

```
import java.util.Scanner;
```

```
public class Quadratic
```

```
{  
    public static void main (String args[])
```

```
{  
    double a, b, c, D;  
    double r1, r2;
```

```
        Scanner in = new Scanner (System.in);
```

```
        System.out.println ("Enter a, b & c of  
        quadratic equation  $a(x)^2 + b(x) + c = 0$ ");
```

```
        a = in.nextDouble();
```

```
        b = in.nextDouble();
```

```
        c = in.nextDouble();
```

```
        System.out.println()
```

```
        System.out.println ("Input Equation: " + a +  
        "(x)^2" + "b" + "(x) + " + c + " = 0");
```

```
        System.out.println()
```

```
        D = (b*b) - (4*a*c);
```

```
        if (D > 0)
```

MESID
RAZZ

d

System.out.println("Roots are real & unequal since
Discriminant = " + D);

$$r_1 = (-b + \text{Math.sqrt}(D)) / (2 * a);$$

$$r_2 = (-b - \text{Math.sqrt}(D)) / (2 * a);$$

System.out.println();

System.out.println("Roots of the
quadratic equation are " + r1 + " and " + r2);

else if (D == 0)

d

System.out.println("Roots are real and
equal since Discriminant = " + D);

$$r_1 = r_2 = (-b) / (2 * a);$$

System.out.println();

System.out.println("Roots of quadratic equation
are " + r1 + " and " + r2);

y

else

d

System.out.println();

System.out.println("Roots are unreal
since Discriminant = " + D);

y

~ y

MESID
RAZZ