

Introduction to Machine Learning

Module 1D: Regularization

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Complex Models Need Regularization

In ML, we use highly complex models with many adjustable parameters.

Learning the noise in data?







Too simple -> "underfits"

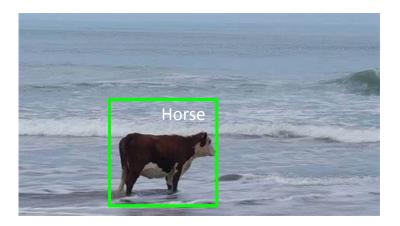






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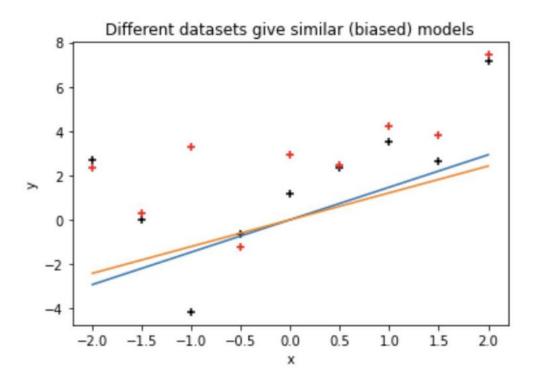






Bias vs Variance Tradeoff

Bias: The simple models often give systematically too small weights.

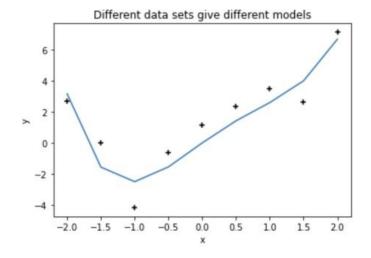


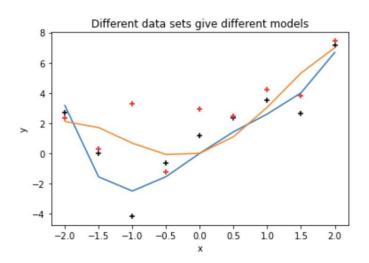




Bias vs Variance Tradeoff

- Bias: The simple models often give systematically too small weights.
- Variance: The complex model capture the variance too much that leads to poor generalization

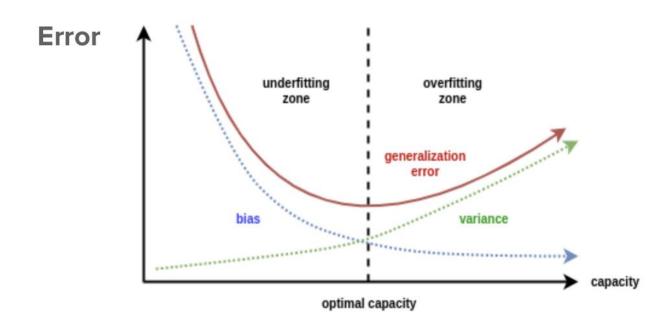








How to pick right model complexity?





The magic!

Deep learning on images (Zhang, Bengio, Hardt, Recht, and Vinyalsn 2017)

- gives 0 training error -- and small test error
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Large language models memorize a lot

- GPT-3 (175B params trained on 500B words) seems to memorize a lot
 - Q. What do you call a droid that takes the long way around?





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- GPT-3 (175B params trained on 500B words) seems to memorize a lot
 - Q. What do you call a droid that takes the long way around? R2 detour.

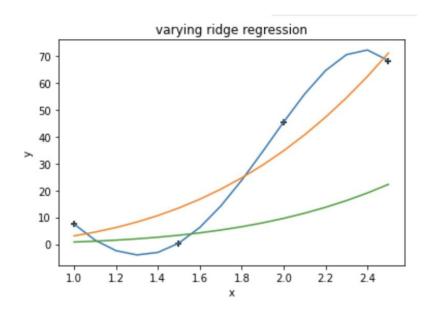




Characteristics of Regularized Models

The more regularized models give us:

- Smaller weights (less fitting to noise)
- Smoother models
- Models with lower capacity







Let's get start to our first tutorial!





L1 and L2 penalties:

- Train to minimize normal loss + c * L1(weights)
 - L1: Lasso regression
 - Drives some weights to 0





L1 and L2 penalties:

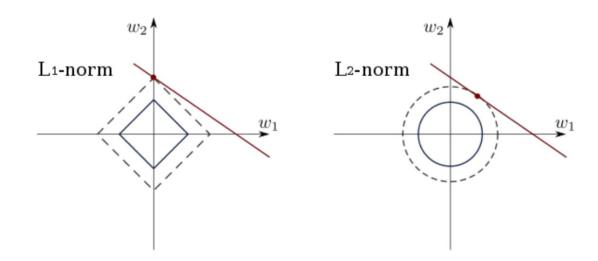
- Train to minimize normal loss + c * L1(weights)
 - L1: Lasso regression
 - Drives some weights to 0
- Train to minimize normal loss + c * L2(weights)
 - L2: ridge regression
 - Makes biggest weights smaller.





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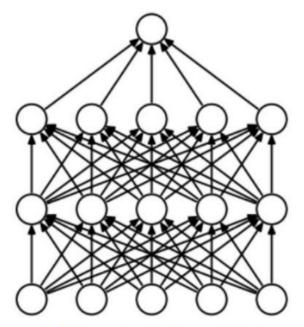
L-infinity penalty:

Train to minimize normal loss - but don't let the weights get too big

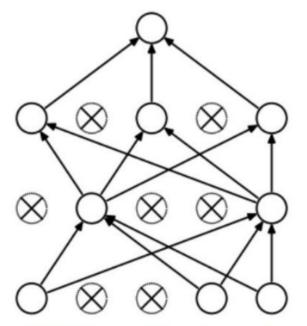




Drop-out



(a) Standard Neural Net



(b) After applying dropout.



Data Augmentation

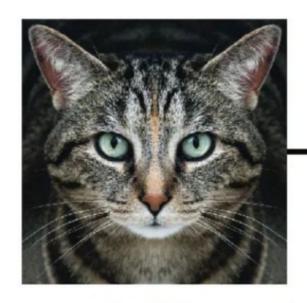


Image Augmentation Sample. Image by https://github.com/aleju/imgaug





Bonus: Adversarial Attacks



adversarial perturbation



88% tabby cat

99% guacamole





Stochastic Gradient Descent (SGD)

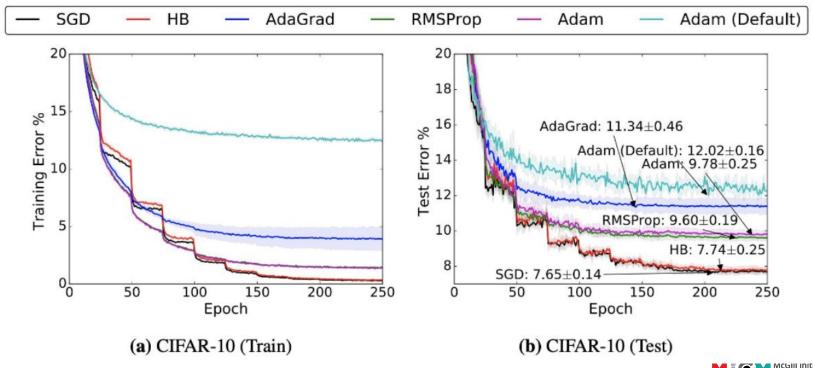
- Initialize with small random weights
- Weights get bigger as one iterates
- Use early stopping to avoid overfitting





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Learning rates and regularization

Small learning rates are more likely to find a deep minimum -> might be good or bad





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- Small learning rates are more likely to find a deep minimum -> might be good or bad
- Large learning rates misses deep minimas, finds broader and flatter minimas that may be more robust.





Conclusion on regularization techniques: Use all!





Hyperparameter tuning is a search:

- **Grid Search:** Try all possible combinations of hyperparameters
- Random Search: Randomly try different combinations of hyperparameters
- **Coordinate-wise Gradient Descent:** Start at one set of hyperparameters and try changing one at a time, accept any changes that reduce your validation error
- Bayesian Optimization / Auto ML: Start from a set of hyperparameters that have worked well on a similar problem, and then do some sort of local exploration (e.g., gradient descent) from there.





Let's start to our final tutorial today!!

