Audio Sources

**Cat Effects:**

KittenMeow – Creative Commons <https://freesound.org/people/steffcaffrey/sounds/479272/>

CatMeow1 – Creative Commons <https://freesound.org/people/lextrack/sounds/333916/>

CatMeow2 – Creative Commons <https://freesound.org/people/daboy291/sounds/138044/>

CatMeow3 – Creative Commons https://freesound.org/people/nfrae/sounds/100030/

CatSnore – Creative Commons <https://freesound.org/people/cribbler/sounds/511453/>

**Projectile Effects:**

Fart1 – Creative Commons <https://freesound.org/people/dleigh/sounds/346144/>

Fart2 – Creative Commons <https://freesound.org/people/dleigh/sounds/346145/>

Fart3 – Creative Commons <https://freesound.org/people/dleigh/sounds/346143/>

Squelch 1,2,3 all from <https://freesound.org/people/SoundDesignForYou/sounds/649973/> (Creative Commons)

Cough 1,2,3 all from <https://freesound.org/people/pfranzen/sounds/347541/> ***Attribution License (Mention to be added to game credits on end screen)***

**Collectible Effects:**

Life1 – Creative Commons: <https://freesound.org/people/Leszek_Szary/sounds/171584/>

Coins1 – Creative Commons https://freesound.org/people/Pogmog/sounds/393911/

**Elevator Effects:**

**Enemy Effects:**

**Player Effects:**

EnemyCollide – Creative Commons <https://freesound.org/people/MashedTatoes2/sounds/515644/>

**Background Audio:**

Lobby Music – Creative Commons <https://freesound.org/people/code_box/sounds/651533/>

Level Music – Creative Commons <https://freesound.org/people/Magntron/sounds/335571/>

Menu Music – Creative Commons <https://freesound.org/people/Migfus20/sounds/559832/>