
TEXT RETRIEVAL AND SEARCH ENGINES

The basic concepts, principles, and the major techniques in text retrieval,
which is the underlying science of search engines.

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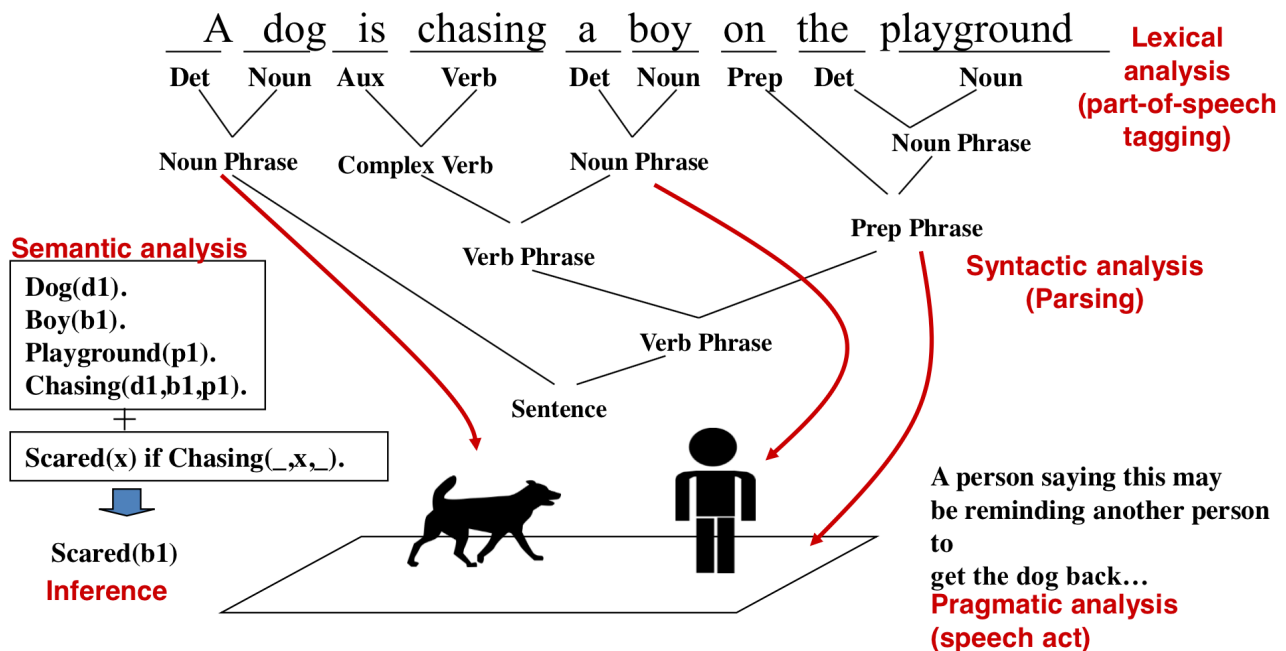
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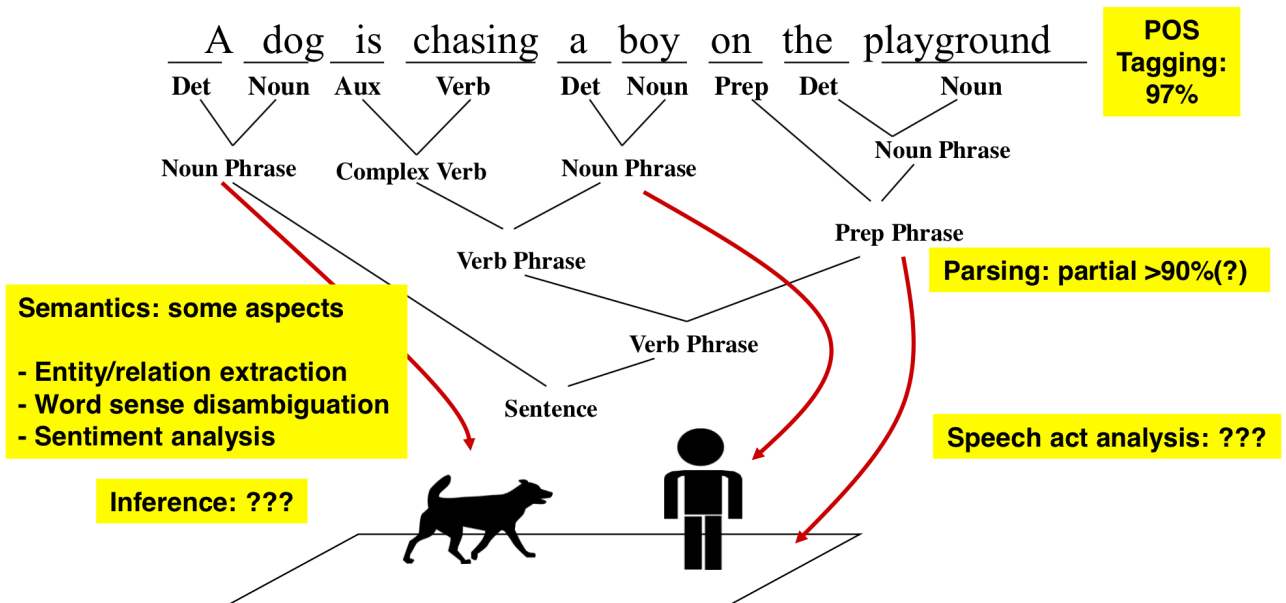
1 Natural Language Content Analysis

NLP = Natural Language Processing

1.1 An Example of NLP



1.2 The State of the Art



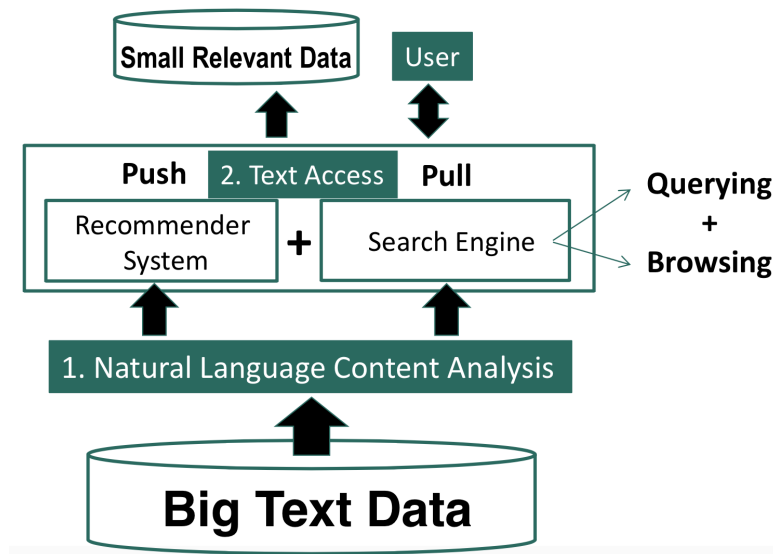
1.3 Recommended reading

- Chris Manning and Hinrich Schütze, «Foundations of Statistical Natural Language Processing», MIT Press. Cambridge, MA: May 1999.

2 Text Access

2.1 Two Modes of Text Access: Pull vs. Push

- Pull Mode (search engines) – Users take initiative
 - Ad hoc information need
- Push Mode (recommender systems)
 - Systems take initiative
 - Stable information need or system has good knowledge about a user's need



2.2 Pull Mode: Querying vs. Browsing

- Querying
 - User enters a (keyword) query
 - System returns relevant documents
 - Works well when the user knows what keywords to use
- Browsing
 - User navigates into relevant information by following a path enabled by the structures on the documents
 - Works well when the user wants to explore information, doesn't know what keywords to use, or can't conveniently enter a query

2.3 Recommended reading

- N. J. Belkin and W. B. Croft. 1992. «Information filtering and information retrieval: two sides of the same coin?» Commun. ACM 35, 12 (Dec. 1992), 29-38.

3 Text Retrieval Problem

3.1 What Is Text Retrieval?

TR = Text Retrieval¹

- Collection of text documents exists
- User gives a query to express the information need
- Search engine system returns relevant documents to users
- Often called “information retrieval” (IR), but IR is actually much broader
- Known as «search technology» in industry

TR is an empirically defined problem:

- Can’t mathematically prove one method is better than another
- Must rely on empirical evaluation involving users!

3.2 Formal Formulation of TR

- **Vocabulary:** $V = \{w_1, w_2, \dots, w_N\}$ of language
- **Query:** $q = q_1, \dots, q_m$, where $q_i \in V$
- **Document:** $d_i = d_{i1}, \dots, d_{im_i}$, where $d_{ij} \in V$
- **Collection:** $C = \{d_1, \dots, d_M\}$
- **Set of relevant documents:** $R(q) \subseteq C$
 - Generally unknown and user-dependent
 - Query is a «hint» on which doc is in $R(q)$
- **Task:** compute $R'(q)$, an approximation of $R(q)$

3.3 How to Compute $R'(q)$

- Strategy 1: Document selection
 - $R'(q) = \{d \in C \mid f(d, q) = 1\}$, where $f(d, q) \in \{0, 1\}$ is an indicator function or binary classifier
 - System must decide if a doc is relevant or not (absolute relevance)
- Strategy 2 (generally preferred): Document ranking
 - $R'(q) = \{d \in C \mid f(d, q) > \theta\}$, where $f(d, q) \in \mathfrak{R}$ is a relevance measure function; θ is a cutoff determined by the user
 - System only needs to decide if one doc is more likely relevant than another (relative relevance)

¹Retrieval - поиск

3.4 Theoretical Justification for Ranking

Probability Ranking Principle [Robertson 77]: Returning a ranked list of documents in descending order of probability that a document is relevant to the query is the optimal strategy under the following two assumptions:

- The utility of a document (to a user) is independent of the utility of any other document
- A user would browse the results sequentially

3.5 Recommended reading

- S.E. Robertson, «The probability ranking principle in IR». *Journal of Documentation* 33, 294-304, 1977
- C. J. van Rijsbergen, «**Information Retrieval**», **2nd Edition**, Butterworth-Heinemann, Newton, MA, USA, 1979

4 Overview of Text Retrieval Methods

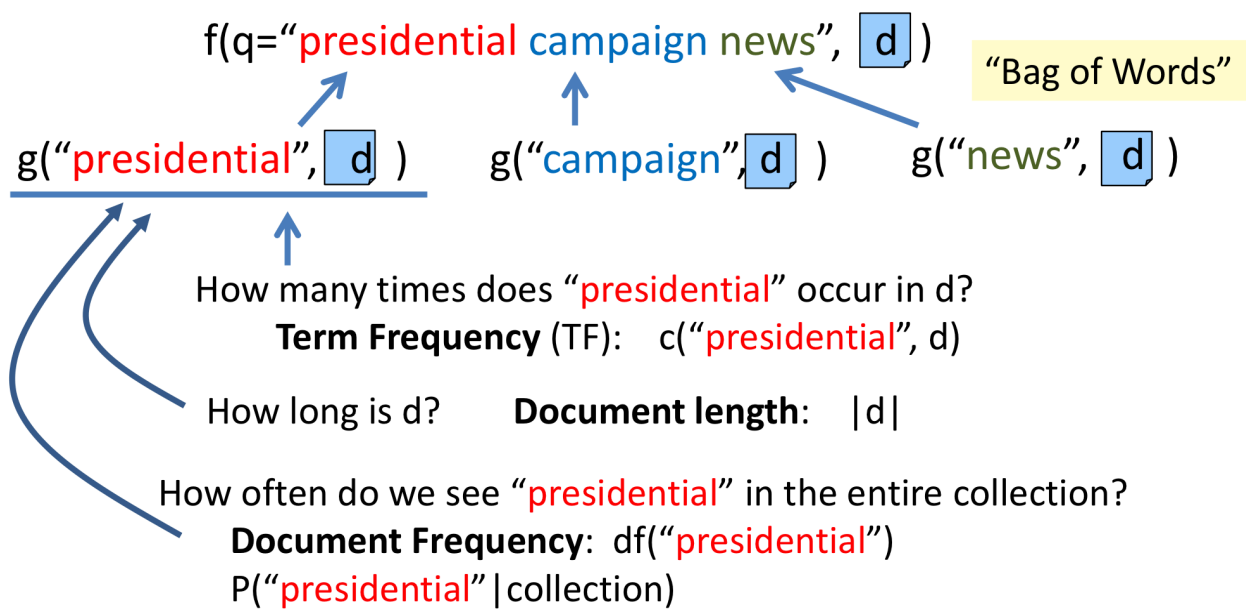
4.1 How to Design a Ranking Function

- **Query:** $q = q_1, \dots, q_m$, where $q_i \in V$
- **Document:** $d = d_1, \dots, d_n$, where $d_i \in V$
- **Ranking function:** $f(q, d) \in \mathfrak{R}$
- **Key challenge:** how to measure the likelihood that document d is relevant to query q
- **Retrieval model:** formalization of relevance (give a computational definition of relevance)

4.2 Retrieval Models

- **Similarity-based models:** $f(q, d) = \text{similarity}(q, d)$
 - Vector space model
- **Probabilistic models:** $f(d, q) = p(R = 1 \mid d, q)$, where $R \in 0, 1$
 - Classic probabilistic model
 - Language model
 - Divergence-from-randomness model
- **Probabilistic inference model:** $f(q, d) = p(d \rightarrow q)$
- **Axiomatic model:** $f(q, d)$ must satisfy a set of constraints

4.3 Common Ideas in State of the Art Retrieval Models



State of the art ranking functions tend to rely on:

- Bag of words representation
- Term Frequency (TF) and Document Frequency (DF) of words
- Document length

4.4 Which Model Works the Best?

When optimized, the following models tend to perform equally well [Fang et al. 11]:

- **Pivoted length normalization – BM25**
- Query likelihood
- PL2

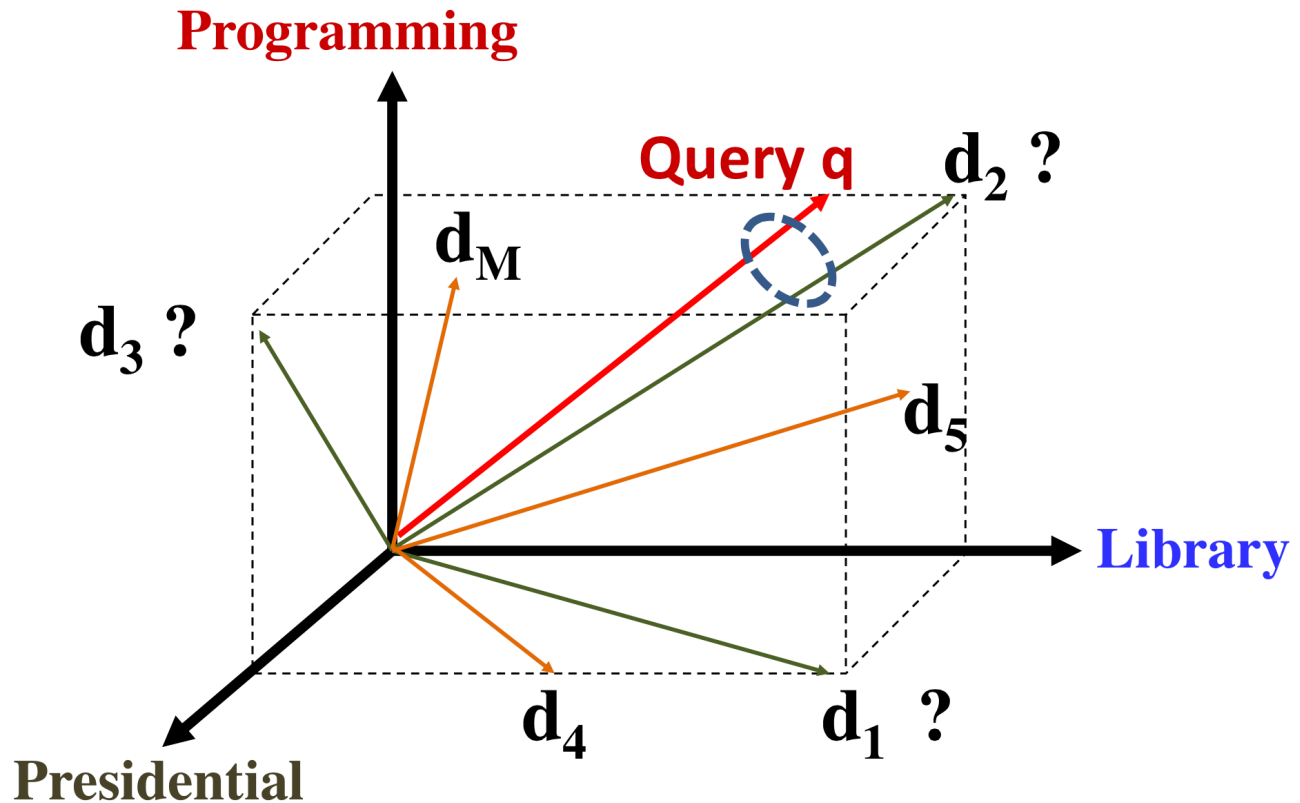
4.5 Recommended reading

- Hui Fang, Tao Tao, and Chengxiang Zhai. 2011. «Diagnostic Evaluation of Information Retrieval Models». ACM Trans. Inf. Syst. 29, 2, Article 7 (April 2011)
- ChengXiang Zhai, «Statistical Language Models for Information Retrieval», Morgan & Claypool Publishers, 2008. (Chapter 2)

5 Vector Space Retrieval Model: Basic Idea

VSM - Vector Space Model

5.1 Vector Space Model (VSM): Illustration



5.2 VSM Is a Framework

- Represent a doc/query by a term vector
 - **Term:** basic concept, e.g., word or phrase
 - Each term defines one dimension
 - N terms define an **N-dimensional space**
 - **Query vector:** $q = (x_1, \dots, x_N)$, $x_i \in \Re$ is query term weight
 - **Doc vector:** $d = (y_1, \dots, y_N)$, $y_j \in \Re$ is doc term weight
- $relevance(q, d) \propto similarity(q, d) = f(q, d)$

5.3 What VSM Doesn't Say

- How to define/select the “basic concept” – Concepts are assumed to be orthogonal
- How to place docs and query in the space (= how to assign term weights)
 - Term weight in query indicates importance of term
 - Term weight in doc indicates how well the term characterizes the doc
- How to define the similarity measure