

# Requirements

## Entry Requirements

To qualify to undertake the Bachelor of Fine Art in Animation programme in the Department of Graphic Design, prospective candidates will be expected to possess one of the following categories of entry requirements:

(a) Direct candidates must possess any of these two qualifications:

**ESSSCE:** Must possess (A – D) in six (6) subjects (credit passes), comprising the three core subjects: English Language, Mathematics, Integrated Science OR Social Studies; and at least a Grade C in any (3) three electives in Visual Arts, Science or General Arts at the SSSCE level (or equivalent).

**WASSCE:** Must possess Credit Passes

(A1 – C6) in six (6) subjects, comprising the three core subjects: English Language, Mathematics, Integrated Science

OR Social Studies; and at least a Grade 'C6' in any (3) three electives in Visual Arts, Science or General Arts at the WASSCE level (or equivalent).

# Career Opportunities

- **Animator**
- **Character Designer**
- **Storyboard Artist**
- **3D Modeler**
- **Visual Effects Artist**
- **Game Animator**
- **Motion Graphics Designer**