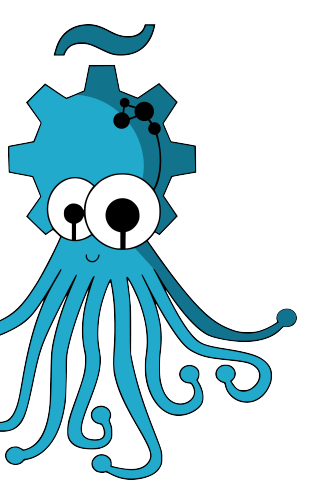




REFERENCIA RÁPIDA ARDUINO

OSHWDEM - 2014



Estructura

```
void setup()
void loop()
```

Control de flujo

```
if (x<5) {}
for (int i = 0; i < 255; i++) {}
while ((x < 6) {}
```

Sintaxis adicional

```
//          Single line comment
/* .. */    Multi line comment
#define ANSWER 42
#include <myLib.h>
```

Operadores

=	assignment
+, -	addition, subtraction
*, /	multiplication, division
%	modulo
==	equal to
!=	not equal to
<	less than
<=	less than or equal to

Punteros

&	reference operator
*	dereference operator

Operadores de bit

&	bitwise AND
	bitwise OR
^	bitwise XOR
~	bitwise NOT

Operadores compuestos

++	Increment
--	Decrement
+=	Compound addition
&=	Compound bitwise AND

Constantes

HIGH, LOW
INPUT, OUTPUT
true, false
53 : Decimal
B11010101 : Binary
0x5BA4 : Hexadecimal

Tipos de datos

void	
boolean	0, 1, false, true
char	e.g. 'a' -128 → 127
unsigned char	0 → 255
int	-32.768 → 32.767
unsigned int	0 → 65535
long	-2.147.483.648 → 2.147.483.647
float	-3,4028235E+38 → 3.402835E+38
sizeof (myint)	returns 2 bytes

Arrays

```
int myInts[6];
int myPins[] = {2,4,8,5,6};
int myVals[6] = {2,-4,9,3,5};
```

Strings

```
char S1[15];
char S2[8] = 'A','r','d','u','i','n','o';
char S3[8] = 'A','r','d','u','i','n','o','\0';
char S4[] = "Arduino";
char S5[8] = "Arduino";
char S6[15] = "Arduino";
```

Conversión

char()	int()	long()
byte()	word()	float()

Calificadores

static	Persist between calls
volatile	Use RAM (nice for ISR)
const	Mark read-only
PROGMEM	Use flash memory

Interrupciones

```
attachInterrupt(interrupt, function, type)
detachInterrupt(interrupt)
boolean(interrupt)
interrupts()
noInterrupts()
```

E/S Avanzada

```
tone(pin, freqhz)
tone(pin, freqhz, duration_ms)
noTone(pin)
shiftOut (dataPin, clockPin, how, value)
unsigned long pulseIn(pin, [HIGH,LOW])
```

Tiempo

unsigned long millis()	50 days overflow
unsigned long micros()	70 min overflow
delay(ms)	
delayMicroseconds(us)	

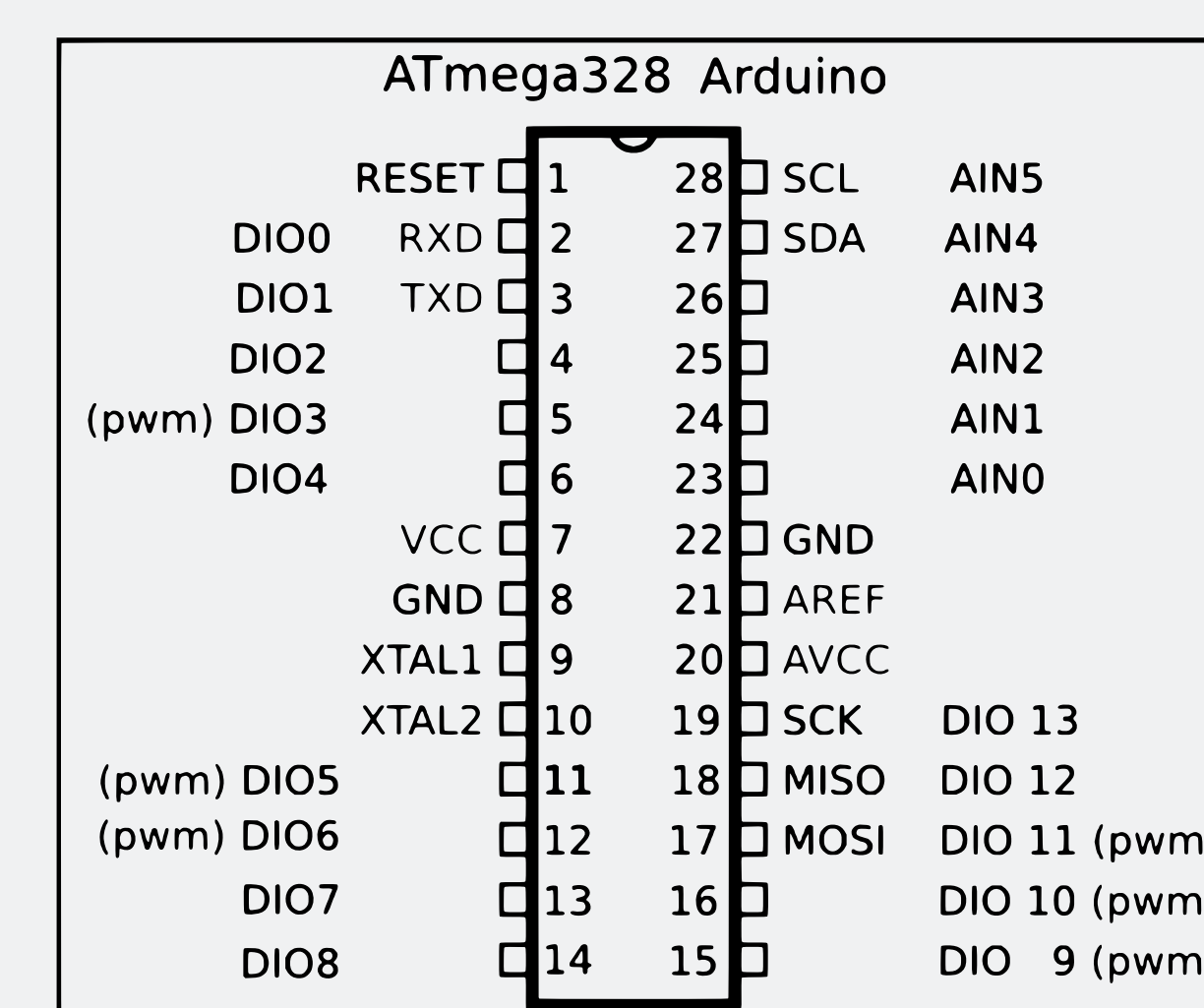
Matemáticas

min(x,y)	max(x,y)	abs(x)
sin(rad)	cos(rad)	tan(rad)
pow(base, exponent)		
map(val, fromL, fromH, toL, toH)		
constrain(val, fromL, toH)		

Números Pseudo Aleatorios

```
randomSeed(seed)
long random(max)
long random(min, max)
```

Pineado ATmega328



Pines E/S

	Uno	Mega
# of IO	14 + 6	54 + 11
Serial Pins	0 - RX, 1 - TX	RX1 → RX4
Interrupts	2,3	2,3,18,19,20,21
PWM Pins	5,6 - 9,10 - 3,11	0 → 13
SPI (SS, MOSI, MISO, SCK)	10 → 13	50 → 53
I2C (SDA, SCL)	A4, A5	20,21

E/S Analógica

```
analogReference (EXTERNAL, INTERNAL)
analogRead (pin)
analogWrite (pin)
```

E/S Digital

```
pinMode (pin, [INPUT,OUTPUT])
digitalWrite (pin, value)
int analogRead (pin)
```

Comunicación Serie

```
Serial.begin(speed)
Serial.print("Text")
Serial.println("Text")
```

Web

forum.arduino.cc
playground.arduino.cc
arduino.cc/en/Reference

Arduino Uno

