DSA Practical No -4

AIM :- Implement a single linked list and perform the operation like insertion, deletion and traversal

Program:

// implement a double linked list and perform the operation like insertion, deletion and traversal.

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
struct node
{
 int data;
  struct node *next;
 struct node *priv;
};
int main()
{
 struct node *a, *b, *c, *d, *e, *f, *g;
 int search;
 a = (struct node *)malloc(sizeof(struct node));
 b = (struct node *)malloc(sizeof(struct node));
 c = (struct node *)malloc(sizeof(struct node));
 d = (struct node *)malloc(sizeof(struct node));
  e = (struct node *)malloc(sizeof(struct node));
```

```
f = (struct node *)malloc(sizeof(struct node));
a->data = 12;
b->data = 22;
c->data = 32;
d->data = 80;
e->data = 200;
a - next = b;
b->next=c;
c->next = d;
d->next = e;
e->next = NULL;
struct node *p = a;
printf("Traversal of the linked list in forward direction: \n");
while (p != NULL)
{
```

```
printf("%d\t", p->data);
  p = p->next;
}
struct node *m = e;
printf("\n");
m = a;
printf("Enter the node after which you have to insert the data:\n");
scanf("%d", &search);
while (m != NULL && m->data != search)
{
  m = m->next;
};
if (m->data == search)
{
  printf("Enter the data of the new node:\n");
  scanf("%d", &f->data);
  f->next = m->next;
  f \rightarrow priv = m;
  m->next = f;
}else
{
  printf("The searching data not found\n");
}
```

```
m = a;
while (m != NULL)
  printf("%d\t", m->data);
  m = m->next;
}
printf("\n");
m = a;
printf("Enter the node which you have to DELETE:\n");
scanf("%d", &search);
while (m != NULL && m->data != search)
{
  g = m;
  m = m->next;
}
if (m->data == search)
  g->next = m->next;
  free(m);
}
else
  printf("The data not found.\n");
}
```

```
m = a;
while (m!= NULL)
{
    printf("%d\t", m->data);
    m = m->next;
}
return 0;
}
```

Output:

Github link: https://github.com/MayurThaware122/DSA