## CT414 Assignment 2

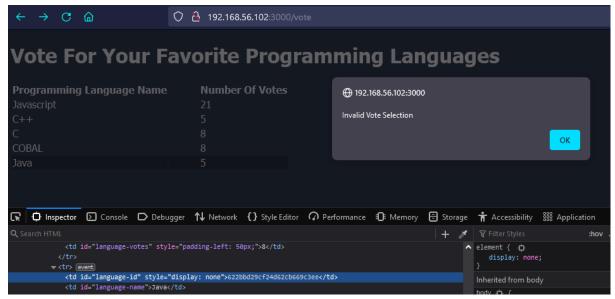
## **Testing**

I tested the frontend with Firefox and backend with Firefox & Postman. When it came to testing the frontend, I wanted to make sure that when errors occurred, the user was made aware of the error and with the backend, I wanted to make sure errors were handled correctly and did not leave NodeJs 'hanging'.

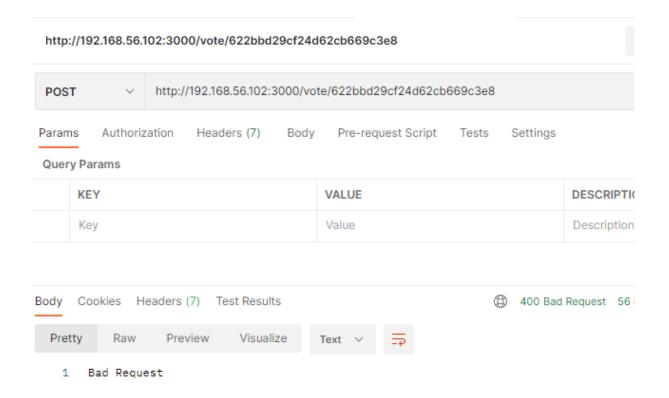
I first checked that the normal scenarios worked (happy path) and they did. The application only allows you to vote for one language before reloading the webpage to update the tallies.



I then checked to see what would happen if the user somehow managed to vote for a programming language that didn't exist, maybe by changing the hidden ID fields in the HTML.



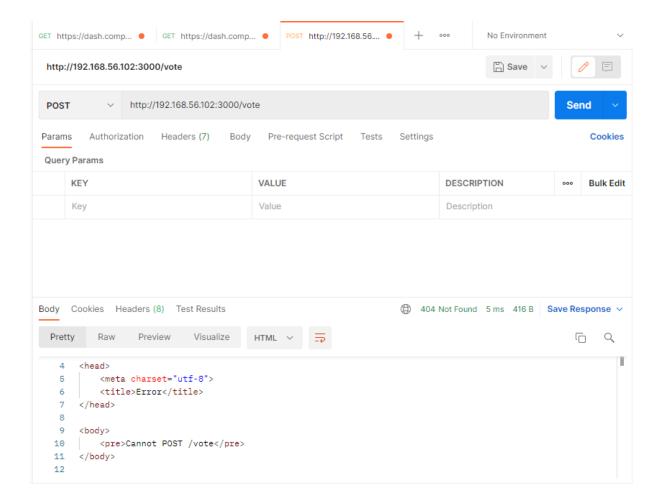
I directly contacted the API via postman and got the same status code for if the ID was invalid or didn't exist.



Whilst I was testing the application, I kept track via the logs when the database was being updated.

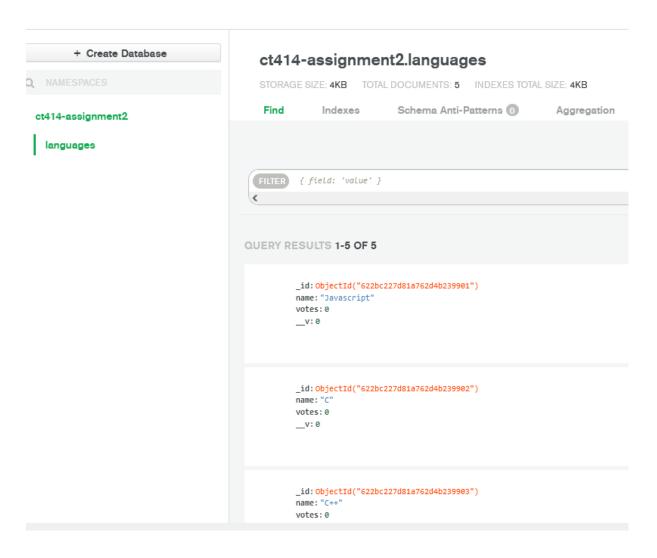
```
conor@Shaw-Smith-Ubuntu:~/Workspace/College/4th Year/CT414/assignment_2$ node app.js
Listeneing on port 3000
(node:11446) Warning: Accessing non-existent property 'count' of module exports inside circular dependency
(Use `node --trace-warnings ...` to show where the warning was created)
(node:11446) Warning: Accessing non-existent property 'findOne' of module exports inside circular dependency (node:11446) Warning: Accessing non-existent property 'remove' of module exports inside circular dependency
(node:11446) Warning: Accessing non-existent property 'updateOne' of module exports inside circular dependency
(node:11446) DeprecationWarning: Mongoose: `findOneAndUpdate()` and `findOneAndDelete()` without the `useFindAndM
odify` option set to false are deprecated. See: https://mongoosejs.com/docs/deprecations.html#-findandmodify-
DEBUG: C++ vote incremented by 1
DEBUG: C vote incremented by 1
DEBUG: COBAL vote incremented by 1
DEBUG: COBAL vote incremented by 1
DEBUG: Javascript vote incremented by 1
DEBUG: C++ vote incremented by 1
DEBUG: C vote incremented by 1
DEBUG: Javascript vote incremented by 1
DEBUG: Javascript vote incremented by 1
DEBUG: C++ vote incremented by 1
```

I also made sure that the routes worked correctly and invalid routes were dropped.



I also made sure that if the collection didn't exist, that it should be made on startup of the node app.

```
conor@Shaw-Smith-Ubuntu:~/Workspace/College/4th Year/CT414/assignment_2$ node app.js
Listeneing on port 3000
(node:11595) Warning: Accessing non-existent property 'count' of module exports inside circular dependency
(Use `node --trace-warnings ...` to show where the warning was created)
(node:11595) Warning: Accessing non-existent property 'findOne' of module exports inside circular dependency
(node:11595) Warning: Accessing non-existent property 'remove' of module exports inside circular dependency
(node:11595) Warning: Accessing non-existent property 'updateOne' of module exports inside circular dependency
DEBUG: Collection initialised
```



Here's a screenshot of MongoDB being updated once I voted for Javascript.



Metrics Collections Profiler Performanc Overview Real Time Search DATABASES: 1 COLLECTIONS: 1 + Create Database ct414-assignment2.languages Q NAMESPACES STORAGE SIZE: 20KB TOTAL DOCUMENTS: 5 INDEXES TOTAL SIZE: 20KB Find Indexes Schema Anti-Patterns Aggregatic languages FILTER { field: 'value' } QUERY RESULTS 1-5 OF 5 \_id: ObjectId("622bc227d81a762d4b239901") name: "Javascript" votes: 1 \_\_v:0 \_id: ObjectId("622bc227d81a762d4b239902") name: "C"

votes:0 \_\_v:0