



Programação Web I

M01T04 - Introduction to Vue.js (Components)

ESMAD | TSIW | 2025-26

M01 - Introduction to Vue.js

T04 - Components

1. Components
2. Props
3. Events
4. Slots



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T04 - Components

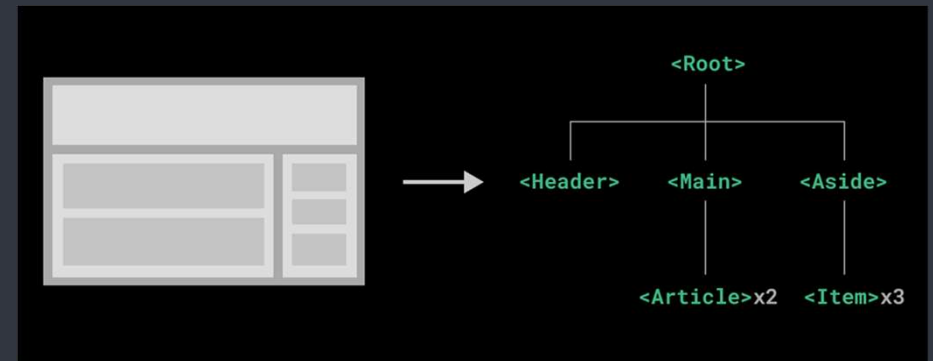
1. Components
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1. Components

- Components allow us to split the UI into independent and reusable pieces, and think about each piece in isolation
- It's common for an app to be organized into a tree of nested components



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1. Components

Defining a component

- We typically define each Vue component in a dedicated file using the `.vue` extension
- Known as a **Single-File Component (SFC)**

```
<script>
export default {
  data() {
    return {
      count: 0
    }
  }
}
</script>

<template>
  <button @click="count++">You clicked me {{ count }} times.</button>
</template>
```

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1. Components

Using a component

- To use a child component, we need to import it in the parent component
- To expose the imported component to our template, we need to register it with the components option
- The component will then be available as a tag using the key it is registered under
- Components can be reused as many times as you want

```
<script>
import ButtonCounter from './ButtonCounter.vue'

export default {
  components: {
    ButtonCounter
  }
}
</script>

<template>
  <h1>Here is a child component!</h1>
  <ButtonCounter />
</template>
```

```
<h1>Here are many child components!</h1>
<ButtonCounter />
<ButtonCounter />
<ButtonCounter />
```

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1. Components

Using a component

- In SFCs, it's recommended to use PascalCase tag names for child components to differentiate from native HTML elements.

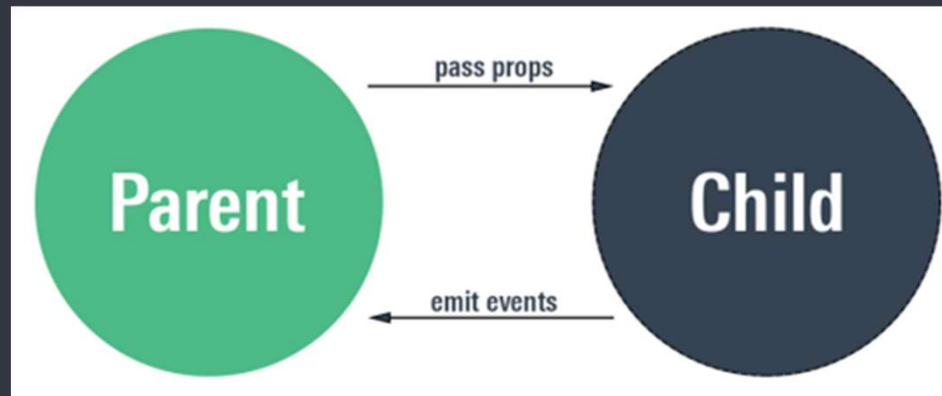
```
<h1>Here are many child components!</h1>  
<ButtonCounter />  
<ButtonCounter />  
<ButtonCounter />
```

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1. Components

Communication between components

- Often, a Vue application will have several components
- How can we put them to communicate with each other?



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T04 - Components

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2. Props

- Components are useful, but they really show their power when you pass data to them. This is done through the props!
- Props are custom attributes you can register in a component
- When a value is passed to a prop attribute, it becomes a property on that component

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2. Props

- For example, to pass a title to a blog posts component, we can include the post title in the list of props that this component accepts:

```
<script>
import BlogPost from "../components/BlogPost.vue";

export default {
  name: "App",
  components: {
    BlogPost,
  },
};
</script>
```

```
<BlogPost title="My journey with Vue" />
<BlogPost title="Blogging with Vue" />
<BlogPost title="Why Vue is so fun" />
```

Call of child component
assigning data using props

```
<template>
  <div>
    {{ title }}
  </div>
</template>
```

Use of props as a
component property

```
<script>
export default {
  name: "BlogPost",
  props: ["title"],
};
</script>
```

Definition of props

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2. Props

- Instead of passing an array containing the names of the objects that the component can receive, it is possible to pass an object with other info
- Information about props:
 - Types of props
 - Obligatoriness
 - Default values
 - Custom validation functions

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2. Props

- Define props as an object, where the property names and values contain the prop names and types, respectively:

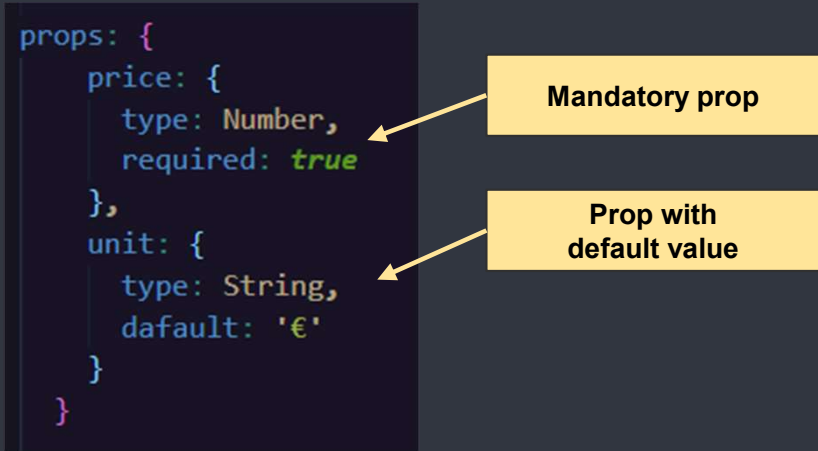
```
props: {  
  title: String,  
  likes: Number,  
  isPublished: Boolean,  
  commentIds: Array,  
  author: Object,  
},
```

Defines the type of a prop, with a native constructor such as Number, String, or Object, or a custom constructor function

- This not only documents the component, but also warns users in the browser console if they pass the wrong type
- A prop can be of several types, in which case it can pass all valid types in an array, for example: [Number, String]

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2. Props

- **Mandatory and default values**
 - Can specify if a prop is required or assign a default value if one is not defined
 - To do this, define an object instead of the constructor and pass the type with the object's type property
- 
- ```
props: {
 price: {
 type: Number,
 required: true
 },
 unit: {
 type: String,
 default: '€'
 }
}
```
- The diagram shows a code snippet for Vue.js props configuration. Two yellow callout boxes with arrows point to specific parts of the code: 'Mandatory prop' points to the `required: true` line for the `price` prop, and 'Prop with default value' points to the `default: '€'` line for the `unit` prop.
- In this example:
    - price is mandatory and a warning will trigger if not specified
    - Unit is not mandatory, but has a default value of €, so if you don't assign any value, unit will be equal to € in the component

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## 2. Props

- Validation functions

- you can pass a validator function that will receive the value of the prop and should:
  - Return **true** if prop is valid
  - Return **false** if prop is not valid

```
props: {
 price: {
 type: Number,
 required: true,
 validator(value) {
 return value >= 0;
 },
 },
},
```

Validation function

- This example validates that the number is above zero, so you cannot accidentally give negative prices

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## 2. Props

- **Reactivity**
  - When the value of the data object, method or calculated property is changed, the template is also updated, and this also works with **props**
  - The **v-bind directive** can be used when setting the prop in the parent to bind it to a value, then whenever that value is changed, wherever it is used in the component will also be updated



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## 2. Props

- Reactivity

```
<template>
 <div id="app">
 <display-number v-bind:number="number" />
 </div>
</template>

<script>
import DisplayNumber from './components/DisplayNumber.vue';

export default {
 name: "App",
 data() {
 return {
 number: 0,
 };
 },
 created() {
 setInterval(() => {
 this.number++;
 }, 1000);
 },
 components: {
 DisplayNumber,
 },
};
</script>
```



```
<template>
 <div>
 {{ number }}
 </div>
</template>

<script>
export default {
 name: "DisplayNumber",

 props: {
 number: {
 type: Number,
 required: true,
 },
 },
};
</script>
```

DisplayNumber.vue

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## 2. Props

- Array of objects

```
<template>
 <div id="app">
 <display-castles v-bind:castles="castles" />
 </div>
</template>

<script>
import DisplayCastles from "../components/DisplayCastles.vue";

export default {
 name: "App",
 data() {
 return {
 castles: [],
 };
 },
 created() {
 this.castles = [{ id: 1, name: "Castelo ", link: "htt...", year: 1642 }];
 },
 components: {
 DisplayCastles,
 },
};
</script>
```

```
<table>
 <tr>
 <th>id</th>
 <th>name</th>
 <th>link</th>
 </tr>
 <tr v-for="castle in castles" v-bind:key="castle.id">
 <td>{{ castle.id }}</td>
 <td>{{ castle.name }}</td>
 <td>{{ castle.link }}</td>
 </tr>
</table>

</div>
</template>

<script>
export default {
 name: "DisplayCastles",

 props: {
 castles: {
 type: Array,
 required: true,
 },
 },
};
</script>
```

DisplayCastles.vue

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## T04 - Components

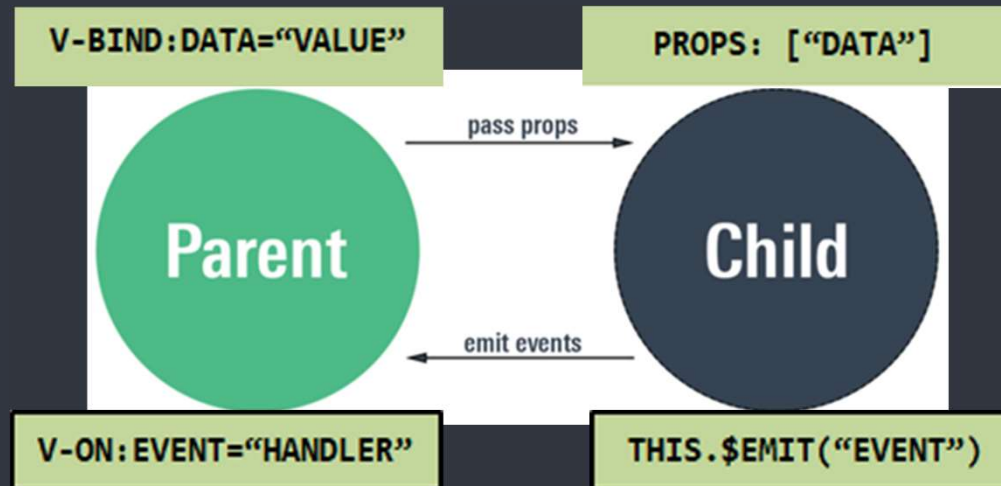
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## 3. Events

- To pass data from the child to the parent we must issue an event through `this.$emit`
- The event will have to be captured by the parent with the `v-on` directive



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## 3. Events

- Vue `$emit` lets emit (send) custom events from a child component to parent
- The best way to trigger certain events (like closing a popup, for example) or to send data from a child component (like making a custom input)
- How does it work?
- Each Vue `$emit` call can pass two arguments:
  - An `event name` – name that we can listen to in our parent component
  - A `payload object` – data that we want to pass with the event (optional)

```
$emit('event-name', data)
```

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```
<template>
 <my-input @custom-change="logChange" />
</template>

<script>
import MyInput from "../components/MyInput.vue";
export default {
 components: {
 MyInput,
 },
 methods: {
 logChange(event) {
 console.log(event);
 },
 },
};
</script>
```

App.vue

```
<template>
 <div>
 <p>Wrapper for a text input</p>
 <input
 type="text"
 placeholder="Custom input!"
 @input="$emit('custom-change', $event.target.value)"
 /> <!-- INLINE EMIT -->
 </div>
</template>
```

MyInput.vue

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## T04 - Components

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## 4. Slots

- Just like with HTML elements, it's often useful to be able to pass content to a component, like this:

```
<AlertBox>
 Something bad happened.
</AlertBox>
```

```
<template>
 <div class="alert-box">
 This is an Error for Demo Purposes
 <slot />
 </div>
</template>

<style scoped>
.alert-box {
 /* ... */
}
</style>
```



⚠ This is an Error for Demo Purposes  
Something bad happened.

- As you'll see above, we use the `<slot>` as a placeholder where we want the content to go – and that's it.



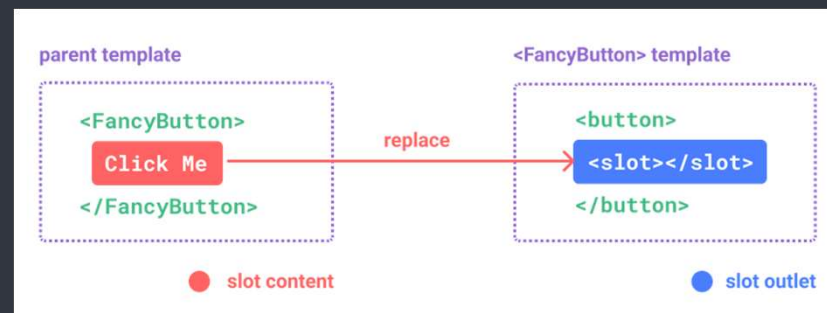
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## 4. Slots

### - Normal slots

```
<FancyButton>
 Click me! <!-- slot content -->
</FancyButton>
```

```
<button class="fancy-btn">
 <slot></slot> <!-- slot outlet -->
</button>
```



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## 4. Slots

### - Named slots

```
<BaseLayout>
 <template #header>
 <h1>Here might be a page title</h1>
 </template>

 <template #default>
 <p>A paragraph for the main content.</p>
 <p>And another one.</p>
 </template>

 <template #footer>
 <p>Here's some contact info</p>
 </template>
</BaseLayout>
```

```
<div class="container">
 <header>
 <slot name="header"></slot>
 </header>
 <main>
 <slot></slot>
 </main>
 <footer>
 <slot name="footer"></slot>
 </footer>
</div>
```

