

ECSE 321 Introduction to Software
Engineering
Hands-on Tutorials

McGill University

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- [PDF version](#)

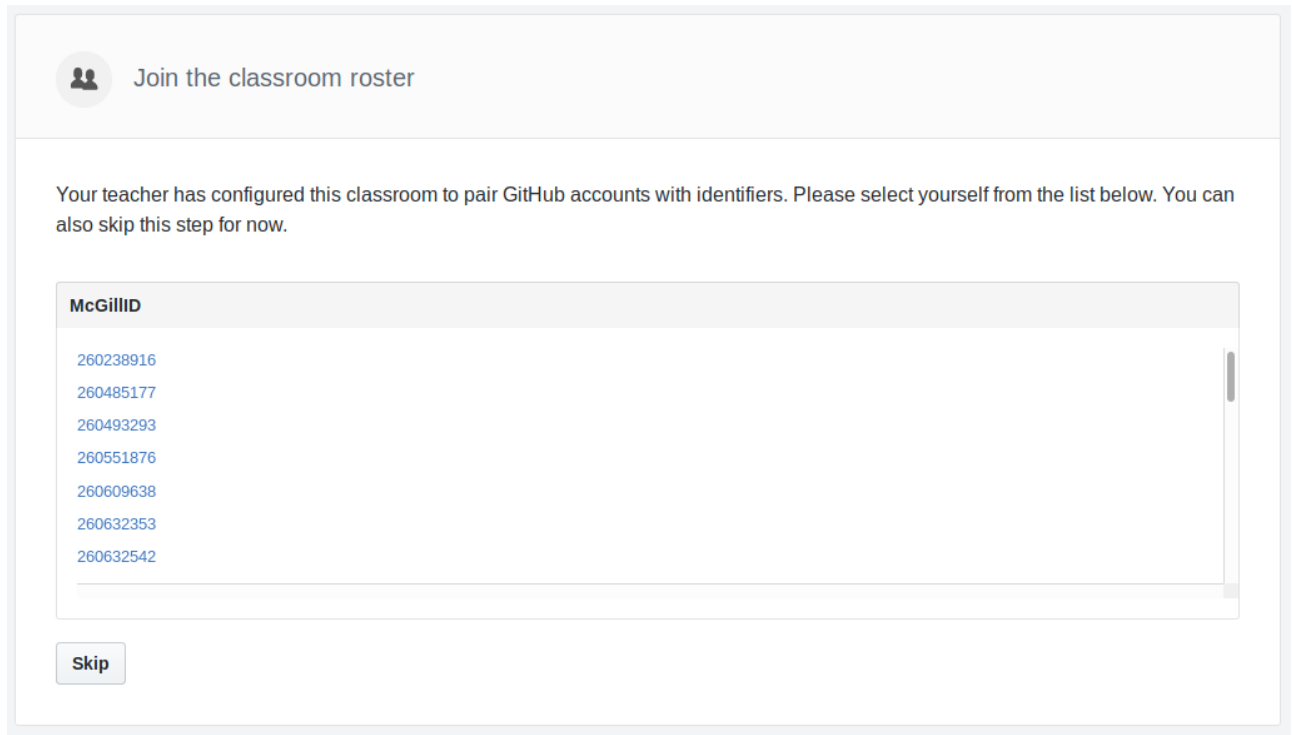
Sections of the tutorial will continuously be published at this web page.

1. Preliminaries

1.1. Getting Started

Steps for signing up for GitHub classroom:

1. Log in/Register on GitHub.
2. Open link <https://classroom.github.com/g/o9gWNZis>
3. Select your McGill ID from the list



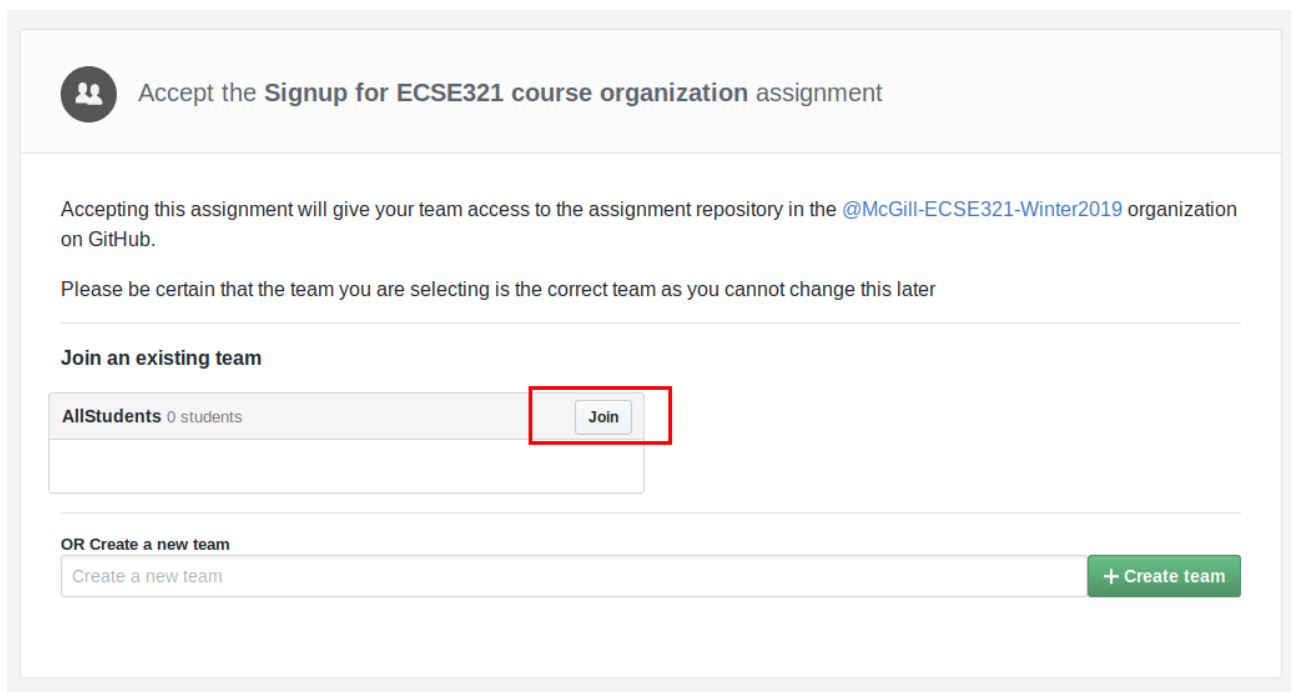
Join the classroom roster

Your teacher has configured this classroom to pair GitHub accounts with identifiers. Please select yourself from the list below. You can also skip this step for now.

McGillID
260238916
260485177
260493293
260551876
260609638
260632353
260632542

Skip

4. Join team *All students*



Accept the Signup for ECSE321 course organization assignment

Accepting this assignment will give your team access to the assignment repository in the [@McGill-ECSE321-Winter2019](#) organization on GitHub.

Please be certain that the team you are selecting is the correct team as you cannot change this later

Join an existing team

Team Name	Students	Join
AllStudents	0 students	Join

OR Create a new team

Create a new team **+ Create team**

1.2. Project Management Tools for Agile Development


1.2.1. GitHub Projects

First, we create a new repository under everyone's own account to demonstrate the basic features of "GitHub Projects".

1. Visit <https://github.com/> then click on *New repository* (green button on the right).
2. Set your user as the owner of the repository.
3. Give a name for the repository (e.g., ecse321-tutorial-1), leave it *public*, then check *Initialize this repository with a README*. Click on *Create repository* afterwards. At this point the remote repository is ready to use.


Create a new repository


A repository contains all the files for your project, including the revision history.

Owner	Repository name
 ecse321testuser ▼	/ ecse321-tutorial-1 ✓

Great repository names are short and memorable. Need inspiration? How about **furry-octo-journey**.


Description (optional)

☒  **Public**
Anyone can see this repository. You choose who can commit.

☐  **Private**
You choose who can see and commit to this repository.

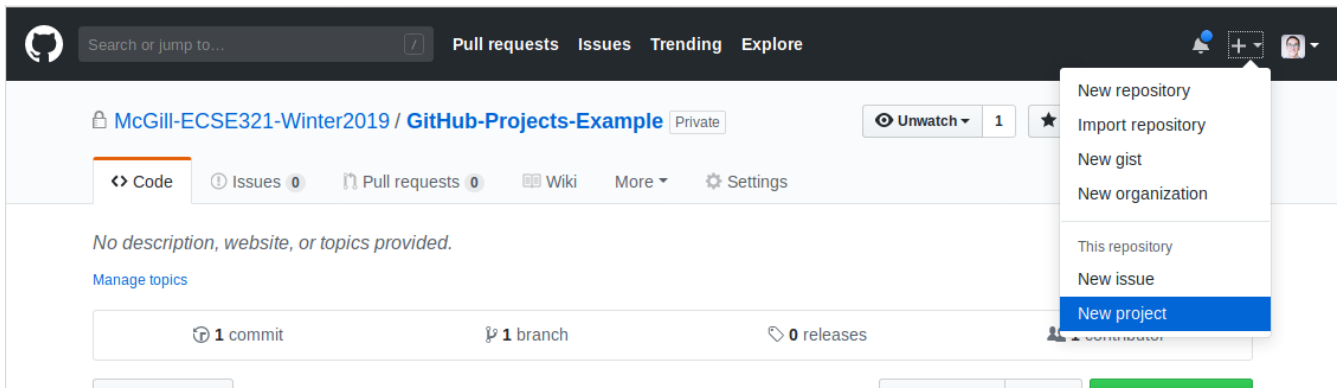
☒ **Initialize this repository with a README**
This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▼

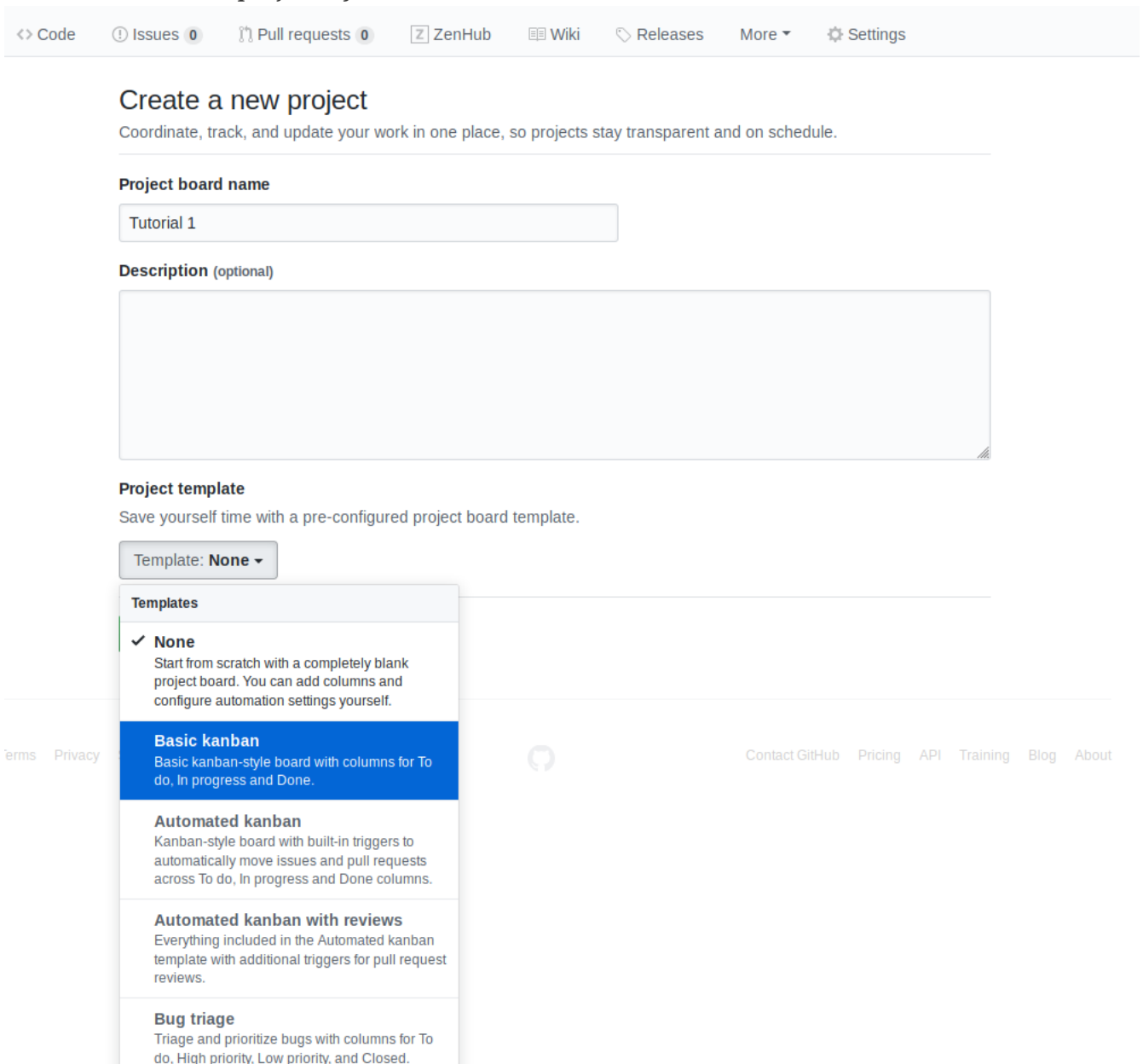
Add a license: **None** ▼ 

Create repository

Once the repository is ready, associate a new GitHub Project and see how their features work. Create a project:



Select Basic Kanban project style:



Tasks to complete:

1. Create a few issues to outline the tasks for the first deliverable. Assign them appropriate labels and add yourself as the assignee!

[Code](#)
[Issues 5](#)
[Pull requests 0](#)
[ZenHub](#)
[Projects 1](#)
[Wiki](#)
[Releases](#)
[More](#)
[Settings](#)

Filters
[Labels](#)
[Milestones](#)
[New issue](#)

[Clear current search query, filters, and sorts](#)

<input type="checkbox"/>	5 Open	0 Closed	Open All	Author	Labels	Projects	Milestones	Assignee	Sort
<input type="checkbox"/>	Create UML Class diagram in UML Lab								1
	#1 opened 2 days ago by imbur updated 2 days ago								
<input type="checkbox"/>	Add UML Diagram								
	#2 opened 2 days ago by imbur updated 2 days ago								
	documentation								
<input type="checkbox"/>	Create database layer								
	#5 opened 2 days ago by imbur updated 2 days ago								
	epic								
<input type="checkbox"/>	Write project deliverable 1								
	#4 opened 2 days ago by imbur updated 2 days ago								
	epic								
<input type="checkbox"/>	Report individual and teamwork								
	#3 opened 2 days ago by imbur updated 2 days ago								
	documentation								

2. Create a milestone for the issues.

[McGill-ECSE321-Winter2019 / GitHub-Projects-Example](#)
[Private](#)
[Unwatch 1](#)
[Star 0](#)
[Fork 0](#)

[Code](#)
[Issues 5](#)
[Pull requests 0](#)
[ZenHub](#)
[Projects 1](#)
[Wiki](#)
[Releases](#)
[More](#)
[Settings](#)

[Labels](#)
[Milestones](#)
[New milestone](#)

0 Open 0 Closed
 [Sort](#)

3. Create cards from the issues on the project board.

4. See how GitHub track the project progress as you move the cards from the different columns.

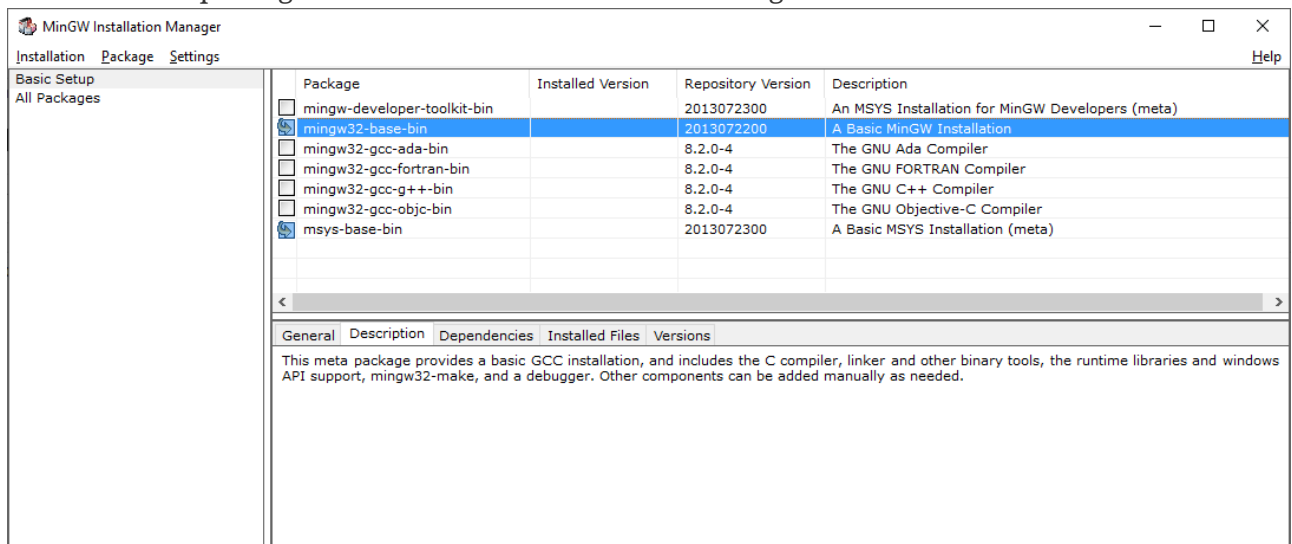
1.3. Command Line Basics

This section shows a few handy terminal commands.

1.3.1. Windows prerequisites

This step can be skipped if you are using MacOS or Linux. However, if you are using Windows, you need to have a terminal that supports the execution of basic Linux commands. Such programs are Git Bash or MinGW, for example. You can find below a few helper steps to get MinGW running on your system.

1. Get the [MinGW installer from here](#)
2. Install it to wherever you like, the default installation folder is `C:|MinGW`
3. Once the setup finishes, open the MinGW Installation Manager
4. Select the two packages for installation as shown in the figure below



5. Click on *Installation/Apply Changes*. This will take a few moments to fetch and install the required packages.
6. You can open a terminal window by running the executable `C:|MinGW|msys|1.0|bin|bash.exe`

1.3.2. Basic file system operations

1. Open a terminal, and try the following commands:

- `pwd`: prints the present working directory

Example:

```
$ pwd
/home/ecse321
```

- `ls`: lists the content of a given folder

Example:


```
$ ls /home
ecse321 guest-user admin
```

- **cd**: navigates the file system

Example:

```
$ cd ..
$ pwd
/home
$ cd ecse321
$ pwd
/home/ecse321
```

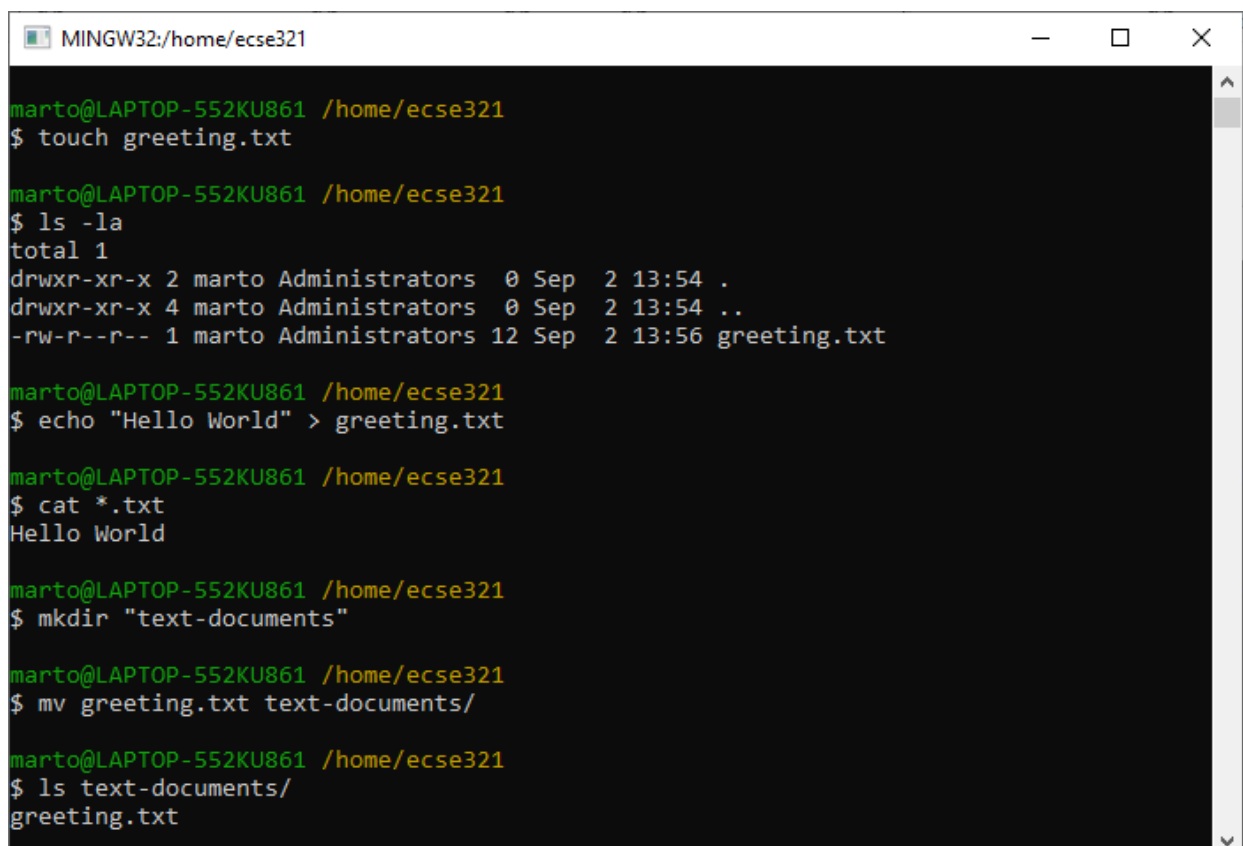
NOTE

The following steps will include images that illustrate the commands and their output to prevent easy copy-paste. Sorry! :)

2. Creating files and reading/writing their contents

- **touch**: creates a file
- **mkdir**: creates a directory
- **mv**: moves a file (or directory) from its current location to a target location
- **echo**: prints a string
- **cat**: prints the contents of a file

Example:



```
MINGW32:/home/ecse321

marto@LAPTOP-552KU861 /home/ecse321
$ touch greeting.txt

marto@LAPTOP-552KU861 /home/ecse321
$ ls -la
total 1
drwxr-xr-x 2 marto Administrators  0 Sep  2 13:54 .
drwxr-xr-x 4 marto Administrators  0 Sep  2 13:54 ..
-rw-r--r-- 1 marto Administrators 12 Sep  2 13:56 greeting.txt

marto@LAPTOP-552KU861 /home/ecse321
$ echo "Hello World" > greeting.txt

marto@LAPTOP-552KU861 /home/ecse321
$ cat *.txt
Hello World

marto@LAPTOP-552KU861 /home/ecse321
$ mkdir "text-documents"

marto@LAPTOP-552KU861 /home/ecse321
$ mv greeting.txt text-documents/

marto@LAPTOP-552KU861 /home/ecse321
$ ls text-documents/
greeting.txt
```

1.3.3. Finding files

The versatile `find` command allows us to find files based on given criteria. Take look at its manual page with `man find`!

Example:

```
MINGW32:/home/ecse321
marto@LAPTOP-552KU861 /home/ecse321
$ ls -la
total 0
drwxr-xr-x 3 marto Administrators 0 Sep  2 23:05 .
drwxr-xr-x 4 marto Administrators 0 Sep  2 13:54 ..
drwxr-xr-x 2 marto Administrators 0 Sep  2 23:05 text-documents

marto@LAPTOP-552KU861 /home/ecse321
$ find ./ -iname *.txt
./text-documents/greeting.txt
```

1.3.4. Batch file operations

- `sed`: stream editor; changes a given string to a replacement

Combining `find` with an additional command (e.g., `sed`) can greatly speed up your repetitive tasks.

Example:

```
MINGW32:/home/ecse321
marto@LAPTOP-552KU861 /home/ecse321
$ ls -la text-documents/
total 2
drwxr-xr-x 2 marto Administrators  0 Sep  2 23:26 .
drwxr-xr-x 3 marto Administrators  0 Sep  2 23:05 ..
-r--r--r-- 1 marto Administrators 14 Sep  2 23:26 greeting.txt
-rw-r--r-- 1 marto Administrators 12 Sep  2 23:21 helloworld.txt

marto@LAPTOP-552KU861 /home/ecse321
$ touch temp

marto@LAPTOP-552KU861 /home/ecse321
$ sed "s/World/ECSE321/g" text-documents/greeting.txt temp
Hello ECSE321

marto@LAPTOP-552KU861 /home/ecse321
$ cat temp
Hello ECSE321

marto@LAPTOP-552KU861 /home/ecse321
$ sed "s/World/ECSE321/g" text-documents/greeting.txt > temp

marto@LAPTOP-552KU861 /home/ecse321
$ cat temp
Hello ECSE321

marto@LAPTOP-552KU861 /home/ecse321
$ mv temp text-documents/greeting.txt

marto@LAPTOP-552KU861 /home/ecse321
$ find ./ -iname *.txt -exec sed "s/Hello/Hi/g" {} \;
Hi ECSE321
Hi World
```

NOTE The file *helloworld.txt* in the example is initially a copy of *greeting.txt*.

1.3.5. Some additional useful commands

- `rm`: removes a file
- `cp -r`: copies a directory recursively with its contents
- `rmdir`: remove an empty directory

- `rm -rf`: force to recursively delete a directory (or file) and all its contents
- `nano`: an easy-to-use text editor (not available by default in MinGW)
- `grep`: finds matches for a string in a given stream of characters
- `ag`: takes a string as argument and searches through the contents of files recursively to find matches of the given string (this tool is included in the *silversearcher-ag* package)

1.4. Git and GitHub

1.4.1. Installing Git

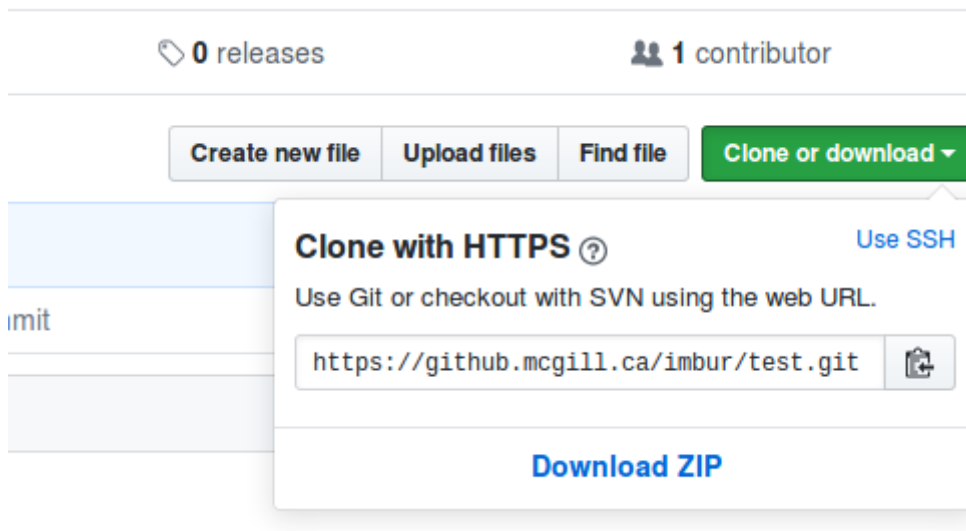
Install the Git version control system (VCS) from <https://git-scm.com/downloads>.

1.4.2. Creating a remote git repository on GitHub

1. Go to <https://github.com/new>
2. Set *test* as the name of the repository
3. Check the checkbox *Initialize this repository with a README*
4. Click on create repository

1.4.3. Cloning to a local repository

1. Open up a terminal (Git bash on Windows).
2. Navigate to the designated target directory (it is typical to use the `git` folder within the home directory for storing Git repositories, e.g., `cd /home/username/git`).
3. Using a Git client, clone this newly created *test* repository to your computer. First, get the repository URL (use HTTPS for now).



Then, issue `git clone https://url/of/the/repository.git`

You should get an output similar to this:

```
Git Bash
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university
$ git clone git@github.com:mcgill-ecse321/class-notes.git
Cloning into 'class-notes'...
remote: Counting objects: 290, done.
remote: Compressing objects: 100% (4/4), done.
remote: Total 290 (delta 0), reused 0 (delta 0)Receiving objects: 96% (279/290), 5.68 MiB | 314 KiB/s
Receiving objects: 100% (290/290), 5.91 MiB | 313 KiB/s, done.
Resolving deltas: 100% (59/59), done.
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university
$
```

4. Verify the contents of the *working copy* of the repository by `ls -la ./test`. The `.git` folder holds version information and history for the repository, while the `README.md` is an auto-generated text file by GitHub.

1.4.4. Git basics

1. Open up a terminal and configure username and email address. These are needed to identify the author of the different changes.

```
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git config --global user.name "shabbir-hussain"

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git config --global user.email shabbir.hussain@outlook.com
```

Glossary — Part 1:

- **Git** is your version control software
 - **GitHub** hosts your repositories
 - A **repository** is a collection of files and their history
 - A **commit** is a saved state of the repository
2. Enter the working directory, then check the history by issuing `git log`. Example output:

```
commit 2a0735092cea1b7f7c850a48b86e8847bf979236
Author: Shabbir Hussain <mohd.husn001@gmail.com>
Date: Thu Aug 28 15:33:09 2014 -0400

    almost finished seat checking

commit 90bfbac1c8134a87d16caf89c9ff66104f8b7fb7
Author: Shabbir Hussain <mohd.husn001@gmail.com>
Date: Thu Aug 28 14:30:07 2014 -0400

    fixed wishlist null ptr exception

commit ca4a6921005e89dace34226560921c9770a82574
Author: Shabbir Hussain <mohd.husn001@gmail.com>
Date: Thu Aug 28 11:03:19 2014 -0400

    grade checker hotfix
```

3. Adding and committing a file: use the `git add` and `git commit` commands.

```
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ touch helloworld.java
```

```

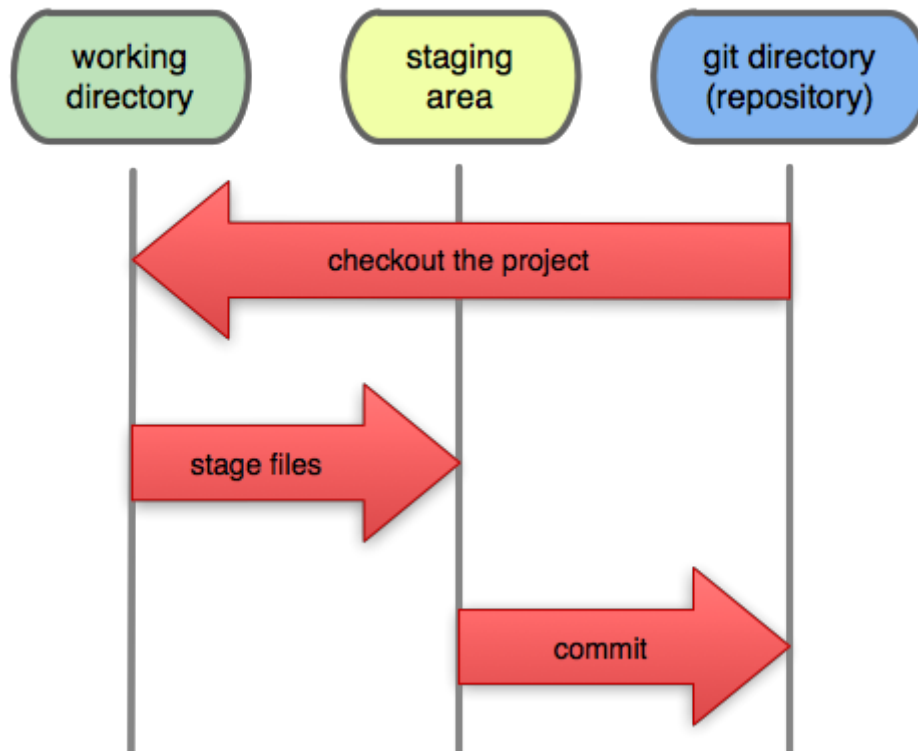
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git add helloworld.java

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git commit -m 'added hello world file to the project'
[master (root-commit) f4a1ddc] added hello world file to the project
1 file changed, 0 insertions(+), 0 deletions(-)
create mode 100644 helloworld.java

```

The effect of these commands are explained on the figure below:

Local Operations



Glossary — Part 2:

- **Working Directory:** files being worked on right now
- **Staging area:** files ready to be committed
- **Repository:** A collection of commits

4. Checking current status is done with `git status`.

```

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git status
# On branch master
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#       modified:   helloworld.java
#
no changes added to commit (use "git add" and/or "git commit -a")

```

5. Staging and unstaging files: use `git add` to add and `git reset` to remove files from the staging area.

```

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git add .

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git status
# On branch master
# Changes to be committed:
#   (use "git reset HEAD <file>..." to unstage)
#
#       new file:   helloworld.class
#       modified:   helloworld.java
#

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git reset helloworld.class
Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git status
# On branch master
# Changes to be committed:
#   (use "git reset HEAD <file>..." to unstage)
#
#       modified:   helloworld.java
#
# Untracked files:
#   (use "git add <file>..." to include in what will be committed)
#
#       helloworld.class

```

CAUTION Only staged files will be included in the next commit.

- To display detailed changes in unstaged files use `git diff`, while use `git diff --staged` to show changes within files staged for commit.

```

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git diff helloworld.java
diff --git a/helloworld.java b/helloworld.java
index 28fe9d9..de3a7d2 100644
--- a/helloworld.java
+++ b/helloworld.java
@@ -1,6 +1,6 @@
 public class helloworld{

     public static void main(String[] args){
-        System.out.println("Hello World");
+        System.out.println("Hello World")
     }
 }

```

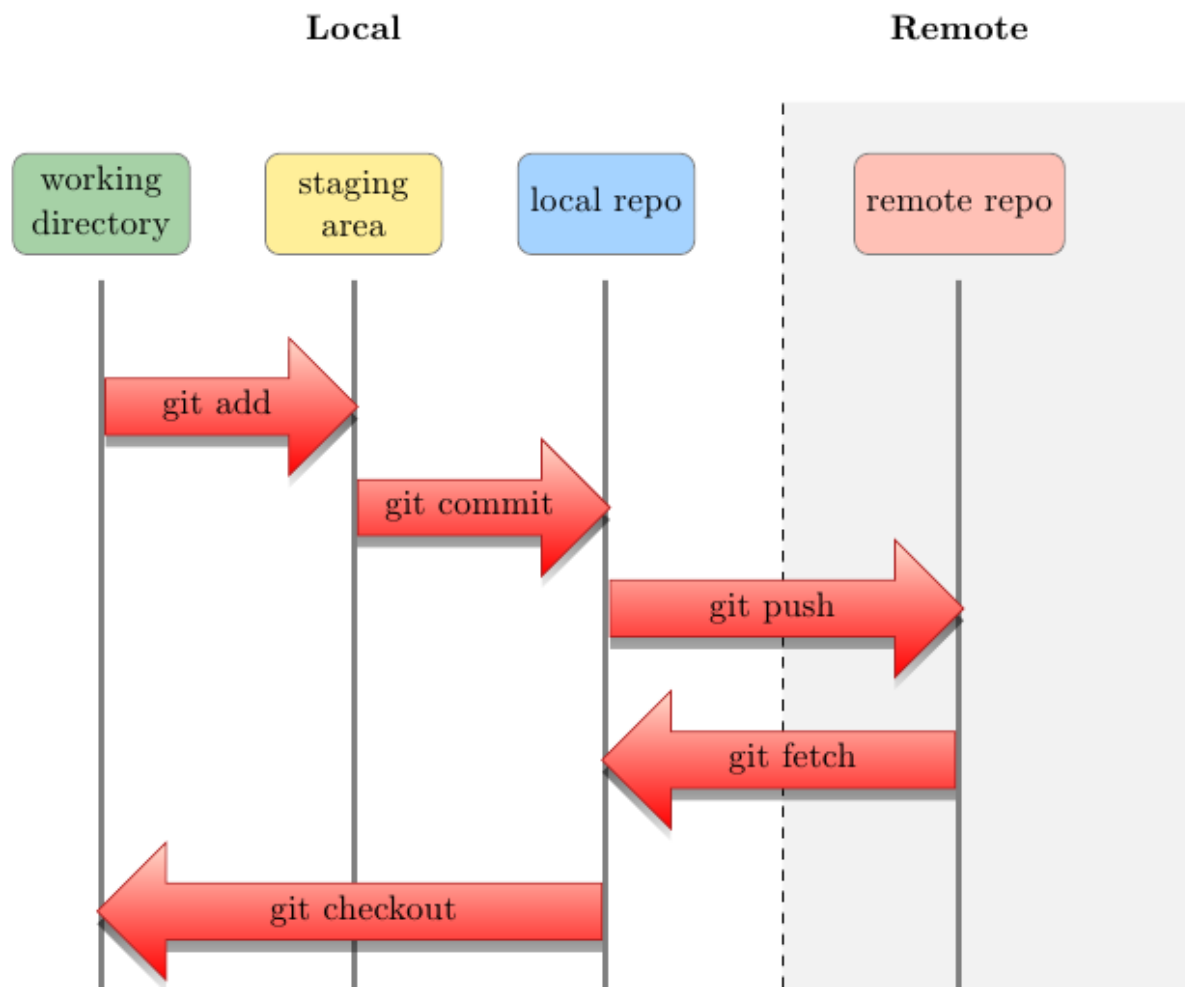
- Reverting to a previous version is done using `git checkout`.

```

Shabbir@SHABBIR-LAPTOP ~/Documents/code/university/myfirstrepo (master)
$ git checkout helloworld.java

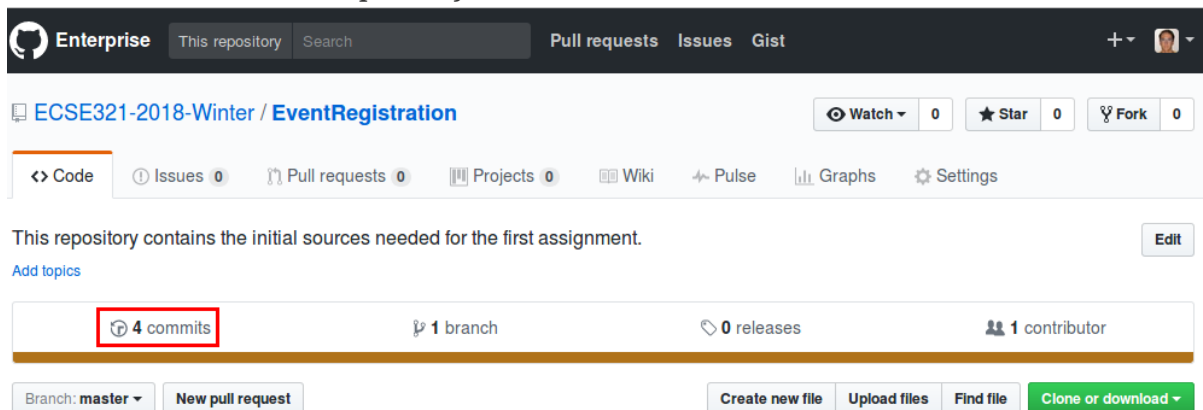
```

- The commands `git pull` (or the `git fetch` + `git rebase` combination) and `git push` are used to synchronize local and remote repositories.



1.4.5. Browsing commit history on GitHub

1. You can browse pushed commits in the remote repository online using GitHub. You can select the *commits* menu for a repository.



To get a link for a specific commit, click on the button with the first few characters of the hash of the commit.

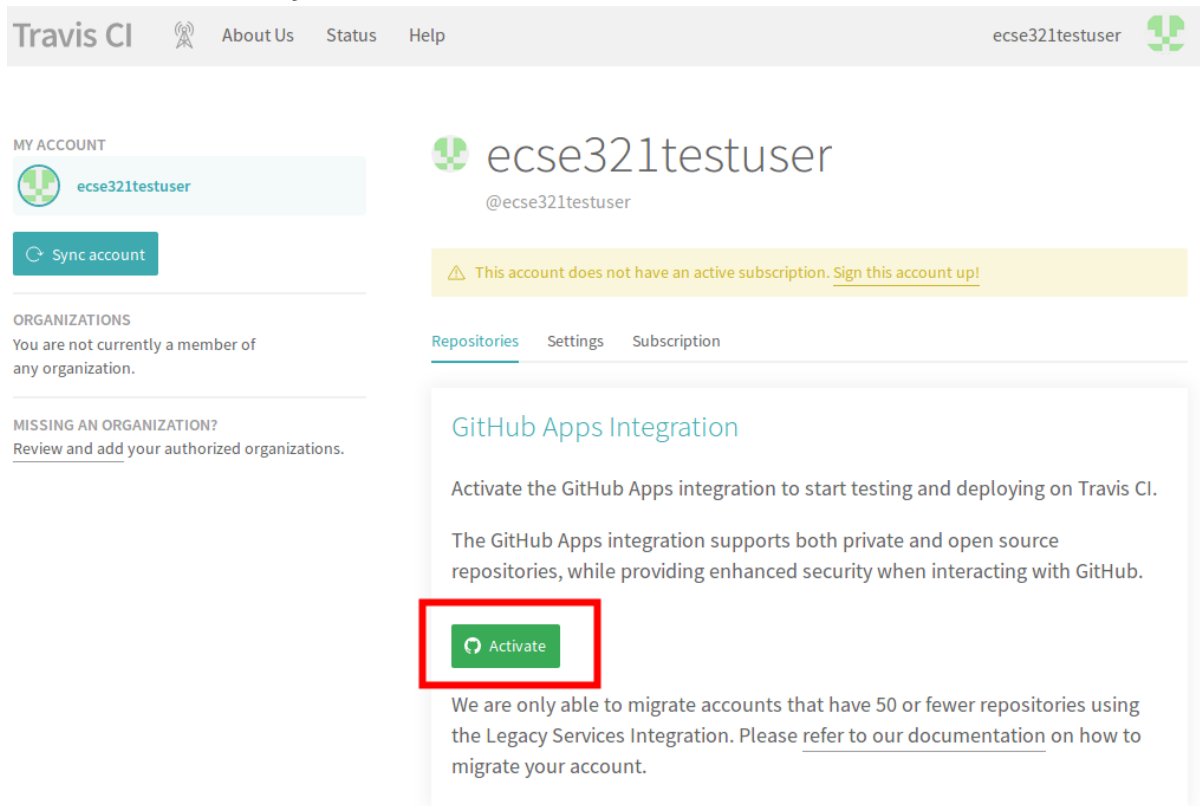
The screenshot shows the GitHub interface for the repository 'ECSE321-2018-Winter / EventRegistration'. The top navigation bar includes 'Enterprise', 'This repository', a search bar, and links for 'Pull requests', 'Issues', and 'Gist'. Below the repository name, there are buttons for 'Watch' (0), 'Star' (0), and 'Fork' (0). A secondary navigation bar contains links for '<> Code', 'Issues 0', 'Pull requests 0', 'Projects 0', 'Wiki', 'Pulse', 'Graphs', and 'Settings'. The current branch is 'master'. The commit history is displayed with three groups of commits:

- Commits on Jan 10, 2018**
 - Fixing default Android IP address in the props.** by imbur, committed on GitHub Enterprise 2 hours ago. Commit hash: 4bc0134.
 - Patching URL for CORS mapping** by imbur, committed on GitHub Enterprise 5 hours ago. Commit hash: e8daf92.
- Commits on Jan 8, 2018**
 - Adding initial Java Spring project seed** by imbur, committed 3 days ago. Commit hash: 58c992b (highlighted with a red box).
- Commits on Jan 7, 2018**
 - Initial commit** by imbur, committed 3 days ago. Commit hash: 86170d8.

The source for most of the images in the Git documentation: <https://github.com/shabbir-hussain/ecse321tutorials/blob/master/01-githubTutorial1.pptx>

1.5. Travis CI

1. Go to <https://travis-ci.com/>, click on Sign up with GitHub.
2. Click on the green authorize button at the bottom of the page.
3. Activate Travis-CI on your GitHub account



4. Select the repositories you want to build with Travis (make sure to include your repository that you created for this tutorial). You can modify this setting anytime later as well.
5. In your working copy of your repository, create a default Gradle java project.
 - Make sure you have **Gradle** installed (`gradle --version`).
 - Issue `gradle init --type java-library`
 - Add a `.gitignore` to ignore generated resources by Git:

```
.gradle/  
build/
```

- Make sure your application is compiling by running `gradle build`

6. Create a file called `.travis.yml`:

```
language: java  
script:  
- gradle build
```

7. Commit and push your work. If everything is set up correctly, the build should trigger and

Travis should run your build using Gradle.