

Lab Project #2: Bomblab

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CS-2011, Machine Organization and Assembly Language

(Slides include copyright materials from *Computer Systems: A Programmer's Perspective*, by Bryant and O'Hallaron, and from *The C Programming Language*, by Kernighan and Ritchie)

Binary Bomb

- A binary program compiled from C
- Six phases
- Each phase expects a particular string on `stdin`
- Incorrect string causes bomb to “explode”
- Correct string “defuses” that phase, allows you to move on to next phase
- Increasing difficulty with each phase

Your Bomb

■ Bomblab server:—

- <http://cs2011.cs.wpi.edu:15213/> to download a new bomb
- <http://cs2011.cs.wpi.edu:15213/scoreboard> to view progress

■ Server generates a different bomb for each student!

- Similar phases
- Different strings

■ Grading:—

- 10 points each for phases 1-4
- 15 points each for phase 5
- 20 points for phase 6
- -1 point *each time* you explode bomb!

Each bomb records its own progress with server!

Pre-generating Bombs

- **Server does not have enough power to respond to 25 “new bomb” requests at one time**
 - E.g., start of Recitation section
- **Therefore please, please, please ...**
 - Download one *or more* bombs *before* Wednesday!
- **Each bomb has *your* loginID and e-mail address embedded in it**
 - When grading, credit goes to whose name is on bomb!

Bomblab – B-term 2017

- **Must run on Ubuntu virtual machine**
 - Checks for identity of machine!
- **Does not currently check for identity of Virtual Machine**
 - Abuse of this characteristic is a violation of WPI's "Acceptable Use Policy"!
- **Unsuccessful in making it run on CCC Linux, Eclipse on Windows, MacOS, etc.**
 - In previous terms

How to Defuse a Bomb

Use the debugging tools!

Tools

Any other tools you can find!

- **gdb — the Gnu Debugger**
 - Introduced in CS-2301 & CS-2303
- **Eclipse — installed on course Virtual machine**
 - Easy to install if not already there
 - See notes on how to debug existing binary
- **ddd — Data Display Debugger**
 - A GUI front-end for **gdb**
 - Need to install on your virtual machine
 - No longer supported!
- **strings — Linux/Unix “strings” utility**
 - Prints out all ASCII strings in a file
- **objdump — Linux/Unix “object file dump” utility**
 - Displays lots of useful information about a binary “object” file

Nemiver — discovered by a student two years ago. Suitable successor to DDD.

PEDA — introduced by TA last year

Using gdb with 64-bit assembly code

Dump of assembler code for function phase_1:

0x0000000000400f90 <+0>:	sub	\$0x8,%rsp	} Setup
0x0000000000400f94 <+4>:	mov	\$0x402730,%esi	
0x0000000000400f99 <+9>:	callq	0x401468 <strings_not_equal>	
0x0000000000400f9e <+14>:	test	%eax,%eax	} if
0x0000000000400fa0 <+16>:	je	0x400fa7 <phase_1+23>	
0x0000000000400fa2 <+18>:	callq	0x401741 <explode_bomb>	
0x0000000000400fa7 <+23>:	add	\$0x8,%rsp	} Finish
0x0000000000400fab <+27>:	retq		

End of assembler dump.

Function calls

A learning exercise

- Study the assembly code
- Bryant & O'Hallaron — Chapter 3
 - Reverse engineer the C code!
 - A little bit of each kind of C statement
- Setting breakpoints
- Single step through the assembly code
 - **stepi** — one *machine* instruction
 - **nexti** — same as **stepi** but skips over function calls
 - **disassemble** — dump out a fragment of machine code
 - **examine** — look at an area of memory (pointed to be a register)

Strongly recommend

- **Debugger with graphic user interface**
- **Can see multiple pieces of information at the same time in separate windows**
 - Automatically updates at every breakpoint or pause
- **Eclipse — open-source IDE**
 - Special facilities for debugging existing binaries
 - Register and disassembly windows
 - Already installed on course virtual machine
- **ddd — The Data Display Debugger**
 - *Not* installed on Virtual Machine
 - Easy to install

Both are front ends to gdb!

Not updated since 2007!

Optionally available with modern Linux distributions

Strongly recommend (continued)

■ Nemiver — successor to DDD

- Professor has never used it seriously
- Full GUI debugging

■ PEDA — P*ython* Exploit Development

- Introduced by Nilesh Patel, TA from 2015
- Plugin for GDB — friendlier display of registers, memory, disassembly of binary, etc.

“Old” *versus* “New” Bomblab

- In spring 2016, WPI student created static solver for CMU’s bomblab
 - I.e., the “old” bomblab
 - Could read and print out solution for any bomb without ever executing it
- In 2016-17, MQP team created new version that forces execution of bomb
 - I.e., you *must* use a debugger to solve bomb
 - Successfully used in D-term 2017 under management of team
 - Nicer server and web page

Operationally, still very new!

Questions?