

CIS 3060 Group Project

1. Project Description

Our Group Name is the “Los Amigos” and the team members include Michael Campos, Edrick Ramiento, Joey Tran, Danny Olivas, and of course Kyle Alfonso. We used to meet up on Thursdays during class time when Professor Huarng would cancel class. As time went on, we couldn’t meet up anymore due to an existential crisis that came to us at such an unexpecting time. Still, we can message one another on mobile/online apps such as discord and iMessage which brought such an amazing idea to our minds.

At first, our group project was basically going to be about organizing the Cal State LA bookstore website since we had no other ideas to start a project on. As a group, with an added member, we decided to change our topic to creating a To-Do List application for college students (To-Do-Dles). We felt

that this was more fitting as, obviously, we are college students and life may not be the easiest thing to deal with at times. An application that would provide major functions such as:

- Create tasks
- Mark completed tasks
- Check calendar
- Notifications
- Organize Tasks

Would hopefully try and alleviate the stress students may accumulate from not being able to properly manage their time, both at home and at school. Being able to plan out your days/weeks ahead of time would benefit consumers as they would be able to see daily notifications on their mobile or portable devices and check off what they were able to accomplish for the day.

2. Project Plan (Project 1)

I. Introduction

- A. Scope and purpose of document

B. Project Objectives

1. Objectives

To make everyone's day easier by providing seamless and consistent reminders for their day, throughout the day so they can focus on the tasks at hand.

2. Major functions

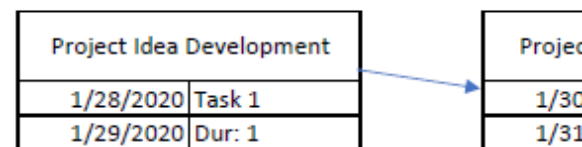
- Create Task
- Mark completed
- Organize Tasks
- Check Calendar
- Notifications

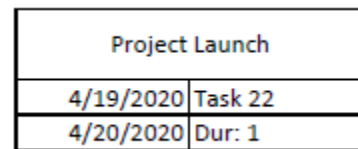
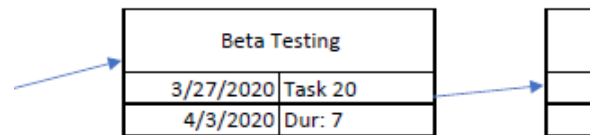
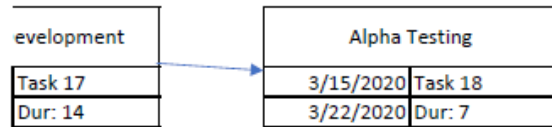
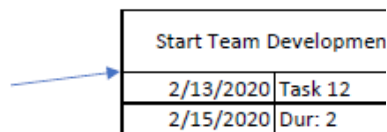
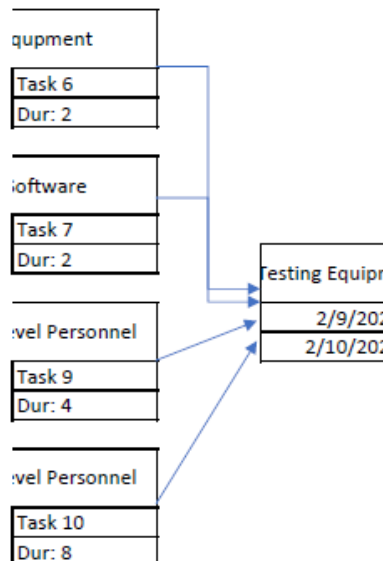
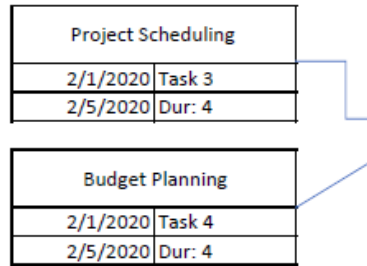
II. Schedule

A. Project work breakdown structure

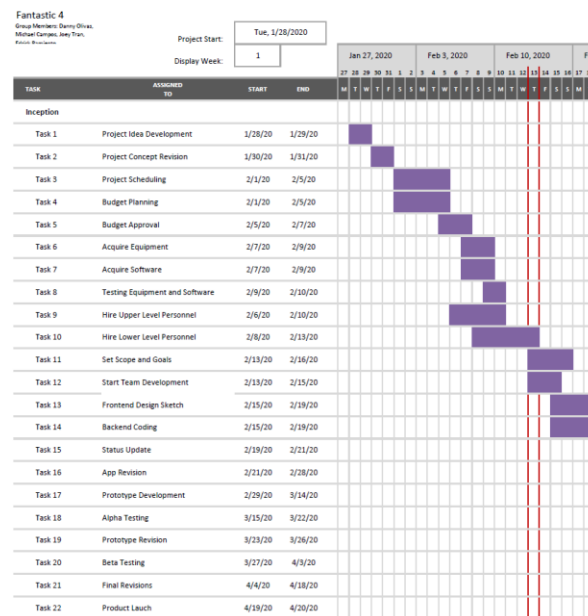
Task No.	Description	D
1	Project Idea Development	
2	Project Concept Revision	
3	Project Scheduling	
4	Budget Planning	
5	Budget Approval	
6	Aquire Equipment	
7	Aquire Software	
8	Testing Equipment and Software	
9	Hire Upper Level Personnel	
10	Hire Lower Level Personnel	
11	Set Scope and Goals	
12	Start Team Development	
13	Frontend Design Sketch	
14	Backend Coding	
15	Status Update	
16	App Revision	
17	Prototype Development	
18	Alpha Testing	
19	Prototpye Revision	
20	Beta Testing	
21	Product Launch	
22	Progress monitoring	
23	Future Updates	

B. PERT chart





C. Gantt chart



III. Project Resources

A. People

- Graphic Designer

- App Developers
- Marketing and Sales Team
- Human Resources
- Project Manager
- Accounting Team
- QC/QA/Tester

B. Hardware and software

- Cellular Device
- Keyboard
- Mouse
- Monitor
- PC
- Mac
- Headset
- Java
- Python
- Windows 10
- Xcode

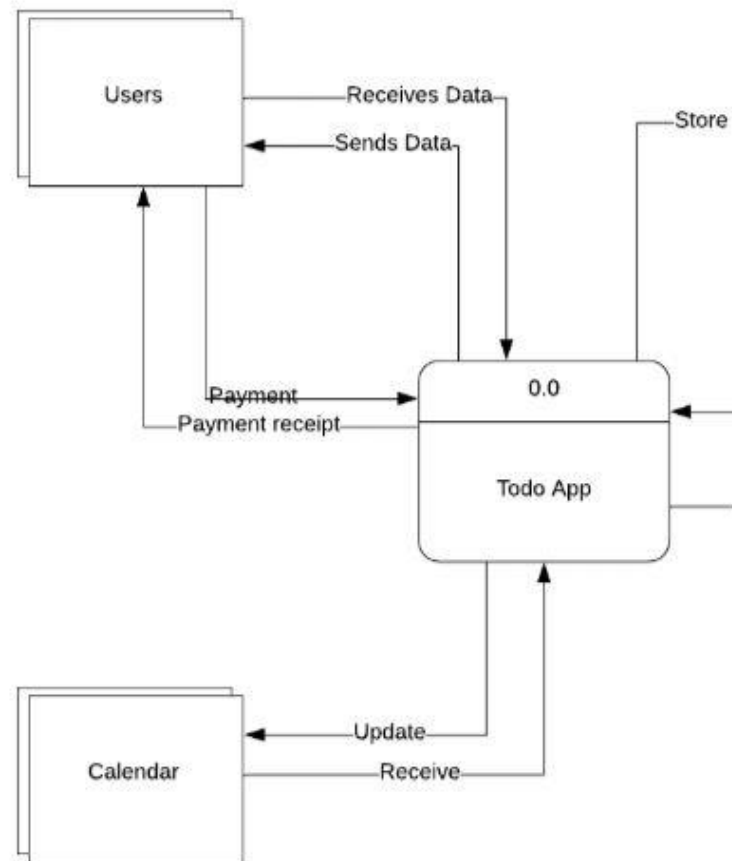
C. Special resources

- Apple Developer Membership - \$99

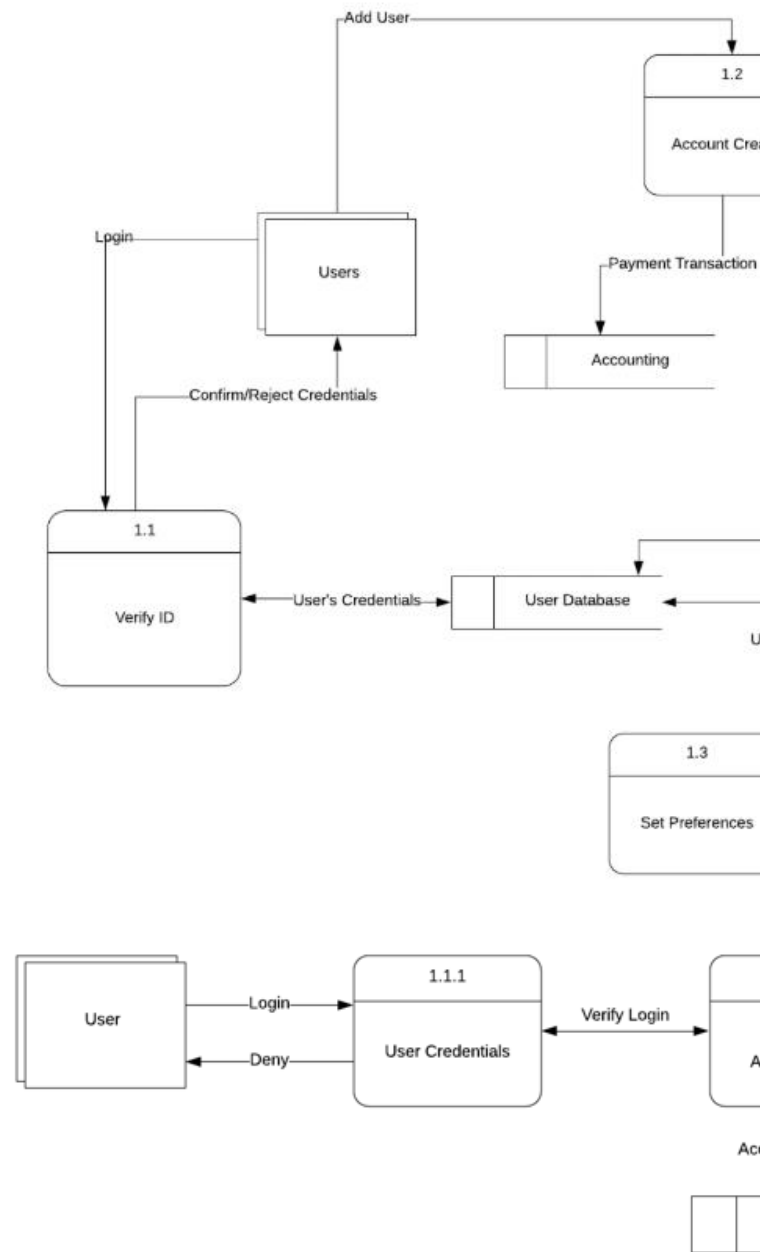
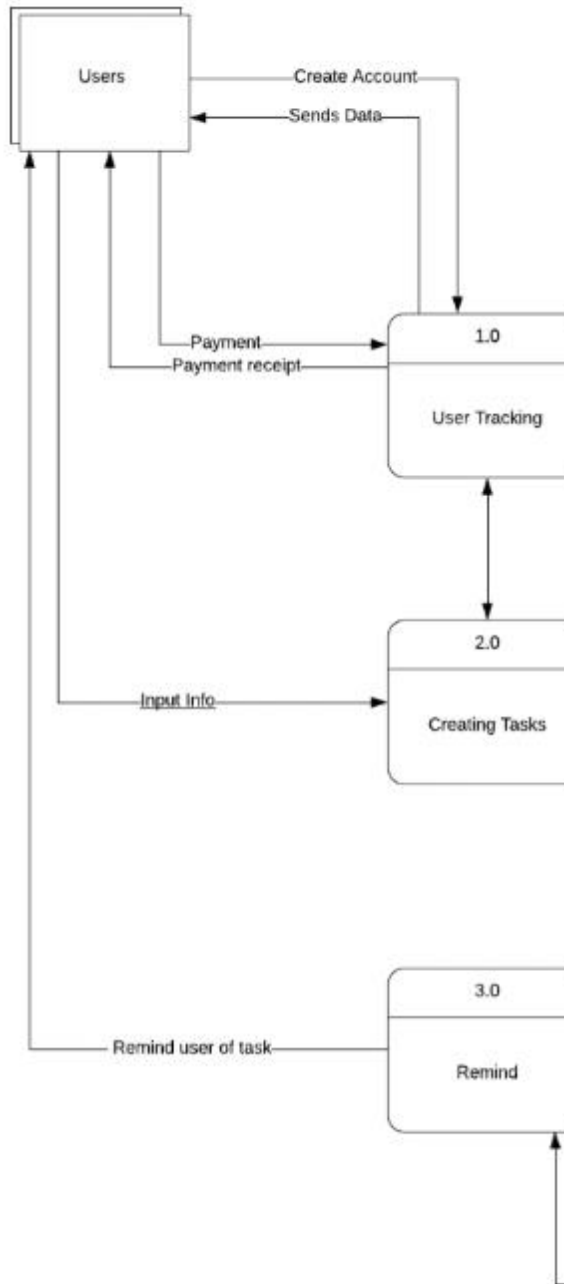
- Google Play Developer Account - \$25
- Website Domain - \$12
- Website Host - \$30

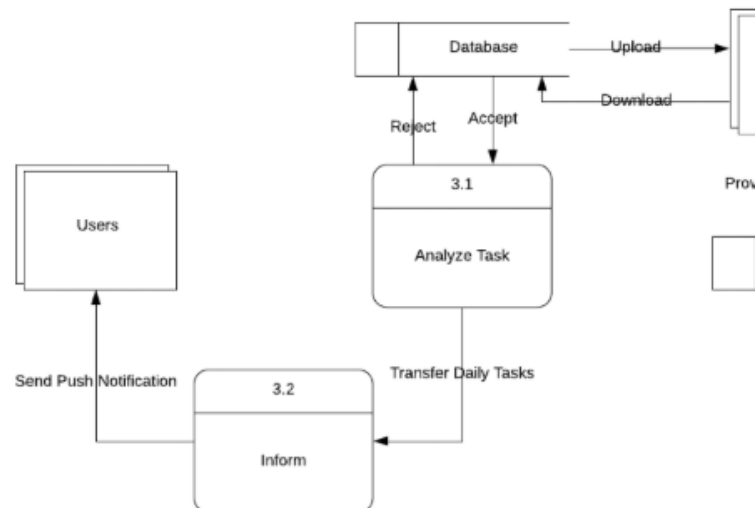
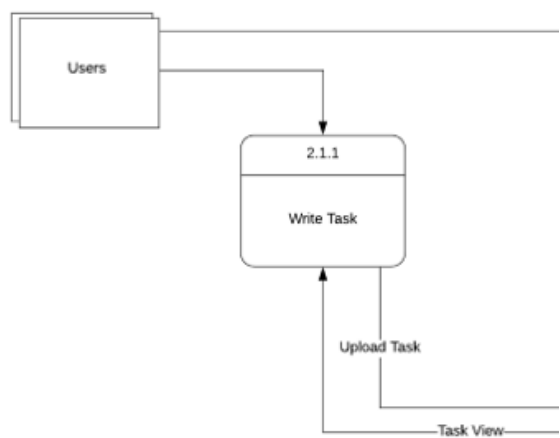
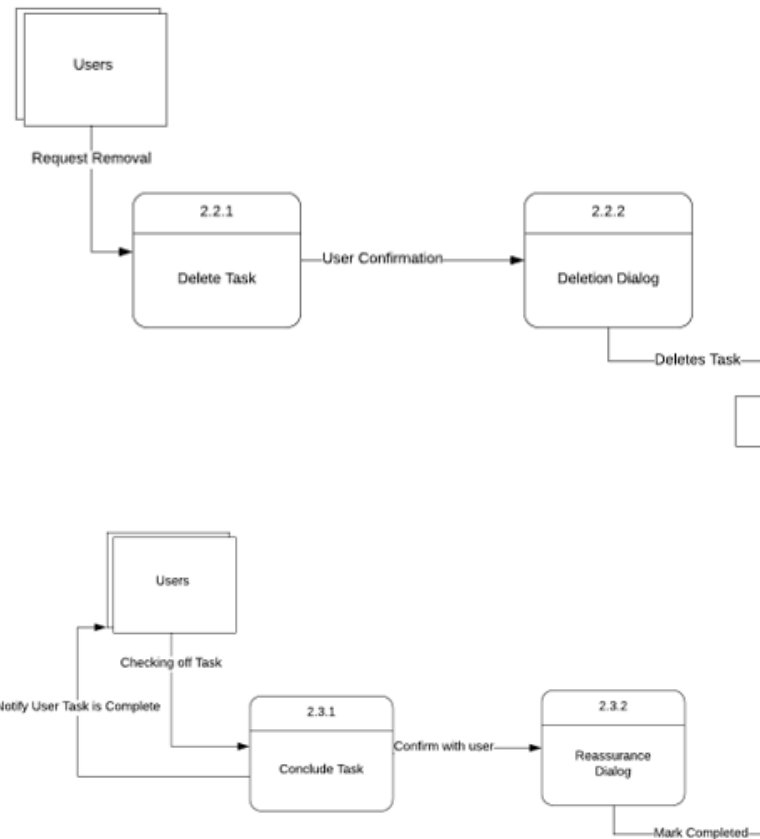
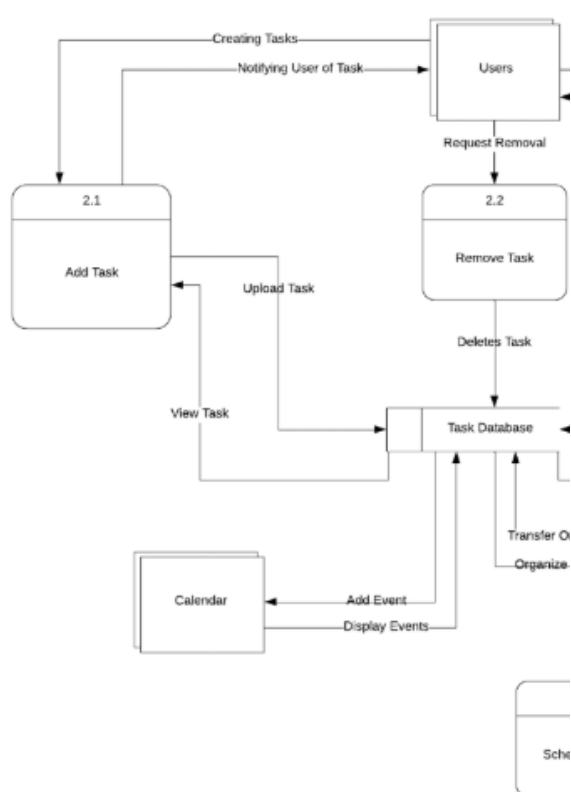
3. Requirement Analysis (Project 2)

- Context Diagram of the system

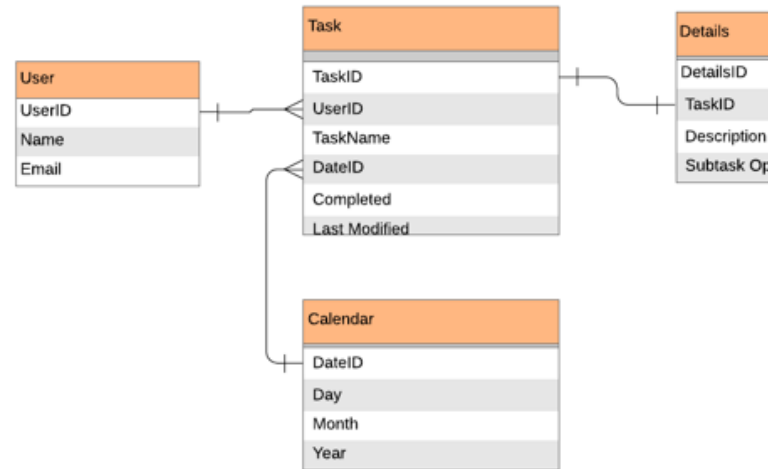
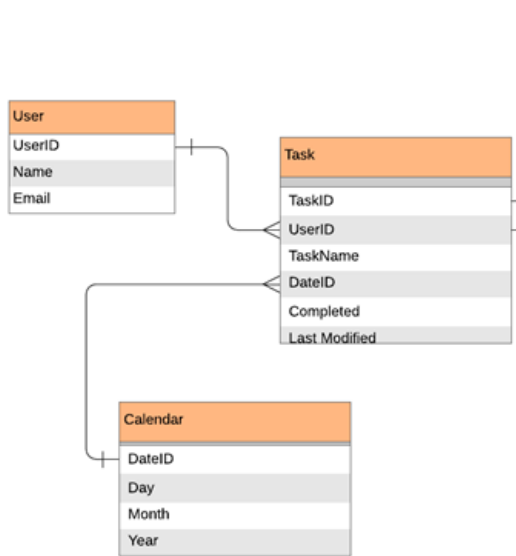


- Data Flow Diagrams

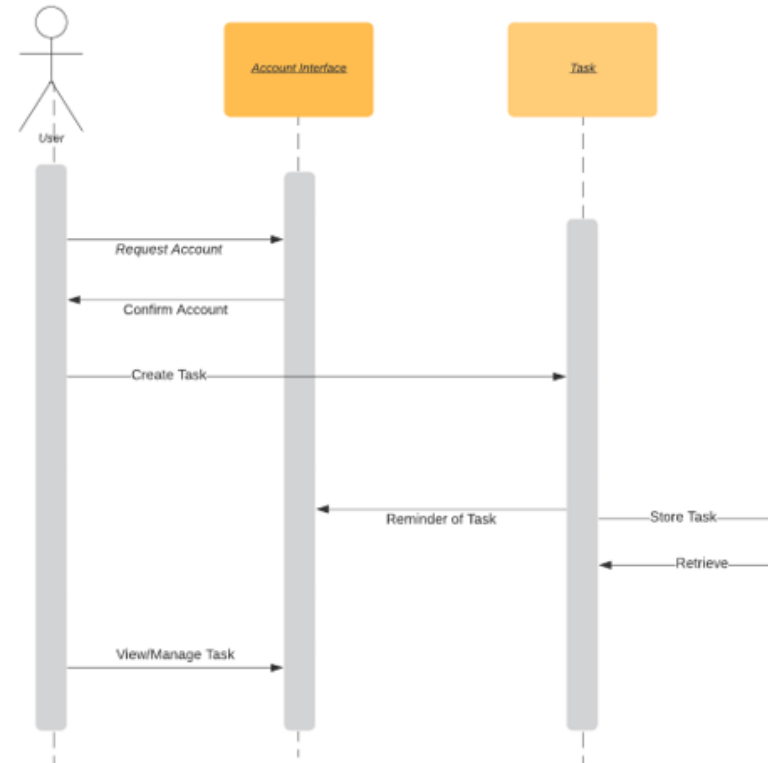
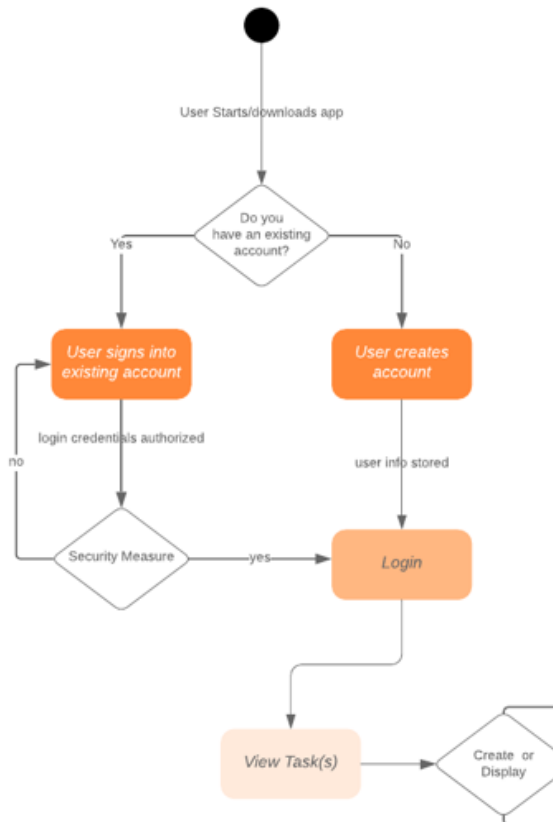


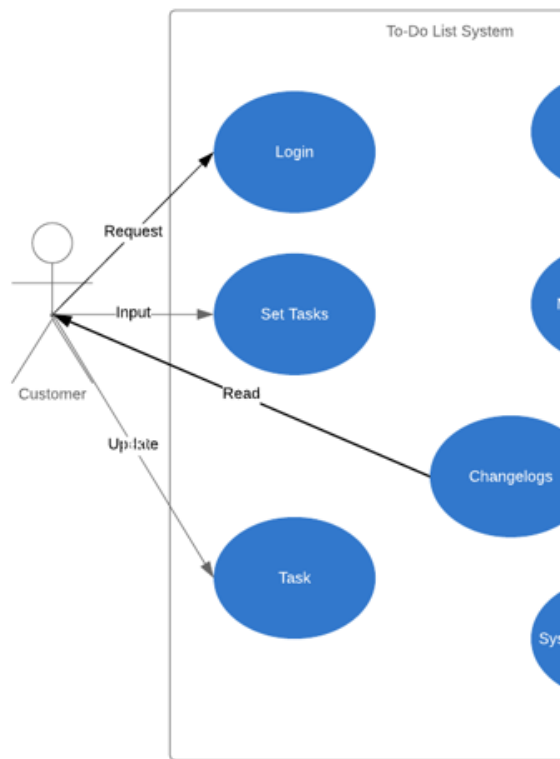
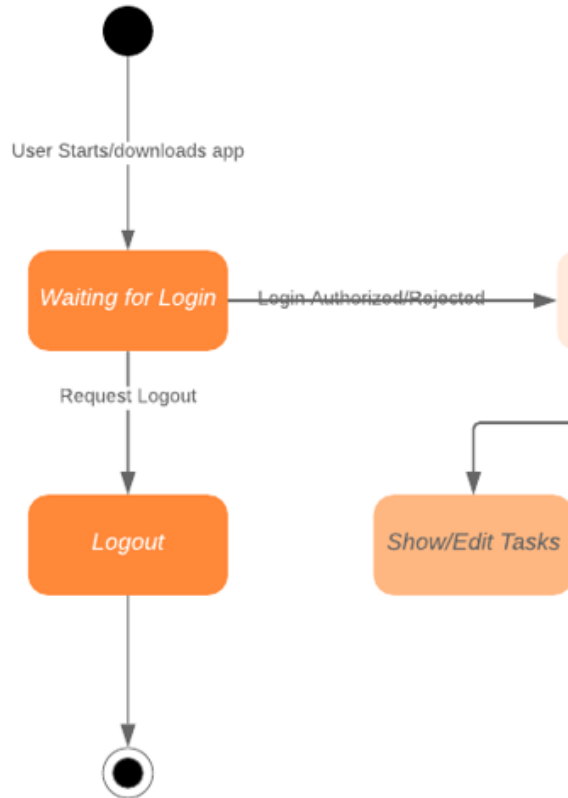


- Entity Relationship Diagram



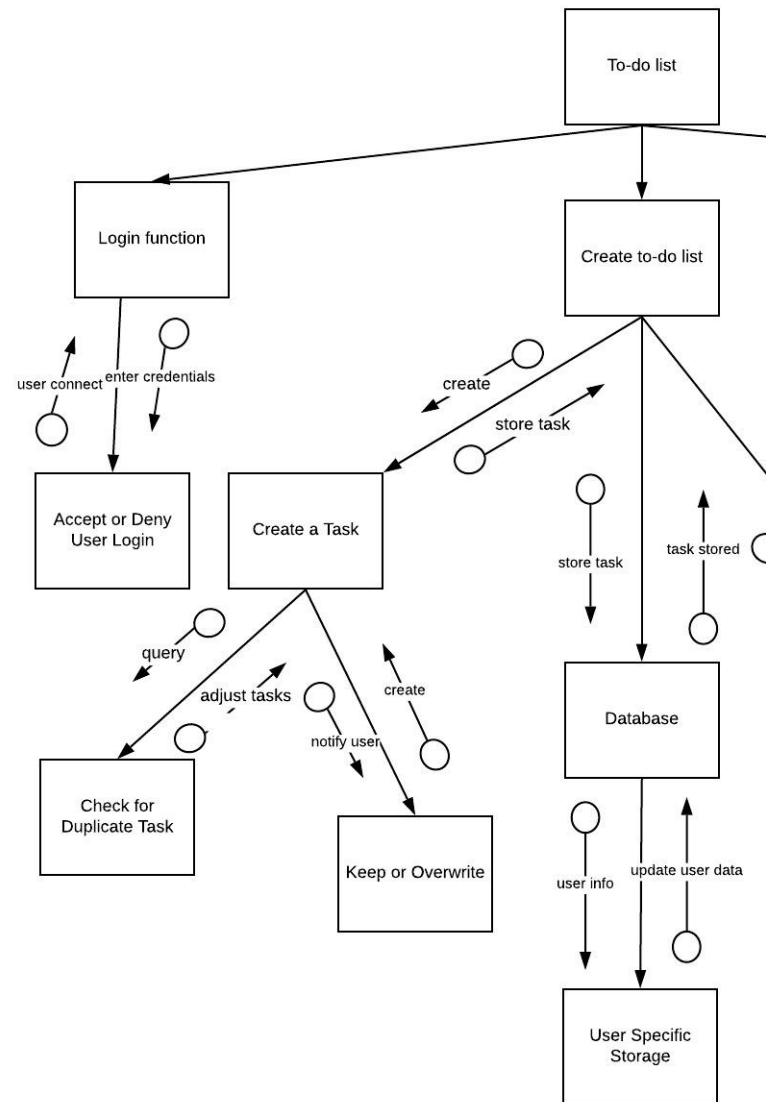
- UML Diagrams





4. System Design (Project 3)

- Structure Charts



- Module Specification:

User Log In

IF Username found in To-Do-Dles
database and Password matches

Log the user in

ELSE

IF incorrect 5 + times

Account locks for 15 minutes

Create Task

IF user has task to enter

Add task

ELSE

IF user has no task to enter

No task is added

Edit Task

If user has to edit task the user sees tasks
that are already created

Edit Task

ELSE

IF user does not need to edit task

No task is edited

Delete Task

If user has to delete task the user sees
tasks that are already created

Delete Task

ELSE

IF user does not need to delete task

No task is deleted

Reminder/Notification

IF user has something due

Reminds the user

ELSE

IF user does not have anything due

User does not get reminders

View Task

IF user wants to view task

View Task

ELSE

IF user does not view task

Task is not viewed

Freemium or Premium

IF user wants to access To-Do-Dles for
free

User uses To-Do-Dles Freemium

ELSE

IF user wants to access To-Do-Dles cool
features

User uses To-Do-Dles Premium

Appearance

IF user wants to change the appearance

Change appearance to Dark Mode

ELSE

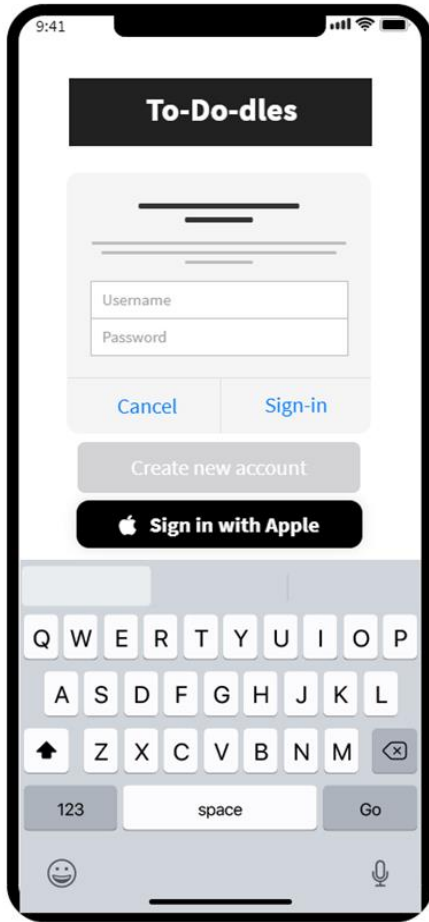
IF user does not want to change the
appearance

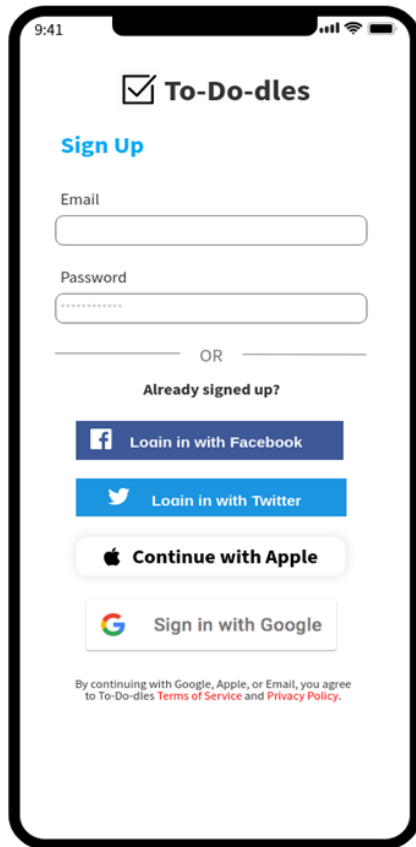
User leaves at stock appearance

- Interface Design:

Start Page

Sign Up Page

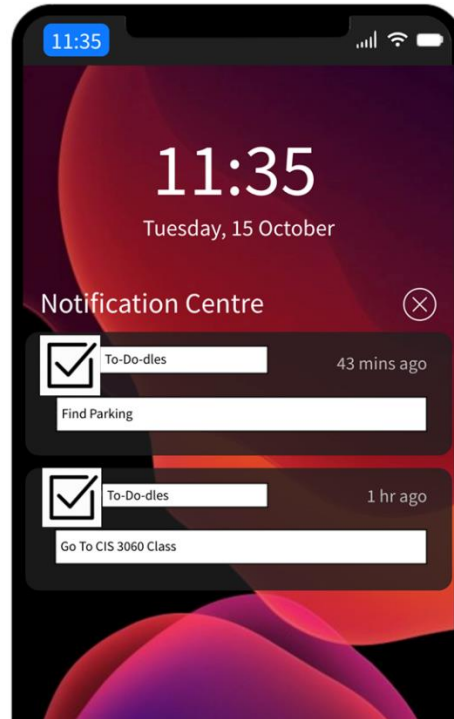
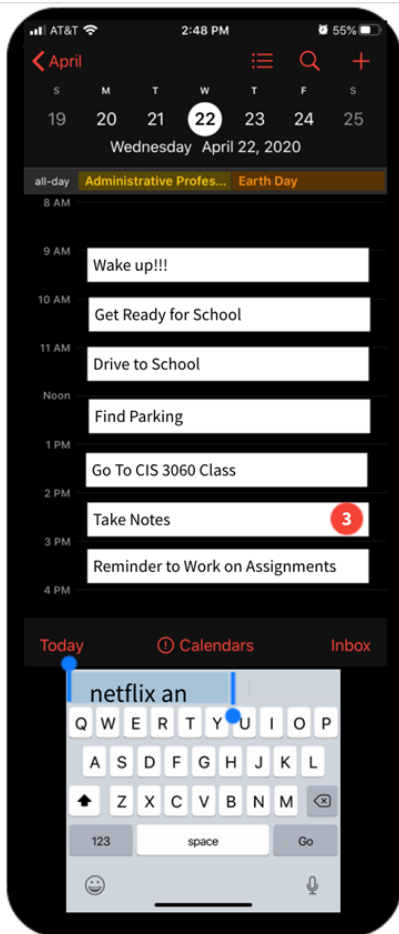




Welcome Screen

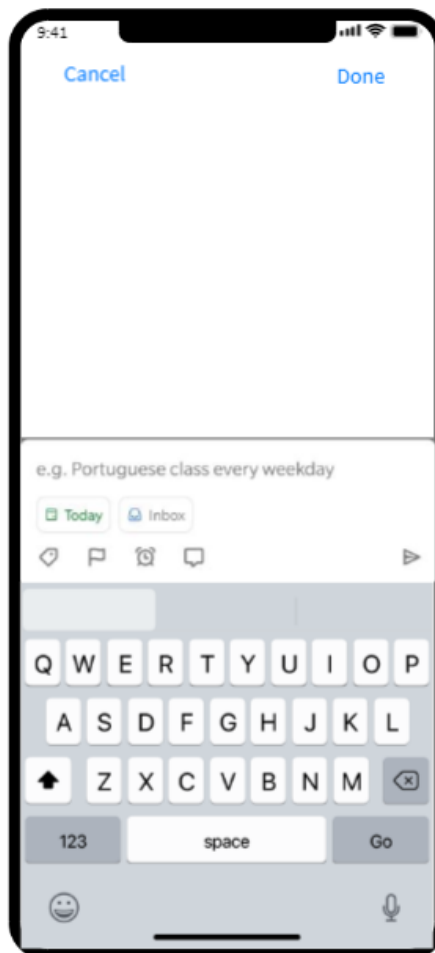
Calendar





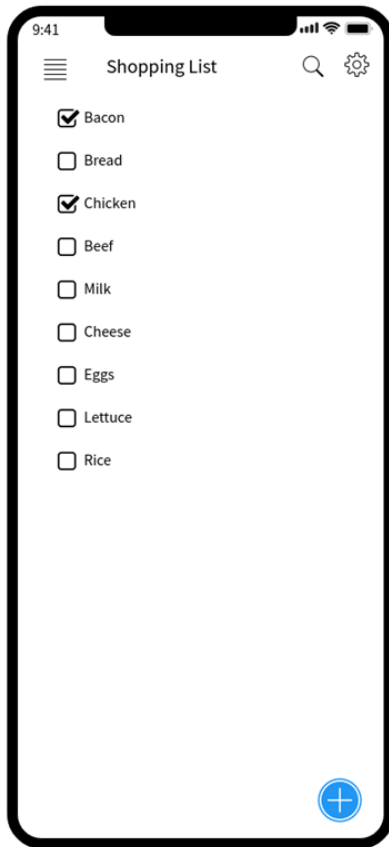
Notification Screen

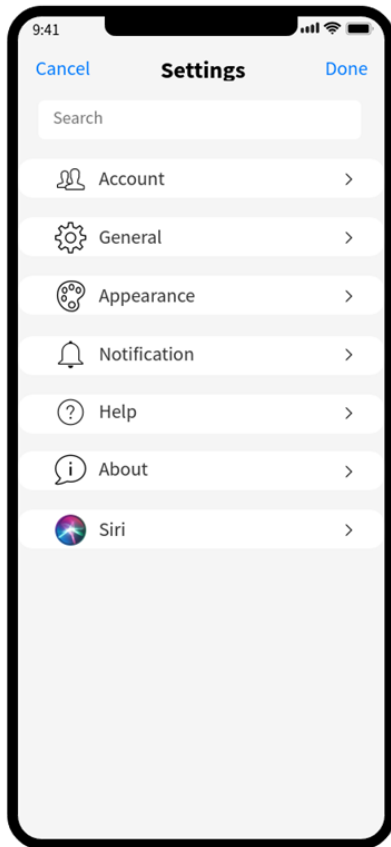
Creating Task



Shopping List

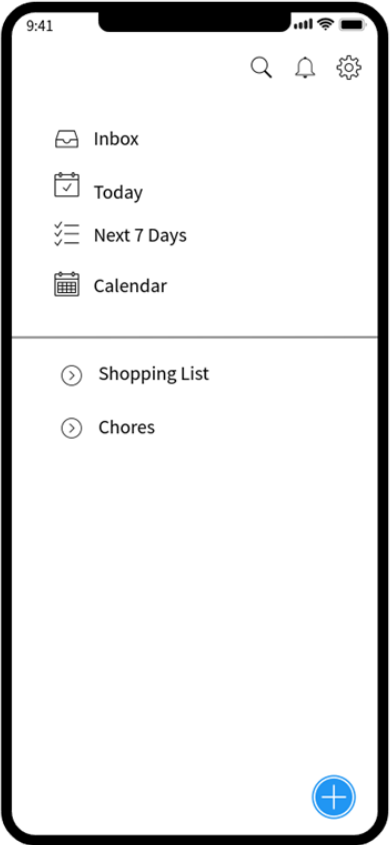
Settings

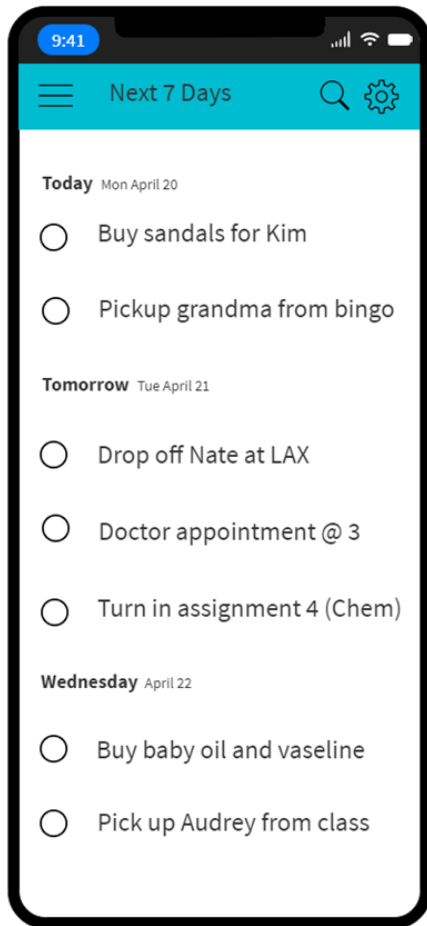




Menu

Weekly Viewer





<https://joeyytran6.wixsite.com/to-do-dles>

5. Implementation/Prototype (Project 4)

Develop a working system based on the results of analysis and design phases and turn in:

- A link to the prototype

Acknowledgements

Editor – Danny Olivas

1. **Project Description** - Michael Campos, Edrick Ramiento, Joey Tran, Danny Olivas, Kyle Alfonso
2. **Project Plan** - Michael Campos, Edrick Ramiento, Joey Tran, Danny Olivas, Kyle Alfonso
3. **Requirement Analysis** - Michael Campos, Edrick

Ramiente, Joey Tran, Danny

Olivas, Kyle Alfonso

4. **System Design** - Michael

Campos, Edrick Ramiente, Joey

Tran, Danny Olivas, Kyle

Alfonso

5. **Implementation/Prototype** -

Michael Campos, Edrick

Ramiente, Joey Tran, Danny

Olivas, Kyle Alfonso