Module: Entrepreneurship 171

Module name:	Entrepreneurship 171			
Code:	ENT171			
NQF level:	5			
Type:	Elective – Bachelor of Information Technology			
Contact Time:	30 hours			
Structured time:	6 hours			
Self-directed time:	34 hours			
Notional hours:	70 hours			
Credits:	7			
Prerequisites:	None			

Purpose

The purpose of the subject is to develop skilled people that can be successful in business through developing a creative business mind, including those who have the capabilities of identifying a need in the society.

Outcomes

Upon successful completion of this module, the student will be able to:

- Demonstrate an informed understanding of the core areas of entrepreneurship and an informed understanding of the key terms, rules, concepts, established principles and theories in the field of entrepreneurship.
- To select and apply standard methods, procedures and techniques when selecting a new business venture and to plan and manage an implementation process within the boundaries of establishing a new business.
- Identify and evaluate business ventures in terms of problems to be solved and to apply solutions based upon sound economic principles.
- Take account of and act in accordance with prescribed organisational and professional
 policies regarding the business environment and the inherent ethical issues of the business
 world.
- Demonstrate the ability to operate in a range of contexts and demonstrate an understanding of the different kinds of systems that make up a business with a focus on the technical, structural and financial systems of an enterprise.

Assessment

- Continuous evaluation of theoretical work through written assignments, a formative, and a summative test.
- Final assessment through a written examination.

Teaching and Learning

Learning materials

Prescribed Book

Entrepreneurship - IT without frontiers.

Additional Material

- Neck, M., Neck, C., Murray, E. (2017). *Entrepreneurship: The Practice and Mindset*. SAGE Publications. [ISBN: 9781483383521]
- Bamford, C., Bruton, G. (2015). *Entrepreneurship: The Art, Science and Process for Success*. McGraw-Hill Higher Education. [ISBN: 9780078023187

Learning activities

The teaching approach combines various pedagogical methodologies in the form of discussions, roleplay, real-world examples and more. Concepts that are learned, and their practical application in the business environment are compared and contrasted with student experience and input. There are two compulsory assignments that also inform the class discussions.

Notional learning hours

Activity Lecture Formative feedback Project	Units	Contact Time 27.0 3.0	Structured Time	Self-Directed Time 13.0
Assignment	2			6.0
Test	2		4.0	8.0
Exam	1		2.0	7.0
		30.0	6.0	34.0

Syllabus

- Entrepreneurial skills and characteristics
- Identifying small business ideas
- The environment of a business venture.
- Marketing feasibility Industry types, warranties, market analysis, and advertising
- Technical feasibility production, distribution, human resources
- Financial feasibility pricing, financial resources
- The break-even analysis
- Budgeting different budget types
- Organisational structure company types, capacity, production, and purchasing