



BITP 3123 DISTRIBUTED APPLICATION DEVELOPMENT

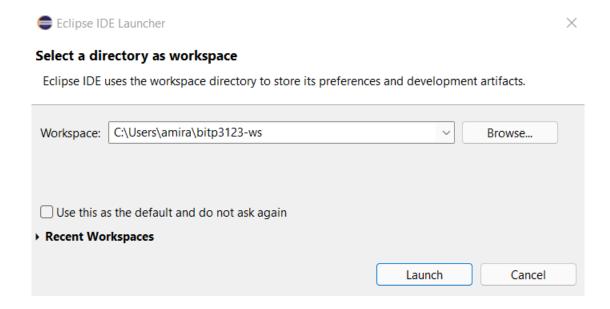
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LAB 4: DEVELOPING TCP APPLICATION

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Exercise 1

Create New Eclipse's Workspace



Window to change workspace

Exercise 2

Execute a Simple TCP Application

Execute Server-Side Application

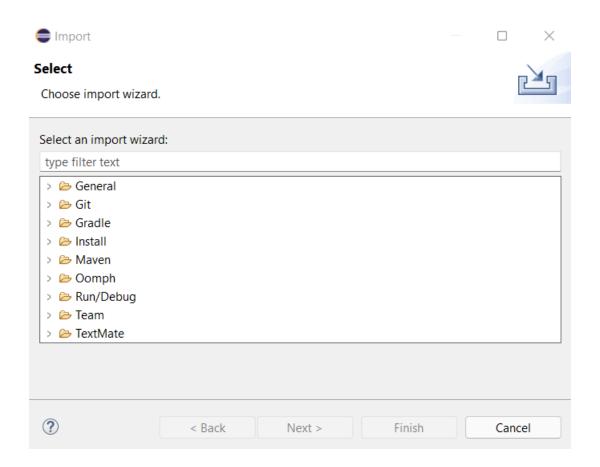


Figure 2: Window to import files into the project

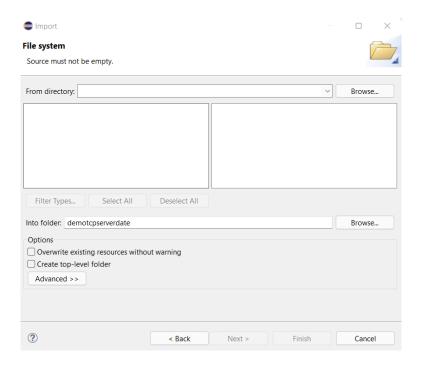


Figure 3: Window to specify file to be import into the project

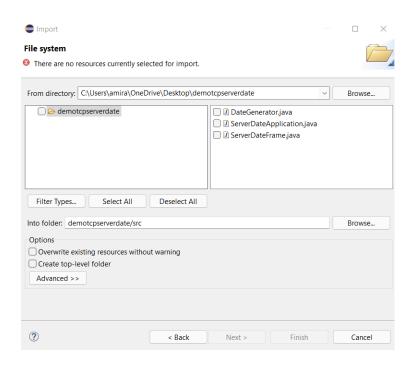


Figure 4: Example of the selected directory

Server status: Waiting for connection.

_ _

 \times

> Server is running

Figure 5: Window for server-side application

```
Microsoft Windows [Version 10.0.22000.556]
(c) Microsoft Corporation. All rights reserved.

C:\Users\amira>cd C:\Users\amira\bitp3123-ws

C:\Users\amira\bitp3123-ws> demotcpclientdate/bin
'demotcpclientdate' is not recognized as an internal or external command,
operable program or batch file.

C:\Users\amira\bitp3123-ws> cd demotcpclientdate/bin

C:\Users\amira\bitp3123-ws\demotcpclientdate/bin

C:\Users\amira\bitp3123-ws\demotcpclientdate\bin> java ClientDateApplication
```

Figure 6: Window for execute ClientDateApplication in cmd

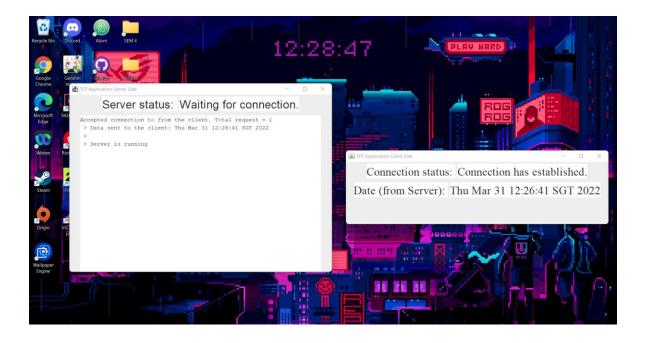


Figure 7: Output for both server-side application and client-side application

Exercise 3

Create a TCP-Based client-server application to process a length of a text

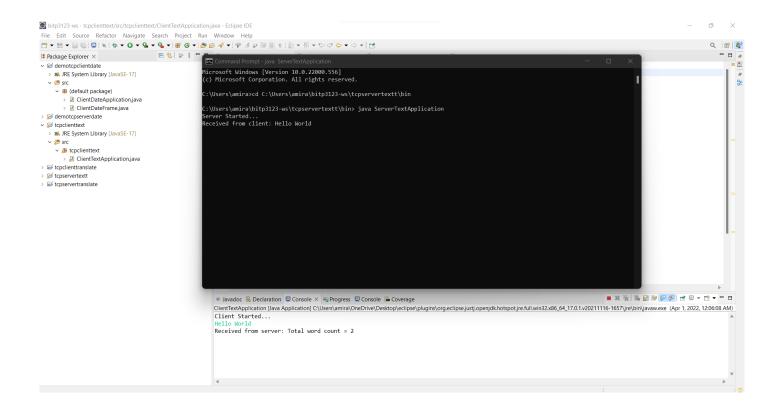


Figure 8: Output of TCP-Based client-server application to process a length of a text

Write the following codes and run the application

```
public class ServerTranslationApplication {
    public static void main(String[] args) throws IOException {
        ServerSocket serverSocket = null;
        try {
            // Bind Serversocket to a port
int portNo = 4228;
            serverSocket = new ServerSocket(portNo);
            String text1 = "Good afternoon";
            System.out.println("Waiting for request");
            while (true) {
                // Accept client request for connection
                Socket clientSocket = serverSocket.accept();
                // Create stream to write data on the network
                DataOutputStream outputStream = new DataOutputStream(clientSocket.getOutputStream());
                // Send current date back to the client
                outputStream.writeUTF(text1);
                // Close the socket
                clientSocket.close();
            }
            // Closing is not necessary because the code is unreachable
        } catch (IOException ioe) {
            if (serverSocket != null)
                serverSocket.close();
            ioe.printStackTrace();
   }
}
```

Figure 9: ServerTranslationApplication.java



Figure 10: Output ServerTranslationApplication.java

```
public class ClientTranslationApplication {
    public static void main(String[] args) {
            // Connect to the server at <u>localhost</u>, port 4228
            Socket socket = new Socket(InetAddress.getLocalHost(), 4228);
            // Create input stream
            BufferedReader bufferedReader = new BufferedReader(
                    new InputStreamReader(socket.getInputStream()));
            // Read from the network and display the current date
            String text = bufferedReader.readLine();
            System.out.println(text);
            // Close everything
            bufferedReader.close();
            socket.close();
        } catch (IOException e) {
            // TODO Auto-generated catch block
            e.printStackTrace();
   }
}
```

Figure 11: ClientTranslation.java



Figure 12: Output ClientTranslation.java