a network, two categories of objects are transmitted between the Server and the Personal computer. They are: Passive information and Dynamic active programs. The Dynamic, Self-executing programs cause serious problems in the areas of Security and probability.

2.1.1 Java can be used to create two types of programs:-

Applications and Applets:-

An application is a program that runs on our computer under the operating system of that computer. It is more or less like one creating using C or C++. Java's ability to create Applets makes it important. An Applet is an application designed to be transmitted over the Internet and executed by a Java compatible web browser. An applet is actually a tiny Java program, dynamically downloaded across the network, just like an image. But the difference is, it is an intelligent program, not just a media file. It can react to the user input and dynamically change.

2.1.2 Features of Java

- **Security-**

Every time you that you download a normal|| program; you are risking a viral infection. Prior to Java, most users did not download executable programs frequently, and those who did scan them for viruses prior to execution. Most users still worried about the possibility of infecting their systems with a virus. In addition, another type of malicious program exists that must be guarded against. This type of program can gather private information, such as credit card numbers, bank account balances, and passwords. Java code is loaded onto a machine, it is verified. So, byte code verification is integral to the compiling and executing of Java code.

Picture showing the development process of JAVA Program

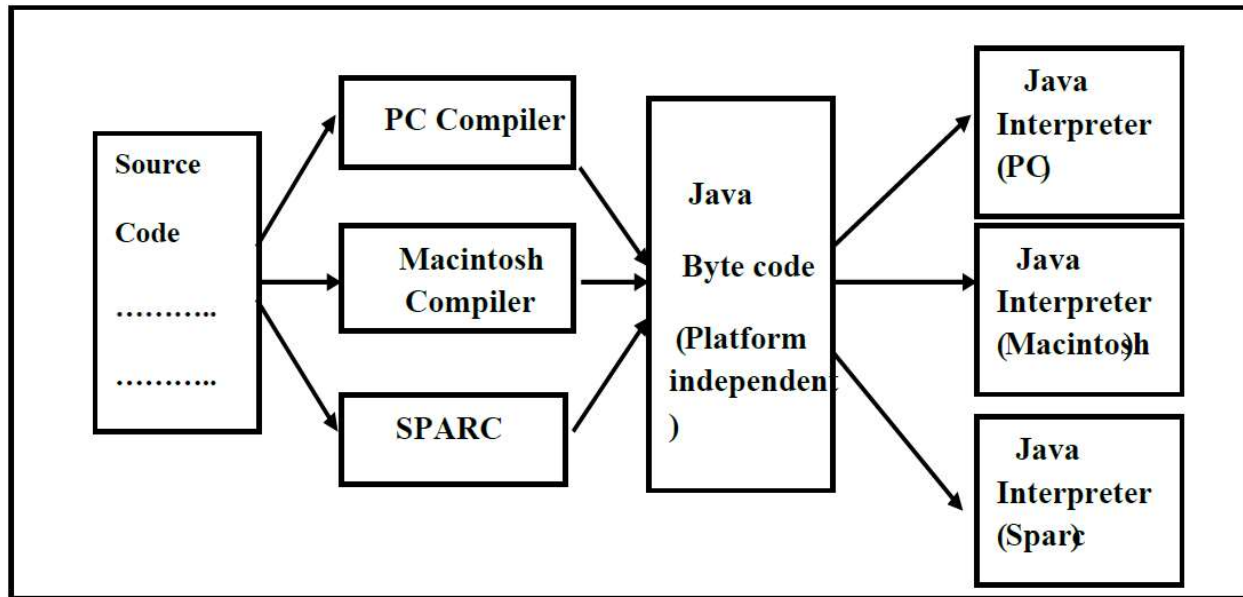


- **Java Architecture**

Java architecture provides a portable, robust, high performing environment for development. Java provides portability by compiling the byte codes for the Java Virtual Machine, which is then interpreted on each platform by the run-time environment. Java is a dynamic system, able to load code when needed from a machine in the same room or across the planet.

- **Compilation of code:-**

When you compile the code, the Java compiler creates machine code (called byte code) for a hypothetical machine called Java Virtual Machine (JVM). The JVM is supposed to execute the byte code. The JVM is created for overcoming the issue of portability. The code is written and compiled for one



machine and interpreted on all machines.

Fig 2.1.5-Compiling and interpreting Java Source Code

- **Simple**

Java was designed to be easy for the Professional programmer to learn and to use effectively. If you are an experienced C++ programmer, learning Java will be even easier. Because Java inherits the C/C++ syntax and many of the objects-oriented features of C++. Most of the confusing concepts from C++ are either left out of Java or implemented in a cleaner, more approachable manner. In Java there are a small number of clearly defined ways to accomplish a given task.

- **Object-Oriented**

Java was not designed to be source-code compatible with any other language. This allowed the Java team the freedom to design with a blank slate. One outcome of this was a clean usable, pragmatic approach to objects. The object model in Java is simple and easy to extend, while simple types, such as integers, are kept as high-performance nonobjects.

- **Robust**

The multi-platform environment of the Web places extraordinary demands on a program, because the program must execute reliably in a variety of systems. The ability to create robust programs was given a high priority in the design of Java. Java is strictly typed language; it checks your code at compile time and run time.

2.2 IMPORTANCE OF XML :

2.2.1 What is XML ?

XML stands for Extensible Markup Language. Much like HTML (or Hypertext Markup Language), XML is also a markup language. It was created as a standard way to encode data in internet-based applications. However, unlike HTML, XML is case-sensitive, requires each tag is closed properly, and preserves whitespace. XML tags are not predefined in XML. We must define our own Tags. Xml as itself is well readable both by human and machine. Also, it is scalable and simple to develop. In Android we use XML for designing our layouts because XML is lightweight language so it doesn't make our layout heavy.

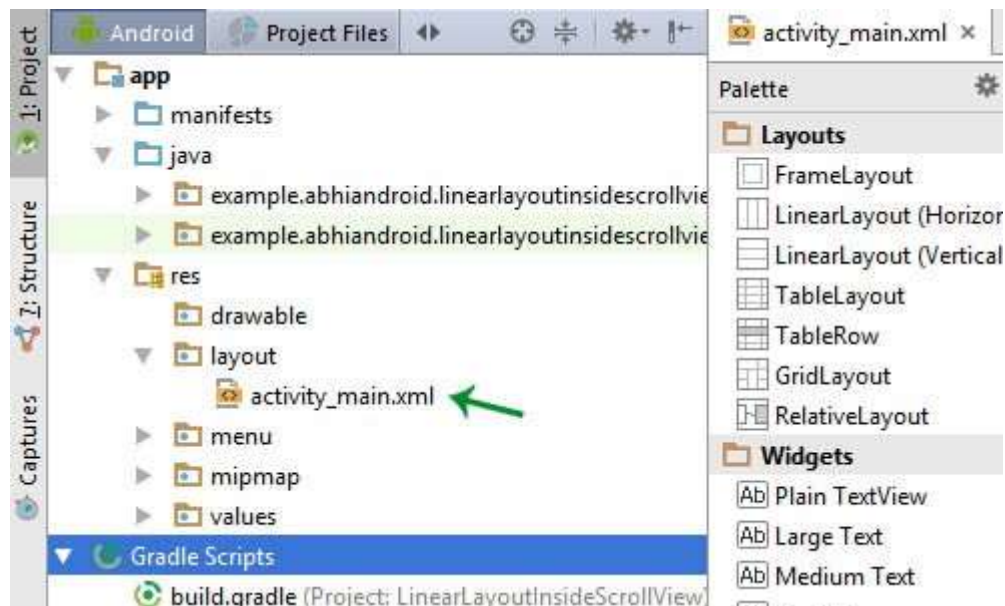
2.2.2 Different uses of XML in Android

In Android there are several purposes of using XML, each purpose is needing a specific type of xml files. Below we define each and every one.

1. Define the actual UI of an Application:

XML is well used in defining the UI of the application for the different reasons I mentioned earlier but the files that must be used to do that in Android are the **Layout XML Files** which holds all the elements(views) or the tools that we want to use in our application. Like the TextView's, Button's and other UI elements.

- **Location of the file in Android Studio:**

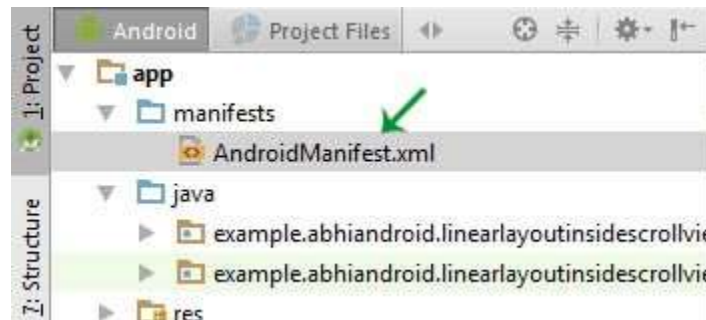


You will find out this file inside the **res** folder and inside it there is another folder named **layout** where you will get all the layout files for their respective

2. Define all the components of the Application:

XML is also used in defining the components the application contains Like Activities and their state (main or not, the theme they use, ...), the names of app's packages, receivers, services and the permissions that our application needs. All written in the **Manifest xml File (Mainfest.xml)** one of the most important files in Android App's.

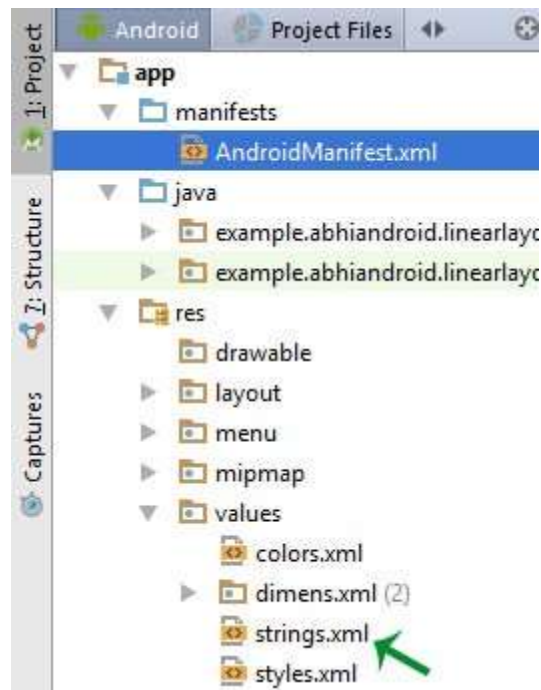
Location in Android Studio: It is located inside app > manifests folder



3. Replace the Hard-coded strings with a single string:

XML helps us as well to define all the strings in a file called **String's xml File(strings.xml)** which allows us to access them in our app (Activity or in Layout XML files) to enhance the reusability of the code and avoid Hard-coded programming.

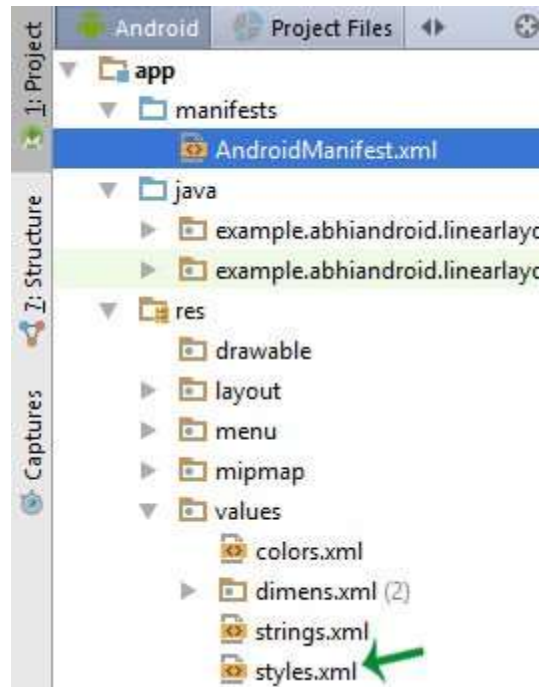
Location in Android Studio:



4. Define the different styles and looks for the UI of the application:

In addition to all the previous functionalities, XML also allows you to define our App's custom themes and styles in the **Styles xml File(styles.xml)**.

Location in Android Studio:



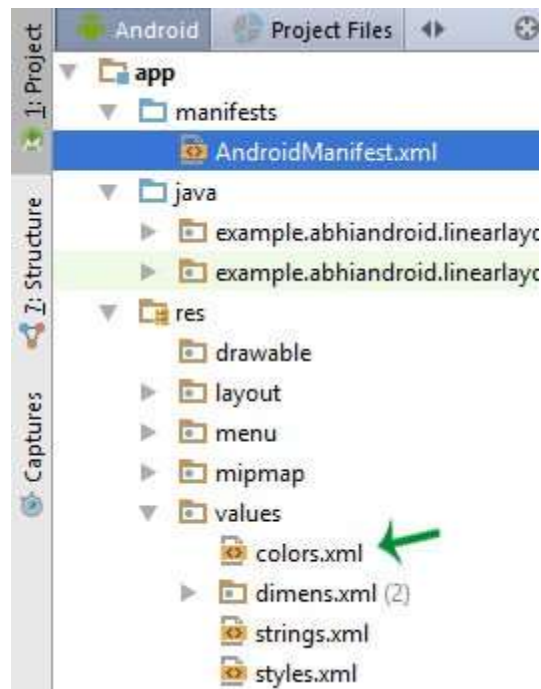
5. Provide various graphics to the elements or views of the application:

XML also helps in providing various graphics to the elements or views to create a custom UI, that we put in **Drawable xml Files**.

6. Define the App's colours:

XML offers the privilege of defining custom colours that we want to use in our apps. We simply define the colours in the **Colour xml File (colors.xml)** and use them in our app from this file.

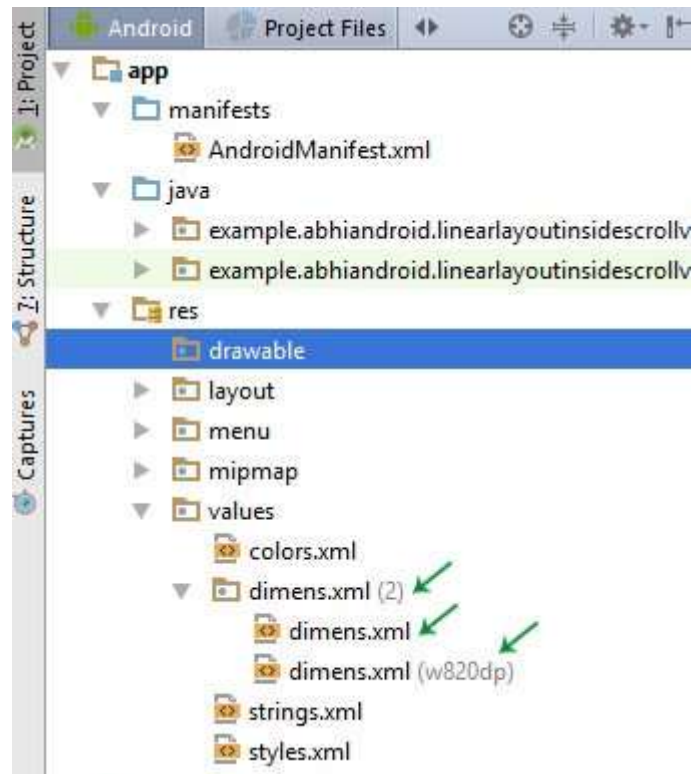
Location in Android Studio



7. Define the dimensions of the Views:

After defining strings, styles and colours XML allows us also to define Dimensions yet in a different file called **Dimension xml File(dimens.xml)**.

Location in Android Studio:

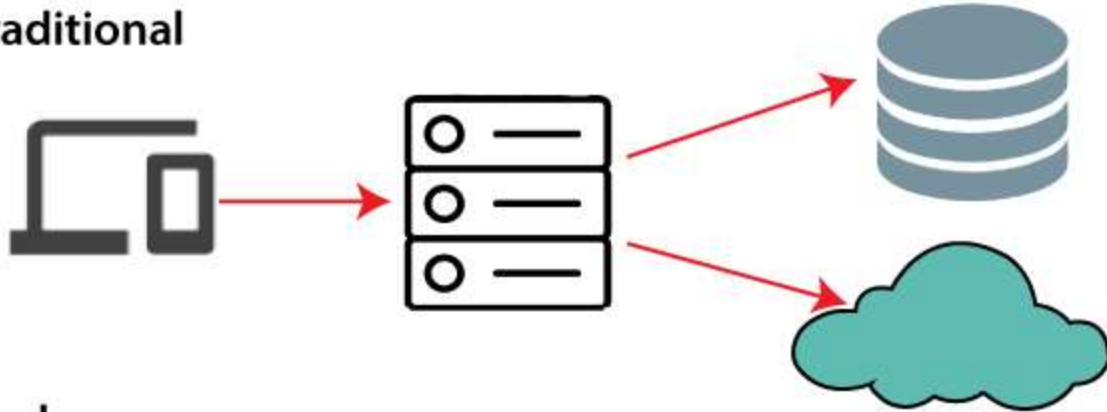


2.3 IMPORTANCE OF FIREBASE :

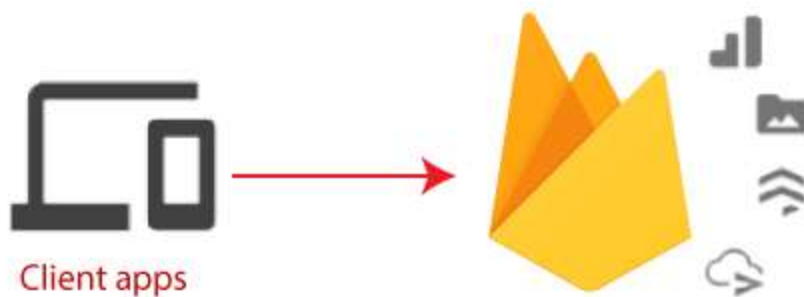
In the era of rapid prototyping, we can get bright ideas, but sometimes they are not applicable if they take too much work. Often, the back-end is the limiting factor - many considerations never apply to server-side coding due to lack of knowledge or time.

Firebase is a Backend-as-a-Service (BaaS) which started as a YC11 start-up. It grew up into a next-generation app-development platform on Google Cloud Platform. Firebase (a NoSQL JSON database) is a real-time database that allows storing a list of objects in the form of a tree. We can synchronize data between different devices.

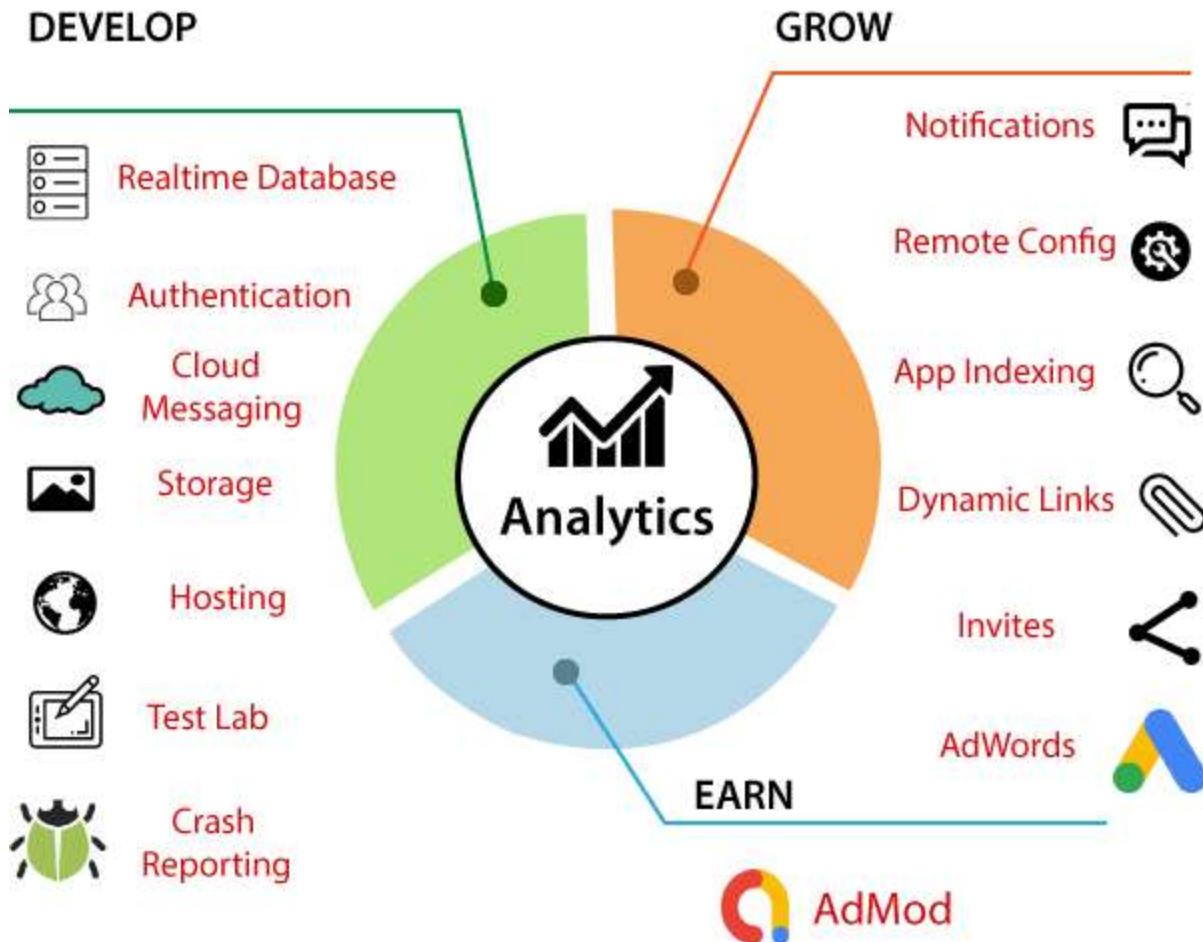
Traditional



Firebase



Google Firebase is Google-backed application development software which allows developers to develop **Android, IOS, and Web apps**. For reporting and fixing app crashes, tracking analytics, creating marketing and product experiments, firebase provides several tools.



Firestore has three main services, i.e., a real-time database, user authentication, and hosting. We can use these services with the help of the Firestore iOS SDK to create apps without writing any server code.

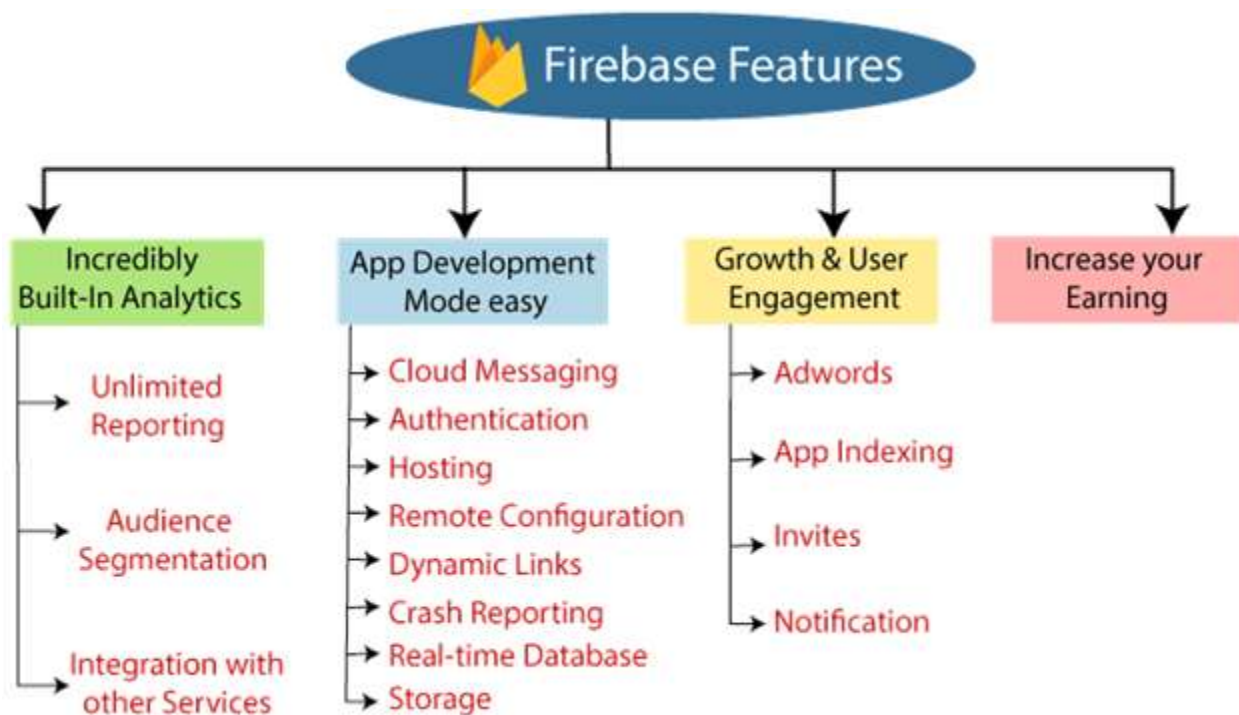
Why use Firestore?

- Firestore manages real-time data in the database. So, it easily and quickly exchanges the data to and from the database. Hence, for developing mobile apps such as live streaming, chat messaging, etc., we can use Firestore.
- Firestore allows syncing real-time data across all devices - iOS, Android, and Web - without refreshing the screen.
- Firestore provides integration to Google Advertising, AdMob, Data Studio, BigQuery DoubleClick, Play Store, and Slack to develop our apps with efficient and accurate management and maintenance.

- Everything from databases, analytics to crash reports are included in Firebase. So, the app development team can stay focused on improving the user experience.
- Firebase applications can be deployed over a secured connection to the firebase server.
- Firebase offers a simple control dashboard.
- It offers a number of useful services to choose from.

Features of Firebase

Firebase has several features that make this platform essential. These features include unlimited reporting, cloud messaging, authentication and hosting, etc. Let's take a look at these features to understand how these features make Firebase essential:



• Incredibly Built-In Analytics

The analytics dashboard is one of the best features of Firebase, which is equipped with. It is free and can report 500 event types, each with 25 attributes. The

dashboard is top-notch for observing user behavior and measuring various user characteristics. Ultimately it helps us to understand how people use our app so that we can better optimize it in the future.

- **Key features**

- **Unlimited Reporting**

It allows for reporting of 500 distinct events.

- **Audience Segmentation**

We can identify custom audiences in the Firebase console based on device data, custom events, or user properties. After that, we can use these audiences that we specified with other Firebase attributes when targeting new features or notifications.

- **Integration with Other Services**

We can integrate Firebase with other services that can utilize our business apps such as Big Query, Firebase Notifications, Firebase Remote Configuration, Firebase Crash Reporting, and Google Tag Manager.

- **App Development Made Easy**

With Firebase, we can focus our time and attention on developing the best possible applications for our business. The operation and internal functions are very solid. They have taken care of the Firebase Interface. We can spend more time in developing high-quality apps that users want to use.

There are the following features which we can develop:

- **Cloud Messaging**

Firebase allows us to deliver and receive messages in a more reliable way across platforms.

- **Authentication**

Firebase has little friction with acclaimed authentication.

➤ **Test Lab**

Test in the lab instead on your users.

➤ **Hosting**

Firebase delivers web content faster.

➤ **Remote Configuration**

It allows us to customize our app on the go.

➤ **Dynamic Links**

Dynamic Links are smart URLs which dynamically change behavior for providing the best experience across different platforms. These links allow app users to take directly to the content of their interest after installing the app - no matter whether they are completely new or lifetime customers.

➤ **Crash Reporting**

It keeps our app stable.

➤ **Real-time Database**

It can store and sync app data in real-time.

➤ **Storage**

We can easily store the file in the database.

- **Growth and User Engagement**

One of the most important aspects of application development is being able to develop and engage with users over time. Firebase has a lot of built-in features, which ensures that it is exactly what we do. With the platform leading to commercial apps, it is really at the center of what makes Firebase so great.

Here are some user interaction aspects which make development a piece of cake:

➤ **AdWords**

Linking AdWords is very easy, and with it, we can segment and define our user base using Firebase Analytics. Also, it is easy to improve our targeting in marketing advertising campaigns. Some other benefits include conversion tracking, cross-network, attribution networks, and LTV (Calculating Customer Lifetime Value).

➤ **App Indexing**

With app indexing, we can work on aspects like re-engaging with our app, especially by surfing the in-app content within Google search results. It will also help in ranking our application in Google search results.

➤ **Invites**

It is a perfect tool for referrals and sharing. Get the help of our users to develop our app easily via email or SMS, allowing their existing users to share our app or in-app content. If we use this feature in combination with promotions, then we can also work towards acquiring new customers and retaining our existing customers.

➤ **Notifications**

We can manage information campaigns very easily, including the ability to set and schedule messages to engage users at the right time of day. These notifications are completely free. These are unlimited for both iOS and Android. There is only one dashboard to worry about, and if we integrate with Firebase Analytics, we can use various user segmentation features.

- **Increase Your Earnings**

Of course, the thing about having an app or any other business strategy is that we can increase our earnings. With the feature of AdMob, we can monetize our app, considering the best possible experience for our users. Showing real-time ads to millions of Google advertisers, choosing a format which suits our app, and working with over 40 top ads networks using AdMob Mediation, we can make app development well worth it, while speaking silently.

We can also cross-promote between our apps with AdMob House ads for free!

3. SYSTEM IMPLEMENTATION

The college management system based the particular College related and information about the college. It's the time to change from conventional website to app, which has become the part of our daily routine. We are introducing "SSP_Poly.apk" the android application software which would be a miniature of our college website. It works not only as a website, but also it can work as a small college Management software. Our multipurpose program is considering the user as either a ssplan or non- ssplan, student or parent, faculties or office staffs individually. Project gives a total solution to everyone. The application becomes also a Mobile version of our official website. It gives us more comfort and a better user interface. It acts as an overview about the campus to a non ssplan like the college history, departments, workshops, faculties, library etc & major events conducted. It acts as a college assistant for ssplan. Latest news and updates about college is got through notifications. Individual account can be created for students. Department organizations can invite or make publicity to their events. It is also useful for the parents to communicate college authorities ,faculties etc. Students can interact with faculties directly. Latest news and updates about college is got through notifications. The application gathers your current location and shows the exact minimal route to the SSP Polytechnic campus accessing the GPS.

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Data Flow Diagram:-

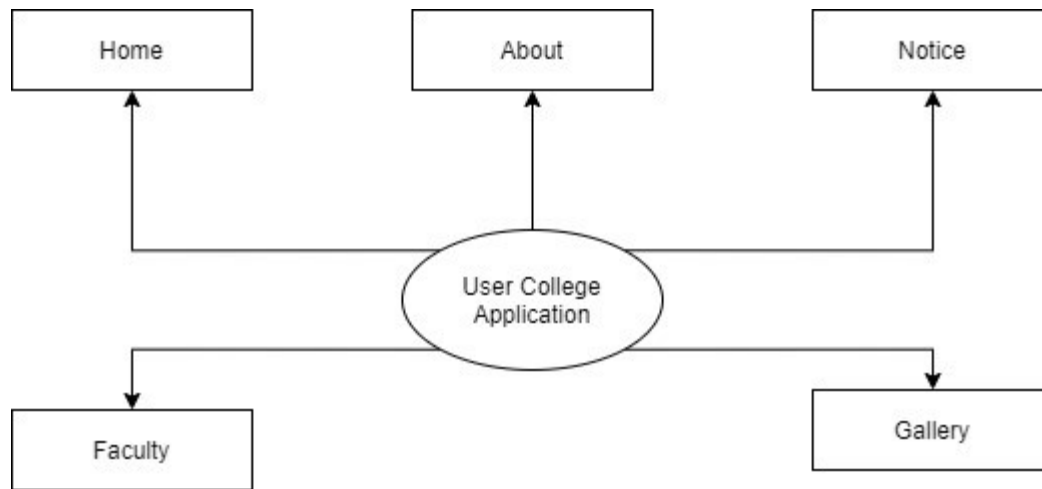


Fig. DFD of User App

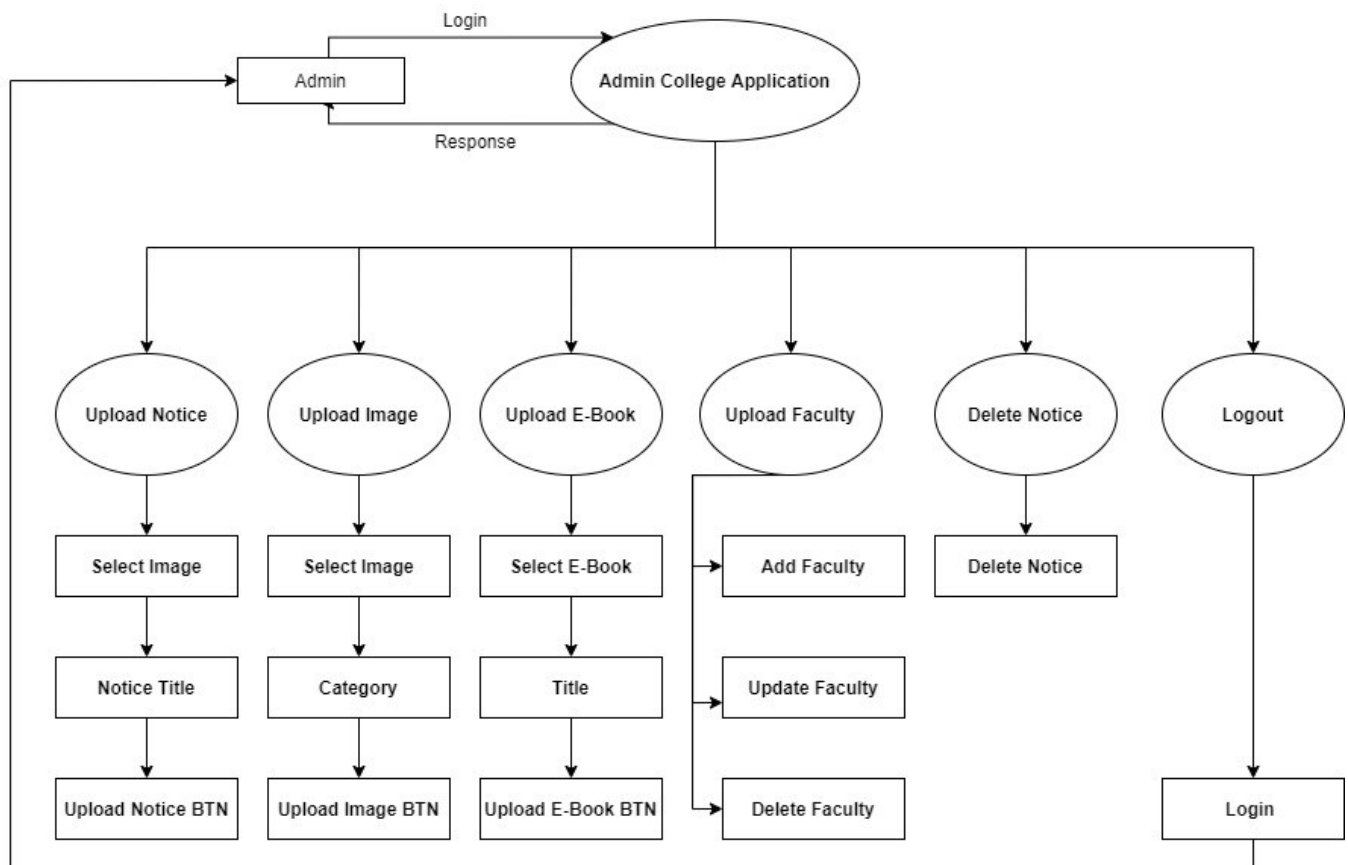


Fig. DFD of Admin App

4. SCOPE OF THE PROJECT

4.1 Project Resources

In project management terminology, resources are all the items that are required to carry out the project activities. They include people, equipment, facilities, time, or anything else required for the completion of the project. All these elements are interrelated and linked to the scope of the project. Each of them must be estimated and managed effectively if the project is to be a success.

4.2 Key project resources

- **User: -**

Users are the most important resource for a project. User means having the right to use the app, with the right skills, at the right time.

- **Admin: -**

Admin are the also most important resource for a project. Admin means having the right to manage all data showing in user app, with the right skills, at the right time.

- **Equipment: -**

The equipment that needs to be managed as part of a project depends on the nature of the project. In public health, the equipment that is needed for the project is usually limited to office material, computers, and sometimes test equipment. The project management for equipment is much like for people resources. You have to make sure you have the right equipment in the right place at the right time and that it has the supplies it needs to operate properly.

- **Time: -**

Time is a critical resource for any project. Project managers who succeed in meeting their project schedule have a good chance of staying within their project budget. To enable time management, the different project activities need to be detailed and prioritized. COLLEGE MANAGEMENT APPLICATION.

4.3 Resource planning

Resource planning entails estimating the expected input in terms of time, human necessary to achieve the project objectives.

- Time allocation: -

To allocate time for project activities, use can be made of the Critical Path Method. This technique determines the shortest time possible to complete the project by calculating a critical path, or the sequence of project activities which add up to the longest overall duration. To that effect, a model of the project is constructed that includes:

- A list of all activities required to complete the project (typically categorized within a work breakdown structure),
- The time (duration) that each activity will take to completion, and
- The dependencies between the activities

Using these values, a calculation is made of the longest path of planned activities to the end of the project, as well as the earliest and latest that each activity can start and finish without making the project longer. This process determines which activities are "critical"(i.e., on the longest path) and which have "total float" (i.e., can be delayed without making the project longer). Any delay of an activity on the critical path directly impacts the planned project completion date (i.e., there is no float on the critical path).

5. PROPOSED SYSTEM

The proposed system is invented to overcome the drawback of the currently existing manual system. This system is android based application for e-lecture, books and managing other activities related to college.

College management application consist of modules (Admin App):

- 1. Authentication Module:** - This module provides protection of information through the mechanism of unique id (valid email address) and password therefore only authorized admin can access the database. After successfully registration, user login to system by using their unique id (email address) and password. If id and password is correct than only, he/she will be able to access the system.
- 2. Upload Notice Module:-** This module used to upload the notice in user application. The notice is in text form or image form.
- 3. Delete Notice Module:-** This module provides feature to delete uploaded notice.
- 4. Upload Image Module:-** This module used to upload image according to different categories i.e., Independence Day, convocation, another event, etc.
- 5. Upload E-Book Module:-** This module used to upload books in pdf form.

6. **Upload Faculty:-** This module provides future to upload new faculty according to departments and admin can update information of faculty and also delete the faculty data.
7. **Logout Module:-** This module used to logout the application and jumped to login activity.

College management application consist of modules (User App):

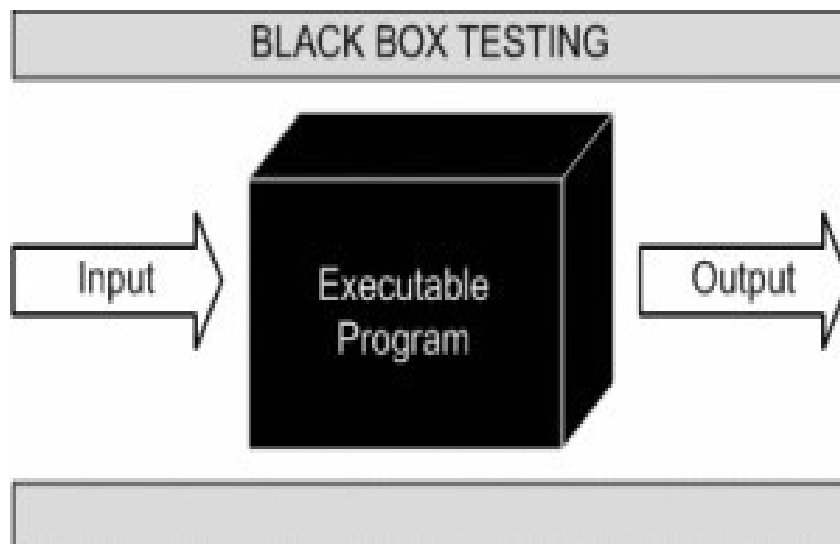
1. **Home Module:-** This module contains basic information about college and display college events, departments, contact detail and GPS location of college.
2. **Notice Module:-** This module used to show all notice date wise uploaded by admin. The notice is in text form or image form.
3. **Faculty Module:-** This module used to get information about faculty according to departments.
4. **Images Module:-** This module used to show images according to different categories i.e., Independence Day, convocation, another event, etc.
5. **About Module:-** This module contains basic information about college and display contact detail, admission procedure, route of college of college and basic information of library.
6. **Video Lecture Module:-** This module used to see online video lectures after selecting department, semester and subject.
7. **E-Book Module:-** This module used to get E-Books subject wise and we can download this E-Books.

- 8. Theme Module:-** This module provides feature to the of the application. We can change theme as system default, dark and light.
- 9. Website Module:-** This module used to jump on college official website.
- 10. Share Module:-** This module used to share the application.
- 11. Rate Us Module:-** This module used to rate the application on play store.
- 12. Developer Module:-** This module used to show the information about developers of the application.
- 13. Management Module:-** This module contains information about college management.
- 14. Committees Module:-** This module displays different committees by their names and designation.
- 15. Hotel and Gymnasium Module:-** This module contains information about boys' hostel, girls' hostel and gymnasium.

6. SOFTWARE TESTING

1 Black Box Testing

- Black Box Testing, also known as Behavioral Testing, is a software testing method in which the internal structure/ design/ implementation of the item being tested is not known to the tester. These tests can be functional or nonfunctional, though usually functional.
- This can be following way:
- Input interfacing
- Processing □ Output interfacing



This method is named so because the software program, in the eyes of the tester, is like a black box; inside which one cannot see. This method attempts to find errors in the following categories:

- Incorrect or missing functions
- Interface errors
- Errors in data structures or external database access
- Behavior or performance errors
- Initialization and termination errors

2 White Box Testing

- White Box Testing ,also known as Clear Box Testing, Open Box Testing, Glass Box Testing, Transparent Box Testing, Code-Based Testing or Structural Testing is a software testing method in which the internal structure/ design/ implementation of the item being tested is known to the tester.
- The tester chooses inputs to exercise paths through the code and determines the appropriate outputs. Programming know-how and the implementation knowledge is essential.
- White box testing is testing beyond the user interface and into the nitty-gritty of a system.
- This method is named so because the software program, in the eyes of the tester, is like a white/ transparent box; inside which one clearly sees.

7. RESOURCES

- **Tools and Software Used :**



1. Android Studio v3.6.1



2. AVD with Android Emulator and appropriate

System Image



3. Gradle Plugin



4. Android SDK



5. OpenJDK 8

8. FUTURE IMPLEMENTATION

In future we will implementing following feature:-

- Online Attendance.
- Online Exam.
- Online Admission.
- Student Tracking.
- Student Fees Management.
- Staff payroll Management.

9. CONCLUSION

The era of mobile technology opens the windows to the android app . The websites are vanishing and the smart phones are emerging .It is time to change from conventional websites to apps which has become the part of our daily routine . we are introducing “SSP_Poly.apk” the android application software which would be a miniature of our college website. It works not only as a website, but also it can work as a small college Management software.

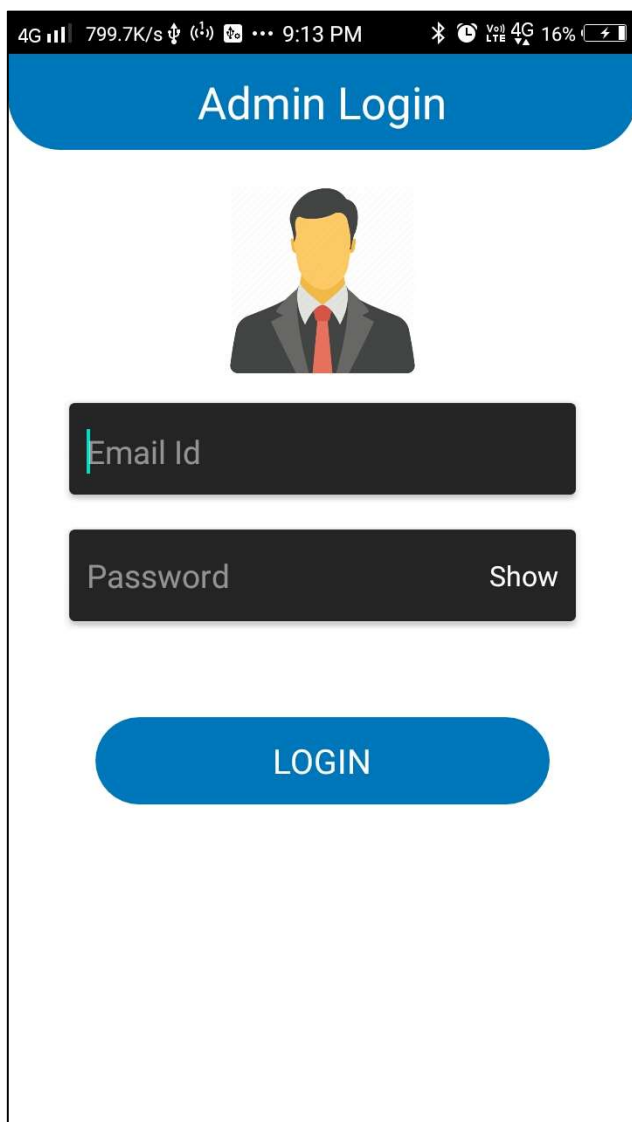
10. REFERENCES

<http://www.vogella.com/tutorials/AndroidSQLite/article.html>
http://www.tutorialspoint.com/android/android_sqlite_database.html
<http://www.androidhive.info/2011/11/android-sqlite-database-tutorial/>
<http://www.androidhive.info/2012/07/android-gps-location-manager-tutorial/>
<https://developer.android.com/training/index.html>

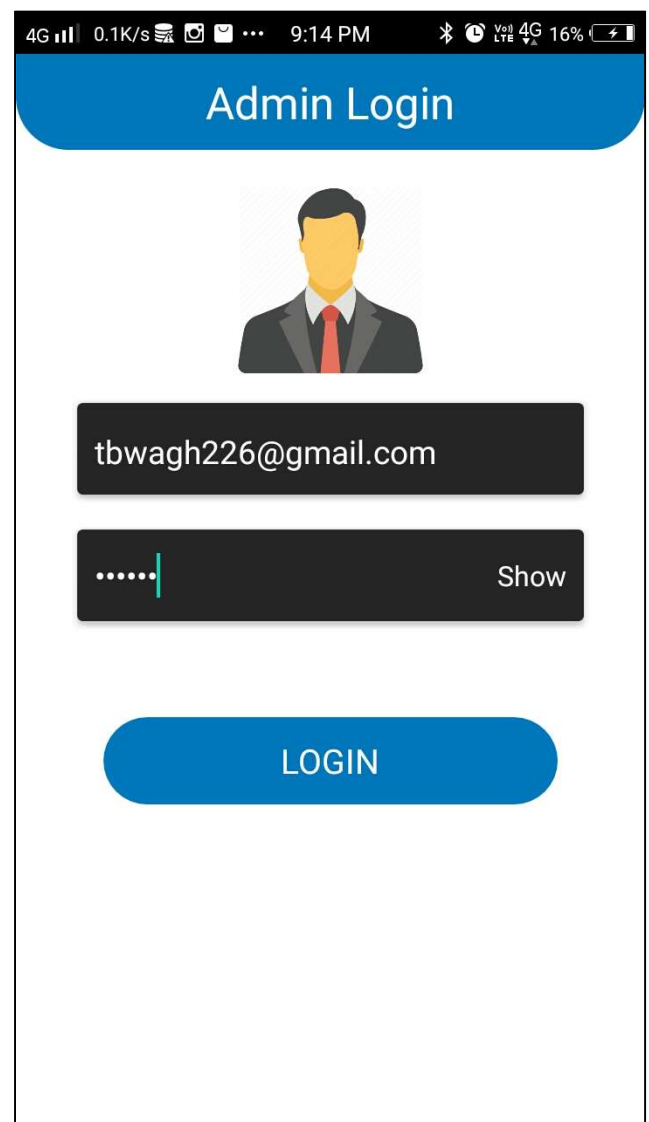
11. USER INTERFACE OF APPLICATION

- The *College Management Application* is mainly divided into two parts are admin and user app :

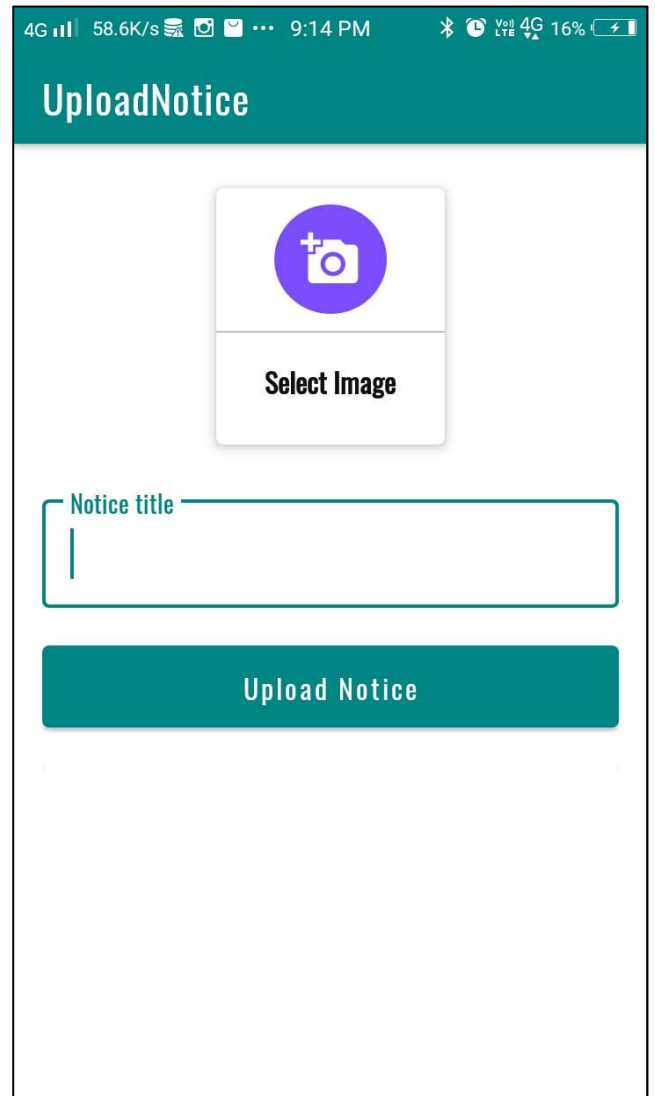
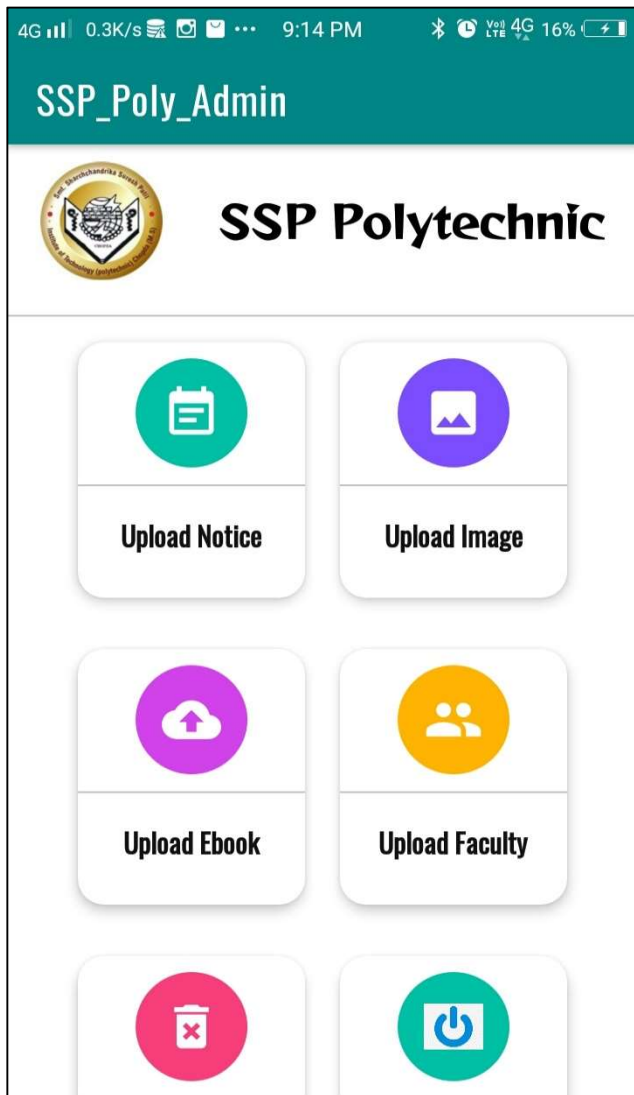
❖ Admin App :-

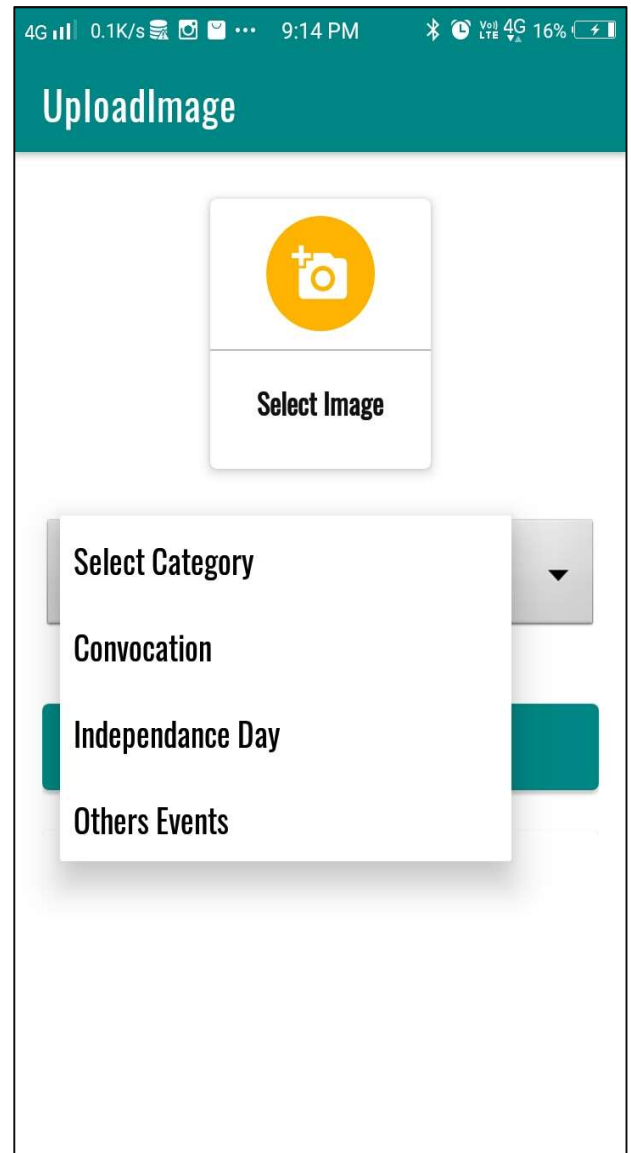
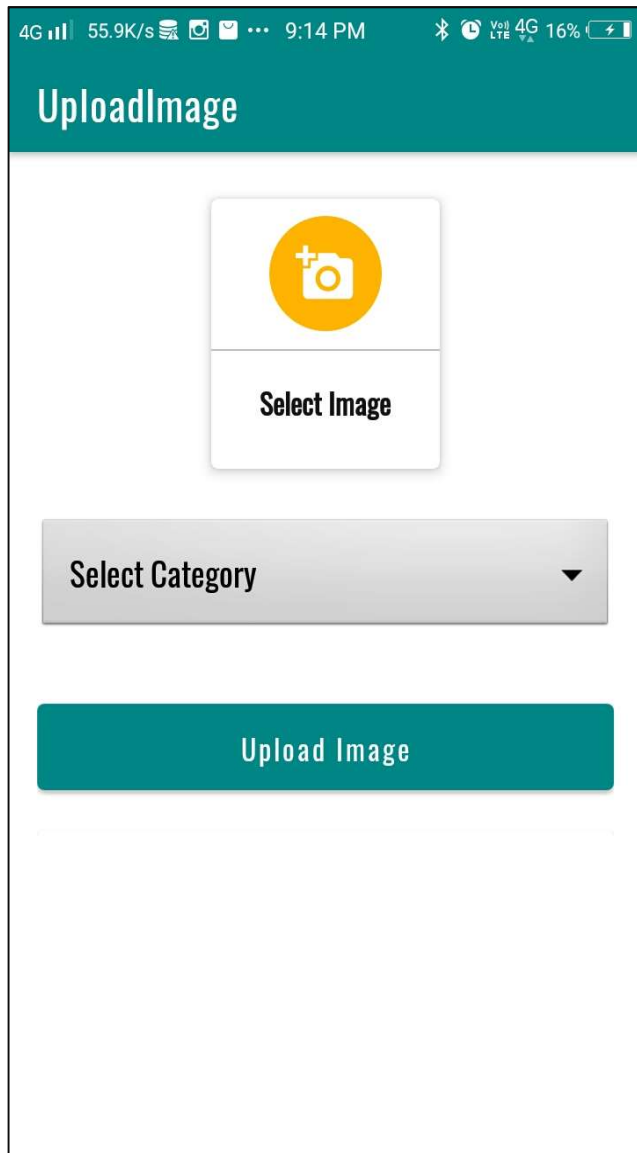


This screenshot shows the initial Admin Login screen. At the top, a blue header bar contains the text "Admin Login". Below the header is a placeholder image of a man in a suit. Underneath the image are two input fields: "Email Id" and "Password". The "Password" field has a "Show" button next to it. At the bottom of the screen is a large blue button labeled "LOGIN". The status bar at the top shows 4G connectivity, a data speed of 799.7K/s, and a battery level of 16%.



This screenshot shows the Admin Login screen with data entered. The "Email Id" field now contains "tbwagh226@gmail.com" and the "Password" field contains masked characters ".....". The "Show" button next to the password field is still visible. The "LOGIN" button remains at the bottom. The status bar at the top shows 4G connectivity, a data speed of 0.1K/s, and a battery level of 16%.






4G 9K/s 9:15 PM 4G 16%

UploadFaculty


Computer Department

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Ms.K.C.Wankhede
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UPDATE INFO

Prof. D. M. Fegade
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4G 57K/s 9:14 PM 4G 16%

UploadPdf



Select Pdf


No file Selected

Pdf title

Upload Pdf

4G 96.4K/s 9:15 PM 16%

AddTeacher



Name

Email


Post

Select Category ▼

Add Teacher


4G 29.8K/s 9:15 PM 16%

DeleteNotice



Admin Collage App
DELETE

Co6I time table for online lectures

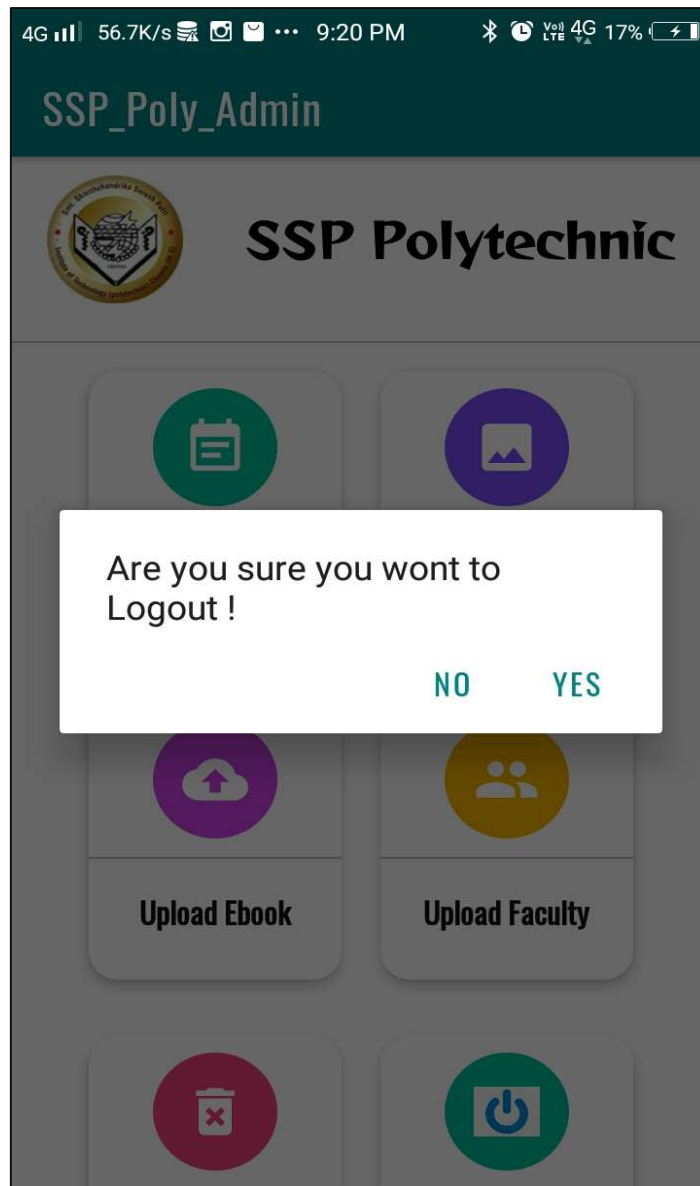
Day	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
10:00 am to 11:00 am	PWP(22616)-TH (TBW) CO	PWP(22616)-TH (TBW) CO	PWP(22616)-TH (TBW) CO	MAD(22617)-TH (KCW) CO/IF	MAD(22617)-TH (KCW) CO/IF	EDE (22032)-TH (DMF) CO
11:00 am to 12:00 pm	MGT (22509)-TH (YBB) CO/IF	MGT (22509)-TH (YBB) CO/IF	MGT (22509)-TH (YBB) CO/IF	ETI (22618)-TH (DMF) CO/IF	ETI (22618)-TH (DMF) CO/IF	
12:00 pm to 01:00 pm	WBP (22619)-TH (DMF)	WBP (22619)-TH (DMF)	WBP (22619)-TH (DMF)	MAD(22617)-TH (KCW) CO/IF	MAD(22617)-TH (TBW) CO/IF	
02:00 pm to 03:00 pm	MAD(22617)-PR (KCW) CO/IF	MAD(22617)-PR (KCW) CO/IF	WBP (22619)-PR (DMF)	PWP(22616)-PR (TBW) CO	CPE (22060)-PR (TBW)	
03:00 pm to 04:00 pm				WMN(22622)-PR (KCW) IF		
04:00 pm to 05:00 pm	EDE (22032)-TH (DMF) CO	ETI (22618)-TH (DMF) CO/IF	CPE (22060)-PR (TBW) CO/IF	EDE (22032)-TH (DMF) CO	WBP (22619)-TH (DMF) CO	

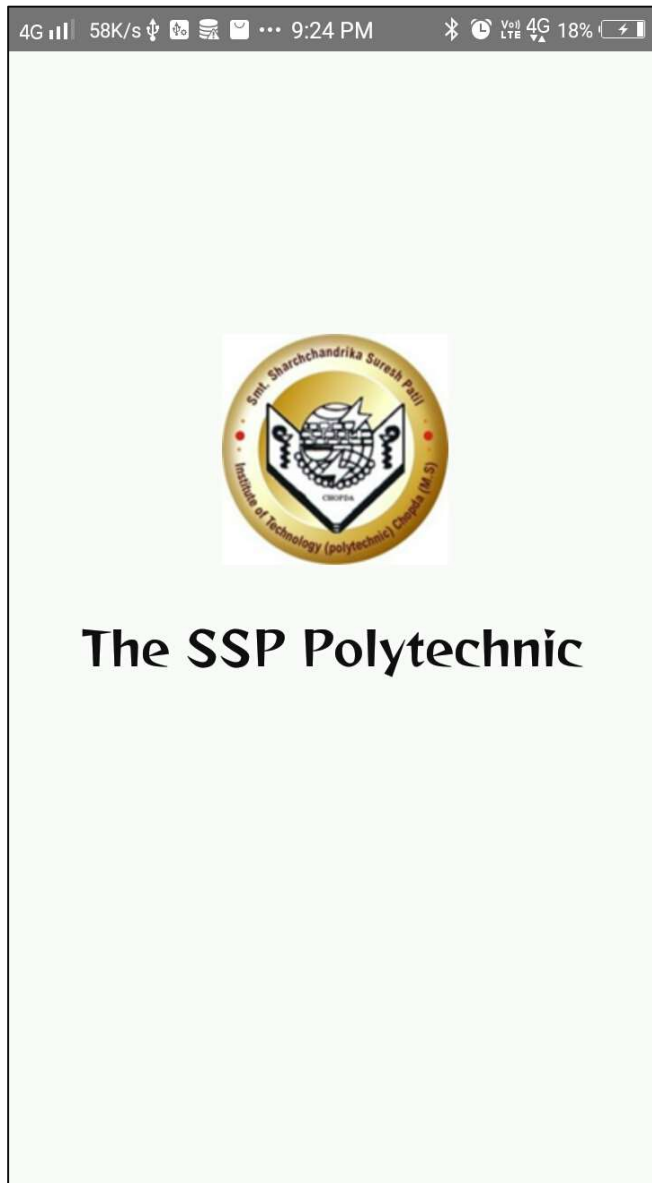

Admin Collage App
DELETE

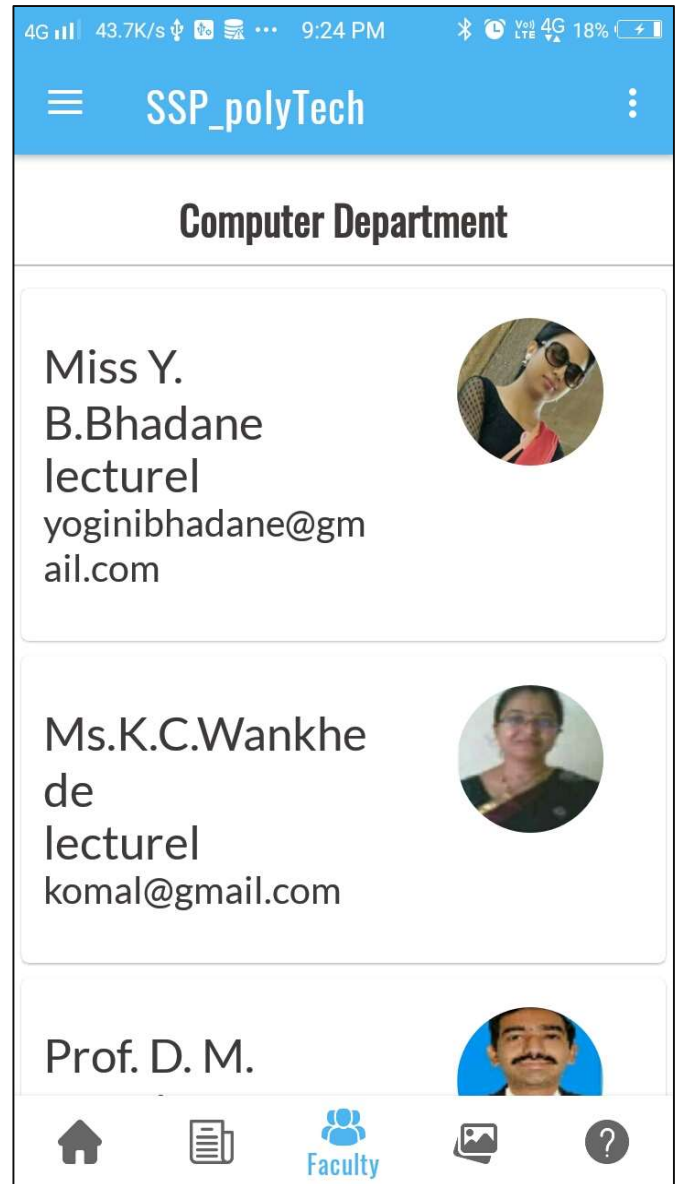
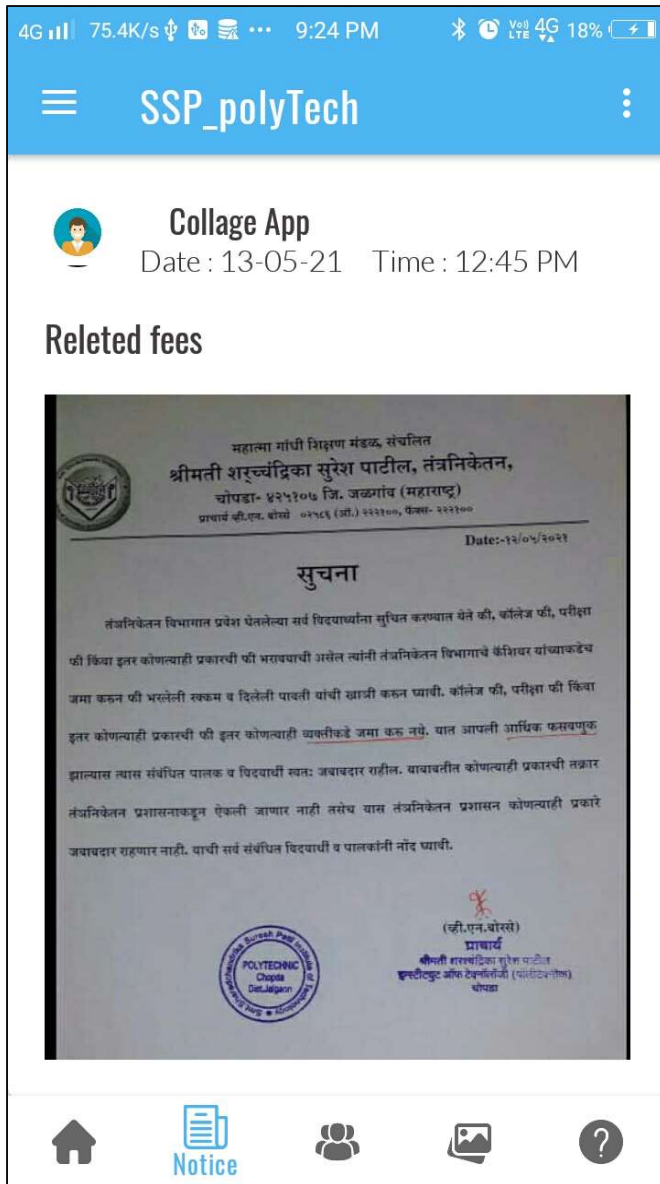
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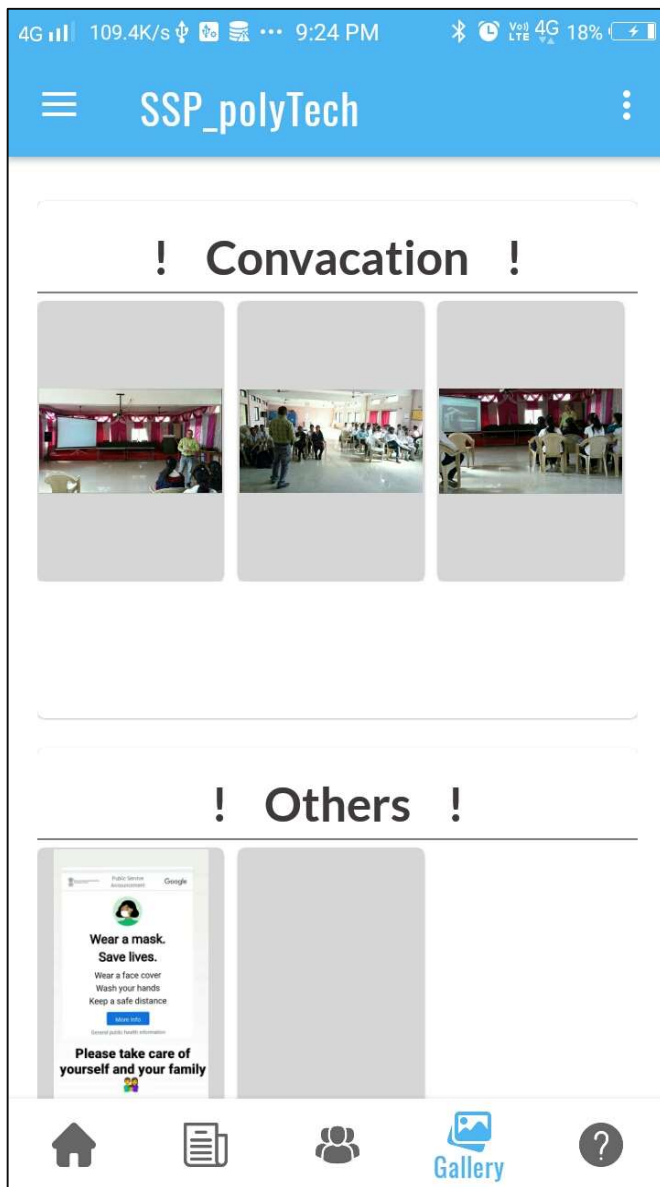


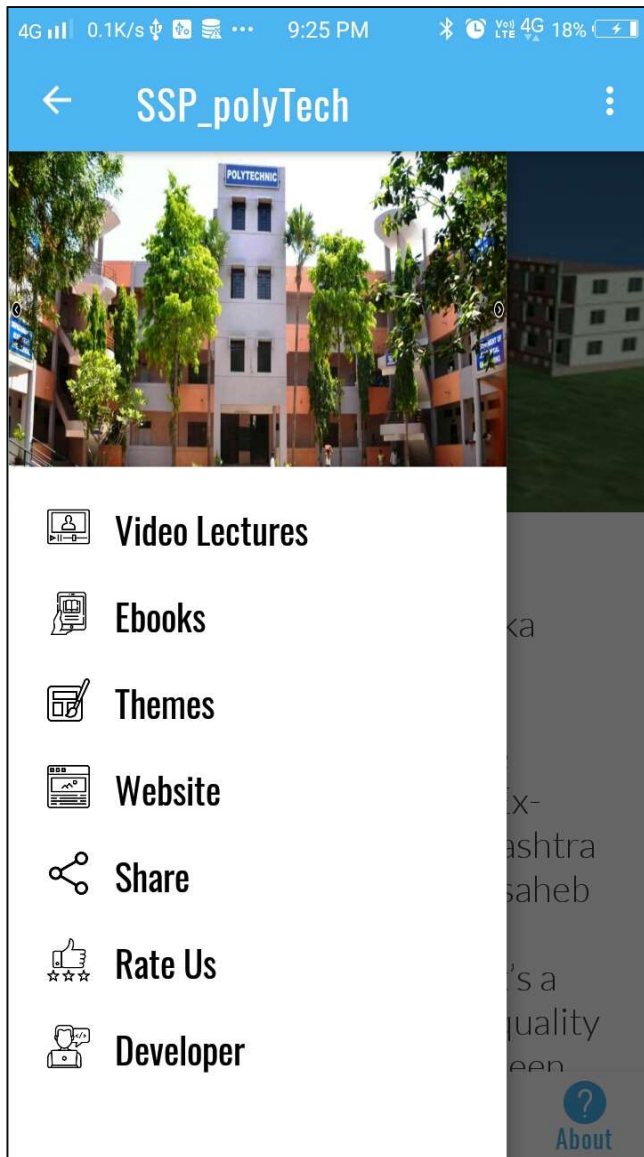
महात्मा गांधी शिक्षण मंडळ, संचालित
श्रीमती शर्चंद्रिका सुरेश पाटील, तंत्रनिकेतन,
 चोपडा- ४२५१०५ जि. जळगांव (महाराष्ट्र)
 प्राचार्य की.एन. बोस ०२५६ (ऑ.) २२२१००, फैक्स- २२२१००
 Date:-१३/०५/२०२२

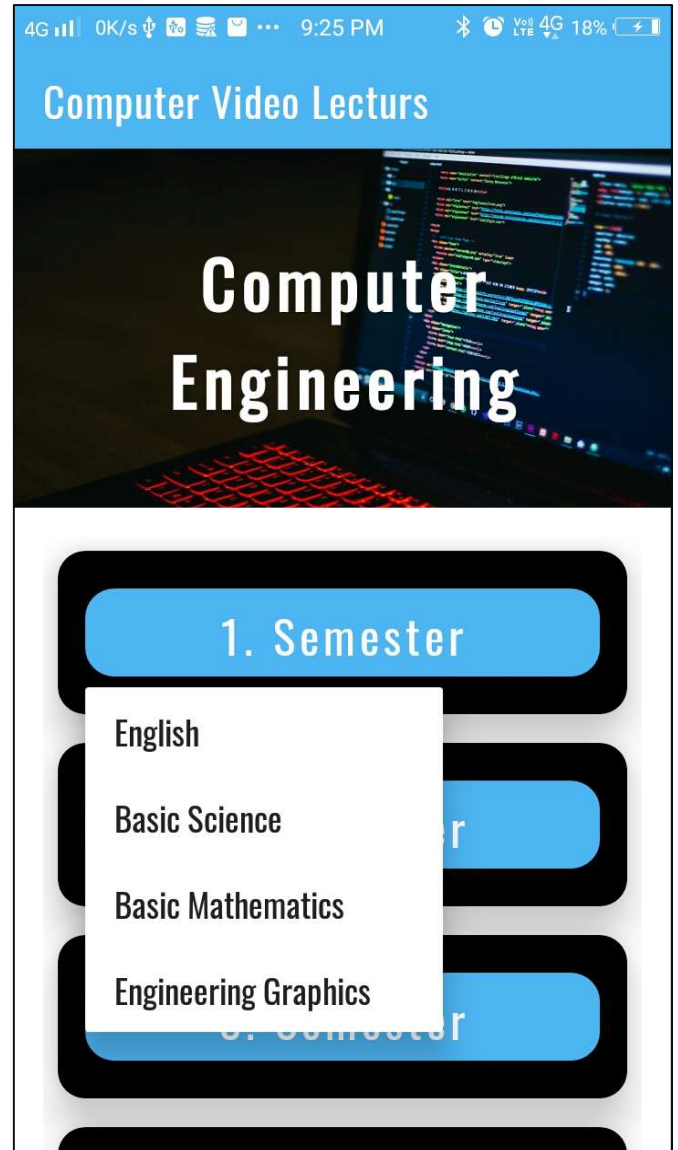
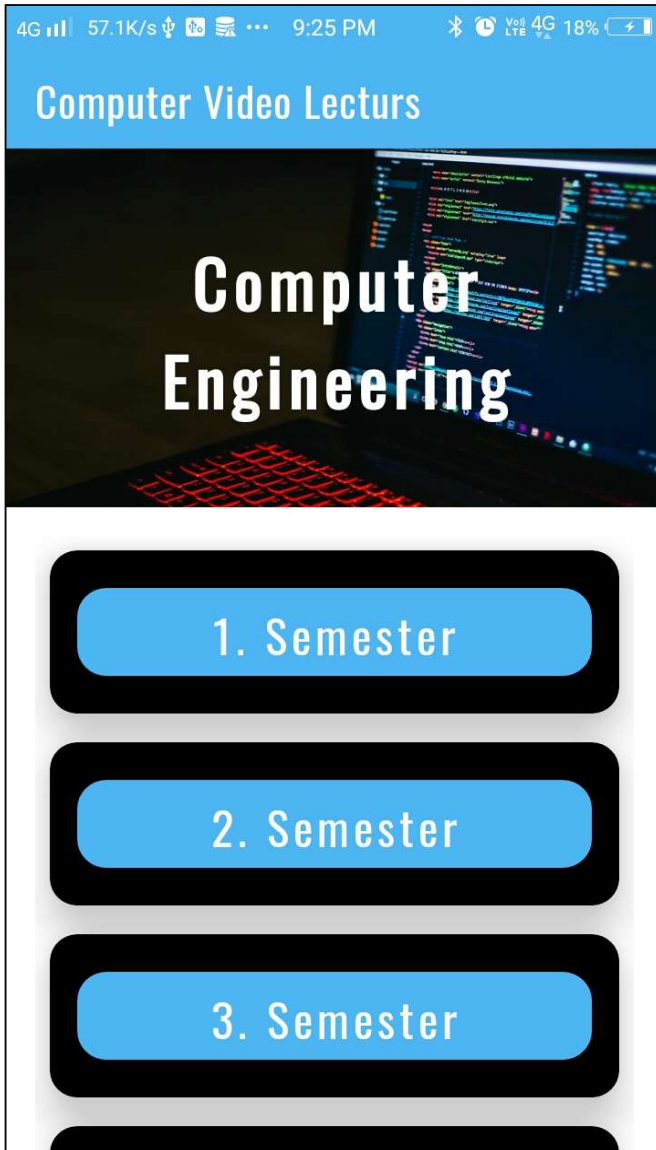


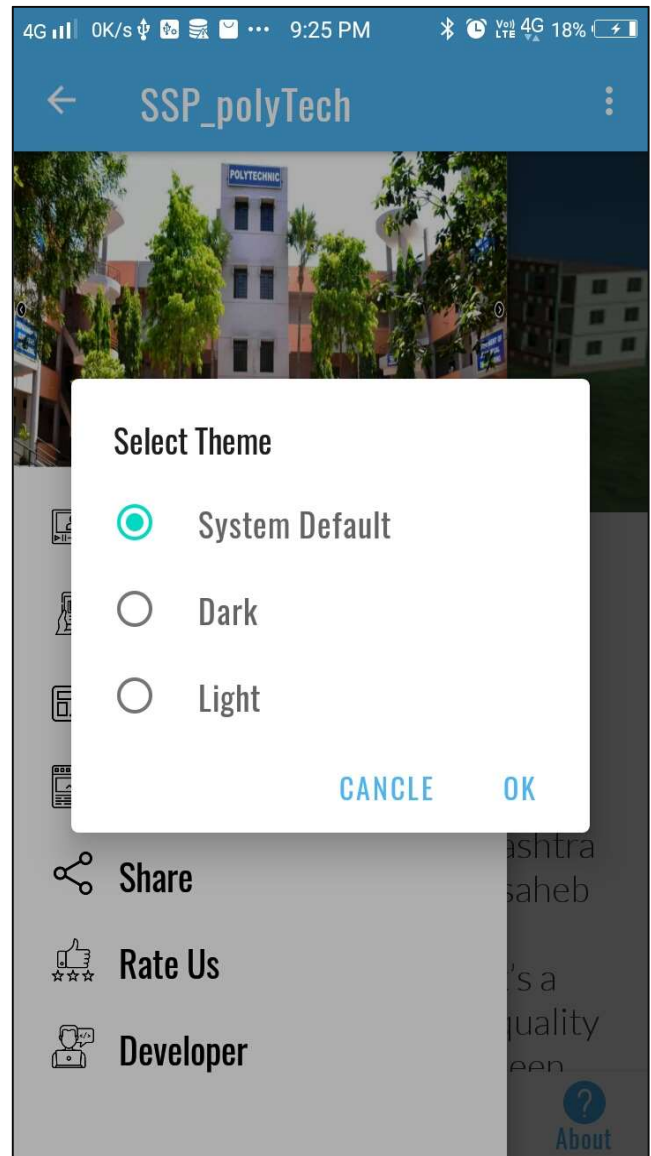
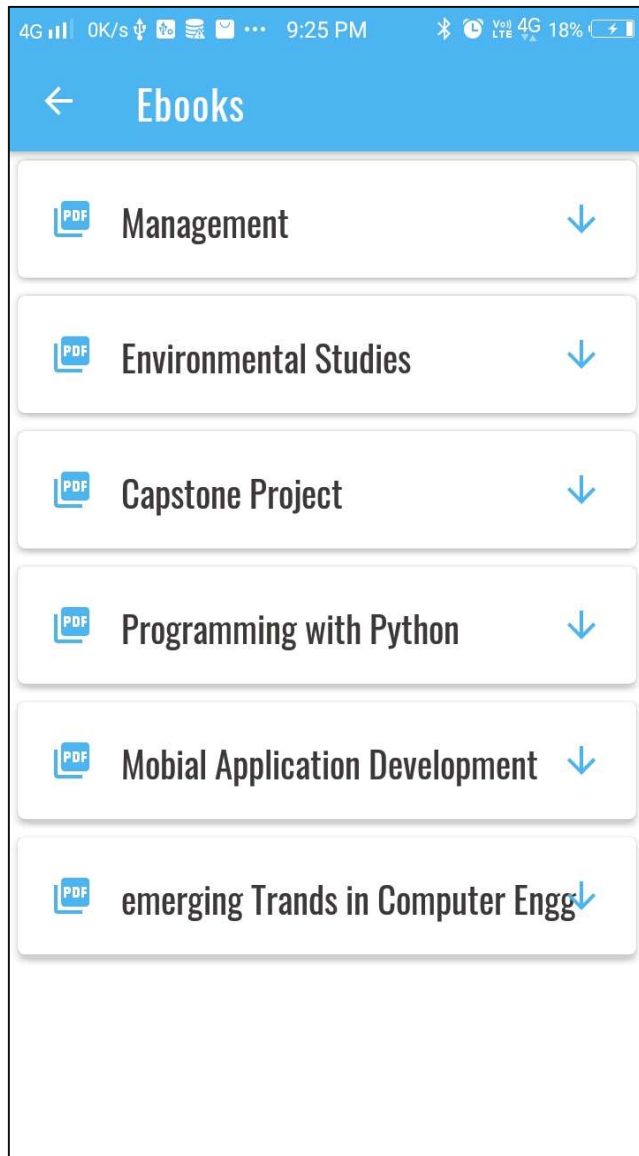


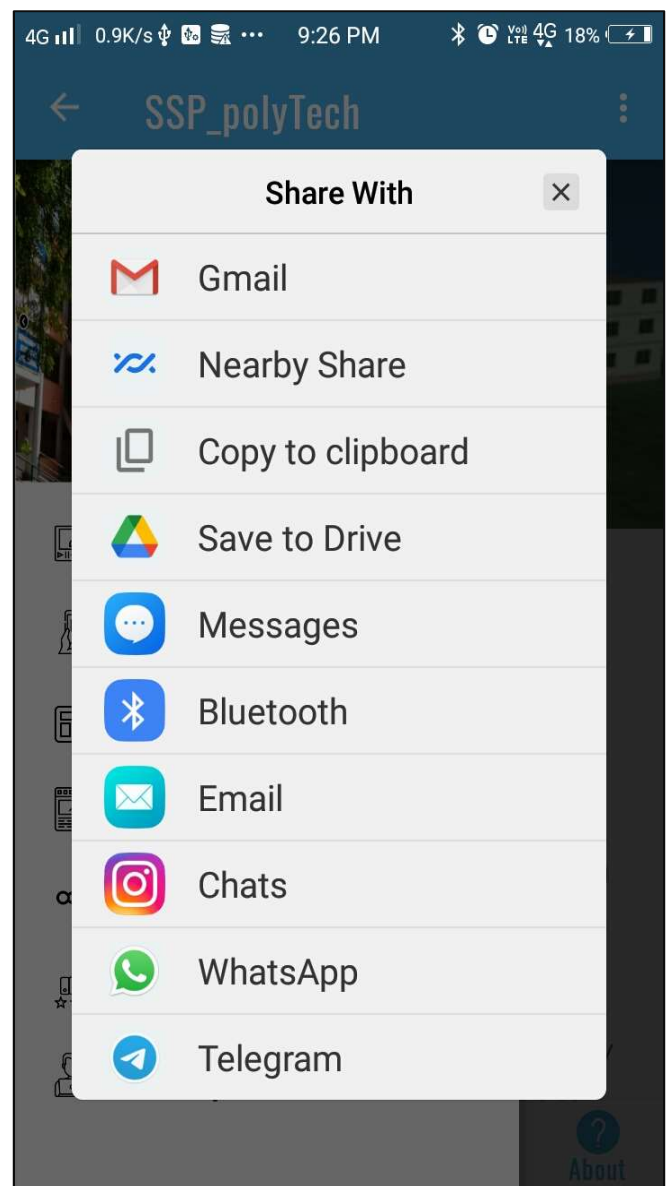


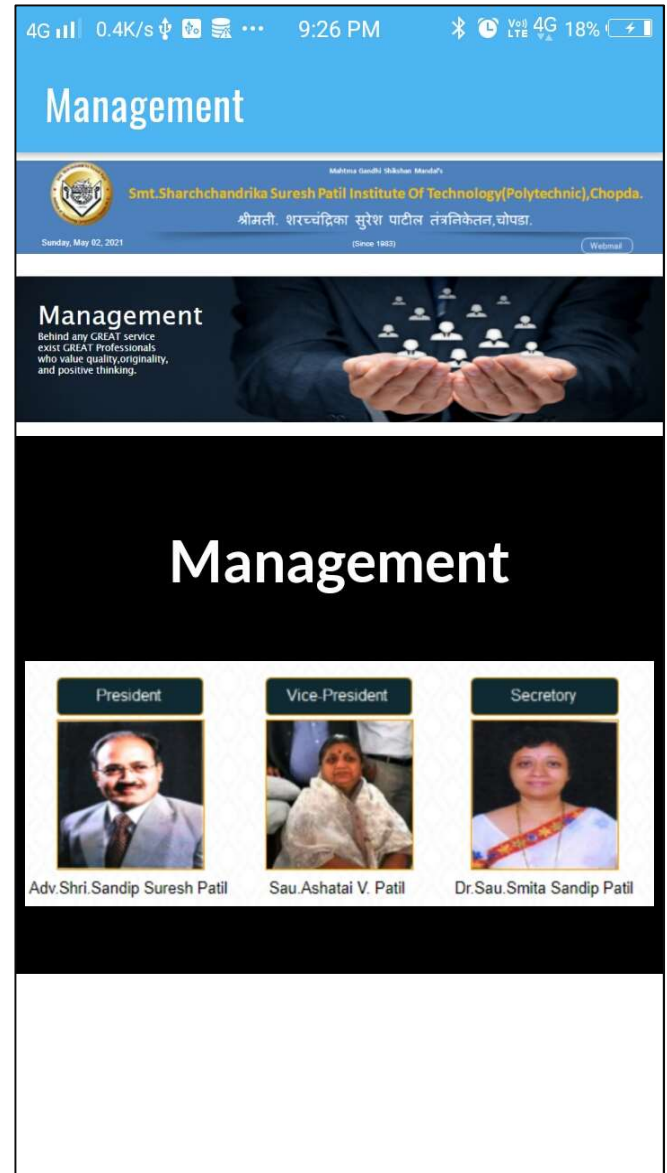












4G 7.7K/s 9:26 PM 4G 18%

Committees

Smt.Sharchchandrika Suresh Patil Institute Of Technology(Polytechnic),Chopda.
श्रीमती. शरच्चंद्रिका सुरेश पाटील तंत्रनिकेतन,चोपडा.
Sunday, May 02, 2021 (Since 1983) Webmail

Our Committees

1. Board of Governing

S.No.	Name	Designation	Background
1	Dr. Suresh Gambhirrao Patil	Founder President	Medical Practitioner
2	Adv. Sandeep Suresh Patil	President	Advocate and Farming
3	Smt.Aashatai Vijay Patil	Vice-President	Advocate
4	Dr. Mrs. Smita Sandeep Patil	Secretary	Medical Practitioner
5	Dr. D. A. Suryawanshi	Joint Secretary	Educationalist
6	Mr. Bajirao Vamanrao Patil	Member	Farming
7	Dr. Hanumantrao Gangadhar Suryavanshi	Member	Medical Practitioner
8	Dr. Sanjay Manikrao Patil	Member	Medical Practitioner
9	Mr. Devidas Harishchandra Dhangar	Member	Farming
10	Dr. Bhupendra Ramakant Patil	Member	Medical Practitioner
11	Mr. Shivaji Abhimanyu Patil	Member	Farming
12	Mr. Vijay Narayan Borse	Member	Principal Polytechnic
13	Dr. Gautam Prakash Vadnere	Member	Principal BPharmacy

2. Women's Grievance Redressal


4G 0K/s 9:26 PM 4G 18%

Hostels and Gymnasium

Smt.Sharchchandrika Suresh Patil Institute Of Technology(Polytechnic),Chopda.
श्रीमती. शरच्चंद्रिका सुरेश पाटील तंत्रनिकेतन,चोपडा.
Sunday, May 02, 2021 (Since 1983) Webmail

Facilities

1. Boys' Hostel



Intake : 250 Boys

Fees : For Hostel Rs.12000/-

For Mess Rs.16000/-

Hostel contains all essential facilities

*Above mention fees are for single student at annual basis

Contact