



CHARACTER

CHARACTER NAME	LINEAGE & HERITAGE	TOTAL XP
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ATTRIBUTES	
STRENGTH (STR)	
AGILITY (AGI)	
LOGIC (LOG)	
INSTINCT (INS)	
CHARISMA (CHA)	
CONSTITUTION (CON)	

VITALITY	
HEALTH POINTS	
INSTINCT POINTS	
DEFENSES & MOVEMENT	
SPEED	
DEFENSE	
REACTION POOL	

ARSENAL & COMBAT

WEAPON / ATTACK	COMBAT SKILL	DAMAGE	PROPERTIES / NOTES

TALENTS & ABILITIES

HERITAGE TRAITS:		
TIER	NAME	EFFECT DESCRIPTION

PROFICIENCIES & SKILLS					
[] Acrobatics (AGI)		[] Engineering (LOG)		[] Persuade (CHA)	
[] Aid (LOG)		[] Entertain (CHA)		[] Religion (LOG)	
[] Alchemy (LOG)		[] History (LOG)		[] Riding (AGI)	
[] Anatomy (LOG)		[] Intimidate (CHA)		[] Seafaring (LOG)	
[] Animal Training (CHA)		[] Investigation (CHA)		[] Stealth (AGI)	
[] Appraise (LOG)		[] Linguistics (LOG)		[] Survival (CON)	
[] Athletics (STR)		[] Medicine (LOG)		[] Swimming (CON)	
[] Barter (CHA)		[] Nature (LOG)		[] Thievery (AGI)	
[] Bluff (CHA)		[] Navigation (LOG)		[] Tracking (LOG)	
[] Botany (LOG)		[] Occult Knowledge (LOG)		[] Warfare (LOG)	
[] Climbing (STR)		[] Perception (INS)		[] Drive Vehicle (AGI)	
[] Crafting (LOG)		[] Diplomacy (CHA)			

EQUIPMENT & WEALTH	
INVENTORY LIST:	
CURRENCY: GP: _____ SP: _____ CP: _____	

BIOGRAPHY & PERSONAL RECORDS	
BACKSTORY & ORIGINS:	
ALLIES, RIVALS & NOTES:	