Mckenna Cisler Robotics | Embedded | Software

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mcisler.com (see for project links) linkedin.com/in/mckenna-cisler github.com/MckennaCisler

492 Birches Road Sugar Hill, NH (603) 991-2470

EDUCATION

B.S. Computer Science, B.A. Engineering

GPA: 3.77 / 4.0

Sept 2016 — May 2020

Brown University, Providence, RI

Courses: Introduction to Software Engineering. Introduction to Computer Systems. Digital Electronics Systems Design. Electrical Circuits and Systems, Machine Learning, Distributed Computing Systems, Algorithms, Signals & Systems

TECHNICAL EXPERIENCE

Software Engineering Intern

The MITRE Corporation, Bedford, MA

June 2018 — Aug 2018

- Built Android app to automate radio network and power consumption testing. The app used UI automation to control components of a client app in order to produce realistic simulated user interaction and network traffic.
- Integrated system with an existing control server for centralized test configuration and synchronized execution.
- Enabled execution of a 250-node radio test by eliminating the need for human participants to operate phones.

Technical Lead / Flight Software Engineer

Brown Space Engineering, Brown University

Sept 2016 — Present

- Overseeing all technical projects for 75+ student club: on-orbit satellite maintenance and future spacecraft.
- Working on flight & ground software and telemetry analysis for "EQUISat" CubeSat launched in July 2018.
- Working on systems engineering for radio link, tracking, and data processing systems of ground station network.
- Designed satellite operating system; wrote RTOS tasks in C for satellite command and control, OS state handling, data collection, and transmission schema & protocol.
- Wrote bootloader to correct program memory from radiation-safe backup; performed final satellite configuration.

Robotics Technician

Humanity-Centered Robotics Initiative, Brown University

Sept 2016 — Present

- Designed and built hardware and software for "Walkerbot" elderly assistive robot (C++, ROS, BeagleBone).
- Built analytics logging API and database for studying user interaction with an assistive toy (Node, MongoDB).
- Prototyped ultrasonic localization system to help the elderly find household objects (ATtiny, NodeMCU, Node).
- Prototyped universal video conferencing and teleoperation platform for telepresence robots (Node, P2P, ROS).
- Designed trash can monitoring system for Brown Facilities Department; ran successful trials (Node, NodeMCU).

Teaching Assistant

Introduction to Computer Systems, Brown University CS Department

Aug 2018 — Present

Holding office and lab hours, grading student work, and developing course labs and projects.

Educational Resource Developer / Instructor

White Mountain Science, Inc., Bethlehem, NH

Ian 2015 - Aug 2017

- Designed High Altitude Balloon (HAB) on-board, tracking, and retrieval systems and procedures.
- Built <u>ATtiny85-based</u> "paper circuit" controller to be sold to educators, including documentation, manufacturing, and marketing materials; shipped 10 prototypes to local school.
- Developed educational tools and coding lessons (ScratchX extensions, Javascript & Scratch tutorials).

PERSONAL PROJECTS

- Java / Javascript webapp for Wikipedia Game; developed websocket communication protocols, designed Wikipedia page link caching system to speed up page crawling and game generation; decreased memory usage by 60% for Heroku deployment. Introduction to Software Engineering final team project
- <u>Javascript-based</u> academic citation conversion engine and <u>Apache / PHP</u> web app; 1000+ weekly visitors.
- Q-learning AI for checkers using TensorFlow. Hack@Brown team
- Visualization of socioeconomic data on Hubway stations using Node, D3.js. Brown Datathon team
- Webapp to show public sentiment of firms by analyzing news coverage. Node, MongoDB. HackHarvard team

SKILLS

Languages Strong in C, Java, Python; Proficient in Javascript, Go; Experience with C++, Verilog

Strong in FreeRTOS, ROS, Node, ¡Query, Bootstrap, & Git; Proficient in React, Python Tornado, Android **Tools**

CAD (Inventor, OnShape, Blender), 3D Printing, Laser Cutting & Lathe

Atmel MCUs, Raspberry Pi, Arduino, FPGAs/CPLDs (minimal), and digital/analog components Other

Graphic design (Premier, Blender, GIMP, Photoshop, Inkscape)

Amateur radio operator (callsign KC1ICW), student pilot (can fly solo), and FIRST Robotics (FRC) alum