# Proving C program correct using C light operational semantics

## Outline

- 1. Formal verification quick intro (high-level)
- 2. Coq mini intro
- 3. Approach
  - Particular approach we consider: reasoning about C programs in Coq
  - Base PL concepts mini intro: syntax, AST, semantics.
- 4. Toy example: strlen Informal specification (man page)
  - Formal specification of strlen (relational)
  - Simple implementation in C
  - From C program to AST using clightgen
  - Semantics of C program semantics and its equivalence to specification
  - Undefined behaviours in C and guarding against them
- Conclusions

 ${\sf CompCert\ example}$ 

# Coq intro

## What we try now and why.

- reason about the actual implementation
- ▶ parse C code into an abstract syntax tree using C light generator of CompCert (not verified)
- reason about the C light program using operational semantics

# C light syntax

types

## C light semantics

Operational semantics: bigstep

## Informal spec

#### ... DESCRIPTION

The strlen() function calculates the length of the string pointed to by s, excluding the terminating null byte.

#### RETURN VALUE

The strlen() function returns the number of bytes in the string pointed to by s.

### **CONFORMING TO**

POSIX.1-2001, POSIX.1-2008, C89, C99, C11, SVr4, 4.3BSD.

To formalize the spec we need a formal model of C integers, pointers and memory model

## Int and Pointer offset types

Formalizations of machine integers modulo  $2^N$  defined as a module type in CompCert lib/Integers.v.

A machine integer (type int) is represented as a Coq arbitrary-precision integer (type Z) plus a proof that it is in the range 0 (included) to modulus (excluded).

```
Record int: Type := mkint { intval: Z; intrange: -1 < \text{intval} < \text{modulus} }.
```

8, 32, 64-bit integers are supported, as well as 32 and 64-bit pointer offsets

## Memory model

```
defined in CompCert common/Memory.v

a type [mem] of memory states, the following 4 basic operations over memory states, and their properties:
load: read a memory chunk at a given address;
store: store a memory chunk at a given address;
alloc: allocate a fresh memory block;
free: invalidate a memory block.
```

## Formal spec

```
Inductive strlen (m : mem) (b : block) (ofs : ptrofs) : int \rightarrow Prop := 
 | LengthZero: load m [b,ofs] = Some 0 \rightarrow strlen m b ofs 0 
 | LengthSucc: \forall (n : int) (c : char), 
   strlen m b ofs + 1 n \rightarrow 
   load m [b,ofs] = Vint c \rightarrow 
   c <> Int.zero \rightarrow 
   strlen m b ofs n + 1.
```

## From C program to AST using clightgen

```
#include <stddef.h>
size_t strlen(const unsigned char *s)
  size_t i = 0:
  while (*s++)
      i++:
  return i;
```

## C light AST (loop of strlen)

```
Definition f_strlen_loop := {|
fn_params := ((_s, (tptr tuchar)) :: nil);
fn\_temps := ((\_i, tuint) :: (\_t1, (tptr tuchar)) :: (\_t2, tuchar) :
fn_body :=
(Sloop
(Ssequence
(Ssequence
(Ssequence
  (Sset _t1 (Etempvar _s (tptr tuchar)))
  (Sset _s
    (Ebinop Oadd (Etempvar _t1 (tptr tuchar))
      (Econst_int (Int.repr 1) tint) (tptr tuchar))))
(Ssequence
  (Sset _t2 (Ederef (Etempvar _t1 (tptr tuchar)) tuchar))
  (Sifthenelse (Etempvar _t2 tuchar) Sskip Sbreak)))
(Sset i
(Ebinop Oadd (Etempvar _i tuint) (Econst_int (Int.repr 1)
tint)
 tuint)))
Sskip) |}.
                                           4 D > 4 P > 4 B > 4 B > B 9 9 P
```

Formal verification - quick intro

Approach

Toy example: length of a C string