

Success Spectrum Exercise

1. Begin by naming your **high-level goals** (what you'd like to accomplish & why)
2. For all of the following, be as specific as possible!
 - Fill out the "Minimum" column
 - Fill out the "Target" column
 - Fill out the "Epic" column (*do this one twice, since we tend to self-censor)
 - Fill out the "Failure" column
3. Now look over the whole board. Are there discrepancies? Overlap? Are the success scenarios too hard or too soft? Do they reflect what matters most?
4. If necessary, readjust and reframe until each team member feels good about what's on the spectrum!
5. Upload a copy of your team's Success Spectrum onto MyCourses. **(Submit 1 copy per Team)**

Example

Minimum Success <i>Success means achieving 100% of these</i>	Target Success <i>Success means achieving 40-60% of these</i>	Epic Success	Failure <i>Success means avoiding 100% of these</i>
<p>What has to happen in order for the project to meet basic expectations and succeed?</p> <p><i>This should be attainable if everyone does their part</i></p>	<p>What are you hoping will happen?</p> <p><i>This should be challenging, and have a 40-70% likelihood of happening if the team is diligent</i></p>	<p>What is your dream picture of success for this project?</p> <p><i>This goes beyond your target scenario and allows you to envision what you really care about</i></p>	<p>What does failure look like?</p> <p><i>Brainstorm scenarios that depict a failed project and/or failed sense of teamwork. Be specific!</i></p>

References and Credit

History and Credit:

Eugene Eric Kim and Amy Wu (Duende) created this toolkit. The idea of defining success along a spectrum was inspired by Kristin Cobble. The idea of explicitly incorporating failure scenarios was inspired by Seb Paquet, who also named the “Epic” column.

Goals + Success Spectrum (Faster Than 20 Toolkits): <http://fasterthan20.com/toolkit/goals-success-spectrum/>

Project: Service Methods, Restful API, service Unit Testing and integration testing

Time Span: 1 week

High Level Goal Statement: Make an application in the fastest way

Minimum Success <i>Success means achieving 100% of these</i>	Target Success <i>Success means achieving 40-60% of these</i>	Epic Success	Failure <i>Success means avoiding 100% of these</i>
The application must build and be functional. It must have a good number of functionalities to accommodate people who don't have a PC. Make a performant application that opens quickly and has no lags.	Implement the Vues of the librarian, HeadLibrarian and Employees. Implement 60% of the web app functionalities. Make sure that most of these features are functional. Assure that all the ported tables are well centered and appealing.	Make an application that has all the Web application functionalities. Make sure that the PWA creates an apk. Assure that cookies work and are compatible with the phone application.	Not Do all the work in the last 20 minutes. Teammates didn't learn the how's and why's of the implementation. The implementation of the PWA application is not working. We couldn't learn Cordova and Capacitor on our own.

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Template