



Peter Willendrup

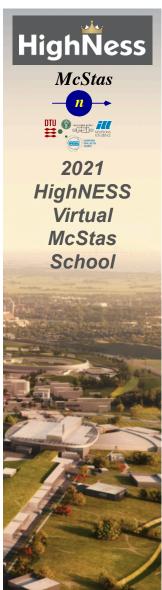
# Establishing the learning goals, a look at the programme

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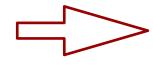
## HighNess

### Learning goals:



- 1. Learn McStas basics
- 2. Build and operate simple instrument models, source + optics + sample + detector
- 3. Learn basics of instrument-optimisation for your type of instrument
- 4. Add Mantid / NeXus capabilities
- 5. Get a better idea of what you want to do with McStas, how to do it, how to get help
- 6. Get up-to-speed with latest developments and advanced features





Enable your independent work with McStas

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## School programme EUROPEAN SPALLATION SOURCE





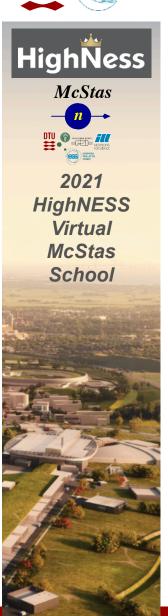


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<u> </u>		April 13th Beginners McStas	Time (GMT)	April 14th Instrument design	Time (GMT)	April 15th Advanced
_n_	9:00-10:00	15 min Welcome + setting learning goals 15 min McStas live demo 30 min McStas intro + general concepts  Responsible: Peter	9:00-10:00	30 min Polarisation 30 min tips and tricks for optimising your simulation  Responsibles: Peter + Erik	9:00-10:00	60 min Presentation and demo: Union Responsible: Mads Bertelsen
DTU WILLIAM STANK	10:00-10:15	Break	10:00-10:15	Break	10:00-10:15	Break
School	10:15-11:15	60 min Components basics: 20 min Sources, monitors and slits 40 "Build-along", guided exercise: Create simple instrument with source / det Responsible: Erik	10:15-11:15	Break out groups 1 - theoretical basis of optim: - Diffraction - Spectroscopy - SANS & reflectivity Responsibles: Paul, Rob & Rob	10:15-11:15	60 min Presentation and demo: Guide_bot  Responsible: Mads Bertelsen
	11:15-11:30	Break	11:15-11:30	Break	11:15-11:30	Break
	11:30-12:30	60min Guides and gravity: 20 min presentation 40 min practical  Responsible: Peter	11:30-12:30	Break out groups 2 - work on own instrument: - Diffraction - Spectroscopy - SANS & reflectivity Session leads: Paul, Rob & Rob	11:30-12:30	60 min Instrument simulation on GPU: 30 min RAMP 30 min McStas GPU support and 2.x vs 3.0  Responsibles: Gino & Peter
	12:30-13:30	Lunch break	12:30-13:30	Lunch break	12:30-13:30	Lunch break
	13:30-14:30	60-min Choppers and other rotating optics: 20 min presentation 40 min practical  Responsible: Erik	13:30-14:30	40 min McStas -> Mantid, NeXus: 20 min presentation 20 min demo  Responsible: Peter	13:30-14:30	Writing your own component /move to 3.0 Break out:  a) Build-along, my first component (Erik) b) Convert your 2.x codes to 3.0 (Peter)
	14:30-14:45	Break	14:30-14:45	Break	14:30-14:45	Break
	14:45-15:45	60-min Samples: 40 min presentation 20 min "Homework assignment"  Responsibles: Peter + Erik	14:45-15:45	60 min Practical / "Homework assignment" View instrument and work w/output in Mantid  Session leads: Paul, Rob & Rob	14:45-15:45	30 min Q&A, 30 min feedback, continuing from here



#### School programme - day 1





	April 13th Beginners McStas	
9:00-10:00	15 min Welcome + setting learning goals 15 min McStas live demo 30 min McStas intro + general concepts  Responsible: Peter	
10:00-10:15	Break	
10:15-11:15	60 min Components basics: 20 min Sources, monitors and slits 40 "Build-along", guided exercise: Create simple instrument with source / det Responsible: Erik	
11:15-11:30	Break	
11:30-12:30	60min Guides and gravity: 20 min presentation 40 min practical  Responsible: Peter	
12:30-13:30	Lunch break	
13:30-14:30	60-min Choppers and other rotating optics: 20 min presentation 40 min practical  Responsible: Erik	
14:30-14:45	Break	
14:45-15:45	60-min Samples: 40 min presentation 20 min "Homework assignment"  Responsibles: Peter + Erik	

Intro lecture, general principles

Lectures + "recipe" exercises

In "cookbook" sections, think ahead toward your own project:

- \* Which neutron source
- \* What optics
- \* What sample

- K.I.S.S. for now

Sample-lecture, including "advanced McStas grammar...

+ "homework": Start off / work on your own instrument-project



#### School programme - day 2



Time (GMT)	April 14th Instrument design	
9:00-10:00	30 min Polarisation 30 min tips and tricks for optimising your simulation	Lectures on polarisation and instrument optimisation technicals
10:00-10:15	Break	
10:15-11:15	Break out groups 1 - theoretical basis of optim: - Diffraction - Spectroscopy - SANS & reflectivity Responsibles: Paul, Rob & Rob	Discipline-specific parallel-
11:15-11:30	Break	sessions + work-sessions.
11:30-12:30	Break out groups 2 - work on own instrument: - Diffraction - Spectroscopy - SANS & reflectivity Session leads: Paul, Rob & Rob	Continue on "homework"
12:30-13:30	Lunch break	
13:30-14:30	40 min McStas -> Mantid, NeXus: 20 min presentation 20 min demo  Responsible: Peter	Mantid-howto, lecture and demo
14:30-14:45	Break	
14:45-15:45	60 min Practical / "Homework assignment" View instrument and work w/output in Mantid  Session leads: Paul, Rob & Rob	Add Mantid backend to your  "homework" - or simply continue  on it.
	9:00-10:00  10:00-10:15  10:15-11:15  11:15-11:30  11:30-12:30  12:30-13:30  13:30-14:30  14:30-14:45	30 min Polarisation 30 min tips and tricks for optimising your simulation  Responsibles: Peter + Erik  10:00-10:15  Break  Break out groups 1 - theoretical basis of optim: - Diffraction - Spectroscopy - SANS & reflectivity Responsibles: Paul, Rob & Rob  11:15-11:30  Break  Break out groups 2 - work on own instrument: - Diffraction - Spectroscopy - SANS & reflectivity Session leads: Paul, Rob & Rob  11:30-12:30  Lunch break  40 min McStas -> Mantid, NeXus: 20 min presentation 20 min demo  Responsible: Peter  14:30-14:45  Break  60 min Practical / "Homework assignment" View instrument and work w/output in Mantid



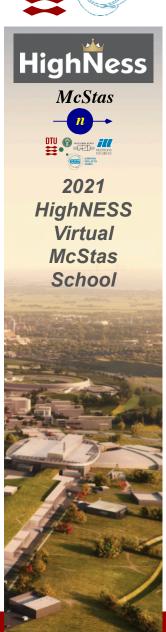
#### School programme - day 3, fancy-fancy "new stuff"



	Time (GMT)	April 15th Advanced		Lecture: Union subsystem - sample environments and backgrounds
HighNes McStas	9:00-10:00	60 min Presentation and demo: Union  Responsible: Mads Bertelsen		
OTU WILLIAM PAUL	10:00-10:15	Break		
2021 HighNESS Virtual	10:15-11:15	60 min Presentation and demo: Guide_bot  Responsible: Mads Bertelsen		Lecture: Guide_bot, guide optimisation "robot"
McStas	11:15-11:30	Break		
School	11:30-12:30	60 min Instrument simulation on GPU: 30 min RAMP 30 min Mestes GPU support and 2.x.vs. 3.0  Responsibles: Gino & Peter		Lectures, speed-up your future: Using GPU's with RAMP or McStas 3
	12:30-13:30	Lunch break  Writing your own component /move to 3.0 Break out:  a) Build-along, my first component (Erik) b) Convert your 2.x codes to 3.0 (Peter)		2 x breakouts: a) Write your first component b) Port your instrument / component to McStas 3
	14:30-14:45 14:45-15:45	Break 30 min Q&A, 30 min feedback, continuing from here		Continue "homework" Give us feedback Ask your last in-school questions



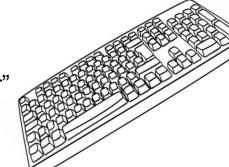




#### For the exercise-based work-sessions

You will benefit from working in pairs, 2 > 1

 Take turns being the "coder" ( use sharing-feature of the IDAaaS system )



and the "parallel processor"







# Highness McStas 2021 **HighNESS** Virtual McStas School

## Let's get to it!

