## **Requirements for Literature Readings**

- 1. Where are the hard knapsack problems[1]?
  - 1) Problem description
  - 2) The features of all current algorithms for KP problems.
  - 3) Experiment setups
  - 4) Features of difficult instances
  - 5) Conclusion
- 2. Exact algorithms for NP hard problems: a survey [2]
  - 1) Introductions: problems description and key points of the paper
  - 2) Technical preliminaries: symbol representation convections and two classes of optimization problems
  - 3) Dynamic programming across the subsets
    - a) TSP problem (solutions, complexities and open problems)
    - b) Graph coloring(solutions, complexities and open problems)
  - 4) Pruning the search tree
    - a) Satisfiability problem (Solutions, complexities and open problems)
  - 5) Preprocessing the data
    - a) Two toy problems
    - b) Subset problem
    - c) Knapsack problem
  - 6) Local search
    - a) 3-Satisfiability problems
  - 7) Conclusion
- 3. On the All-Pairs-Shortest-Path [3]
  - 1) Problem descriptions
  - 2) Proofs of claim 1-4
  - 3) The principle and procedures of the algorithm
  - 4) Complexity analysis of the algorithm
  - 5) Implementation (including a data set and c++ codes, preferred in using gnu c++ complier)
- 4. A New Efficient Algorithm for Computing the Longest Common Subsequence[4]
  - 1) Problem description and key points of the paper
  - 2) The principle of the new algorithm
  - 3) Complexity analysis of the algorithm
  - 4) Implementation (including a data set and c++ codes, preferred in using gnu c++ complier)
- 5. A Hybrid Algorithm for the Unbounded Knapsack Problem [5]
  - 1) Problem description
  - 2) Definitions of Dominances and bounds
  - 3) Solutions of DP and B&B
  - 4) Algorithm descriptions and implementations of new hybrid algorithm

- 5) Algorithm tests on two data sets: SS-UKP and SC-UKP
- 6. Weighted A\* search unifying view and application [6]
  - 1) Introductions: problem description and key points of the paper
  - 2) Backgrounds:
    - a) A\* search
    - b) Weighted A\* search
      - i. Constant inflation
      - ii. Dynamic weighting
      - iii. Search effort estimate
  - 3) Implementation (c++ source code) of the algorithm
  - 4) Experiments(one dataset with comparison to A\* algorithm)
- 7. All-Pairs Shortest Paths in O(n²) Time with High Probability[7]
  - 1) Problem description and related works
  - 2) The principle of proposed algorithm
  - 3) The analysis of algorithm complexity
  - 4) Implementation (c++ source code) of the algorithm
- 8. Polylogarithmic approximation for edit distance and the asymmetric query complexity[8]
  - 1) Problem description and related works
  - 2) The principle of proposed algorithm
  - 3) The analysis of algorithm complexity
  - 4) Implementation (c++ source code) of the algorithm

## **References:**

- [1] D. Pisinger, "Where are the hard knapsack problems?," Computers & Operations Research, vol. 2003, no. February, May 2004.
- [2] G. Woeginger, Exact algorithms for NP-hard problems: A survey. Springer-Verlag, 2003.
- [3] R. Seidel, "On the all-pairs-shortest-path problem in unweighted undirected graphs," *Journal of Computer and System Sciences*, vol. 51, no. 3, pp. 400-403, Dec. 1995.
- [4] C. S. Iliopoulos and M. S. Rahman, "A New Efficient Algorithm for Computing the Longest Common Subsequence," *Theory of Computing Systems*, vol. 45, no. 2, pp. 355-371, Jan. 2008.
- [5] V. Poirriez, N. Yanev, and R. Andonov, "A hybrid algorithm for the unbounded knapsack problem," *Discrete Optimization*, vol. 6, no. 1, pp. 110-124, Feb. 2009.

- [6] R. Ebendt and R. Drechsler, "Weighted A\* search unifying view and application," *Artificial Intelligence*, vol. 173, no. 14, pp. 1310-1342, Sep. 2009.
- [7] Y. Peres, D. Sotnikov, B. Sudakov, and U. Zwick, "All-Pairs Shortest Paths in  $O(n^2)$  Time with High Probability," in 2010 IEEE 51st Annual Symposium on Foundations of Computer Science, 2010, pp. 663-672.
- [8] A. Andoni, R. Krauthgamer, and K. Onak, "Polylogarithmic approximation for edit distance and the asymmetric query complexity," in 2010 IEEE 51st Annual Symposium on Foundations of Computer Science, 2010, pp. 244-252.