(Q) what is congestion! Explain Jopen Loop congestion Control: prevent congestion before it Congestion control techniques? Ans: Congestion: Congestion is 9 Esituation in a network. (i) Retransmission Policy. age present in a part of network. The congestion takes place when the number of packets sent to the network number of packets sent to the network is greater than the capacity of the network. This policy is used to control rets animission of packets. openedally, a sender retransmit the packet packet if he feels that the packet Congestion control! The congestion control is the technique used for prevents of controlling congestion is lost or coexapted. This reteamsmission may create congestion in the network!

To prevent congestion, a times onust
be designed. Vishindon Policy: There are two congestion control technique types of windows that can be used at sender side: "Gro-back-n window" and "Selective Repeat window". In Gro-back-n window, the packets are recent which may be dispirates. where as in Selective Repeat Window only sends lost packets. Closed Loop congestion control Open loop Congestion Confed

routes can dis cord the packet. A (1) Explain various congestión conto good discard policy can prevent congestion control. Ava!- Leaky Bucket Algorithm! Teaky Bucket Algorithm is used (iV) Acknowledgement policy: The to control congestion. acknowledgement policy can also create Leaky Bucket is a Bucket with a hole at bottom. congestion. For example if the received JFlow of water from bucket is sends acknowledgement for N packets rather than I packet then we can prevent at a constant rate.

The bucket is full, any additional water entering the bucket is thrown out.

Water entering the bucket is thrown out.

Be same technique is applied to conterol congestion. V Closed Loop Congestion Control!
These techniques are used to control congestion after it happens - Every host in the network has a buffer (bucket) which is a quene. (i) Backpressure; - when host wants to send a packet, packet is sent to buffer. The briffer transmit packets
at a constant rate. - Bresty traffic is converted to units

Faucet Host Computer -Packet Unregulated flow Leaky Water -bucket holds packets Water drops out of the hole at a constant rate bucker Network