

CRUNCHTIME PRESENTATION

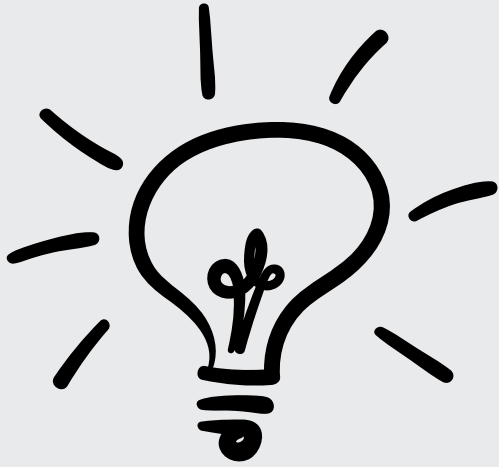


The Individuals

6/5/2022

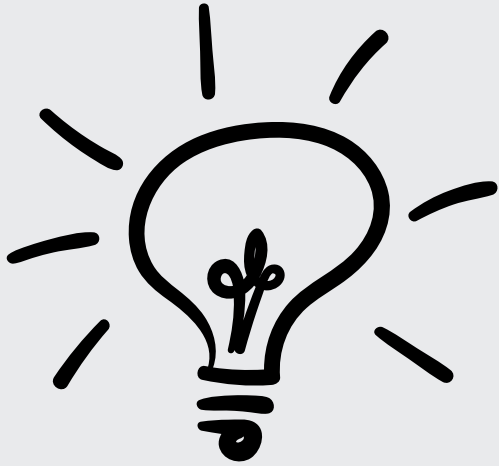
TOPICS COVERED

TOPICS COVERED



**CORE GAME
IDEA**

TOPICS COVERED

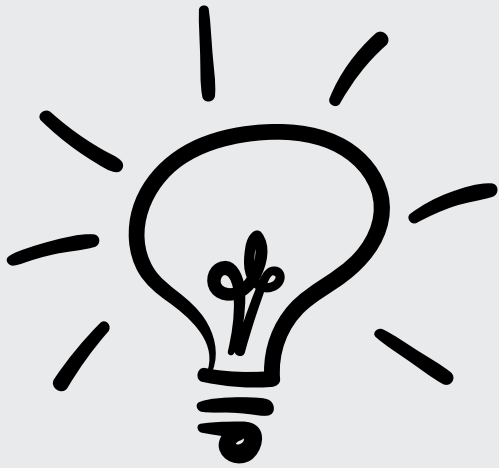


**CORE GAME
IDEA**



**WHY SHOULD
THE GAME BE
MADE?**

TOPICS COVERED



**CORE GAME
IDEA**



**WHY SHOULD
THE GAME BE
MADE?**



**GAMES TO
COMPARE TO**

TOPICS COVERED



**WHY SHOULD
THE GAME BE
MADE?**



**GAMES TO
COMPARE TO**



**HOW
FEASIBLE?**

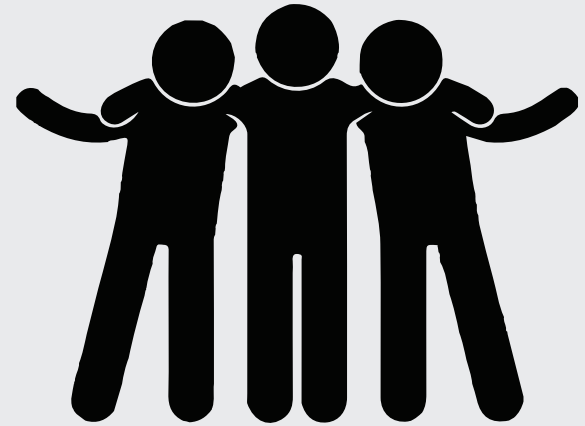
TOPICS COVERED



**GAMES TO
COMPARE TO**



**HOW
FEASIBLE?**

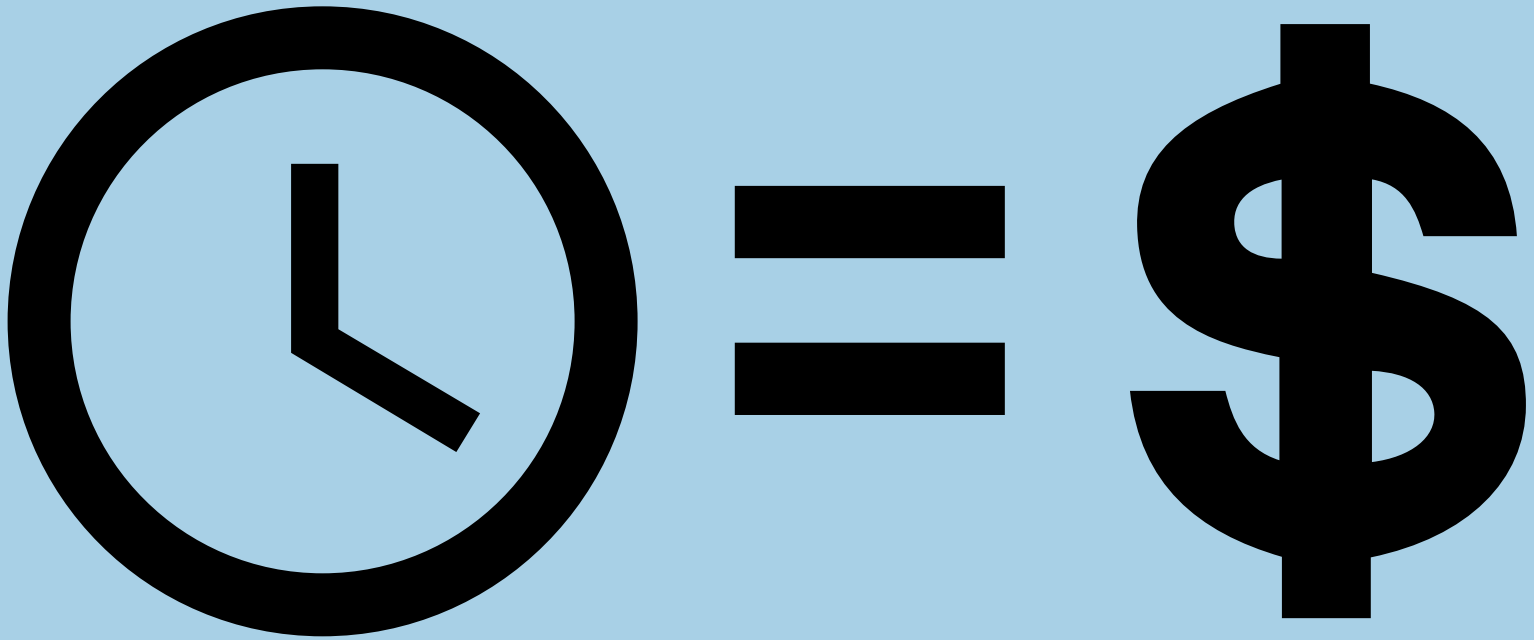


**TARGET
AUDIENCE**

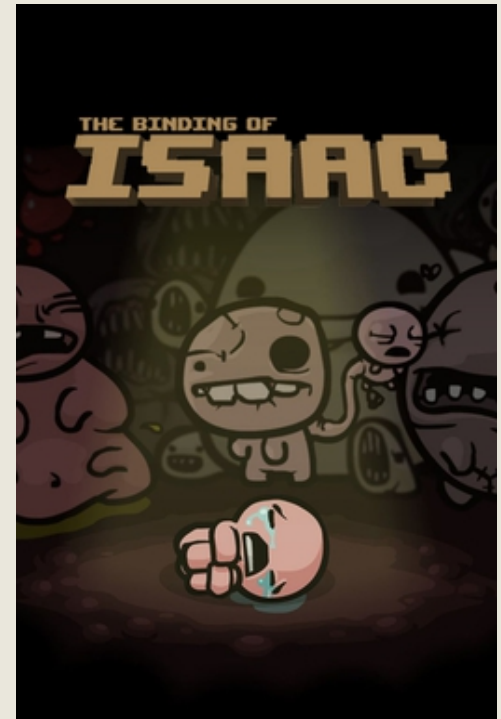
CORE GAME IDEA



WHY SHOULD THE GAME BE MADE?



COMPARABLE GAMES



HOW FEASIBLE?



TARGET AUDIENCE

