# **Machine Learning Notes - 2**



# **Lipschitz Continuity**

https://math.stackexchange.com/questions/2374289/understanding-lipschitz-continuity/2374305#2374305

Think about the mean value theorem and Lipschitz continuity.

Mean value theorem says if f is continuous at [a,b] and differentiable at (a,b), then

$$\exists c \in (a, b) \text{ such that } \frac{f(b) - f(a)}{b - a} = f'(c).$$

Lipschitz says that

$$\exists K > 0, \forall a, b \in D_f$$
, such that  $\frac{|f(b) - f(a)|}{|b - a|} \le K$ .

Then if the derivative of f as a function is bounded, then f will be **Lipschitz**.

Specifically, if K == 1, then the function is said to be 1-Lipschitz.

Consider the case

$$f(x) = \sqrt{x}$$
 for  $x \in [0, 1]$ 

One interesting fact to notice from these examples is that if a 1D function is differentiable, then its Lipschitz constant is just the maximum value of its derivative. This gives a slightly more rigorous explanation of why  $\sqrt{x}$  is not Lipschitz continuous: its derivative  $(1/2) \cdot (1/\sqrt{x})$  is unbounded as x goes to 0.

$$\sup_{x \in [0,1]} f'(x) = \lim_{x \to 0} f'(x) = +\infty.$$

## **Spectral Normalization**

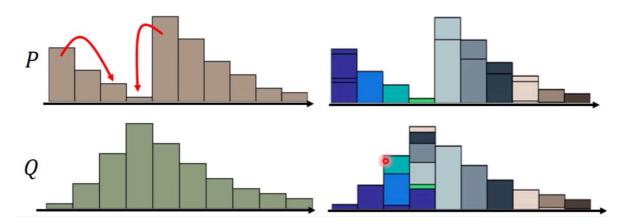
https://christiancosgrove.com/blog/2018/01/04/spectral-normalization-explained.html

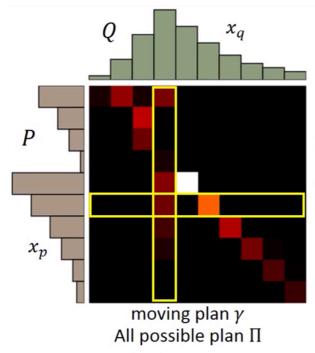
#### **Earth Mover's Distance**

https://vincentherrmann.github.io/blog/wasserstein/ https://www.youtube.com/watch?v=KSN4QYgAtao&feature=youtu.be

Consider one distribution **P** as a pile of earth, and another distribution **Q** as the target,

**Earth Mover's Distance** is the average distance the earth mover has to move the earth.





A "moving plan" is a matrix
The value of the element is the
amount of earth from one
position to another.

Average distance of a plan  $\gamma$ :

$$B(\gamma) = \sum_{x_p, x_q} \gamma(x_p, x_q) ||x_p - x_q||$$

Earth Mover's Distance:

$$W(\stackrel{\bullet}{P}, Q) = \min_{\gamma \in \Pi} B(\gamma)$$

The best plan

#### Why Earth Mover's Distance?

the comparation between **JS-Divergence** and **Earth Mover's Distance**  $P_G$  denotes the distribution of Generator and  $P_{DATA}$  denotes the distribution of real data.

As shown below, **JSD** is less effectiveness to represent the "distance" between  $P_G$  and  $P_{DATA}$  while **Earth Mover's Distance** does.

$$P_{G_{0}} | \xrightarrow{d_{0}} P_{data} | \xrightarrow{d_{50}} P_{data$$

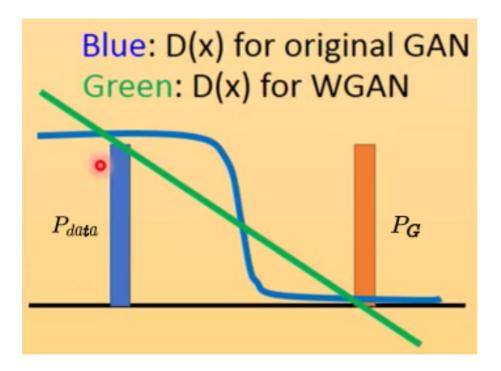
#### **Back to the GAN framework**

$$D_{f}(P_{data}||P_{G}) \longrightarrow W(P_{data}, P_{G})$$

$$= \max_{D} \{E_{x \sim P_{data}}[D(x)] - E_{x \sim P_{G}}[f^{*}(D(x))]\}$$

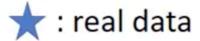
$$W(P_{data}, P_{G})$$

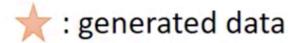
$$= \max_{D \in 1-Lipschitz} \{E_{x \sim P_{data}}[D(x)] - E_{x \sim P_{G}}[D(x)]\}$$

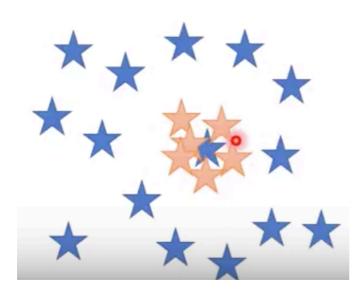


## **Mode Collapse**

https://www.youtube.com/watch?v=av1bqilLsyQ



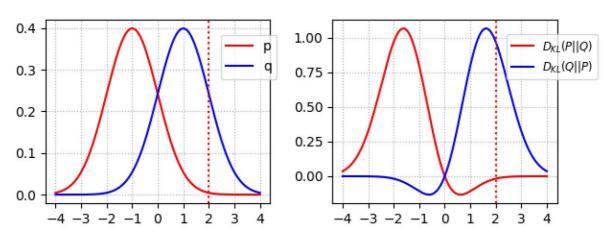




## e.g., Reversed KL-Divergence

https://medium.com/@jonathan\_hui/gan-why-it-is-so-hard-to-train-generative-advisory-networks-819a86b3750b

The reverse KL-divergence LKD(q, p) penalizes the generator if the images does not look real: high penalty if  $p(x) \to 0$  but q(x) > 0. But it explores less variety: low penalty if  $q(x) \to 0$  but p(x) > 0. (Better quality but less diverse samples)



## **Mode Dropping**

https://www.youtube.com/watch?v=av1bqilLsyQ

🜟 : real data

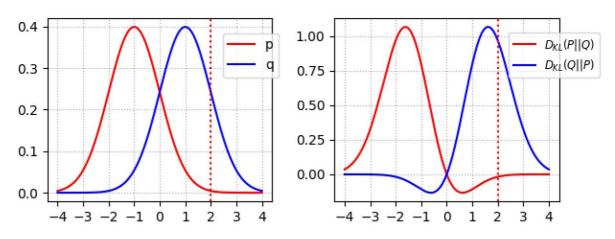
: generated data



### e.g., KL-Divergence

https://medium.com/@jonathan\_hui/gan-why-it-is-so-hard-to-train-generative-advisory-networks-819a86b3750b

The KL-divergence *KLD*(p, q) penalizes the generator if it misses some modes of images: the penalty is high where p(x) > 0 but  $q(x) \to 0$ . Nevertheless, it is acceptable that some images do not look real. The penalty is low when  $p(x) \to 0$  but q(x) > 0. (Poorer quality but more diverse samples)

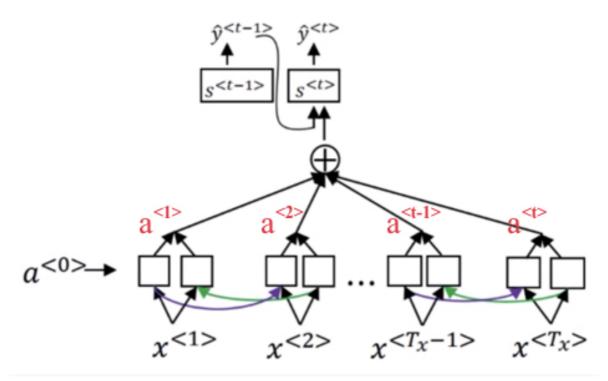


Some generative models (other than GANs) use MLE (a.k.a KL-divergence) to

create models. It was originally believed that KL-divergence causes poorer quality of images (blurry images). But be warned that some empirical experiments may have disputed this claim.

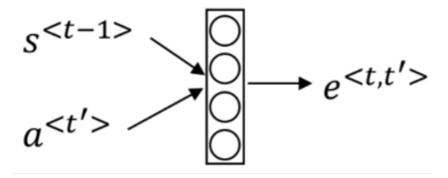
#### **Attention Model**

**Attention Model** is usually being applied into a machine translation model where generally you have a **Encoder-Decoder** structure to transform a sequence into another sequence.



Say you have a sequence of input  $(a^{<0})$ ,  $x^{<1}$ ,  $x^{<2}$  ...  $x^{<T^{\times}-1}$ ,  $x^{<T^{\times}}$ ), with Attention Model,  $y^{<t}$  will pay attention to all of the ouputs  $(a^{<1})$ ,  $a^{<2}$  ...  $a^{<t-1}$ ,  $a^{<t}$ ) generated by the encoder.

Essentially, attention is the relationship between the previous hidden state of decoder  $s^{<^{t-1}>}$  and each of the  $(a^{<^{1}>}, a^{<^{2}>} \dots a^{<^{t-1}>}, a^{<^{t}>})$ , which is approximated by a simple neural network.



Once all of the relationships  $\mathbf{e}^{\mathsf{c}^\mathsf{t},\,\mathsf{t}^\mathsf{t}\mathsf{>}}$  are calculated, normalizing them with softmax function,

$$\alpha^{< t,t'>} = \frac{\exp(e^{< t,t'>})}{\sum_{t'=1}^{T_x} \exp(e^{< t,t'>})}$$

 $(\partial^{<^t, 1>}, \partial^{<^t, 2>} \dots \partial^{<^t, t-1>}, \partial^{<^t, t>})$  would be used as the weights w.r.t. each  $(a^{<1>}, a^{<2>} \dots a^{<^{t-1>}}, a^{<t>})$ ,

In another words,

$$y^{ = f(\partial^{T}a, y^{$$