

Welcome to

CS 3516:
Computer Networks

Prof. Yanhua Li

Time: 9:00am –9:50am M, T, R, and F
Location: AK 219
Fall 2018 A-term

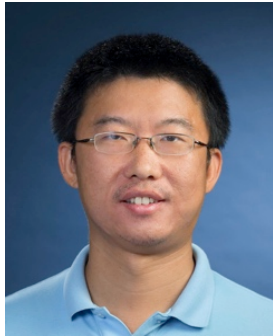
Road map

- 1. Class Staff
 - 2. Class Information
 - 3. Class Composition
 - 4. Official Communications
-

Road map

- 1. Class Staff
 - 2. Class Information
 - 3. Class Composition
 - 4. Official Communications
-

Who am I?



Yanhua Li, PhD
Assistant Professor
Computer Science & Data Science

PhD, Computer Science, U of Minnesota, 2013
PhD, Electrical Engineering, BUPT, 2009

Research Interests: Wireless networking, Network Measurement, Big data analytics, Smart City

Industrial Experience: Bell-Labs, Microsoft Research, HUAWEI research Labs

Teaching Assistants

- **TA: Bennett, Marissa**
- **Email:** mbennett at wpi.edu
- **Office Hours:** 1PM – 3PM on Mondays and Wednesdays

- **TA: Gujar, Sanket Rajendra**
- **Email:** srgujar at wpi.edu
- **Office Hours:** 1PM - 3PM on Tuesdays and Thursdays

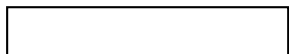
- TA offices at Sub-basement in Fuller Labs)
- (Please take your WPI ID card to open the lab door!)

Class Calendar & Office Hours

	Mondays	Tuesdays	Wednesdays	Thursdays	Fridays
9-9:50am	Lecture FL320	Lecture FL320		Lecture FL320	Lecture FL320
10-10:30am	Prof. Li, AK130	Prof. Li, AK130			Prof. Li, AK130
10:30-11am					
1-3pm	TA: Marissa Sub-basement in Fuller	TA: Sanket Sub-basement in Fuller	TA: Marissa Sub-basement in Fuller	TA: Sanket Sub-basement in Fuller	



Office hours for all questions, e.g., project/lab assignment related questions, like programming...



Office hours for lecture related questions, and general questions for labs and projects.

Class Etiquette

State your name every time you:

- **ask** a question OR
 - **answer** a question OR
 - make a **comment**
-

Road map

- 1. Class Staff
 - **2. Class Information**
 - 3. Class Composition
 - 4. Official Communications
-

Class Information

- ❖ Class Website :

- ❖ <http://users.wpi.edu/~yli15/courses/CS3516Fall18A/>

- ❖ Announcement Page

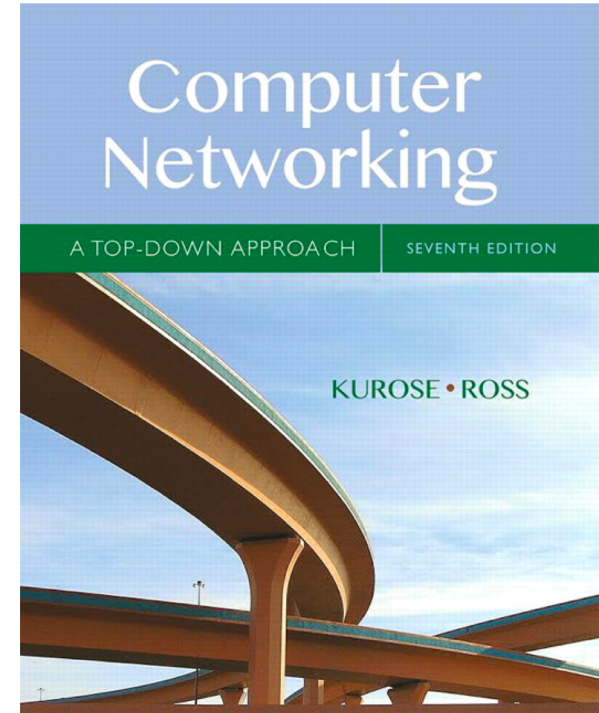
- ❖ Check Canvas announcement web page periodically
 - ❖ canvas.wpi.edu

- ❖ Class Mailing List for announcements, Q&As, discussions, etc.

- cs3516-ta@cs.wpi.edu (reaches instructor and TAs)
 - cs3516-all@cs.wpi.edu (reaches students and class staff above)

Textbook

- **Computer Networking - A Top-Down Approach (7th edition)**, by James F. Kurose and Keith W. Ross, Pearson, 2016.
- ISBN-10: 0133594149



Why learn about computer networks?

- More and more applications need connectivity
 - Social Media, Internet of Things,
 - More and more are connected devices
 - Connected Vehicles, Smart Devices
 - **You may know how to use them, but do you understand them?**
 - A basic understanding of networking is fundamental for building next-generation systems
 - This is what the world is heading!!!!
-

Course Objectives

- **UNDERSTAND HOW THE INTERNET WORKS**
 - Building a broad understanding of the **principal protocols** used in computer networks such as HTTP, DNS, TCP, IP, etc.
 - Expose standard network terminology
 - Programming:
 - TCP/IP network socket programming
 - Recommended background:
 - Programming: CS2301, CS2303,
 - OS: CS3013
-

Course Progression

- Week 1-2: Overview
 - Week 2-4: Application Layer Protocols
 - P2P, HTTP, SMTP, DNS
 - Week 4-5: Transport Layer Protocols
 - UDP and TCP
 - Week 6: IP, Routing Protocols
 - Week 7: Link Layer Protocols
 - Week 8: Wireless & Data Center Networking
 - Slides for the lecture will be posted on the website
-

Road map

- 1. Class Staff
 - 2. Class Information
 - **3. Class Composition**
 - 4. Official Communications
-

Course Composition

- Lectures
 - Quizzes
 - Programming Projects
 - Labs
 - Exams
-

1. Lectures

- **Sampling** of important concepts / topics will be covered in class
 - The topics to be covered can be found on the **reading list** on the **course website**.
 - <https://users.wpi.edu/~yli15/courses/CS3516Fall18A/index.html>
 - Students are expected to have read the sections to be discussed in a class
 - **BUY/RENT/BORROW the textbook**
-
- A **class is to be interactive** experience

2. Quizzes

- **8-10 Quizzes**
 - the quiz with the lowest score will be dropped
 - First Quiz: **Monday (Aug 27th)**
 - 2 - 3 Short Questions
 - First 12-15 minutes of a class
 - On quiz days, if you come **late** to class you will have less time to finish the quiz
 - If you show up after 15 minutes --- you get a **ZERO** in that quiz.
 - **Quiz topics** will be announced at least a day before the quiz (by email)
-

3. Course Projects

- **3 Programming Projects** in the class
 - Projects designed to give you a deeper understanding of various aspects of networking
 - Students **need very good C/C++ and systems programming** background
 - Code must run on CCC linux servers (more information on class website)
 - A willingness to request help when needed
 - **All projects are to be done INDIVIDUALLY**
-

4. Class Labs

- **3 lab assignments**
 - Hands-on experience with protocols learned in class
 - Based on using the Wireshark packet sniffer
 - Will require everyone to download and install Wireshark (<http://wireshark.org>)
 - **All Labs are to be done INDIVIDUALLY**
-

5. Exams

- **1 mid-term and 1 final exam** in the class
 - Will include all the topics covered until that point in class
 - May include topics in the reading list but not necessarily covered in class
 - **The exam will be held in class, closed book (1 page 2-sided A4 cheat-sheet is okay)**
-

Workload and Grading

❖ Grading

- ❖ 90+ A, 80+ B, 70+ C, 70- D,

❖ Workload

- 30% - 8-10 Quizzes
- 30% - 3 Projects
- 15% - Mid-Term Exam
- 15% - Final Exam
- 10% - 3 Lab assignments

**EVERYTHING HAS TO BE DONE
INDIVIDUALLY**

Road map

- 1. Class Staff
 - 2. Class Information
 - 3. Class Composition
 - 4. Official Communications
-

Official Communication

- **Official course communication**
 - Class discussion,
 - Class hand-outs,
 - Emails,
 - CANVAS discussion board, and the course Web pages
 - Office Hours
- **All emails:**
 - **subject line starting with [CS3516].**
- **Response Time:** up to **24 hours**.

(Emails sent on a Friday may be answered by the following Monday.)

Course Management System

- We will use **Canvas** for the course.
 - <https://canvas.wpi.edu/>
 - Will be used for:
 - Project & Lab submissions
 - Viewing feedbacks on submissions
 - Hard copies graded by TAs and me,
 - Scores are updated Canvas system,
 - Viewing grades
 - If you have questions, please email me or the TAs and we can assist you
-

Late Submissions

- Projects and Labs are due online at **11:59pm** on the due date, unless otherwise noted.
 - Late assignments of projects and labs will be accepted up to one day (24 hours, with the weekend counting as one day) late.
 - **Any late assignment will be penalized 10%** of total assignment value.
 - Submission later than 24 hours after the deadline will **not** be accepted.
 - Makeup for **exams, projects and labs** will be allowed only in extenuating circumstances at the discretion of the instructor.
-

Academic Honesty

- The WPI Academic Honesty Policy
 - <http://www.wpi.edu/offices/policies/policy.html>
 - describes types of academic dishonesty and requirements in documentation.
 - In the case of academic dishonesty,
 - Report the incident to the *Dean of Student Affairs*.
 - **Penalty:** an **NR grade**.
-

Questions?