

# deque

An implementation of a Deque (double-ended queue). The underlying implementation uses a `seq`.

**Note:** None of the procs that get an individual value from the Deque should be used on an empty Deque.

If compiled with the `boundChecks` option, those procs will raise an `IndexDefect` on such access. This should not be relied upon, as `-d:danger` or `--checks:off` will disable those checks and then the procs may return garbage or crash the program.

As such, a check to see if the Deque is empty is needed before any access, unless your program logic guarantees it indirectly.

## Example:

```
import deque
var a = [10, 20, 30, 40].toDeque
doAssertRaises(IndexDefect, echo a[4])
assert not isEmpty(a)

a.addLast(50)
assert $a == "[10, 20, 30, 40, 50]"
assert a.first == 10
assert a.last == 50
assert len(a) == 5
assert capacity(a) == 8

assert a.popFirst == 10
assert a.popLast == 50
assert a.len == 3
assert a.capacity == 8
assert a.high == 2

a.addFirst(11)
a.addFirst(22)
a.addFirst(33)
a.first = 44
assert a == @@[44, 22, 11, 20, 30, 40]

a.shrink(fromFirst = 1, fromLast = 2)
assert a == @@[22, 11, 20]
```

## Types

```
Deque (deque.html#Deque)[T] = object
```

A double-ended queue backed with a ringed `seq` buffer.

To initialize an empty Deque, use the [initDeque proc](#).

## Consts

```
defaultInitialSize_(deque.html#defaultInitialSize) = 4
```

# Procs

```
proc `$_`[T](deq: Deque (deque.html#Deque)[T]): string
```

Turns a Deque into its string representation.

**Example:**

```
let a = [10, 20, 30].toDeque
assert $a == "[10, 20, 30]"
```

```
proc `&`[T](x, y: sink Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T] {.noSideEffect.}
```

Returns the concatenation of two Deques.

See also:

- [addLast\(var Deque\[T\], sink Deque\[T\]\)](#)
- [&= template](#)

```
proc `&`[T](x: sink Deque (deque.html#Deque)[T]; y: sink openArray[T]): Deque (deque.html#Deque)[T] {.noSideEffect.}
```

Returns seq y appended to the end of Deque x.

See also:

- [addLast\(var Deque\[T\], sink openArray\[T\]\)](#)
- [&= template](#)

```
proc `&`[T](x: sink Deque (deque.html#Deque)[T]; y: sink T): Deque (deque.html#Deque)[T] {.noSideEffect.}
```

Returns element y appended to the end of Deque x.

See also:

- [addLast\(var Deque\[T\], T\)](#)
- [&= template](#)

```
proc `&`[T](x: sink openArray[T]; y: sink Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T] {.noSideEffect.}
```

Returns seq x prepended to the beginning of Deque y.

See also:

- [addFirst\(var Deque\[T\], sink openArray\[T\]\)](#)

```
proc `&`[T](x: sink T; y: sink Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T] {.noSideEffect.}
```

Returns element x prepended to the beginning of Deque y.

See also:

- [addFirst\(var Deque\[T\], T\)](#)

```
func `==`[T](deq1, deq2: Deque (deque.html#Deque)[T]): bool
```

The == operator for Deque. Returns true if both Deques contains the same values in the same order.

**Example:**

```
var a, b = initDeque[int]()
a.addFirst(2)
a.addFirst(1)
b.addLast(1)
b.addLast(2)
doAssert a == b
```

```
proc `[]`[T; U, V: Ordinal](target: Deque (deque.html#Deque)[T]; x: HSlice[U, V]): Deque (deque.html#Deque)[T] {.
  systemRaisesDefect.}
```

Slice operation for Deques. Returns the inclusive range [target[start .. stop] . If the slice indices are reversed, so will be the data.

```
var s = @[1, 2, 3, 4].toDeque
assert $s[0..2] == "[1, 2, 3]"
assert $s[1..<4] == "[2, 3]"
assert $s[^1..0] == "[4, 3, 2, 1]"
```

```
proc `[]`[T](deq: Deque (deque.html#Deque)[T]; i: BackwardsIndex): lent T {.inline.}
```

Accesses the backwards indexed i -th element.

deq[^1] is the last element.

**Example:**

```
let a = [10, 20, 30, 40, 50].toDeque
assert a[^1] == 50
assert a[^4] == 20
doAssertRaises(IndexDefect, echo a[^9])
```

```
proc `[]`[T](deq: Deque (deque.html#Deque)[T]; i: Natural): lent T {.inline.}
```

Accesses the i -th element of deq.

**Example:**

```
let a = [10, 20, 30, 40, 50].toDeque
assert a[0] == 10
assert a[3] == 40
doAssertRaises(IndexDefect, echo a[8])
```

```
proc `[]`[T](deq: var Deque (deque.html#Deque)[T]; i: BackwardsIndex): var T {.inline.}
```

Accesses the backwards indexed i -th element and returns a mutable reference to it.

deq[^1] is the last element.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
inc(a[^1])
assert a[^1] == 51
```

```
proc `[]`[T](deq: var Deque (deque.html#Deque)[T]; i: Natural): var T {.inline.}
```

Accesses the  $i$ -th element of `deq` and returns a mutable reference to it.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
inc(a[0])
assert a[0] == 11
```

```
proc `[]`=[T; U, V: Ordinal](target: var Deque (deque.html#Deque)[T]; x: HSlice[U, V];
                           source: openArray[T]) {.systemRaisesDefect.}
```

Slice assignment for Deques from sequences.

If `source` is longer than the slice, a slice of `source` is taken to fit. If `source` is shorter than the slice, `target` is shortened. If the slice indices are reversed, so will be the data.

**Example:**

```
var s = @[1, 2, 3, 4, 5].toDeque
s[1 .. ^2] = @[10, 20]
assert s == @[1, 10, 20, 5].toDeque
s[1..0] = @[100, 200]
assert s == @[200, 100, 20, 5].toDeque
```

```
proc `[]`=[T; U, V: Ordinal](target: var Deque (deque.html#Deque)[T]; x: HSlice[U, V];
                           source: Deque (deque.html#Deque)[T]) {.systemRaisesDefect.}
```

Slice assignment for Deques from Deques.

If `source` is longer than the slice, a slice of `source` is taken to fit. If `source` is shorter than the slice, `target` is shortened. If the slice indices are reversed, so will be the data.

**Example:**

```
var s = @[1, 2, 3, 4, 5].toDeque
s[1 .. ^2] = @[10, 20].toDeque
assert s == @[1, 10, 20, 5].toDeque
```

```
proc `[]`=[T](deq: var Deque (deque.html#Deque)[T]; i: BackwardsIndex; x: sink T) {.inline.}
```

Sets the backwards indexed  $i$ -th element of `deq` to `x`.

`deq[^1]` is the last element.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a[^1] = 99
a[^3] = 77
assert $a == "[10, 20, 77, 40, 99]"
```

```
proc `[]≡`[T](deq: var Deque (deque.html#Deque)[T]; i: Natural; val: sink T) {.inline.}
```

Sets the *i*-th element of *deq* to *val*.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a[0] = 99
a[3] = 66
assert $a == "[99, 20, 30, 66, 50]"
```

```
proc addFirst[T](deq1: var Deque (deque.html#Deque)[T]; deq2: sink Deque (deque.html#Deque)[T])
```

Adds *deq2* to the beginning of *deq1* as concatenation.

**See also:**

- [addLast proc](#)

**Example:**

```
var a = [1, 2, 3].toDeque
let b = [10, 20, 30].toDeque
a.addFirst(b)
assert $a == "[10, 20, 30, 1, 2, 3]"
```

```
proc addFirst[T](deq1: var Deque (deque.html#Deque)[T]; seq2: sink openArray[T])
```

Adds *deq2* to the beginning of *deq1* as concatenation.

**See also:**

- [addLast proc](#)

**Example:**

```
var a = [1, 2, 3].toDeque
let b = [10, 20, 30]
a.addFirst(b)
assert $a == "[10, 20, 30, 1, 2, 3]"
```

```
proc addFirst[T](deq: var Deque (deque.html#Deque)[T]; item: sink T)
```

Adds an *item* to the beginning of *deq*.

**See also:**

- [addLast proc](#)
- [& proc](#)

**Example:**

```
var a = initDeque[int]()
for i in 1 .. 5:
  a.addFirst(10 * i)
assert $a == "[50, 40, 30, 20, 10]"
```

```
proc addLast[T](deq1: var Deque (deque.html#Deque)[T]; deq2: sink Deque (deque.html#Deque)[T])
```

Adds deq2 to the end of deq1 as concatenation.

**See also:**

- [addFirst proc](#)
- [& proc](#)
- [&= template](#)

**Example:**

```
var a = [1, 2, 3].toDeque
let b = [10, 20, 30].toDeque
a.addLast(b)
assert $a == "[1, 2, 3, 10, 20, 30]"
```

```
proc addLast[T](deq1: var Deque (deque.html#Deque)[T]; seq2: sink openArray[T])
```

Adds deq2 to the end of deq1 as concatenation.

**See also:**

- [addFirst proc](#)
- [& proc](#)
- [&= template](#)

**Example:**

```
var a = [1, 2, 3].toDeque
let b = @[10, 20, 30]
a.addLast(b)
assert $a == "[1, 2, 3, 10, 20, 30]"
```

```
proc addLast[T](deq: var Deque (deque.html#Deque)[T]; item: sink T)
```

Adds an item to the end of deq.

**See also:**

- [addFirst proc](#)
- [& proc](#)
- [&= template](#)

**Example:**

```
var a = initDeque[int]()
for i in 1 .. 5:
  a.addLast(10 * i)
assert $a == "[10, 20, 30, 40, 50]"
```

```
proc contains[T](deq: Deque (deque.html#Deque)[T]; item: T): bool {.inline.}
```

Returns true if `item` is in `deq` or false if not found.

Usually used via the `in` operator. It is the equivalent of `deq.find(item) >= 0`.

**Example:**

```
let q = [7, 9].toDeque
assert 7 in q
assert q.contains(7)
assert 8 notin q
```

```
proc delete[T; U, V: Ordinal](target: var Deque (deque.html#Deque)[T]; x: HSlice[U, V]) {.
  systemRaisesDefect.}
```

Deletes the elements at slice `x`, moving down all elements higher than that.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a.delete(1..2)
assert $a == "[10, 40, 50]"
assert a.len == 3
```

```
proc delete[T](deq: var Deque (deque.html#Deque)[T]; where: BackwardsIndex) {.systemRaisesDefect.}
```

Deletes the element at backwards index `where`, moving down all elements higher than that.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a.delete(^2)
assert $a == "[10, 20, 30, 50]"
assert a.len == 4
```

```
proc delete[T](deq: var Deque (deque.html#Deque)[T]; where: Natural) {.systemRaisesDefect.}
```

Deletes the element at `where`, moving down all elements higher than that.

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
delete(a, 3)
assert $a == "[10, 20, 30, 50]"
assert a.len == 4
```

```
proc dropFirst[T](deq: var Deque (deque.html#Deque)[T]) {.inline.}
```

Removes the first element of the `deq`.

See also:

- [popFirst proc](#)



- [dropLast proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
a.dropFirst
assert $a == "[20, 30, 40, 50]"
```

```
proc dropLast[T](deq: var Deque (deque.html#Deque)[T]) {.inline.}
```

Removes the last element of the deq.

**See also:**

- [dropFirst proc](#)
- [popLast proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
a.dropLast
assert $a == "[10, 20, 30, 40]"
```

```
proc extract[T; U, V: Ordinal](deq: var Deque (deque.html#Deque)[T]; where: HSlice[U, V]): Deque (deque.html#Deque)
```

Remove the elements at slice where from deq and return them as a new Deque.

**Example:**

```
var deq1 = @@[1, 2, 3, 4, 5]
assert deq1[^3] == 3
var middle = deq1.extract(3..1)
assert middle == @@[4, 3, 2]
assert deq1 == @@[1, 5]
```

```
proc extract[T](deq: var Deque (deque.html#Deque)[T]; where: BackwardsIndex): T
```

Remove the element at backwards indexed position where from deq and return it.

**Example:**

```
var deq1 = @@[1, 2, 3, 4, 5]
assert deq1[^3] == 3
var three = deq1.extract(^3)
assert three == 3
assert deq1 == @@[1, 2, 4, 5]
```

```
proc extract[T](deq: var Deque (deque.html#Deque)[T]; where: Natural): T
```

Remove the element at position where from deq and return it.

**Example:**

```
var deq1 = @[1, 2, 3, 4, 5]
var three = deq1.extract(2)
assert three == 3
assert deq1 == @[1, 2, 4, 5]
```

```
proc first[T](deq: Deque (deque.html#Deque)[T]): lent T {.inline.}
```

Returns the first element of `deq`, but does not remove it from the Deque.

**See also:**

- [first proc](#) which returns a mutable reference
- [last proc](#)

**Example:**

```
let a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
assert a.first == 10
assert len(a) == 5
```

```
proc first[T](deq: var Deque (deque.html#Deque)[T]): var T {.inline.}
```

Returns a mutable reference to the first element of `deq`, but does not remove it from the Deque.

**See also:**

- [first proc](#)
- [last proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
first(a) = 99
assert $a == "[99, 20, 30, 40, 50]"
inc a.first
assert $a == "[100, 20, 30, 40, 50]"
```

```
proc first=[T](deq: var Deque (deque.html#Deque)[T]; item: sink T) {.inline.}
```

Alters the first element of `deq`.

**See also:**

- [first proc](#)
- [last proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a.first = 99
assert $a == "[99, 20, 30, 40, 50]"
```

```
func hash[T](deq: Deque (deque.html#Deque)[T]): Hash
```

## Hashing of Deque.

```
proc initDeque[T](initialSize: Natural = defaultInitialSize): Deque (deque.html#Deque)[T]
```

Creates a new empty Deque of capacity `initialSize`. The length of a newly created Deque will be 0. Capacity is always a power of two, with a minimum of two.

(default and capacity: defaultInitialSize).

### See also:

- newDeque proc
- toDeque proc

### Example:

```
var deq1 = initDeque[int](6)
assert capacity(deq1) == 8
assert len(deq1) == 0
```

```
proc insert[T](target: var Deque (deque.html#Deque)[T]; source: sink Deque (deque.html#Deque)[T]; pos: Natural)
```

Insert `source` Deque into `target` Deque in front of position `pos`.

```
proc insert[T](target: var Deque (deque.html#Deque)[T]; source: sink openArray[T]; pos: Natural)
```

Insert `source` sequence into `target` Deque in front of position `pos`.

```
proc insert[T](target: var Deque (deque.html#Deque)[T]; source: sink T; pos: Natural)
```

Insert `source` element into `target` Deque in front of position `pos`.

```
proc last[T](deq: Deque (deque.html#Deque)[T]): lent T {.inline.}
```

Returns the last element of `deq`, but does not remove it from the Deque.

### See also:

- last proc which returns a mutable reference
- first proc

### Example:

```
let a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
assert a.last == 50
assert len(a) == 5
```

```
proc last[T](deq: var Deque (deque.html#Deque)[T]): var T {.inline.}
```

Returns a mutable reference to the last element of `deq`, but does not remove it from the Deque.

### See also:

- [first proc](#)
- [last proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a.last() = 99
assert $a == "[10, 20, 30, 40, 99]"
inc a.last
assert $a == "[10, 20, 30, 40, 100]"
```

```
proc last=[T](deq: var Deque (deque.html#Deque)[T]; item: sink T) {.inline.}
```

Alters the last element of deq.

**See also:**

- [first proc](#)
- [last proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
a.last = 99
assert $a == "[10, 20, 30, 40, 99]"
```

```
proc newDeque[T](initialSize: Natural = defaultInitialSize): Deque (deque.html#Deque)[T]
```

Creates a new empty Deque of capacity `initialSize`. The length of a newly created Deque will be 0. Capacity is always a power of two, with a minimum of two.

(default capacity: [defaultInitialSize](#)).

**See also:**

- [initDeque proc](#)
- [toDeque proc](#)

**Example:**

```
var deq1 = newDeque[int]()
assert capacity(deq1) == defaultInitialSize
assert len(deq1) == 0
```

```
proc popFirst[T](deq: var Deque (deque.html#Deque)[T]): T {.inline, discardable.}
```

Removes and returns the first element of the deq.

See also:

- [popLast proc](#)
- [shrink proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
assert a.popFirst == 10
assert $a == "[20, 30, 40, 50]"
```

```
proc popLast[T](deq: var Deque (deque.html#Deque)[T]): T {.inline, discardable.}
```

Removes and returns the last element of the deq.

**See also:**

- [popFirst proc](#)
- [shrink proc](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
assert a.popLast == 50
assert $a == "[10, 20, 30, 40]"
```

```
proc reverse[T](target: var Deque (deque.html#Deque)[T])
```

Reverses target in place.

```
proc reversed[T](source: Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T]
```

Returns a reversed copy of source.

```
proc rotL[T](deq: var Deque (deque.html#Deque)[T]; howMany: Natural = 1) {.inline.}
```

Rotate each element of deq howMany places to the left, wrapping around. Default is one.

**See also:**

- [rotR proc](#)

**Example:**

```
var deq = @@[1, 2, 3, 4, 5]
deq.rotL
assert deq == @@[2, 3, 4, 5, 1]
rotL(deq, 3)
assert deq == @@[5, 1, 2, 3, 4]
```

```
proc rotR[T](deq: var Deque (deque.html#Deque)[T]; howMany: Natural = 1) {.inline.}
```

Rotate each element of deq howMany places to the right, wrapping around. Default is one.

**See also:**

- [rotL proc](#)

**Example:**

```

var deq = @@[1, 2, 3, 4, 5]
deq.rotR
assert deq == @@[5, 1, 2, 3, 4]
rotR(deq, 2)
assert deq == @@[3, 4, 5, 1, 2]
deq.rotR(0)
assert deq == [3, 4, 5, 1, 2].toDeque

```

```

proc setCap[T](target: var Deque (deque.html#Deque)[T]; length: Natural)

```

Sets the capacity of `target` to `length`, shrinking or growing as needed. Capacity will always be a power of two.

```

proc setLen[T](target: var Deque (deque.html#Deque)[T]; length: Natural)

```

Sets the length of `target` to `length`, increasing its capacity if needed.

```

proc shrink[T](deq: var Deque (deque.html#Deque)[T]; fromFirst = 0; fromLast = 0)

```

Removes `fromFirst` elements from the front of the Deque and `fromLast` elements from the back.

If the supplied number of elements exceeds the total number of elements in the Deque, the Deque will remain empty.

**See also:**

- [clear template](#)
- [dropFirst proc](#)
- [dropLast proc](#)

**Example:**

```

var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
a.shrink(fromFirst = 2, fromLast = 1)
assert $a == "[30, 40]"

```

```

proc toDeque[T](x: sink openArray[T]): Deque (deque.html#Deque)[T]

```

Creates a new Deque that contains the elements of `x` (in the same order).

**See also:**

- [initDeque proc](#)
- [newDeque proc](#)
- [toDeque template](#)
- [@@ template](#)

**Example:**

```

let a = toDeque([7, 8, 9])
assert len(a) == 3
assert $a == "[7, 8, 9]"

```

# Iterators

```
iterator backwards[T](deq: Deque (deque.html#Deque)[T]): lent T {.inline.}
```

Yields each element of deq in reverse order.

**See also:**

- [items iterator](#)
- [backwardsMut iterator](#)

**Example:**

```
let thisDeq = [1, 2, 3, 4, 5].toDeque
var thatDeq = [6].toDeque
for item in backwards(thisDeq):
    thatDeq.addLast(item)
assert thisDeq == [1, 2, 3, 4, 5].toDeque
assert thatDeq == [6, 5, 4, 3, 2, 1].toDeque
```

```
iterator backwardsMut[T](deq: var Deque (deque.html#Deque)[T]): var T {.inline.}
```

Yields in reverse order a mutable version of every element of deq.

**See also:**

- [mitems iterator](#)
- [backwards iterator](#)

**Example:**

```
var thisDeq = [1, 2, 3, 4, 5].toDeque
var thatDeq = [12].toDeque
var otherDeq = @@[6]
for item in backwardsMut(thisDeq):
    otherDeq.addFirst(item)
    item *= 2
    thatDeq.addLast(item)
assert thisDeq == [2, 4, 6, 8, 10].toDeque
assert thatDeq == [12, 10, 8, 6, 4, 2].toDeque
assert otherDeq == @@[1, 2, 3, 4, 5, 6]
```

```
iterator backwardsPairs[T](deq: Deque (deque.html#Deque)[T]): tuple[key: int, val: T] {.inline.}
```

Yields every (position, value)-pair of deq in reverse order.

**See also:**

- [pairs iterator](#)

**Example:**

```
import std/sequtils
let a = [10, 20, 30].toDeque
assert toSeq(a.backwardsPairs) == @[(2, 30), (1, 20), (0, 10)]
```

```
iterator items[T](deq: Deque (deque.html#Deque)[T]): lent T {.inline.}
```

Yields every element of deq.

**See also:**

- [mitems iterator](#)
- [backwards iterator](#)

**Example:**

```
let a = [10, 20, 30, 40, 50].toDeque
var b: seq[int]
for item in a: b.add(item)
assert b == @[10, 20, 30, 40, 50]
assert $a == "[10, 20, 30, 40, 50]"
```

```
iterator mitems[T](deq: var Deque (deque.html#Deque)[T]): var T {.inline.}
```

Yields every element of deq, which can be modified.

**See also:**

- [items iterator](#)
- [backwardsMut iterator](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
for x in mitems(a):
  x = 5 * x - 1
assert $a == "[49, 99, 149, 199, 249]"
```

```
iterator pairs[T](deq: Deque (deque.html#Deque)[T]): tuple[key: int, val: T] {.inline.}
```

Yields every (position, value)-pair of deq.

**See also:**

- [backwardsPairs iterator](#)

**Example:**

```
import std/sequtils
let a = [10, 20, 30].toDeque
assert toSeq(a.pairs) == @[ (0, 10), (1, 20), (2, 30) ]
```



# Templates

```
template `&=`[T, N](deq1: var Deque (deque.html#Deque)[T]; arr2: sink array[N, T])
```

Appends arr2 to deq1

See also:

- [addLast\(var Deque\[T\], sink Deque\[T\]\)](#)
- [&=\(var Deque\[T\], sink T\) template](#)
- [&=\(var Deque\[T\], sink Deque\[T\]\) template](#)
- [&=\(var Deque\[T\], sink seq\[T\]\) template](#)
- [&\\_proc](#)

```
template `&=`[T](deq1: var Deque (deque.html#Deque)[T]; deq2: sink Deque (deque.html#Deque)[T])
```

Appends deq2 to deq1

See also:

- [addLast\(var Deque\[T\], sink Deque\[T\]\)](#)
- [&=\(var Deque\[T\], sink T\) template](#)
- [&=\(var Deque\[T\], sink seq\[T\]\) template](#)
- [&=\(var Deque\[T\], sink array\[N, T\]\) template](#)
- [&\\_proc](#)

```
template `&=`[T](deq1: var Deque (deque.html#Deque)[T]; seq2: sink seq[T])
```

Appends seq2 to deq1

See also:

- [addLast\(var Deque\[T\], sink Deque\[T\]\)](#)
- [&=\(var Deque\[T\], sink T\) template](#)
- [&=\(var Deque\[T\], sink Deque\[T\]\) template](#)
- [&=\(var Deque\[T\], sink array\[N, T\]\) template](#)
- [&\\_proc](#)

```
template `&@`[T](deq: var Deque (deque.html#Deque)[T]; what: sink T)
```

Appends what to deq

See also:

- [addLast\(var Deque\[T\], sink T\)](#)
- [&=\(var Deque\[T\], sink Deque\[T\]\) template](#)
- [&=\(var Deque\[T\], sink seq\[T\]\) template](#)
- [&=\(var Deque\[T\], sink array\[N, T\]\) template](#)
- [&\\_proc](#)

```
template `@@`[T](deq: Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T]
```

Returns a copy of `deq`.

**See also:**

- [toDeque template](#)

```
template `@@`[T](x: openArray[T]): Deque (deque.html#Deque)[T]
```

Creates a new Deque that contains the elements of `x` (in the same order).

**See also:**

- [toDeque proc](#)

**Example:**

```
let thisDeq = @@[1, 2, 3]
assert thisDeq == [1, 2, 3].toDeque
assert $thisDeq == "[1, 2, 3]"
```

```
template capacity[T](deq: Deque (deque.html#Deque)[T]): int
```

Returns the maximum capacity of the sequence backing `deq`. Capacity is always a power of two.

**Example:**

```
var deq = [1, 2, 3, 4].toDeque
assert deq.len == deq.capacity
deq.addLast(5)
assert deq.len == 5
assert deq.capacity == 8
```

```
template clear[T](deq: var Deque (deque.html#Deque)[T])
```

Resets the Deque so that it is empty, but retains its capacity.

**See also:**

- [reset template](#)

**Example:**

```
var a = [10, 20, 30, 40, 50].toDeque
assert $a == "[10, 20, 30, 40, 50]"
clear(a)
assert len(a) == 0
assert capacity(a) == 8
```

```
template high[T](deq: Deque (deque.html#Deque)[T]): int
```

Returns the highest valid index in `deq`. This is the same as `len(deq) - 1`. If `deq` is empty, will return -1.

```
template isEmpty[T](deq: Deque (deque.html#Deque)[T]): bool
```

Returns true if `deq` is empty, false otherwise.

```
template len[T](deq: Deque (deque.html#Deque)[T]): int
```

Returns the number of elements in `deq`.

```
template low[T](deq: Deque (deque.html#Deque)[T]): int
```

Returns the lowest valid index in `deq`, normally 0. If `deq` is empty, will return -1.

```
template reset[T](deq: var Deque (deque.html#Deque)[T]; maxCap: Natural = defaultInitialSize)
```

This is a documentation comment. Resets `deq` so it is empty and sets its capacity to `maxCap`. Capacity is always a power of two.

**See also:**

- [clear template](#)
- [defaultInitialSize constant](#)

```
template toDeque[T](deq: Deque (deque.html#Deque)[T]): Deque (deque.html#Deque)[T]
```

Returns a copy of `deq`.

**See also:**

- [toDeque proc](#)
- [@@ template](#)