



Computational Learning Theory

- General laws constraining inductive machine learning

Theory on

- Classes of learning problems (independent of learning algorithm)
 - Difficulty
 - Computational complexity
- Probability of successful learning
- Number of training examples needed / errors committed for successful learning?
- Complexity of hypothesis space
- Accuracy to which target concept is approximated
- Manner in which training examples are presented

Successful learning:
output hypothesis
identical to target
function

- Learning Scenarios:
 - *Setting 1*: learner poses queries to teacher
 - *Setting 2*: teacher chooses examples
 - *Setting 3*: randomly generated instances, labeled by teacher
- Probably Approximately Correct (PAC) learning
 - Sample & computational complexity
- Vapnik-Chervonenkis Dimension
 - Complexity of hypothesis space
- Mistake bounds

Prototypical Concept Learning Task

Given:

- Instances X : Possible days, each described by the attributes *Sky*, *AirTemp*, *Humidity*, *Wind*, *Water*, *Forecast*
- Target function $c: \text{EnjoySport}: X \rightarrow \{0,1\}$
- Hypotheses H : Conjunctions of literals. E.g.
 $\langle ?, \text{Cold}, \text{High}, ?, ?, ? \rangle$
- Training examples D : Positive and negative examples of the target function
 $\langle x_1, c(x_1) \rangle, \dots, \langle x_m, c(x_m) \rangle$

Determine:

- A hypothesis h in H such that $h(x) = c(x)$ for all x in D ?
- A hypothesis h in H such that $h(x) = c(x)$ for all x in X ?

How many training examples are sufficient to learn the target concept?

(Depends on the mode of providing training examples)

1. If learner proposes instances, as queries to teacher
 - Learner proposes instance x , teacher provides $c(x)$
2. If teacher (who knows c) provides training examples
 - teacher provides sequence of examples of form $\langle x, c(x) \rangle$
3. If some random process (e.g., nature) proposes instances
 - Instance x generated randomly, teacher provides $c(x)$

Learner proposes instance x , teacher provides $c(x)$
(assume c is in learner's hypothesis space H)

Optimal query strategy:

- pick instance x such that half of hypotheses in V_S classify x positive, half classify x negative
- when this is possible, need $\lceil \log_2 |H| \rceil$ queries to learn c
- when not possible, need even more

Teacher (who knows c) provides training examples (assume c is in learner's hypothesis space H)

Optimal teaching strategy: depends on H used by learner

- Consider the case $H =$ conjunctions of up to n boolean literals and their negations,

e.g., $(AirTemp = Warm) \wedge (Wind = Strong)$, where $AirTemp$, $Wind$, ... each have 2 possible values.

- if n possible boolean attributes in H , $n + 1$ examples suffice
- why? (by induction)

Exercise

Given:

- set of instances X
- set of hypotheses H
- set of possible target concepts C
- training instances generated by a fixed, unknown probability distribution \mathcal{D} over X

Learner observes a sequence D of training examples of form $\langle x, c(x) \rangle$, for some target concept c in C

- Instances x are drawn from distribution \mathcal{D}
- teacher provides target value $c(x)$ for each

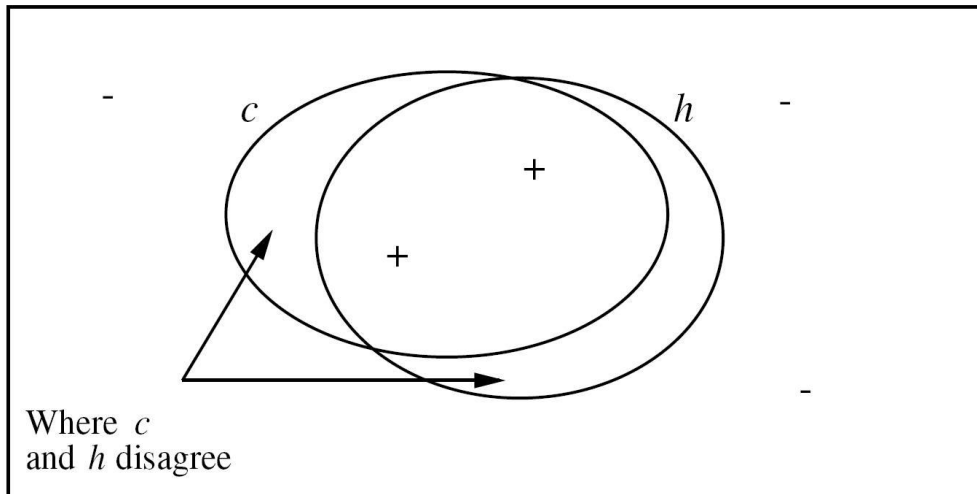
Learner must output a hypothesis h estimating c

- h is evaluated by its performance on subsequent instances drawn according to \mathcal{D}

Note: randomly drawn instances, noise-free classifications

True Error of a Hypothesis

Instance space X



The error of h with respect to c is the probability that a randomly drawn instance will fall into the region where h and c disagree

Expected error highly depends on \mathcal{D} : uniform vs. non-uniform

Definition: The **true error** (denoted $error_D(h)$) of hypothesis h with respect to target concept c and distribution \mathcal{D} is the probability that h will misclassify an instance drawn at random according to \mathcal{D} .

$$error_D(h) = \Pr_{x \in D}[c(x) \neq h(x)] = E_D[c(x) \neq h(x)] = \int_D p(x)[c(x) \neq h(x)]dx$$

Training error of hypothesis h with respect to target concept c

- How often $h(x) \neq c(x)$ over training instances

True error of hypothesis h with respect to c

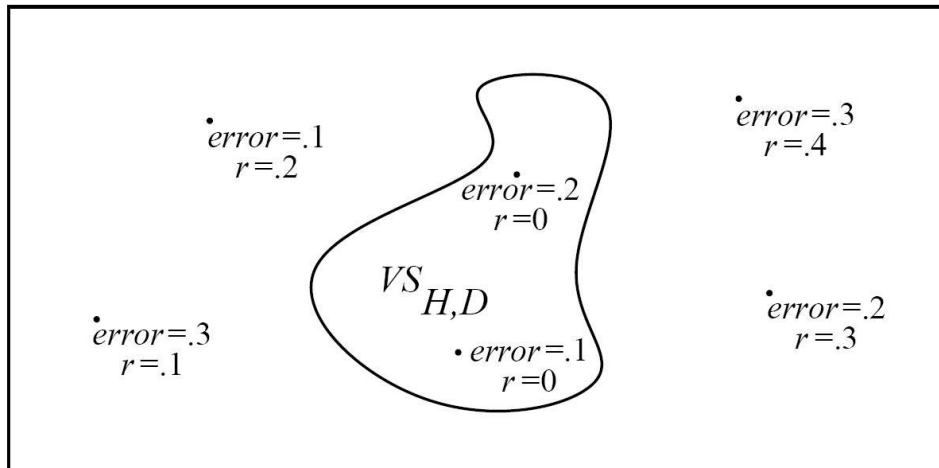
- How often $h(x) \neq c(x)$ over future random instances

Our concern:

- Can we bound the true error of h given the training error of h ?
- First consider when training error of h is zero (i.e., $h \in VS_{H,D}$)

Exhausting the Version Space

Hypothesis space H



D = training examples
 \mathcal{D} = instance distribution

(r = training error, $error$ = true error)

Definition: The version space $VS_{H,D}$ is said to be ε -exhausted with respect to c and \mathcal{D} , if every hypothesis h in $VS_{H,D}$ has a true error less than ε with respect to c and \mathcal{D} .

$$(\forall h \in VS_{H,D}) \text{error}_{\mathcal{D}}(h) < \varepsilon$$

Theorem: [Haussler, 1988].

If the hypothesis space H is finite, and D is a sequence of $m \geq 1$ independent random examples of some target concept c , then for any $0 \leq \varepsilon \leq 1$, the probability that the version space with respect to H and D is not ε -exhausted (with respect to c) is less than

$$|H| e^{-\varepsilon m}$$

Interesting: this bounds the probability that any consistent learner will output a hypothesis h with $error(h) \geq \varepsilon$

If we want this probability to be below δ , i.e.,

$$|H| e^{-\varepsilon m} \leq \delta$$

then

$$m \geq \frac{1}{\varepsilon} (\ln |H| + \ln(1/\delta))$$

How many examples are sufficient to assure with probability at least $(1 - \delta)$ that every h in $VS_{H,D}$ satisfies

$$\text{error}_{\mathcal{D}}(h) \leq \varepsilon$$

Use our theorem:

$$m \geq \frac{1}{\varepsilon} (\ln |H| + \ln(1/\delta))$$

Suppose H contains conjunctions of constraints on up to n boolean attributes (i.e., n boolean literals). Then $|H| = 3^n$, and

$$m \geq \frac{1}{\varepsilon} (\ln 3^n + \ln(1/\delta)) = m \geq \frac{1}{\varepsilon} (n \ln 3 + \ln(1/\delta))$$

If we want to learn a hypothesis for $n = 10$ with error less than .1 with 95% probability, we need 140 examples

How About *EnjoySport*?

$$m \geq \frac{1}{\varepsilon} (\ln |H| + \ln(1/\delta))$$

If H is as given in *EnjoySport* then $|H| = 973$, and

$$m \geq \frac{1}{\varepsilon} (\ln 973 + \ln(1/\delta))$$

... if we want to assure that with probability 95%, VS contains only hypotheses with $error_D(h) \leq .1$, then it is sufficient to have m examples, where

$$m \geq \frac{1}{.1} (\ln 973 + \ln(1/.05))$$

$$m \geq 10(\ln 973 + \ln(20))$$

$$m \geq 10(6.88 + 3.00)$$

$$m \geq 98.8$$

$$1 - \delta = 0.05$$

$$\varepsilon = 0.1$$

Probably **A**pproximately **C**orrect:

Consider a class C of possible target concepts defined over a set of instances X of length n , and a learner L using hypothesis space H .

Definition: C is **PAC-learnable** by L using H if for all $c \in C$, distributions \mathcal{D} over X , ε such that $0 < \varepsilon < 1/2$, and δ such that $0 < \delta < 1/2$, learner L will with probability at least $(1 - \delta)$ output a hypothesis $h \in H$ such that $\text{error}_{\mathcal{D}}(h) \leq \varepsilon$, in time that is polynomial in $1/\varepsilon$, $1/\delta$, n and $\text{size}(c)$.

← New compared to previous slides.

Implicitly limits number of training examples (with some minimal processing time) to polynomial number!

So far, assumed $c \in H$

Agnostic learning setting: don't assume $c \in H$

- What do we want then?
 - The hypothesis h that makes fewest errors on training data
- What is sample complexity in this case?

$$m \geq \frac{1}{2\varepsilon^2} (\ln|H| + \ln \frac{1}{\delta})$$

derived from Hoeffding bounds:

$$\Pr[\text{error}_{\mathcal{D}}(h) > \text{error}_D(h) + \varepsilon] \leq e^{-2m\varepsilon^2}$$

■ In addition compared to case $c \in H$

Sample Complexity of Infinite Hypothesis Spaces

VC-Dimension

Shattering a Set of Instances

Zweiteilung

Definition: a **dichotomy** of a set S is a partition of S into two disjoint subsets.

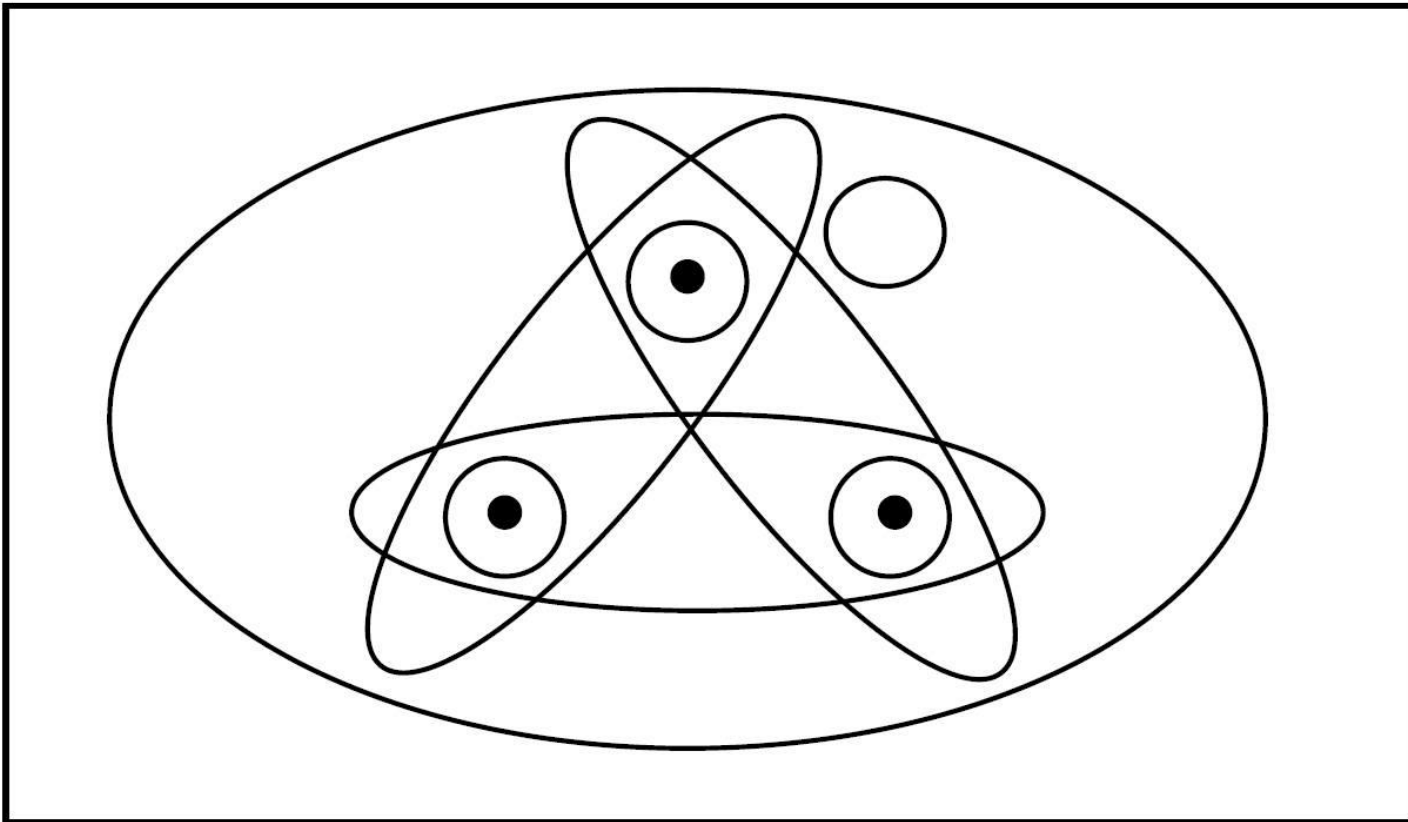
$$\begin{aligned}S &\subseteq X \\ Y, \bar{Y} &\subseteq S \\ S &= Y + \bar{Y} = Y \cup \bar{Y} \\ Y \cap \bar{Y} &= \emptyset\end{aligned}$$

zersplittered

Definition: a set of instances S is **shattered** by hypothesis space H if and only if for every dichotomy of S there exists some hypothesis in H consistent with this dichotomy.

Three Instances Shattered

Instance space X

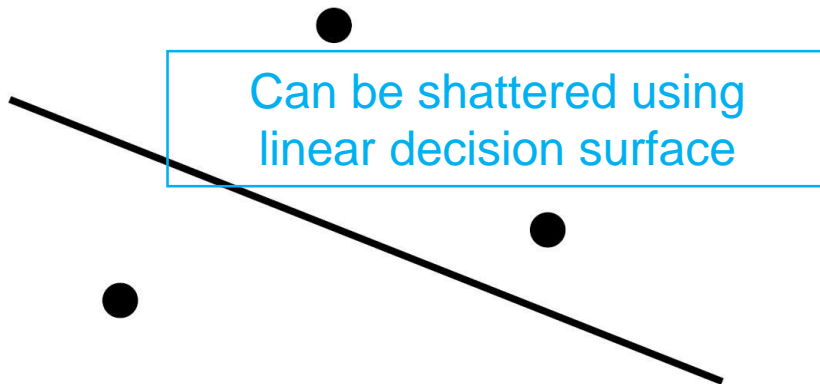


Definition: The **Vapnik-Chervonenkis dimension**, $VC(H)$, of hypothesis space H defined over instance space X is the size of the largest finite subset of X shattered by H . If arbitrarily large finite sets of X can be shattered by H , then $VC(H) \equiv \infty$

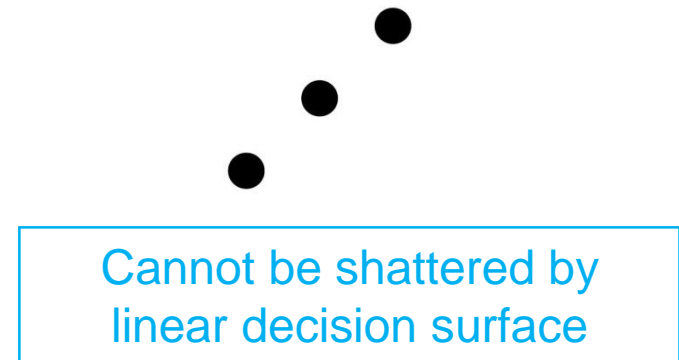
Determine $VC(H)$:

- Show that any set of n instances can be shattered by H
- Show that no set of $n + 1$ instances can be shattered by H
- Then, $VC(H) = n$

VC Dim. of Linear Decision Surfaces



(a)



(b)

In General: In the r -dimensional space $VC(H) = r + 1$ for linear decision surfaces

To show that $VC(H) < d$, we must show that no set of size d can be shattered!
Def. of VC says that if we find *any* set of instances of size d that can be shattered, then $VC(H) \geq d$

How many randomly drawn examples suffice to ε -exhaust $VS_{H,D}$ with probability at least $(1 - \delta)$?

$$m \geq \frac{1}{\varepsilon} (4 \log_2(2/\delta) + 8VC(H) \log_2(13/\varepsilon))$$

Mistake Bounds

The learner is evaluated by the total # of mistakes before it converges to the correct hypothesis.

So far: how many examples needed to learn?

What about: how many mistakes before convergence?

Let's consider similar setting to PAC learning:

- Instances drawn at random from X according to distribution \mathcal{D}
- Learner must classify each instance before receiving correct classification from teacher
- Can we bound the number of mistakes learner makes before converging?

Used in actual systems, where the learning is done while the system is in use.

First Examples: Find-S

Consider Find-S when H = conjunction of boolean literals

Find-S:

- Initialize h to the most specific hypothesis
$$l_1 \wedge \neg l_1 \wedge l_2 \wedge \neg l_2 \dots l_n \wedge \neg l_n$$
- For each positive training instance x
 - Remove from h any literal that is not satisfied by x
- Output hypothesis h .

How many mistakes before converging to correct h ?

Answer : $n + 1$ (worst case; target concept: $\forall x : c(x) = 1$)

Second Example: Halving Algorithm

Consider the Halving Algorithm:

- Learn concept using version space *Candidate-Elimination* algorithm
- Classify new instances by majority vote of version space members → a mistake can only happen if the majority of hypotheses in the current version space incorrectly classify the sample

How many mistakes before converging to correct h ?

- ... in worst case?
- ... in best case?

Answer: $\text{floor}(\log_2|H|)$

Answer : 0

With every mistake, equal or more than half of instances are removed

Even when the majority vote is correct, the algorithm will remove the incorrect, minority hypotheses

Let $M_A(C)$ be the maximal number of mistakes made by Algorithm A to learn concepts in C (maximum over all possible $c \in C$, and all possible training sequences):

$$M_A(C) \equiv \max_{c \in C} M_A(c)$$

Definition: Let C be an arbitrary non-empty concept class. The **optimal mistake bound** for C , denoted $Opt(C)$, is the minimum over all possible learning algorithms A of $M_A(C)$.

$$Opt(C) \equiv \min_{A \in \text{learning algorithms}} M_A(C)$$

$$VC(C) \leq Opt(C) \leq M_{Halving}(C) \leq \log_2(|C|)$$