

1. Chain code

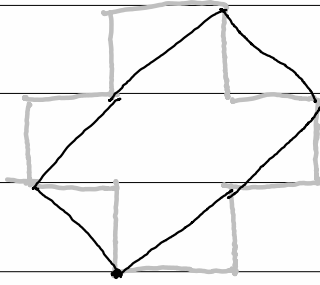
a) $1, j, -1, -j$ correspond to $0, 1, 2, 3$ in 4-connected chain code. The example can be represented as $0 \ 1 \ 0 \ 0 \ 1 \ 2 \ 2 \ 2 \ 3 \ 3$

b)

Since a shape is close and the grids are equispaced, a point has to go through the same number of movement upward and downward to go back to the same vertical level. This means $\sum C_{up} + \sum C_{down} = 0$. Similarly, in horizontal direction, $\sum C_{left} + \sum C_{right} = 0$.

$$\text{So, } \sum_k C(i) = \sum C_{up} + \sum C_{down} + \sum C_{left} + \sum C_{right} = 0$$

c) The smoothed image might be different from the original one. Here I define "reasonably" is keeping similar area, for example, at least 80% of the original area.



A shape can be reasonably smoothed.

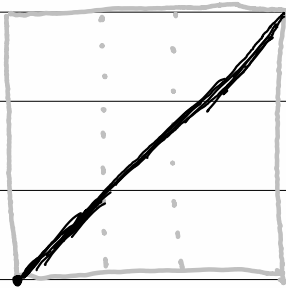
Original: $1, j, 1, j, -1, j, -1, j, -1, j, 1, -j$

Smoothed: $1+j, 1+j, -1+j, -1-j, -1-j, 1-j$

original area: 5 units

Smoothed area: $1 \cdot \sqrt{2} \cdot 2 \cdot \sqrt{2} = 4$ (units)

\Rightarrow 80% of original area.



not reasonably smoothed.

Original: $3, 3j, -3, -3j$

Smooth: $3+3j, -3-3j$

original area: 9 units

Smoothed Area: 0

$$d) \quad C(0) = \sum_{\tilde{\lambda}=0}^{N-1} c(\tilde{\lambda}) e^{-2\pi j \frac{\tilde{\lambda} \cdot 0}{N}} = \sum_{\tilde{\lambda}=0}^{N-1} C(\tilde{\lambda}) = 0$$

2.

a) Not invariant to translation, scale, or rotation

$$x(t) = \sum_{i=0}^N a_i t^i$$

$$y(t) = \sum_{i=0}^N b_i t^i$$

So we know

$$x(t) = a_0 + a_1 t + a_2 t^2 + \dots$$

$$y(t) = b_0 + b_1 t + b_2 t^2 + \dots$$

would be different before and after translation \Rightarrow not translation invariant.

$$\text{Let } x(t') = k x(t) = k a_0 + k a_1 t' + k a_2 t'^2 + \dots$$

$$\neq x(t)$$

\Rightarrow not scale invariant

$$\text{Let } x(t') = \begin{bmatrix} \cos \theta & \sin \theta & 0 \\ -\sin \theta & \cos \theta & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} \sum a_i t^i \\ \sum b_i t^i \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} \cos \theta \sum_{i=0}^N a_i t^i + \sin \theta \sum_{i=0}^N b_i t^i \\ -\sin \theta \sum_{i=0}^N a_i t^i + \cos \theta \sum_{i=0}^N b_i t^i \\ 1 \end{bmatrix}$$

$\neq x(t) \Rightarrow$ not rotation invariant

$$b) \quad \chi(t) = \cos \pi t$$

$$= 1 - \frac{\pi^2 t^2}{2!} + 0 + \frac{\pi^4 t^4}{4!} - \dots$$

$$a_0 = 1 \quad a_1 = 0 \quad , \quad a_2 = -\frac{\pi^2}{2!} \quad a_3 = 0$$

$$\gamma(t) = \sin \pi t$$

$$= 0 + \frac{\pi t}{1!} + 0 - \frac{\pi^3 t^3}{3!} + \dots$$

$$b_0 = 0 \quad b_1 = \pi \quad b_2 = 0 \quad b_3 = -\frac{\pi^3}{3!}$$

3. a.

$$Z'(k) = \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} z(s)$$

$$= \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} (z(s) + \Delta x + j\Delta y)$$

$$= \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} z(s) + \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} (\Delta x + j\Delta y)$$

$$= Z(k) + (\Delta x + j\Delta y) S \delta_{0k}$$

$$Z'(k) = \begin{cases} Z(k) + (\Delta x + j\Delta y) S, & \text{if } k=0 \\ Z(k), & \text{if } k \neq 0 \end{cases}$$

$$b) Z(k) = \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} z(s)$$

$$Z'(k) = \sum_{s=0}^{S'-1} e^{-2\pi j \frac{ks}{S}} C Z(\lfloor \frac{s}{C} \rfloor)$$

$$= C \sum_{s=0}^{CS-1} e^{-2\pi j \frac{ks}{CS}} Z(\lfloor \frac{s}{C} \rfloor)$$

$$= C \left(\sum_{s=0}^{C-1} e^{-2\pi j \frac{ks}{CS}} z(0) + \sum_{s=C}^{2C-1} e^{-2\pi j \frac{ks}{CS}} z(1) \right. \\ \left. + \dots + \sum_{s=C(S-1)}^{CS-1} e^{-2\pi j \frac{ks}{CS}} z(S-1) \right)$$

$$= C \cdot \sum_{n=0}^{S-1} \sum_{s=0}^{C-1} e^{-2\pi j \frac{k(s+nC)}{CS}} z(n)$$

$$= C \sum_{n=0}^{S-1} \sum_{s=0}^{C-1} e^{-2\pi j \frac{ks}{CS}} e^{-2\pi j \frac{nC}{CS}} z(n)$$

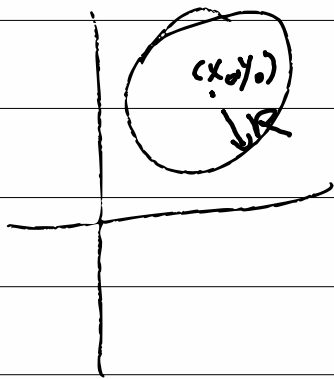
$$= C \sum_{n=0}^{S-1} e^{-2\pi j \frac{nC}{CS}} z(n) \sum_{s=0}^{C-1} e^{-2\pi j \frac{ks}{CS}}$$

$$= C \cdot Z(k) \cdot \underbrace{\sum_{s=0}^{C-1} e^{-2\pi j \frac{ks}{CS}}}_{\text{a period function}}$$

$$\Rightarrow Z'(k) = \begin{cases} C^2 Z(k), & \text{when } k \text{ is a multiple of } C \cdot S \\ 0, & \text{when } k \text{ is a multiple of } S \end{cases}$$

which = $\begin{cases} C, & \text{when } k = n \cdot CS \\ 0, & \text{when } k = n \cdot S \end{cases}$
 $n \in \mathbb{Z}$

c)



A circle with radius R
centered at (x_0, y_0)

$$d) z(s) = \left[x_0 + R \cos \frac{2\pi s}{S} \right] + j \left[y_0 + R \sin \frac{2\pi s}{S} \right]$$

$$z(s) = (x_0 + jy_0) + R \left(\cos \frac{2\pi s}{S} + j \sin \frac{2\pi s}{S} \right)$$

$$= (x_0 + jy_0) + R \left(e^{j \frac{2\pi s}{S}} \right)$$

$$Z(k) = R \sum_{s=0}^{S-1} e^{-2\pi j \frac{ks}{S}} \cdot e^{j \frac{2\pi s}{S}} + (x_0 + jy_0) \sum_{s=0}^{S-1} e^{-2\pi j \frac{sk}{S}}$$

$$= R \cdot \delta_{k1} + (x_0 + jy_0) \delta_{k0}$$

$$Z(0) = R \cdot 0 + (x_0 + jy_0) \cdot S$$

$$Z(1) = R \cdot S + 0$$

$$Z(k) = 0 \text{ for } k > 1$$