Résumé

Alexander McRae

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1 Objective

To contribute my skills as a ¡position¿ with ¡company¿.

2 Education

Bachelor of Science in Computer Science, Minor in Business University of Victoria September 2017 to present

3 Relavent Skills

3.1 Programming Langauges

C, Rust, Go, Haskell, Python, Java

3.2 Web Developement

Typescript, React, Vue, Nodejs, MongoDB, SQL, Express

3.3 Graphics

Ray Tracing, OpenGL

4 Projects

4.1 Ray Tracer

A extendable ray tracer written in Rust which implements lighting, refraction, and reflection.

4.2 Tiny URL

Implemented a URL shortener using Go, handles collisions and repeated URL's.

4.3 Snake Engine

Using a ECS implemented a version of the game Battle Snake.

4.4 Cat camera

Using a Raspberry Pi, Twilio, and Nodejs, created a application that takes pictures of my cats and sends them to me in response to a text message.

5 Experience

5.1 Web Developement Club

Take part in discussions, talks and projects in a group regarding web technologies.

6 Interests

Running, Guitar, ¡Social Thing¿

7 References

¡Enter references here¿