



## CHARACTER

CHARACTER NAME	GENOME & HERITAGE	TOTAL XP

ATTRIBUTES	VITALITY
<b>STRENGTH</b> (STR)	<b>HEALTH POINTS</b>
<b>AGILITY</b> (AGI)	<b>MIND POINTS</b>
<b>INTELLIGENCE</b> (INT)	<b>DEFENSES &amp; MOVEMENT</b>
<b>MIND</b> (MND)	<b>SPEED</b>
<b>CHARISMA</b> (CHA)	<b>DEFENSE</b>
<b>CONSTITUTION</b> (CON)	<b>REACTIONS</b>

## ARSENAL & COMBAT

WEAPON / ATTACK	COMBAT SKILL	DAMAGE	PROPERTIES / NOTES

## TALENTS & ABILITIES

HERITAGE TRAITS:

TIER	NAME	EFFECT DESCRIPTION

Proficiencies & Skills					
<input type="checkbox"/> Acrobatics (AGI)		<input type="checkbox"/> Engineering (INT)		<input type="checkbox"/> Persuade (CHA)	
<input type="checkbox"/> Aid (INT)		<input type="checkbox"/> Entertain (CHA)		<input type="checkbox"/> Religion (INT)	
<input type="checkbox"/> Alchemy (INT)		<input type="checkbox"/> History (INT)		<input type="checkbox"/> Riding (AGI)	
<input type="checkbox"/> Anatomy (INT)		<input type="checkbox"/> Intimidate (CHA)		<input type="checkbox"/> Seafaring (INT)	
<input type="checkbox"/> Animal Training (INT)		<input type="checkbox"/> Investigation (CHA)		<input type="checkbox"/> Stealth (AGI)	
<input type="checkbox"/> Appraise (INT)		<input type="checkbox"/> Linguistics (INT)		<input type="checkbox"/> Survival (CON)	
<input type="checkbox"/> Athletics (STR)		<input type="checkbox"/> Medicine (INT)		<input type="checkbox"/> Swimming (CON)	
<input type="checkbox"/> Barter (CHA)		<input type="checkbox"/> Nature (INT)		<input type="checkbox"/> Thievery (AGI)	
<input type="checkbox"/> Bluff (CHA)		<input type="checkbox"/> Navigation (INT)		<input type="checkbox"/> Tracking (INT)	
<input type="checkbox"/> Botany (INT)		<input type="checkbox"/> Occult (INT)		<input type="checkbox"/> Warfare (INT)	
<input type="checkbox"/> Climbing (STR)		<input type="checkbox"/> Perception (MND)		<input type="checkbox"/> Drive Vehicle (AGI)	
<input type="checkbox"/> Crafting (INT)		<input type="checkbox"/> Diplomacy (CHA)			

EQUIPMENT & WEALTH
INVENTORY LIST:
CURRENCY: _____

BIOGRAPHY & PERSONAL RECORDS	
BACKSTORY & ORIGINS:	
ALLIES, RIVALS & NOTES:	