Course Code		MEE306 Microcontroller			
Term Project		Electric Motor Velocity Controller			
Related Learning Outcome:		5			
Group Number:					
Group Member ID Group Mem		mber Name Group Member Surname		Group Member Signature	
200412027 Melik Nuri		į	Erdem		
190412063 Metehan			Sarıoğlan		
180412035	Hasan		Ünlü		
160412014	014 Mehmet Berke		Parlat		
Grading Policy					
Pre-Work (20%)		<u>Lab Work (50%)</u>		Post-Lab Quiz (30%)	
Necessary simulation / software		Application outcomes &		Quiz aiming to test fulfillments	
application / code		properly-working circuit		of Lab Work	
Pre-work Term Project Results (filled by Lab assistants)					
<b>Pre-Work</b> (100%)					
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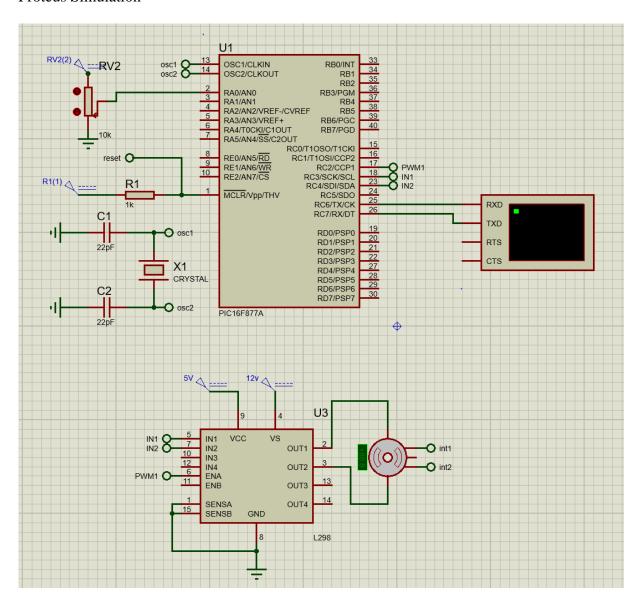
# PRE- WORK TERM PROJECT - Electric Motor Velocity Controller

## Introduction

Microcontrollers are essential in modern electronic control systems, enabling precise control and automation in various applications. Our project, "Electric Motor Velocity Controller," aims to implement a Proportional-Integral (PI) control system for a DC motor using a microcontroller. The primary objective is to regulate the motor's velocity with feedback from an encoder, translating theoretical concepts from the MEE306 Microcontroller course into practical applications.

This project integrates key learning outcomes from the course, such as hardware interfacing, control algorithm development, and serial communication between the microcontroller and a PC. By adjusting control parameters like controller gains (Kp and Ki) and sampling time in real-time, we observed the system's performance changes. We generated a reference velocity using a potentiometer, and the PI control algorithm minimized the error between the reference and actual velocity. This project not only tested our technical skills but also deepened our understanding of control system dynamics.

#### **Proteus Simulation**



### Code

```
#include <16F877A.h>
#include <stdlib.h>
#FUSES XT, NOWDT, NOPROTECT, NOBROWNOUT, NOLVP, NOPUT, NODEBUG, NOCPD
#use delay(crystal=20000000)
#use rs232 (baud=9600,xmit=PIN_C6, rcv=PIN_C7, parity=N, stop=1)
#DEFINE IN1 PIN_C3
#DEFINE IN2 PIN_C4
int counter = 0;
char strInput[16];
unsigned long inputString;
unsigned long int revAngle = 0.0f;
unsigned long int prevAngle = 0.0f;
signed long dx_dt = 0;
int i = 0;
int x = 0;
int y = 20;
signed long int result_1;
signed long int wref;
signed long int wact;
signed long long int error;
```

```
signed long int controlout;
signed long long int total_error;
float kp = 0.1;
float ki = 0.001;
float dt;
#int_ext
void external_interrupt()
  revAngle++;
#int_timer0
void tmr_int()
  set_timer0(60);
  x++;
  if (x \ge y)
    dx_dt = (revAngle - prevAngle) * (15.79 / y);
    prevAngle = revAngle;
    total_error = ((error * dt) + (total_error));
    x = 0;
  }
}
void main()
{
  setup_psp(PSP_DISABLED);
  setup_timer_1(T1_DISABLED);
  setup_timer_2(T1_DISABLED, 0, 1);
  setup_CCP1(CCP_OFF);
  setup_CCP2(CCP_OFF);
  port\_b\_pullups(TRUE);
  enable_interrupts(GLOBAL);
  clear_interrupt(int_ext);
  setup_timer_0(RTCC_INTERNAL | RTCC_DIV_256);
  set_timer0(60);
  enable_interrupts(int_timer0);
  enable_interrupts(int_ext);
  setup_adc_ports(AN0_AN1_AN3);
  setup\_adc(ADC\_CLOCK\_DIV\_32);
  setup_ccp1(CCP_PWM);
  setup_timer_2(T2_DIV_BY_16, 255, 1);
  set_pwm2_duty(0);
  output_low(IN1);
  output_high(IN2);
  dt = 0.01 * y;
  while (1)
    if (kbhit())
    {
      char i = getc();
      if (i == 'p' || i == 'i' || i == 's')
         inputString = atol(strInput);
         if (i == 'p')
         {
           kp = inputString * 0.1;
         }
         else if (i == 'i')
           ki = inputString * 0.001;
         else if (i == 's')
           y = inputString;
```

```
dt = 0.01 * y;
    memset(strInput, 0, sizeof(strInput));
    counter = 0:
  else
    strInput[counter] = i;
    counter++:
    if (counter >= sizeof(strInput))
      counter = sizeof(strInput) - 1;
  }
set_adc_channel(0);
delay_us(10);
result_1 = read_adc();
wref = (result 1) * (9.78);
wact = dx_dt;
error = (wref - wact);
controlout = (error * kp) + (total_error * ki);
if (controlout > 1023) {
  controlout = 1023;
else if (controlout < 0) {
  controlout = 0:
set_pwm1_duty(controlout);
delay_ms(100);
printf("\n motor pwm :%ld", controlout);
printf("\n actual velocity :%Id", wact);
printf("\n reference velocity :%Id", wref);
printf("\n kp:%f", kp);
printf("\n ki:%.3f", ki);
printf("\n y=%d", y);
printf("\n sampling time:%f", dt);
printf("\n wait for 2sec");
delay ms(2000);
```

# Conclusion

The Electric Motor Velocity Controller project successfully demonstrated the application of PI control theory in a practical setting. Using a microcontroller to regulate a DC motor's speed with encoder feedback, we achieved precise control and real-time parameter adjustment. This hands-on experience highlighted the challenges of implementing control systems, such as tuning control gains and managing sampling times.

We overcame technical challenges like establishing stable serial communication, ensuring accurate encoder feedback, and fine-tuning the PI control algorithm. Observing the motor's behavior under different control settings enhanced our understanding of theoretical concepts and their practical implications.

Overall, this project reinforced the importance of integrating theoretical knowledge with practical skills. It provided us with a solid foundation in microcontroller-based control applications, preparing us for future endeavors in electronic control systems. The successful completion of this project met the course objectives and equipped us with the confidence and competence to tackle similar challenges in our professional careers.