

Workshop on



C# Programming: Learn to Build

Date:

Day 1 - 26, October 2018

Day 2 - 2, November 2018

Day 3 - 9, November 2018



Sponsored by:



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East West University
Computer Programming Club

C#

Day 1 Lecture4: Data Type

Data Type: Integer

```
using System;
namespace dataType
  class Program
    static void Main(string[] args)
         int intValue = 100;
         Console.WriteLine(intValue);
         Console.Read();
```

Data Type: Double

```
using System;
namespace dataType
  class Program
    static void Main(string[] args)
         double doubleValue = 100.100;
         Console.WriteLine(doubleValue);
         Console.Read();
```

Data Type: Decimal

```
using System;
namespace dataType
  class Program
    static void Main(string[] args)
         decimal longDouble = 10000.1000m;
         Console.WriteLine(longDouble);
         Console.Read();
```

Data Type: Character

```
using System;
namespace dataType
  class Program
    static void Main(string[] args)
         char charValues = 'a';
         Console.WriteLine(charValue);
         Console.Read();
```

Data Type: Initialize Type

```
using System;
namespace dataType
  class Program
    static void Main(string[] args)
           int intValue;
           intValue =new int();
           Console.WriteLine(intValue);
           Console.Read();
```

This slide is provided as a course material in the workshop named "Workshop on C# Programming: Learn to Build".

Organized by-East West University Computer Programming Club (EWUCoPC)

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