



## CHARACTER

CHARACTER NAME	LINEAGE & HERITAGE	TOTAL XP
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ATTRIBUTES	VITALITY
STRENGTH (STR)	HEALTH POINTS
AGILITY (AGI)	INSTINCT POINTS
LOGIC (LOG)	DEFENSES & MOVEMENT
INSTINCT (INS)	SPEED
CHARISMA (CHA)	DEFENSE
CONSTITUTION (CON)	REACTION POOL

## ARSENAL & COMBAT

WEAPON / ATTACK	COMBAT SKILL	DAMAGE	PROPERTIES / NOTES

## TALENTS & ABILITIES

HERITAGE TRAITS:		
TIER	NAME	EFFECT DESCRIPTION

PROFICIENCIES & SKILLS					
[ ] Acrobatics (AGI)		[ ] Engineering (LOG)		[ ] Persuade (CHA)	
[ ] Aid (LOG)		[ ] Entertain (CHA)		[ ] Religion (LOG)	
[ ] Alchemy (LOG)		[ ] History (LOG)		[ ] Riding (AGI)	
[ ] Anatomy (LOG)		[ ] Intimidate (CHA)		[ ] Seafaring (LOG)	
[ ] Animal Training (CHA)		[ ] Investigation (CHA)		[ ] Stealth (AGI)	
[ ] Appraise (LOG)		[ ] Linguistics (LOG)		[ ] Survival (CON)	
[ ] Athletics (STR)		[ ] Medicine (LOG)		[ ] Swimming (CON)	
[ ] Barter (CHA)		[ ] Nature (LOG)		[ ] Thievery (AGI)	
[ ] Bluff (CHA)		[ ] Navigation (LOG)		[ ] Tracking (LOG)	
[ ] Botany (LOG)		[ ] Occult Knowledge (LOG)		[ ] Warfare (LOG)	
[ ] Climbing (STR)		[ ] Perception (INS)		[ ] Drive Vehicle (AGI)	
[ ] Crafting (LOG)		[ ] Diplomacy (CHA)			

EQUIPMENT & WEALTH	
<div>INVENTORY LIST:</div> <div></div>	
<div>CURRENCY:   GP: _____   SP: _____   CP: _____</div>	

BIOGRAPHY & PERSONAL RECORDS	
<div>BACKSTORY &amp; ORIGINS:</div> <div></div>	
<div>ALLIES, RIVALS &amp; NOTES:</div> <div></div>	