Mobile Development with Git, Gerrit & Jenkins

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About CollabNet

- Founded in 1999 (San Francisco) with Open Source roots
- ALM "leader" per Gartner, Forrester, Info-Tech (2012)
- 10,000+ customers
- **NEW:** TeamForge 7 with Orchestrate (manages Git, SVN, Jenkins, ...)
- Learn more at <u>www.collab.net/teamforge7</u>





About the Speaker



Luca Milanesio

Luca Milanesio is Director and cofounder of GerritForge LLP, the leading Git and Gerrit competence center for the Enterprise and key technology partner of CollabNet Inc. His background includes 20 years of experience in development management, software configuration management and software development lifecycle in large Enterprises worldwide. Just prior to GerritForge LLP, Luca was Technical Director and Senior Product of the Security and Compliance platform for Electronic Payments at Primeur in Italy and UK. Since starting GerritForge LLP, Luca contributed to the Gerrit community and allowed the introduction of Enterprise code-review workflow in large Enterprises worldwide. Thanks to GerritForge LLP and CollabNet Inc. TeamForge is now the most advanced ALM platform with integrated Git support and Code-Review for the Enterprise.



Agenda

- Introduction and concepts
- The Android development success
- Git, Gerrit and the Android Open Source Project (AOSP)
- Mobile ALM and Continuous Delivery for Android
- Mobile ALM steps
- Jenkins as Android Integration engine
- Android Delivery beyond development



Introduction and Concepts

- Git
 - Most popular emerging distributed SCM
- Jenkins
 - Most popular open source Continuous Integration
- Gerrit Code Review
 - Widely used code-review based on Git
- CollabNet® TeamForge®
 - Orchestrates the software delivery lifecycle, integrates Git, Gerrit, Jenkins and more.









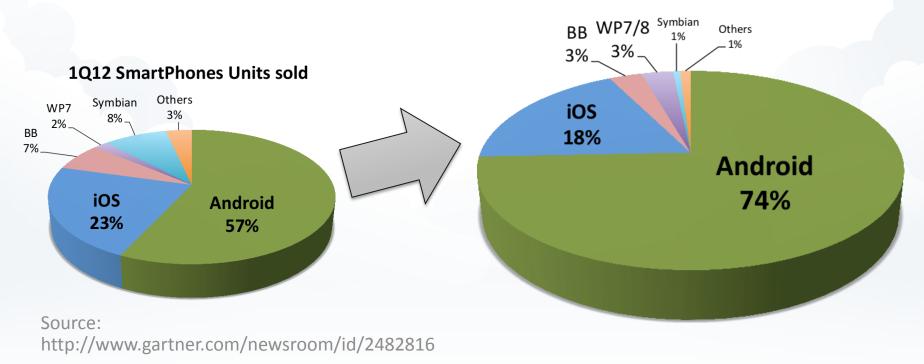


Android in numbers

- Launch date: October 2008 (less than 5 years ago)
- > **850,000 Apps** / 40 BN Downloads

(Source: http://en.wikipedia.org/wiki/Google_Play)

1Q13 SmartPhone Units sold





Reasons behind the success









Tools that made Android king





Distributed = scalable





- Private vs. Public branches
- Open review to everyone

repo COMMAND OPTIONS

- Manage multiple Git repo
- Simplify workflow



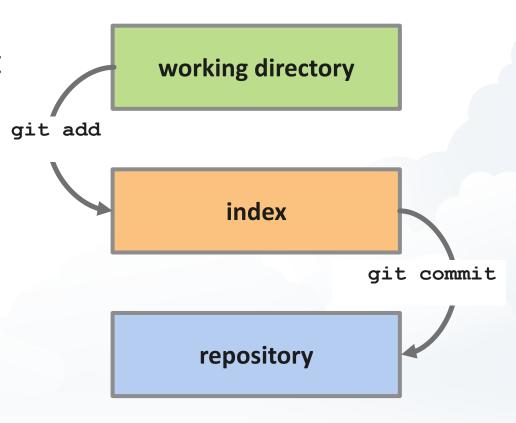




Git and Android

Why **Git is perfect** for Android development?

- Android Development cheat-sheet
 - TOPIC branches
 - Superior merge
- Development goes off-shore
 - Distributed
 - Pull model = secure

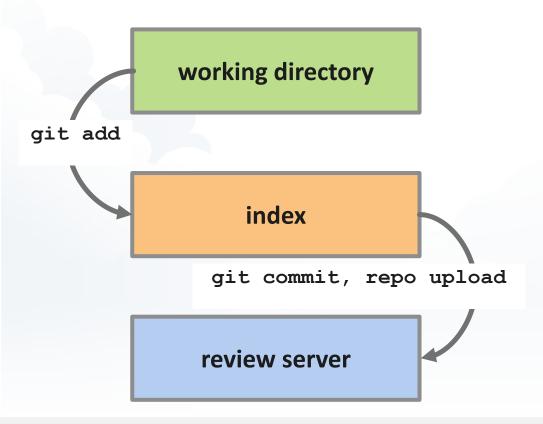




Gerrit and Android

Why on earth **Gerrit become popular** with Android?

- Google cheat-sheet uses a "review server"
- Android needed to be Open and Collaborative

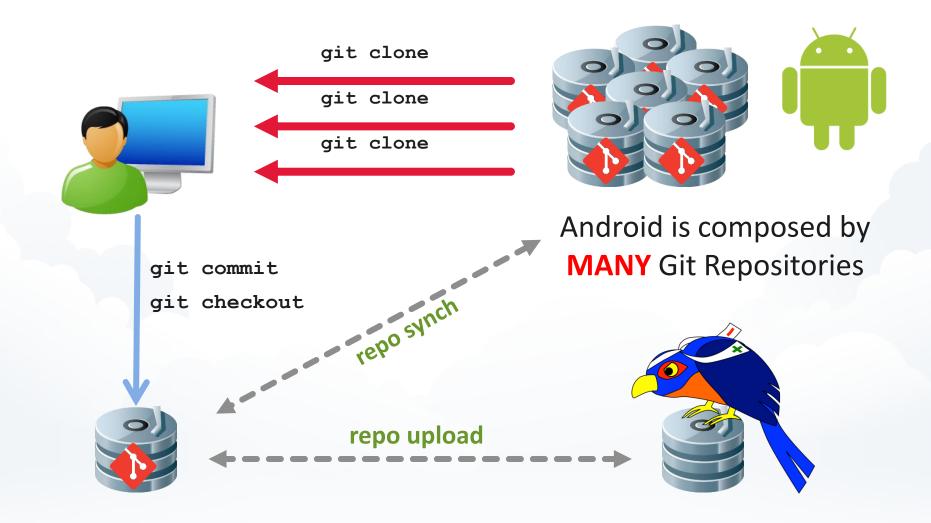


Benefits

- Get Android source for developing
- Get bug-fix free!
- Build Android eco-system
- Code Review as center of idea/code/test flow



Why "repo tool" and Android?





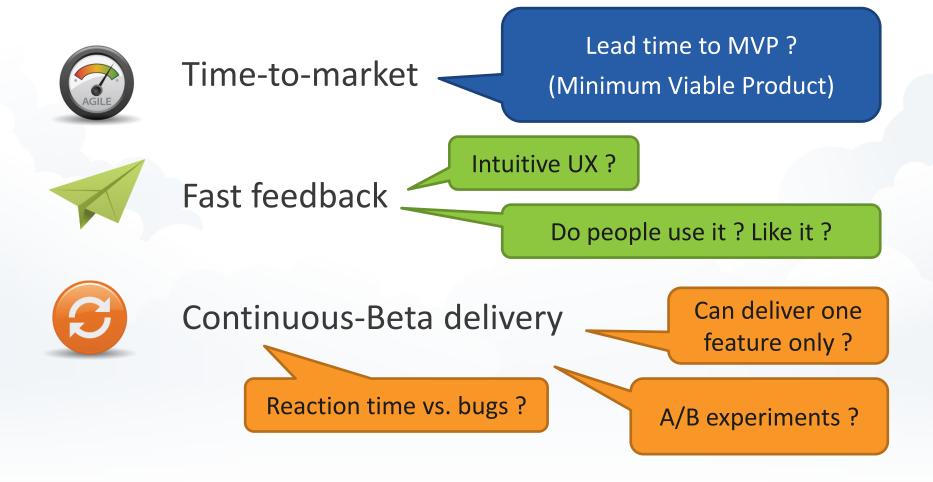
Poll: SCMs used for your Mobile Development?

- 1. Git
- 2. Subversion
- 3. Perforce
- 4. Mercurial
- 5. Others



Agile lifecycle in Mobile Development

Git + Gerrit + repo = problem solved ?



More challenges



Y2008/2009 •







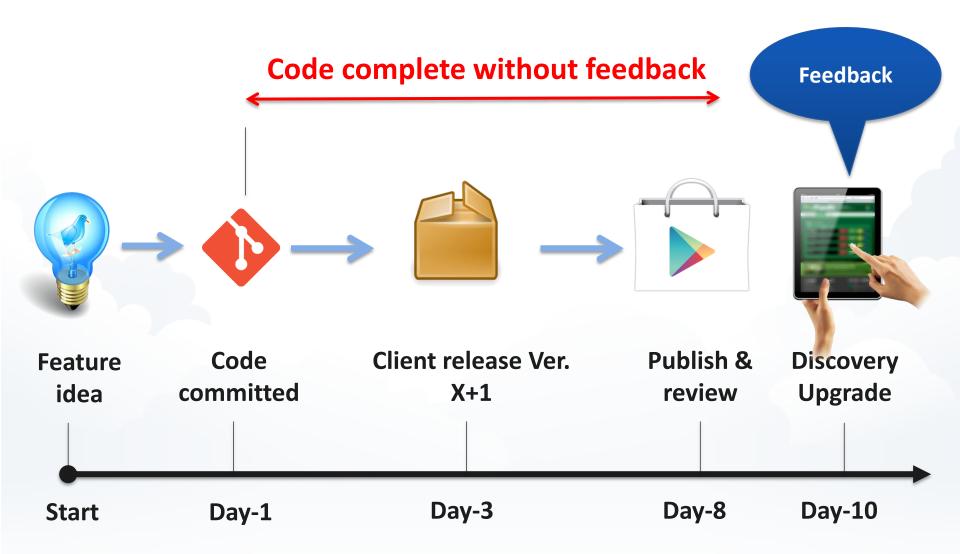
1x OS Version
1x Screen-size
1x Form-factor



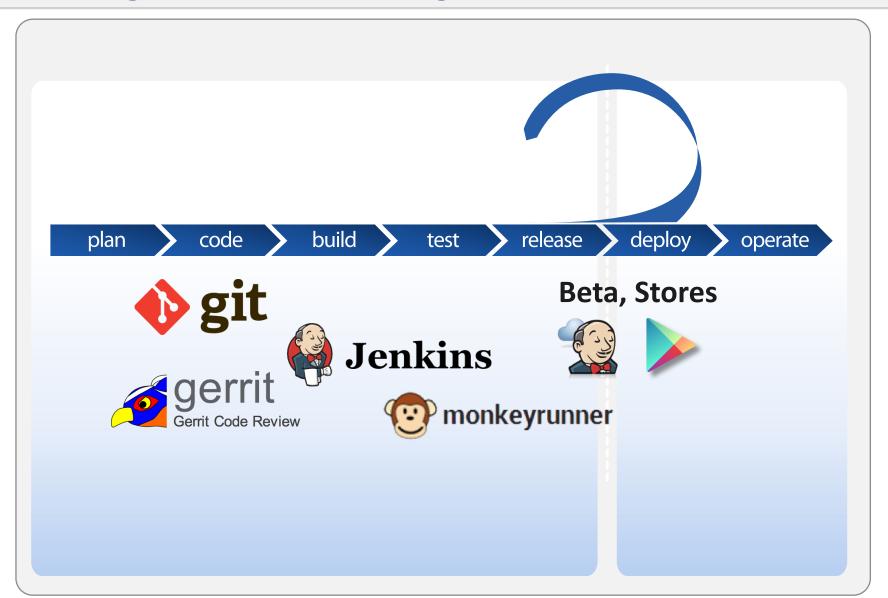
3x Major OS Versions + OEMs customizations
5x Screen-sizes (or more)
4x Pixel densities
4 Form-factors



... and even more challenges!



Tackling the Mobile challenge - ALM



Poll: how often do you release to production?

- 1. Weekly
- 2. Monthly
- 3. Quarterly
- 4. For every new feature
- 5. Others



Lifecycle: from SCRUM to Kanban

Project aspiration

Users' real world





- Prescriptive
- Time-boxed
- Sprints iteration

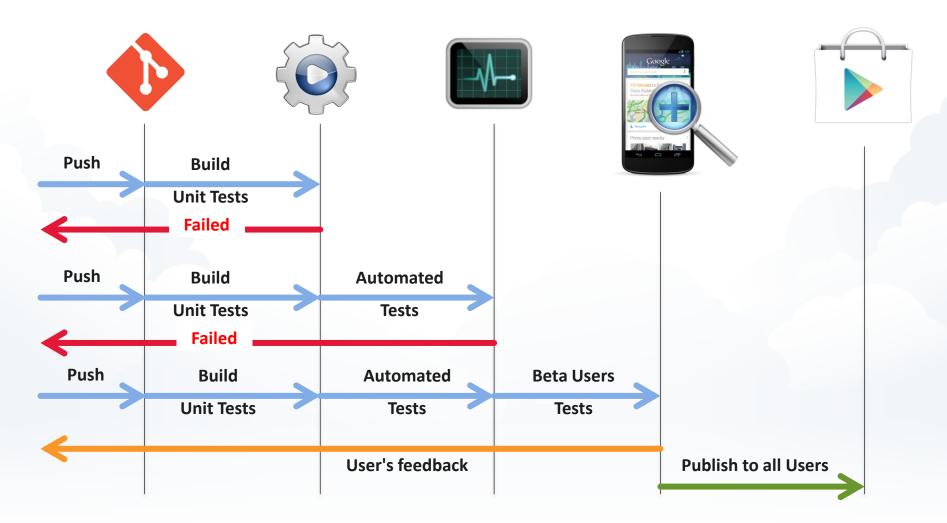
- Adaptive
- WIP boxed
- Features iteration

Kanban is a Scrum sprint made of one feature



Continuous delivery for Mobile?

Shortening the loop with Kanban-style delivery





Mobile ALM in a real-life example

- 1. Get Android source using repo tool
- 2. Create a new project in Git using Gerrit



3. Start a new Android project with ADT / AS



4. Configure Jenkins for Building and unit-test



5. Using Beta-testing distribution with Jenkins



6. Public and manage feedback loop







Mobile ALM (1) – New Project setup

Get Android source

repo COMMAND OPTIONS

```
repo init -u
repo sync development
... have Android at your fingertip!
```

- Start a new project
 - Using ADT (Android Development Tool): Ant-style Project
 - Using AS (Android Studio): Gradle-style Project



Local Git repo

```
repo sync MyAop
git add . && git commit -m "Initial commit"
```

Push to remote

repo update MyApp





Mobile ALM (2) – Build and automate

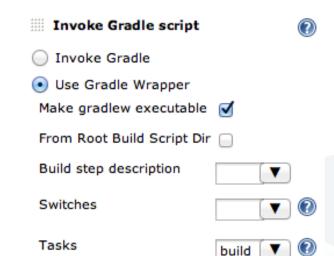
Build on Jenkins

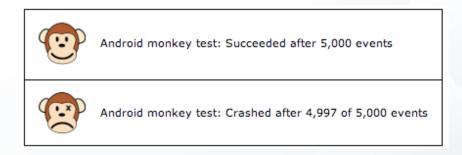
- Git + Gradle plugin
- Archive **/*-debug-*.apk

Test with Monkeyrunner

- Develop Python test scripts
- Run with Android emulator +
 Monkey runner plugin







Acceptance test on real devices (i.e. Test-cloud services on real handsets)



Mobile ALM (3) – Beta testing and feedback

Get early adopters on-board!

- Select A/B users for Beta-testing
- Experiment new features

Feedback is the driver

- Engage for updates
- Show off your features
- Ask for rating, problems and ideas

Integrate with your **Application Lifecycle**

- Choose Mobile-enabled ALMs
- Bring feedback to Developers







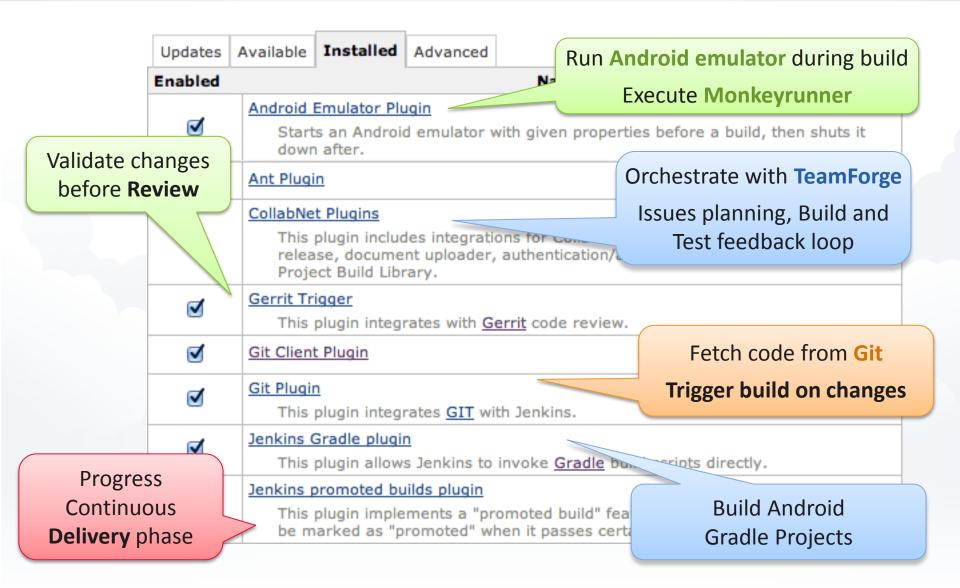


Poll: how do you release on Android?

- 1. Build from AS/ADT or Eclipse
- 2. Manual scripts using Ant / Gradle
- 3. Jenkins
- 4. Other continuous integration tool



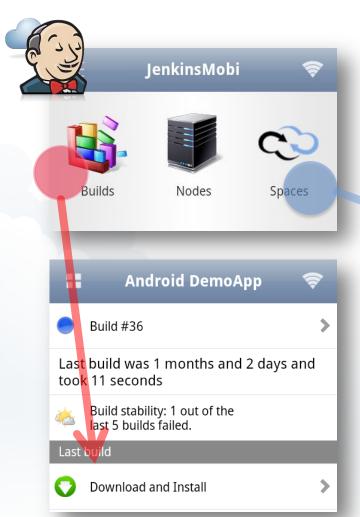
Enable Jenkins with Android plugins



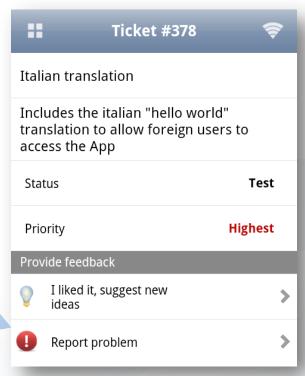


Use Jenkins for Android Beta installs

Leverage Jenkins from Android



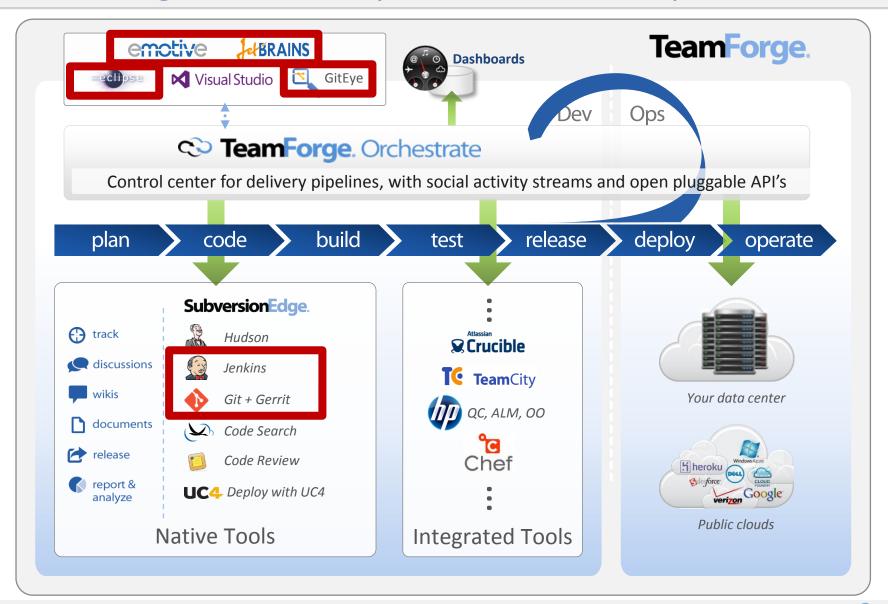
Drive **feedback** back to the Project with **TeamForge**



Deliver **Betas to testers** handsets directly from Jenkins with one TAP

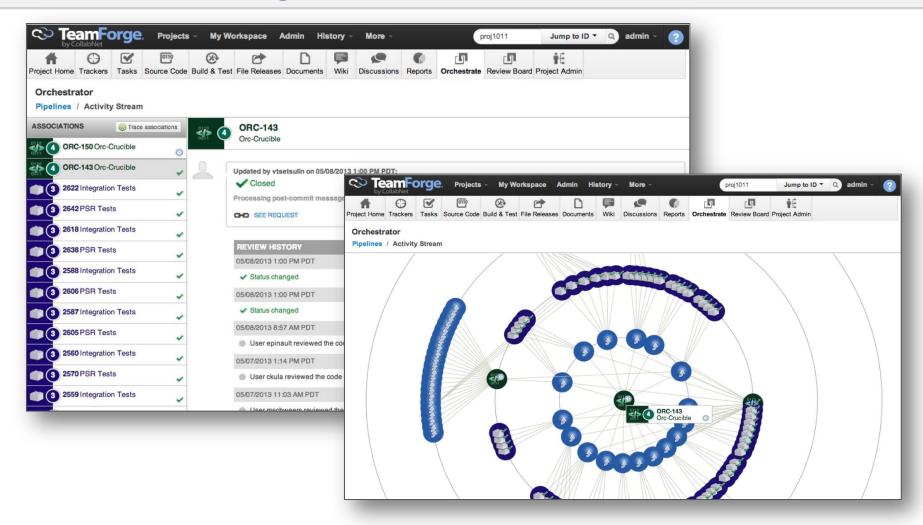


TeamForge = ALM ready for Mobile Development





NEW: TeamForge 7 with Orchestrate



Learn more: www.collab.net/orchestrate



Beyond development

Mobile Applications are KEY to clients' engagement

- **► User experience** clean and effective
- **➤ User involvement** in the Delivery Lifecycle
- > User feedback managed in real-time





Summary

- Android development sits on the shoulders of Git, Gerrit
- Continuous Delivery is perfect for Android
- How to adopt Mobile ALM in simple steps
- Use Jenkins effectively as continuous integration for Android
- What you should do beyond Android development





Learn More

TeamForge 7 with Orchestrate

http://www.collab.net/teamforge7

Git / Gerrit – Technical Resources

http://www.collab.net/git

GitEye – FREE Git client desktop

http://www.giteyeapp.com









Questions?

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About CollabNet

CollabNet is a leading provider of Enterprise Cloud Development and Agile ALM products and services for software-driven organizations. With more than 10,000 global customers, the company provides a suite of platforms and services to address three major trends disrupting the software industry: Agile, DevOps and hybrid cloud development. Its CloudForge™ development-Platform-as-a-Service (dPaaS) enables cloud development through a flexible platform that is team friendly, enterprise ready and integrated to support leading third party tools. The CollabNet TeamForge® ALM, ScrumWorks® Pro project management and SubversionEdge source code management platforms can be deployed separately or together, in the cloud or on-premise. CollabNet complements its technical offerings with industry leading consulting and training services for Agile and cloud development transformations. Many CollabNet customers improve productivity by as much as 70 percent, while reducing costs by 80 percent.

For more information, please visit www.collab.net.





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