

# Tensor数据类型

## 浮点类型

dtype类型	Tensor对象	含义
torch.float torch.float32	torch.FloatTensor	浮点型
torch.float64 torch.double	torch.DoubleTensor	双精度浮点型
torch.float16 torch.half	torch.HalfTensor	半精度浮点型

## 整数类型

dtype类型	Tensor对象	含义
torch.uint8	torch.ByteTensor	无符号8位整型
torch.int8	torch.CharTensor	8位整型
torch.int16 torch.short	torch.ShortTensor	16位整型
torch.int32 torch.int	torch.IntTensor	整型
torch.int64 torch.long	torch.LongTensor	64位长整型

量化整数类型（quantized integer）：通常用于量化神经网络中，以减少模型的内存占用和计算成本。通过将浮点数参数和激活值量化为整数，可以显著减少存储和计算的需求。

dtype类型	Tensor对象	含义
torch.quint8	torch.ByteTensor	量化无符号8位整型
torch.qint8	torch.CharTensor	量化8位整型
torch.qint32	torch.IntTensor	量化32位整型
torch.quint4x2	torch.IntTensor	量化无符号4位整型

## 布尔及复数类型

dtype类型	Tensor对象	含义
torch.bool	torch.BoolTensor	布尔
torch.complex32 torch.chalf		32位浮点数组成的复数类型，其中实部和虚部都是32位浮点数。
torch.complex64 torch.cfloat		64位复数

dtype类型	Tensor对象	含义
torch.complex128 torch.cdouble		128位复数

## 代码复现

```
import torch
import numpy as np

tensor1 = torch.Tensor([1, 2, 3])
print(tensor1.data.dtype)

tensor2 = torch.FloatTensor([1, 2, 3])
print(tensor2.data.dtype)

# tensor 默认数据类型是float32

print(torch.float64)
print(torch.double)

# %%

a = torch.tensor([i for i in range(12)], dtype=torch.int32)

print(a)

a = a.reshape(2, 6)
print(a)

a = a.reshape(-1, 3, 2)
print(a)

print(a.view(-1, 6))
```

```
# tensor 和numpy互转

data = [[1, 2, 3], [4, 5, 6]]
n = np.array(data)
print(type(n))
# numpy转tensor
t = torch.tensor(n)
print(type(t))

# tensor转np
n1 = t.numpy()
print(type(n1))

# np转tensor
n2 = torch.from_numpy(n1)
print(type(n2))
```

```

# %%
t1 = torch.tensor([[1, 2, 3], [4, 5, 6]])
t2 = torch.tensor([[1, 2, 3], [4, 5, 6]])

# 查看cuda是否可用,
print(torch.cuda.is_available())
print(t1.device)

# 调用cuda 方法1
t1 = t1.cuda()
t2 = t2.to('cuda') # 方法2

print(t1.device)
print(t2.device)

# 放回cpu
t1 = t1.cpu()
t2 = t2.to('cpu')

print(t1.device)
print(t2.device)

```

```

# %%
a = torch.tensor([
    [[1, 2, 3], [7, 8, 9]],
    [[4, 5, 6], [2, 2, 2]]
], dtype=torch.int32)

"""
2轴的元素求和  1+2+3, 7+8+9  4+5+6  2+2+2
"""
print(a.sum(dim=2))

"""
1轴的元素求和
[1, 2, 3] + [7, 8, 9] , [4, 5, 6] + [2, 2, 2]
"""
print(a.sum(dim=1))

"""
0轴的元素求和
[[1, 2, 3], [7, 8, 9]]  + [[4, 5, 6], [2, 2, 2]]
"""
print(a.sum(dim=0))

#
data = torch.Tensor([i for i in range(12)]).reshape(-1, 2, 3)
# 张量中元素个数
print(torch.numel(data))
# 对角线为1的n*n张量
print(torch.eye(10))
# 交换维度
print(torch.transpose(data, 1, 0))
# item() 获取元素值

```

```

print(data[0, 0, 1].item())

# %% 矩阵相乘 mm二维 matmul高维
a = torch.arange(1, 7).reshape(2, 3)
b = torch.arange(7, 13).reshape(3, 2)
c = torch.mm(a, b)
# c = torch.matmul(a, b)
print(a)
print(b)

print(c)

# dot点乘（只能一维，且元素数一样）
t1 = torch.tensor([1, 2, 3])
t2 = torch.tensor([4, 5, 7])

t3 = torch.dot(t1, t2)
print(t3)

# 内积
a = torch.arange(1, 5).reshape(2, 2)
b = torch.arange(5, 9).reshape(2, 2)
print(a)
print(b)
"""
[[1, 2],
 [3, 4]]
    inner
[[5, 6],
 [7, 8]]
    =
[
    [1*5+2*6, 1*7+2*8]
    [3*5+4*6, 3*7+4*8]
]
"""
print(torch.inner(a, b))

# 转置
a = torch.arange(6).reshape(2, 3)

print(a.T)

# cat连接

a = torch.tensor([[1], [2]])
b = torch.tensor([[3], [4]])

c = torch.cat([a, b], dim=0)
d = torch.cat([a, b], dim=1)

# print(c)
print(c.shape)
# print(d)
print(d.shape)

```

```

# 数据格式 nchw
data1 = torch.randn(128, 3, 28, 28)
data2 = torch.randn(128, 3, 28, 28)

# dim为0, 连接n批次
print(torch.cat([data1, data2], dim=0).shape)
# dim为1, 连接c通道
print(torch.cat([data1, data2], dim=1).shape)

# 压缩squeeze
x = torch.zeros(2, 1, 2, 1, 2)
print(x.size())
y = torch.squeeze(x)
print(y.size())

# 升维
y = torch.unsqueeze(y, 1)
print(y.size())

# %% 拆分split
import torch

x = torch.arange(1, 10).reshape(3, 3)

# 0轴进行拆分, 步长为1
a, b, c = x.split(1, dim=0)
print(a)
print(b)
print(c)
# 1轴进行拆分
a, b, c = x.split(1, dim=1)
print(a)
print(b)
print(c)

```

```

# %% argmax(), eq(), mean() 实际应用: 网络计算结果的评分计算
import torch

# 模拟生成批次为128的十分类结果
input_data = torch.randn(128, 10)
# 使用softmax归一化
out = torch.nn.Softmax(dim=1)(input_data)
# 提取最大概率的索引
out_idx = torch.argmax(out, dim=1)

print(out_idx)
# 模拟label
label = torch.nn.Softmax(dim=1)(torch.randn(128, 10))
label_idx = torch.argmax(label, dim=1)

# 计算评分
score = torch.mean(torch.eq(out_idx, label_idx).float())
print(score)

```